

# Evaluation of Latent Fingerprint Technology

Application Programming Interface



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## 0.1 Main Page

### 0.1.1 Overview

This is the API that must be implemented to participate in the National Institute of Standards and Technology (NIST)'s [Evaluation of Latent Friction Ridge Technology \(ELFT\)](#).

### 0.1.2 Implementation

Two pure-virtual (abstract) classes called [ELFT::ExtractionInterface](#) and [ELFT::SearchInterface](#) have been defined. Participants must implement all methods of both classes in subclasses and submit the implementations in a shared library. The name of the library must follow the requirements outlined in the test plan and be identical to the required information returned from [ELFT::ExtractionInterface::getIdentification\(\)](#). NIST's testing application will link against the submitted library and instantiate instances of the implementations with their respective [getImplementation\(\)](#) functions ([ELFT::ExtractionInterface::getImplementation\(\)](#) and [ELFT::SearchInterface::getImplementation\(\)](#)).

### 0.1.3 Contact

Additional information regarding [ELFT](#) can be received by emailing questions to the test liaisons at [elft@nist.gov](mailto:elft@nist.gov).

### 0.1.4 License

This software was developed at NIST by employees of the Federal Government in the course of their official duties. Pursuant to title 17 Section 105 of the United States Code, this software is not subject to copyright protection and is in the public domain. NIST assumes no responsibility whatsoever for its use by other parties, and makes no guarantees, expressed or implied, about its quality, reliability, or any other characteristic.

## 0.2 Namespace Documentation

### 0.2.1 ELFT Namespace Reference

#### Classes

- struct [Candidate](#)  
*Elements of a candidate list.*
- struct [Coordinate](#)  
*Pixel location in an image.*
- struct [Correspondence](#)  
*Location of identical features from two images.*
- struct [CreateTemplateResult](#)  
*Output from extracting features into a template .*
- struct [EFS](#)  
*Collection of ANSI/NIST-ITL 1-2011 (Update: 2015) Extended Feature Set fields understood by [ELFT](#).*

- class [ExtractionInterface](#)  
*Interface for feature extraction implemented by participant.*
- struct [Image](#)  
*Data and metadata for an image.*
- struct [Minutia](#)  
*Friction ridge feature details.*
- struct [ProductIdentifier](#)  
*Identifying details about algorithm components for documentation.*
- struct [ReturnStatus](#)  
*Information about the result of calling an [ELFT](#) API function.*
- class [SearchInterface](#)  
*Interface for database search implemented by participant.*
- struct [SearchResult](#)  
*The results of a searching a database.*
- struct [TemplateData](#)  
*Information possibly stored in a template.*

## Enumerations

- enum [Impression](#) {  
[Impression::PlainContact](#) = 0, [Impression::RolledContact](#) = 1, [Impression::Latent](#) = 4,  
[Impression::LiveScanSwipe](#) = 8,  
[Impression::PlainContactlessStationary](#) = 24, [Impression::RolledContactlessStationary](#) = 25,  
[Impression::Other](#) = 28, [Impression::Unknown](#) = 29,  
[Impression::RolledContactlessMoving](#) = 41, [Impression::PlainContactlessMoving](#) = 42 }  
*Friction ridge impression types from ANSI/NIST-ITL 1-2011 (2015).*
- enum [FrictionRidgeCaptureTechnology](#) {  
[FrictionRidgeCaptureTechnology::Unknown](#) = 0, [FrictionRidgeCaptureTechnology::ScannedInkOnPaper](#)  
= 2, [FrictionRidgeCaptureTechnology::OpticalTIRBright](#) = 3, [FrictionRidgeCaptureTechnology::OpticalDirect](#)  
= 5,  
[FrictionRidgeCaptureTechnology::Capacitive](#) = 9, [FrictionRidgeCaptureTechnology::Electroluminescent](#)  
= 11, [FrictionRidgeCaptureTechnology::LatentImpression](#) = 18, [FrictionRidgeCaptureTechnology::LatentLift](#)  
= 22 }  
*Capture device codes from ANSI/NIST-ITL 1-2011 (2015).*
- enum [FrictionRidgeGeneralizedPosition](#) {  
[FrictionRidgeGeneralizedPosition::UnknownFinger](#) = 0, [FrictionRidgeGeneralizedPosition::RightThumb](#)  
= 1, [FrictionRidgeGeneralizedPosition::RightIndex](#) = 2, [FrictionRidgeGeneralizedPosition::RightMiddle](#)  
= 3,  
[FrictionRidgeGeneralizedPosition::RightRing](#) = 4, [FrictionRidgeGeneralizedPosition::RightLittle](#) =  
5, [FrictionRidgeGeneralizedPosition::LeftThumb](#) = 6, [FrictionRidgeGeneralizedPosition::LeftIndex](#)  
= 7,  
[FrictionRidgeGeneralizedPosition::LeftMiddle](#) = 8, [FrictionRidgeGeneralizedPosition::LeftRing](#) =  
9, [FrictionRidgeGeneralizedPosition::LeftLittle](#) = 10, [FrictionRidgeGeneralizedPosition::RightExtraDigit](#)  
= 16,  
[FrictionRidgeGeneralizedPosition::LeftExtraDigit](#) = 17, [FrictionRidgeGeneralizedPosition::RightFour](#)  
= 13, [FrictionRidgeGeneralizedPosition::LeftFour](#) = 14, [FrictionRidgeGeneralizedPosition::RightAndLeftThumbs](#)  
= 15,  
[FrictionRidgeGeneralizedPosition::UnknownPalm](#) = 20, [FrictionRidgeGeneralizedPosition::RightFullPalm](#)  
= 21, [FrictionRidgeGeneralizedPosition::RightWritersPalm](#) = 22, [FrictionRidgeGeneralizedPosition::LeftFullPalm](#)  
= 23,  
[FrictionRidgeGeneralizedPosition::LeftWritersPalm](#) = 24, [FrictionRidgeGeneralizedPosition::RightLowerPalm](#)  
= 25, [FrictionRidgeGeneralizedPosition::RightUpperPalm](#) = 26, [FrictionRidgeGeneralizedPosition::LeftLowerPalm](#)  
= 27,  
[FrictionRidgeGeneralizedPosition::LeftUpperPalm](#) = 28, [FrictionRidgeGeneralizedPosition::RightPalmOther](#)

```
= 29, FrictionRidgeGeneralizedPosition::LeftPalmOther = 30, FrictionRidgeGeneralizedPosition::RightInterdigital
= 31,
FrictionRidgeGeneralizedPosition::RightThenar = 32, FrictionRidgeGeneralizedPosition::RightHypothenar
= 33, FrictionRidgeGeneralizedPosition::LeftInterdigital = 34, FrictionRidgeGeneralizedPosition::LeftThenar
= 35,
FrictionRidgeGeneralizedPosition::LeftHypothenar = 36, FrictionRidgeGeneralizedPosition::RightGrasp
= 37, FrictionRidgeGeneralizedPosition::LeftGrasp = 38, FrictionRidgeGeneralizedPosition::RightCarpalDeltaArea
= 81,
FrictionRidgeGeneralizedPosition::LeftCarpalDeltaArea = 82, FrictionRidgeGeneralizedPosition::RightFullPalmAn
= 83, FrictionRidgeGeneralizedPosition::LeftFullPalmAndWritersPalm = 84, FrictionRidgeGeneralizedPosition::Rig
= 85,
FrictionRidgeGeneralizedPosition::LeftWristBracelet = 86, FrictionRidgeGeneralizedPosition::UnknownFrictionRid
= 18, FrictionRidgeGeneralizedPosition::EJIOrTip = 19 }
```

*Friction positions codes from ANSI/NIST-ITL 1-2011 (2015).*

- enum `ProcessingMethod` {  
`ProcessingMethod::Indanedione`, `ProcessingMethod::BlackPowder`, `ProcessingMethod::Other`,  
`ProcessingMethod::Cyanoacrylate`,  
`ProcessingMethod::Laser`, `ProcessingMethod::RUVIS`, `ProcessingMethod::StickysidePowder`,  
`ProcessingMethod::Visual`,  
`ProcessingMethod::WhitePowder` }

*EFS processing method codes from ANSI/NIST-ITL 1-2011 (2015).*

- enum `PatternClassification` {  
`PatternClassification::Arch`, `PatternClassification::Whorl`, `PatternClassification::RightLoop`,  
`PatternClassification::LeftLoop`,  
`PatternClassification::Amputation`, `PatternClassification::UnableToPrint`, `PatternClassification::Unclassifiable`,  
`PatternClassification::Scar`,  
`PatternClassification::DissociatedRidges` }

*Classification of friction ridge structure.*

- enum `ValueAssessment` { `ValueAssessment::Value`, `ValueAssessment::Limited`, `ValueAssessment::NoValue` }

*EFS value assessment codes from ANSI/NIST-ITL 1-2011 (2015).*

- enum `Substrate` {  
`Substrate::Paper`, `Substrate::PorousOther`, `Substrate::Plastic`, `Substrate::Glass`,  
`Substrate::MetalPainted`, `Substrate::MetalUnpainted`, `Substrate::TapeAdhesiveSide`, `Substrate::NonporousOther`,  
`Substrate::PaperGlossy`, `Substrate::SemiporousOther`, `Substrate::Other`, `Substrate::Unknown` }

*EFS substrate codes from ANSI/NIST-ITL 1-2011 (2015).*

- enum `MinutiaType` { `MinutiaType::RidgeEnding`, `MinutiaType::Bifurcation`, `MinutiaType::Other`,  
`MinutiaType::Unknown` }

*Types of minutia.*

- enum `TemplateType` { `TemplateType::Probe`, `TemplateType::Reference` }

*Types of templates created by this interface.*

## Variables

- `uint16_t API_MAJOR_VERSION` {0}  
*API major version number.*
- `uint16_t API_MINOR_VERSION` {0}  
*API minor version number.*
- `uint16_t API_PATCH_VERSION` {1}  
*API patch version number.*

### 0.2.1.1 Enumeration Type Documentation

**0.2.1.1.1 Impression** enum `ELFT::Impression` [strong]

Friction ridge impression types from ANSI/NIST-ITL 1-2011 (2015).

Enumerator

PlainContact	
RolledContact	
Latent	
LiveScanSwipe	
PlainContactlessStationary	
RolledContactlessStationary	
Other	
Unknown	
RolledContactlessMoving	
PlainContactlessMoving	

Definition at line 48 of file elft.h.

**0.2.1.1.2 FrictionRidgeCaptureTechnology** enum `ELFT::FrictionRidgeCaptureTechnology` [strong]

Capture device codes from ANSI/NIST-ITL 1-2011 (2015).

Enumerator

Unknown	
ScannedInkOnPaper	
OpticalTIRBright	
OpticalDirect	
Capacitive	
Electroluminescent	
LatentImpression	
LatentLift	

Definition at line 63 of file elft.h.

**0.2.1.1.3 FrictionRidgeGeneralizedPosition** enum `ELFT::FrictionRidgeGeneralizedPosition` [strong]

Friction positions codes from ANSI/NIST-ITL 1-2011 (2015).

Enumerator

UnknownFinger	
RightThumb	



Enumerator

RightIndex	
RightMiddle	
RightRing	
RightLittle	
LeftThumb	
LeftIndex	
LeftMiddle	
LeftRing	
LeftLittle	
RightExtraDigit	
LeftExtraDigit	
RightFour	
LeftFour	
RightAndLeftThumbs	
UnknownPalm	
RightFullPalm	
RightWritersPalm	
LeftFullPalm	
LeftWritersPalm	
RightLowerPalm	
RightUpperPalm	
LeftLowerPalm	
LeftUpperPalm	
RightPalmOther	
LeftPalmOther	
RightInterdigital	
RightThenar	
RightHypothenar	
LeftInterdigital	
LeftThenar	
LeftHypothenar	
RightGrasp	
LeftGrasp	
RightCarpalDeltaArea	
LeftCarpalDeltaArea	
RightFullPalmAndWritersPalm	
LeftFullPalmAndWritersPalm	
RightWristBracelet	
LeftWristBracelet	
UnknownFrictionRidge	
EJIOrTip	

Definition at line 77 of file elft.h.

**0.2.1.1.4 ProcessingMethod** enum [ELFT::ProcessingMethod](#) [strong]

[EFS](#) processing method codes from ANSI/NIST-ITL 1-2011 (2015).

Enumerator

Indanedione	
BlackPowder	
Other	
Cyanoacrylate	
Laser	
RUVIS	
StickysidePowder	
Visual	
WhitePowder	

Definition at line 128 of file elft.h.

**0.2.1.1.5 PatternClassification** enum [ELFT::PatternClassification](#) [strong]

Classification of friction ridge structure.

Note

These enumerations map to ANSI/NIST-ITL 1-2011 Update:2015's PCT "General Class" codes from Table 44.

Enumerator

Arch	
Whorl	
RightLoop	
LeftLoop	
Amputation	
UnableToPrint	
Unclassifiable	
Scar	
DissociatedRidges	

Definition at line 148 of file elft.h.

**0.2.1.1.6 ValueAssessment** enum [ELFT::ValueAssessment](#) [strong]

[EFS](#) value assessment codes from ANSI/NIST-ITL 1-2011 (2015).

Enumerator

Value	
Limited	
NoValue	

Definition at line 162 of file elft.h.

**0.2.1.1.7 Substrate** enum [ELFT::Substrate](#) [strong]

[EFS](#) substrate codes from ANSI/NIST-ITL 1-2011 (2015).

Enumerator

Paper	
PorousOther	
Plastic	
Glass	
MetalPainted	
MetalUnpainted	
TapeAdhesiveSide	
NonporousOther	
PaperGlossy	
SemiporousOther	
Other	
Unknown	

Definition at line 170 of file elft.h.

**0.2.1.1.8 MinutiaType** enum [ELFT::MinutiaType](#) [strong]

Types of minutia.

Enumerator

RidgeEnding	
Bifurcation	
Other	
Unknown	

Definition at line 336 of file elft.h.

#### 0.2.1.1.9 **TemplateType** enum [ELFT::TemplateType](#) [strong]

Types of templates created by this interface.

Enumerator

Probe	Template to be used as probe in a search.
Reference	Template to be added to a reference database.

Definition at line 568 of file elft.h.

#### 0.2.1.2 **Variable Documentation**

##### 0.2.1.2.1 **API\_MAJOR\_VERSION** uint16\_t [ELFT::API\\_MAJOR\\_VERSION](#) {0}

API major version number.

Definition at line 1097 of file elft.h.

##### 0.2.1.2.2 **API\_MINOR\_VERSION** uint16\_t [ELFT::API\\_MINOR\\_VERSION](#) {0}

API minor version number.

Definition at line 1099 of file elft.h.

##### 0.2.1.2.3 **API\_PATCH\_VERSION** uint16\_t [ELFT::API\\_PATCH\\_VERSION](#) {1}

API patch version number.

Definition at line 1101 of file elft.h.

## 0.3 **Class Documentation**

### 0.3.1 **ELFT::Candidate Struct Reference**

Elements of a candidate list.

```
#include <elft.h>
```

## Public Member Functions

- [Candidate](#) (const std::string &identifier={}, const [FrictionRidgeGeneralizedPosition](#) frgp={}, const double similarity={})  
*Candidate constructor.*
- bool [operator==](#) (const [Candidate](#) &rhs) const
- bool [operator<](#) (const [Candidate](#) &rhs) const

## Public Attributes

- std::string [identifier](#) {}  
*Identifier of the sample in the reference database.*
- [FrictionRidgeGeneralizedPosition](#) [frgp](#) {}  
*Most localized position in the identifier.*
- double [similarity](#) {}  
*Quantification of probe's similarity to reference sample.*

### 0.3.1.1 Detailed Description

Elements of a candidate list.

Definition at line 515 of file elft.h.

### 0.3.1.2 Constructor & Destructor Documentation

**0.3.1.2.1 Candidate()** ELFT::Candidate::Candidate (  
const std::string & identifier = {},  
const [FrictionRidgeGeneralizedPosition](#) frgp = {},  
const double similarity = {} )

[Candidate](#) constructor.

Parameters

<i>identifier</i>	Identifier of the sample in the reference database.
<i>frgp</i>	Most localized position in the identifier.
<i>similarity</i>	Quantification of probe's similarity to reference sample.

Definition at line 62 of file libelft.cpp.

### 0.3.1.3 Member Function Documentation

**0.3.1.3.1 operator==(0)** `bool ELFT::Candidate::operator== (`  
`const Candidate & rhs ) const`

Definition at line 74 of file libelft.cpp.

**0.3.1.3.2 operator<(0)** `bool ELFT::Candidate::operator< (`  
`const Candidate & rhs ) const`

Definition at line 83 of file libelft.cpp.

#### 0.3.1.4 Member Data Documentation

**0.3.1.4.1 identifier** `std::string ELFT::Candidate::identifier {}`

Identifier of the sample in the reference database.

Definition at line 518 of file elft.h.

**0.3.1.4.2 frgp** `FrictionRidgeGeneralizedPosition ELFT::Candidate::frgp {}`

Most localized position in the identifier.

Definition at line 520 of file elft.h.

**0.3.1.4.3 similarity** `double ELFT::Candidate::similarity {}`

Quantification of probe's similarity to reference sample.

Definition at line 522 of file elft.h.

The documentation for this struct was generated from the following files:

- [elft.h](#)
- [libelft.cpp](#)

## 0.3.2 ELFT::ProductIdentifier::CBEFFIdentifier Struct Reference

CBEFF information registered with and assigned by IBIA.

```
#include <elft.h>
```

## Public Attributes

- `uint16_t owner {}`  
*CBEFF Product Owner of the product.*
- `std::optional< uint16_t > algorithm {}`  
*CBEFF Algorithm Identifier of the product.*

### 0.3.2.1 Detailed Description

CBEFF information registered with and assigned by IBIA.

Definition at line 580 of file `elft.h`.

### 0.3.2.2 Member Data Documentation

#### 0.3.2.2.1 **owner** `uint16_t ELFT::ProductIdentifier::CBEFFIdentifier::owner {}`

CBEFF Product Owner of the product.

Definition at line 583 of file `elft.h`.

#### 0.3.2.2.2 **algorithm** `std::optional<uint16_t> ELFT::ProductIdentifier::CBEFFIdentifier::algorithm {}`

CBEFF Algorithm Identifier of the product.

Definition at line 585 of file `elft.h`.

The documentation for this struct was generated from the following file:

- [elft.h](#)

## 0.3.3 ELFT::Coordinate Struct Reference

Pixel location in an image.

```
#include <elft.h>
```

## Public Member Functions

- **Coordinate** (`const uint32_t x={}, const uint32_t y={}`)  
*Coordinate constructor.*
- `bool operator==` (`const Coordinate &rhs`) `const`
- `bool operator<` (`const Coordinate &rhs`) `const`

## Public Attributes

- `uint32_t x` {}  
*X coordinate in pixels.*
- `uint32_t y` {}  
*Y coordinate in pixels.*

### 0.3.3.1 Detailed Description

Pixel location in an image.

Definition at line 304 of file `elft.h`.

### 0.3.3.2 Constructor & Destructor Documentation

**0.3.3.2.1 `Coordinate()`** `ELFT::Coordinate::Coordinate (`  
    `const uint32_t x = {},`  
    `const uint32_t y = {} )`

[Coordinate](#) constructor.

Parameters

<i>x</i>	X coordinate in pixels.
<i>y</i>	Y coordinate in pixels.

Definition at line 91 of file `libelft.cpp`.

### 0.3.3.3 Member Function Documentation

**0.3.3.3.1 `operator==(0)`** `bool ELFT::Coordinate::operator== (`  
    `const Coordinate & rhs ) const`

Definition at line 101 of file `libelft.cpp`.

**0.3.3.3.2 `operator<(0)`** `bool ELFT::Coordinate::operator< (`  
    `const Coordinate & rhs ) const`

Definition at line 108 of file `libelft.cpp`.



### 0.3.3.4 Member Data Documentation

#### 0.3.3.4.1 `x` `uint32_t` `ELFT::Coordinate::x` {}

X coordinate in pixels.

Definition at line 307 of file `elft.h`.

#### 0.3.3.4.2 `y` `uint32_t` `ELFT::Coordinate::y` {}

Y coordinate in pixels.

Definition at line 309 of file `elft.h`.

The documentation for this struct was generated from the following files:

- [elft.h](#)
- [libelft.cpp](#)

## 0.3.4 ELFT::Correspondence Struct Reference

Location of identical features from two images.

```
#include <elft.h>
```

### Public Member Functions

- [Correspondence](#) (`const uint8_t referenceInputIdentifier={}, const Minutia &referenceMinutia={}, const uint8_t probeInputIdentifier={}, const Minutia &probeMinutia={}`)  
*Correspondence* constructor.

### Public Attributes

- `uint8_t` [referenceInputIdentifier](#) {}  
*Link to [Image::identifier](#) and/or [EFS::identifier](#) for reference.*
- [Minutia](#) [referenceMinutia](#) {}  
*Location in the reference image of a probe image feature.*
- `uint8_t` [probeInputIdentifier](#) {}  
*Link to [Image::identifier](#) and/or [EFS::identifier](#) for probe.*
- [Minutia](#) [probeMinutia](#) {}  
*Location in the probe image of a reference image feature.*

### 0.3.4.1 Detailed Description

Location of identical features from two images.

Definition at line 376 of file elft.h.

### 0.3.4.2 Constructor & Destructor Documentation

**0.3.4.2.1 Correspondence()** `ELFT::Correspondence::Correspondence (`  
`const uint8_t referenceInputIdentifier = {},`  
`const Minutia & referenceMinutia = {},`  
`const uint8_t probeInputIdentifier = {},`  
`const Minutia & probeMinutia = {} )`

[Correspondence](#) constructor.

Parameters

<i>referenceInputIdentifier</i>	Link to <a href="#">Image::identifier</a> and/or <a href="#">EFS::identifier</a> for reference.
<i>referenceMinutia</i>	Location in the reference image of a probe image feature.
<i>probeInputIdentifier</i>	Link to <a href="#">Image::identifier</a> and/or <a href="#">EFS::identifier</a> for probe.
<i>probeMinutia</i>	Location in the probe image of a reference image feature.

Definition at line 130 of file libelft.cpp.

### 0.3.4.3 Member Data Documentation

**0.3.4.3.1 referenceInputIdentifier** `uint8_t ELFT::Correspondence::referenceInputIdentifier {}`

Link to [Image::identifier](#) and/or [EFS::identifier](#) for reference.

Definition at line 381 of file elft.h.

**0.3.4.3.2 referenceMinutia** `Minutia ELFT::Correspondence::referenceMinutia {}`

Location in the reference image of a probe image feature.

Definition at line 383 of file elft.h.

#### 0.3.4.3.3 **probeInputIdentifier** `uint8_t ELFT::Correspondence::probeInputIdentifier {}`

Link to [Image::identifier](#) and/or [EFS::identifier](#) for probe.

Definition at line 385 of file `elft.h`.

#### 0.3.4.3.4 **probeMinutia** `Minutia ELFT::Correspondence::probeMinutia {}`

Location in the probe image of a reference image feature.

Definition at line 387 of file `elft.h`.

The documentation for this struct was generated from the following files:

- [elft.h](#)
- [libelft.cpp](#)

### 0.3.5 **ELFT::CreateTemplateResult Struct Reference**

Output from extracting features into a template .

```
#include <elft.h>
```

#### Public Attributes

- [ReturnStatus status](#) {}  
*Result of extracting features and creating a template.*
- `std::vector< std::byte > data` {}  
*Contents of the template.*

#### 0.3.5.1 Detailed Description

Output from extracting features into a template .

Definition at line 295 of file `elft.h`.

#### 0.3.5.2 Member Data Documentation

##### 0.3.5.2.1 **status** `ReturnStatus ELFT::CreateTemplateResult::status {}`

Result of extracting features and creating a template.

Definition at line 298 of file `elft.h`.

**0.3.5.2.2 data** `std::vector<std::byte> ELFT::CreateTemplateResult::data {}`

Contents of the template.

Definition at line 300 of file `elft.h`.

The documentation for this struct was generated from the following file:

- [elft.h](#)

## 0.3.6 ELFT::EFS Struct Reference

Collection of ANSI/NIST-ITL 1-2011 (Update: 2015) Extended Feature Set fields understood by [ELFT](#).

```
#include <elft.h>
```

### Public Attributes

- `uint8_t identifier {}`  
*An identifier for this set of data.*
- `Impression imp {Impression::Unknown}`  
*Impression type of the depicted region.*
- `FrictionRidgeCaptureTechnology frct`  
*Capture technology that created this image.*
- `FrictionRidgeGeneralizedPosition frgp`  
*Description of the depicted region.*
- `std::optional< int16_t > orientation {}`  
*Degrees to rotate image upright.*
- `std::optional< std::vector< ProcessingMethod > > lpm {}`  
*Methods used process the print.*
- `std::optional< ValueAssessment > valueAssessment {}`  
*Examiner/algorithmic value assessment for identification.*
- `std::optional< Substrate > lsb {}`  
*Substrate from which the print was developed.*
- `std::optional< PatternClassification > pat {}`  
*Observed pattern classification.*
- `std::optional< bool > plr {}`  
*[Image](#) is known to be or may possibly be laterally reversed.*
- `std::optional< bool > trv {}`  
*Part or all of image is known to be or may possibly be tonally reversed.*
- `std::optional< std::vector< Coordinate > > cores {}`  
*Core locations.*
- `std::optional< std::vector< Coordinate > > deltas {}`  
*Delta locations.*
- `std::optional< std::vector< Minutia > > minutia {}`  
*[Minutia](#) locations.*
- `std::optional< std::vector< Coordinate > > roi {}`  
*Closed convex polygon forming region of interest.*

### 0.3.6.1 Detailed Description

Collection of ANSI/NIST-ITL 1-2011 (Update: 2015) Extended Feature Set fields understood by [ELFT](#).

Note

All measurements and locations within the image SHALL be expressed in pixels, *not* units of 10 micrometers.

Definition at line 417 of file elft.h.

### 0.3.6.2 Member Data Documentation

#### 0.3.6.2.1 `identifier` `uint8_t ELFT::EFS::identifier {}`

An identifier for this set of data.

Used to link [EFS](#) to [Image](#), [TemplateData](#), and [Correspondence](#).

Definition at line 423 of file elft.h.

#### 0.3.6.2.2 `imp` `Impression ELFT::EFS::imp {Impression::Unknown}`

Impression type of the depicted region.

Definition at line 426 of file elft.h.

#### 0.3.6.2.3 `frct` `FrictionRidgeCaptureTechnology ELFT::EFS::frct`

**Initial value:**

```
{
    FrictionRidgeCaptureTechnology::Unknown
}
```

Capture technology that created this image.

Definition at line 428 of file elft.h.

#### 0.3.6.2.4 `frgp` `FrictionRidgeGeneralizedPosition ELFT::EFS::frgp`

**Initial value:**

```
{
    FrictionRidgeGeneralizedPosition::UnknownFrictionRidge
}
```

Description of the depicted region.

Definition at line 431 of file elft.h.

**0.3.6.2.5 orientation** `std::optional<int16_t> ELFT::EFS::orientation {}`

Degrees to rotate image upright.

Uncertainty is assumed to be +/- 15 degrees.

Definition at line 438 of file elft.h.

**0.3.6.2.6 lpm** `std::optional<std::vector<ProcessingMethod> > ELFT::EFS::lpm {}`

Methods used process the print.

Definition at line 440 of file elft.h.

**0.3.6.2.7 valueAssessment** `std::optional<ValueAssessment> ELFT::EFS::valueAssessment {}`

Examiner/algorithmic value assessment for identification.

Definition at line 442 of file elft.h.

**0.3.6.2.8 lsb** `std::optional<Substrate> ELFT::EFS::lsb {}`

Substrate from which the print was developed.

Definition at line 444 of file elft.h.

**0.3.6.2.9 pat** `std::optional<PatternClassification> ELFT::EFS::pat {}`

Observed pattern classification.

Definition at line 446 of file elft.h.

**0.3.6.2.10 plr** `std::optional<bool> ELFT::EFS::plr {}`

[Image](#) is known to be or may possibly be laterally reversed.

Definition at line 451 of file elft.h.

**0.3.6.2.11 trv** `std::optional<bool> ELFT::EFS::trv {}`

Part or all of image is known to be or may possibly be tonally reversed.

Definition at line 456 of file elft.h.

**0.3.6.2.12 cores** `std::optional<std::vector<Coordinate> > ELFT::EFS::cores {}`

Core locations.

[Coordinate](#) are relative to the bounding rectangle created by [roi](#), if supplied. Otherwise, they are relative to the source image.

Definition at line 466 of file elft.h.

**0.3.6.2.13 deltas** `std::optional<std::vector<Coordinate> > ELFT::EFS::deltas {}`

Delta locations.

[Coordinate](#) are relative to the bounding rectangle created by [roi](#), if supplied. Otherwise, they are relative to the source image.

Definition at line 475 of file elft.h.

**0.3.6.2.14 minutia** `std::optional<std::vector<Minutia> > ELFT::EFS::minutia {}`

[Minutia](#) locations.

[Coordinate](#) are relative to the bounding rectangle created by [roi](#), if supplied. Otherwise, they are relative to the source image.

Note

NIST **strongly** discourages more than one [Minutia](#) at equivalent [Coordinate](#). This can result in ambiguous [Correspondence](#).

Definition at line 489 of file elft.h.

**0.3.6.2.15 roi** `std::optional<std::vector<Coordinate> > ELFT::EFS::roi {}`

Closed convex polygon forming region of interest.

Definition at line 491 of file elft.h.

The documentation for this struct was generated from the following file:

- [elft.h](#)

### 0.3.7 ELFT::ExtractionInterface Class Reference

Interface for feature extraction implemented by participant.

```
#include <elft.h>
```

#### Classes

- struct [SubmissionIdentification](#)  
*Identifying information about this submission that will be included in reports.*

#### Public Member Functions

- virtual [SubmissionIdentification](#) [getIdentification](#) () const =0  
*Obtain identification and version information for the extraction portion of this submission.*
- virtual [CreateTemplateResult](#) [createTemplate](#) (const [TemplateType](#) templateType, const std::string &identifier, const std::vector< std::tuple< std::optional< [Image](#) >, std::optional< [EFS](#) >>> &samples) const =0  
*Extract features from one or more images and encode them into a template.*
- virtual std::optional< std::vector< [TemplateData](#) > > [extractTemplateData](#) (const [TemplateType](#) templateType, const [CreateTemplateResult](#) &templateResult) const =0  
*Extract information contained within a template.*
- virtual [ReturnStatus](#) [createReferenceDatabase](#) (const std::vector< std::vector< std::byte >> &referenceTemplates, const std::filesystem::path &databaseDirectory, const uint64\_t maxSize) const =0  
*Create a reference database on the filesystem.*
- [ExtractionInterface](#) ()
- virtual ~[ExtractionInterface](#) ()

#### Static Public Member Functions

- static std::shared\_ptr< [ExtractionInterface](#) > [getImplementation](#) (const std::filesystem::path &configurationDirectory)  
*Obtain a managed pointer to an object implementing [ExtractionInterface](#).*

#### 0.3.7.1 Detailed Description

Interface for feature extraction implemented by participant.

Definition at line 598 of file elft.h.

#### 0.3.7.2 Constructor & Destructor Documentation

##### 0.3.7.2.1 [ExtractionInterface\(\)](#) ELFT::ExtractionInterface::ExtractionInterface ( ) [default]



**0.3.7.2.2 ~ExtractionInterface()** `ELFT::ExtractionInterface::~~ExtractionInterface ( ) [virtual], [default]`

### 0.3.7.3 Member Function Documentation

**0.3.7.3.1 getIdentification()** `virtual SubmissionIdentification ELFT::ExtractionInterface::getIdentification ( ) const [pure virtual]`

Obtain identification and version information for the extraction portion of this submission.

#### Returns

[SubmissionIdentification](#) populated with information used to identify the feature extraction algorithms in reports.

#### Note

This method shall return instantly.

**0.3.7.3.2 createTemplate()** `virtual CreateTemplateResult ELFT::ExtractionInterface::createTemplate ( const TemplateType templateType, const std::string & identifier, const std::vector< std::tuple< std::optional< Image >, std::optional< EFS >>> & samples ) const [pure virtual]`

Extract features from one or more images and encode them into a template.

#### Parameters

<i>templateType</i>	Operation where this template will be used in future searches.
<i>identifier</i>	Unique identifier used to identify the returned template in future <i>search</i> operations (e.g., <a href="#">Candidate::identifier</a> ).
<i>samples</i>	One or more biometric samples to be considered and encoded into a template.

#### Returns

A single [CreateTemplateResult](#), which contains information about the result of the operation and a single template.

#### Note

This method must return in  $\leq 500 * \text{samples.size}()$  microseconds, on average, as measured on a fixed subset of data.

The value of the returned [CreateTemplateResult::data](#) will only be recorded if [CreateTemplateResult's ReturnStatus::result](#) is [ReturnStatus::Result::Success](#). On [ReturnStatus::Result::Failure](#), subsequent searches will automatically increase false negative identification rate.

**0.3.7.3.3 extractTemplateData()** virtual std::optional<std::vector<TemplateData> > ELFT::ExtractionInterface::extractTemplateData ( const TemplateType templateType, const CreateTemplateResult & templateResult ) const [pure virtual]

Extract information contained within a template.

Parameters

<i>templateType</i>	templateType passed to <a href="#">createTemplate()</a> .
<i>templateResult</i>	Object returned from <a href="#">createTemplate()</a> .

Returns

One or more [TemplateData](#) describing the contents of [CreateTemplateResult::data](#) from [templateResult](#). If [CreateTemplateResult::data](#) contains information separated by position (e.g., when provided a multi-position image) or multiple views of the same image (e.g., a compact and verbose template), there can be multiple [TemplateData](#) returned.

Note

You must implement this method to compile, but providing the requested information is optional. If provided, information may help in debugging as well as inform future NIST analysis.

You should not return information that was provided in [createTemplate\(\)](#). For instance, if examiner [Minutia](#) was provided, [EFS::minutia](#) should be left `std::nullopt`. However, if you discovered *different* [Minutia](#), they should be returned.

The [ReturnStatus](#) member of [CreateTemplateResult](#) is not guaranteed to be populated with [ReturnStatus::message](#) and should not be consulted.

**0.3.7.3.4 createReferenceDatabase()** virtual ReturnStatus ELFT::ExtractionInterface::createReferenceDatabase ( const std::vector< std::vector< std::byte >> & referenceTemplates, const std::filesystem::path & databaseDirectory, const uint64\_t maxSize ) const [pure virtual]

Create a reference database on the filesystem.

Parameters

<i>referenceTemplates</i>	One or more templates returned from <a href="#">createTemplate()</a> with a templateType of <a href="#">TemplateType::Reference</a> .
<i>databaseDirectory</i>	Entry to a read/write directory where the reference database shall be written.
<i>maxSize</i>	The maximum number of bytes of storage available to write.

## Returns

Information about the result of executing the method.

## Note

This method may use more than one thread.

This method must return in  $\leq 10 * \text{referenceTemplates.size}()$  microseconds.

**0.3.7.3.5 `getImplementation()`** `static std::shared_ptr<ExtractionInterface> ELFT::ExtractionInterface::getImplementation ( const std::filesystem::path & configurationDirectory ) [static]`

Obtain a managed pointer to an object implementing [ExtractionInterface](#).

## Parameters

<i>configurationDirectory</i>	Read-only directory populated with configuration files provided in validation.
-------------------------------	--

## Returns

Shared pointer to an instance of [ExtractionInterface](#) containing the participant's code to perform extraction operations.

## Note

A possible implementation might be: `return (std::make_shared<ExtractionImplementation>(configurationDirectory));`

This method shall return in  $\leq 10$  seconds.

The documentation for this class was generated from the following files:

- [elft.h](#)
- [libelft.cpp](#)

## 0.3.8 ELFT::Image Struct Reference

Data and metadata for an image.

```
#include <elft.h>
```

## Public Member Functions

- [Image](#) ()
- [Image](#) (const uint8\_t [identifier](#), const uint16\_t [width](#), const uint16\_t [height](#), const uint16\_t [ppi](#), const uint8\_t [bpc](#), const uint8\_t [bpp](#), const std::vector< std::byte > &[pixels](#))  
*Image constructor.*

## Public Attributes

- `uint8_t identifier {}`  
*An identifier for this image.*
- `uint16_t width {}`  
*Width of the image.*
- `uint16_t height {}`  
*Height of the image.*
- `uint16_t ppi {}`  
*Resolution of the image in pixels per inch.*
- `uint8_t bpc {}`  
*Number of bits used by each color component (8 or 16).*
- `uint8_t bpp {}`  
*Number of bits comprising a single pixel.*
- `std::vector< std::byte > pixels {}`  
*Raw pixel data of image.*

### 0.3.8.1 Detailed Description

Data and metadata for an image.

Definition at line 219 of file `elft.h`.

### 0.3.8.2 Constructor & Destructor Documentation

#### 0.3.8.2.1 `Image()` [1/2] `ELFT::Image::Image ( )` [default]

#### 0.3.8.2.2 `Image()` [2/2] `ELFT::Image::Image (` `const uint8_t identifier,` `const uint16_t width,` `const uint16_t height,` `const uint16_t ppi,` `const uint8_t bpc,` `const uint8_t bpp,` `const std::vector< std::byte > & pixels )`

[Image](#) constructor.

Parameters

<i>identifier</i>	An identifier for this image. Used to link <a href="#">Image</a> to <a href="#">TemplateData</a> and <a href="#">Correspondence</a> .
<i>width</i>	Width of the image in pixels.
<i>height</i>	Height of the image in pixels.
<i>ppi</i>	Resolution of the image in pixels per inch.
<i>bpc</i>	Number of bits used by each color component (8 or 16).
<i>bpp</i>	Number of bits comprising a single pixel.
<i>pixels</i>	<a href="#">width</a> * <a href="#">height</a> * ( <a href="#">bpp</a> / <a href="#">bpc</a> ) bytes of image data, with <code>pixels.front()</code> representing the first byte of the top-left pixel, and <code>pixels.back()</code> representing the last byte of bottom-right pixel. It is decompressed little endian image data, canonically coded as defined in ISO/IEC 27214-1:2007, section 6.2.

Note

Number of color components is `bpp` / `bpc` and shall be either 1 (grayscale) or 3 (RGB).

Definition at line 35 of file `libelft.cpp`.

### 0.3.8.3 Member Data Documentation

#### 0.3.8.3.1 `identifier` `uint8_t ELFT::Image::identifier {}`

An identifier for this image.

Used to link [Image](#) to [EFS](#), [TemplateData](#), and [Correspondence](#).

Definition at line 265 of file `elft.h`.

#### 0.3.8.3.2 `width` `uint16_t ELFT::Image::width {}`

Width of the image.

Definition at line 267 of file `elft.h`.

#### 0.3.8.3.3 `height` `uint16_t ELFT::Image::height {}`

Height of the image.

Definition at line 269 of file `elft.h`.

#### 0.3.8.3.4 `ppi` `uint16_t ELFT::Image::ppi {}`

Resolution of the image in pixels per inch.

Definition at line 271 of file `elft.h`.

#### 0.3.8.3.5 `bpc` `uint8_t ELFT::Image::bpc {}`

Number of bits used by each color component (8 or 16).

Definition at line 273 of file `elft.h`.

**0.3.8.3.6 bpp** `uint8_t ELFT::Image::bpp {}`

Number of bits comprising a single pixel.

Definition at line 275 of file `elft.h`.

**0.3.8.3.7 pixels** `std::vector<std::byte> ELFT::Image::pixels {}`

Raw pixel data of image.

`width * height * (bpp / bpc)` bytes of image data, with `pixels.front()` representing the first byte of the top-left pixel, and `pixels.back()` representing the last byte of bottom-right pixel. It is decompressed little endian image data, canonically coded as defined in ISO/IEC 19794-4:2005,

Note

To pass pixels to a C-style array, invoke pixel's `data()` method (`pixels.data()`).

Definition at line 291 of file `elft.h`.

The documentation for this struct was generated from the following files:

- [elft.h](#)
- [libelft.cpp](#)

## 0.3.9 ELFT::Minutia Struct Reference

Friction ridge feature details.

```
#include <elft.h>
```

### Public Member Functions

- [Minutia](#) (`const Coordinate &coordinate={}, const uint16_t theta={}, const MinutiaType type=MinutiaType::Unknown`)  
*[Minutia](#) constructor.*

### Public Attributes

- [Coordinate](#) `coordinate {}`  
*Location of the feature.*
- `uint16_t` [theta](#) {}  
*Ridge direction of the feature, in degrees [0,359], following conventions from ANSI/NIST-ITL 1-2011 (2015) Field 9.331.*
- [MinutiaType](#) `type {MinutiaType::Unknown}`  
*Type of feature.*

### 0.3.9.1 Detailed Description

Friction ridge feature details.

Definition at line 345 of file elft.h.

### 0.3.9.2 Constructor & Destructor Documentation

**0.3.9.2.1 Minutia()** `ELFT::Minutia::Minutia (`  
     const [Coordinate](#) & coordinate = {},  
     const uint16\_t theta = {},  
     const [MinutiaType](#) type = [MinutiaType::Unknown](#) )

[Minutia](#) constructor.

Parameters

<i>coordinate</i>	Location of the feature.
<i>theta</i>	Ridge direction of the feature, in degrees [0,359], following conventions from ANSI/NIST-ITL 1-2011 (2015) Field 9.331.
<i>type</i>	Type of feature.

Definition at line 143 of file libelft.cpp.

### 0.3.9.3 Member Data Documentation

**0.3.9.3.1 coordinate** [Coordinate](#) `ELFT::Minutia::coordinate {}`

Location of the feature.

Definition at line 348 of file elft.h.

**0.3.9.3.2 theta** `uint16_t ELFT::Minutia::theta {}`

Ridge direction of the feature, in degrees [0,359], following conventions from ANSI/NIST-ITL 1-2011 (2015) Field 9.331.

Definition at line 353 of file elft.h.

**0.3.9.3.3 type** `MinutiaType` `ELFT::Minutia::type {MinutiaType::Unknown}`

Type of feature.

Definition at line 355 of file `elft.h`.

The documentation for this struct was generated from the following files:

- [elft.h](#)
- [libelft.cpp](#)

## 0.3.10 ELFT::ProductIdentifier Struct Reference

Identifying details about algorithm components for documentation.

```
#include <elft.h>
```

### Classes

- struct [CBEFFIdentifier](#)  
*CBEFF information registered with and assigned by IBIA.*

### Public Attributes

- `std::optional< std::string > marketing {}`  
*Non-infringing marketing name of the product.*
- `std::optional< CBEFFIdentifier > cbeff {}`  
*CBEFF information about the product.*

### 0.3.10.1 Detailed Description

Identifying details about algorithm components for documentation.

Definition at line 577 of file `elft.h`.

### 0.3.10.2 Member Data Documentation

**0.3.10.2.1 marketing** `std::optional<std::string> ELFT::ProductIdentifier::marketing {}`

Non-infringing marketing name of the product.

Case sensitive. Must match the regular expression `[[:graph:]]*`.

Definition at line 592 of file `elft.h`.



**0.3.10.2.2 cbeff** `std::optional<CBEFFIdentifier> ELFT::ProductIdentifier::cbeff {}`

CBEFF information about the product.

Definition at line 594 of file elft.h.

The documentation for this struct was generated from the following file:

- [elft.h](#)

## 0.3.11 ELFT::ReturnStatus Struct Reference

Information about the result of calling an [ELFT](#) API function.

```
#include <elft.h>
```

### Public Types

- enum [Result](#) { [Result::Success](#) = 0, [Result::Failure](#) }  
*Possible outcomes when performing operations.*

### Public Member Functions

- [operator bool](#) () const noexcept

### Public Attributes

- [Result](#) [result](#) {}  
*The result of the operation.*
- `std::optional< std::string >` [message](#) {}  
*Information about the result.*

#### 0.3.11.1 Detailed Description

Information about the result of calling an [ELFT](#) API function.

Definition at line 190 of file elft.h.

#### 0.3.11.2 Member Enumeration Documentation

**0.3.11.2.1 Result** `enum ELFT::ReturnStatus::Result [strong]`

Possible outcomes when performing operations.

Enumerator

Success	Successfully performed operation.
Failure	Failed to perform operation.

Definition at line 193 of file elft.h.

### 0.3.11.3 Member Function Documentation

#### 0.3.11.3.1 **operator bool()** `ELFT::ReturnStatus::operator bool ( ) const [explicit], [noexcept]`

Returns

true if [result](#) is [Result::Success](#), false otherwise.

Definition at line 54 of file libelft.cpp.

### 0.3.11.4 Member Data Documentation

#### 0.3.11.4.1 **result** [Result](#) `ELFT::ReturnStatus::result {}`

The result of the operation.

Definition at line 202 of file elft.h.

#### 0.3.11.4.2 **message** `std::optional<std::string> ELFT::ReturnStatus::message {}`

Information about the result.

Must match the regular expression `[[:graph:]]*`.

Definition at line 207 of file elft.h.

The documentation for this struct was generated from the following files:

- [elft.h](#)
- [libelft.cpp](#)

### 0.3.12 ELFT::SearchInterface Class Reference

Interface for database search implemented by participant.

```
#include <elft.h>
```

#### Public Member Functions

- virtual std::optional< [ProductIdentifier](#) > [getIdentification](#) () const =0  
*Obtain identification and version information for the search portion of this submission.*
- virtual std::tuple< [ReturnStatus](#), bool > [exists](#) (const std::string &identifier) const =0  
*Determine if an identifier is in the reference database.*
- virtual [ReturnStatus](#) [insert](#) (const std::string &identifier, const std::vector< std::byte > &referenceTemplate)=0  
*Insert or update an identifier in a loaded reference database.*
- virtual [ReturnStatus](#) [remove](#) (const std::string &identifier)=0  
*Remove an identifier from a loaded reference database.*
- virtual [SearchResult](#) [search](#) (const std::vector< std::byte > &probeTemplate, const uint16\_t maxCandidates) const =0  
*Search the reference database for the samples represented in probeTemplate.*
- virtual std::optional< std::vector< std::vector< [Correspondence](#) > > > [extractCorrespondence](#) (const std::vector< std::byte > &probeTemplate, const [SearchResult](#) &searchResult) const =0  
*Extract pairs of corresponding minutia between probe template and reference template.*
- [SearchInterface](#) ()
- virtual ~[SearchInterface](#) ()

#### Static Public Member Functions

- static std::shared\_ptr< [SearchInterface](#) > [getImplementation](#) (const std::filesystem::path &configurationDirectory, const std::filesystem::path &databaseDirectory)  
*Obtain a managed pointer to an object implementing [SearchInterface](#).*

#### 0.3.12.1 Detailed Description

Interface for database search implemented by participant.

Definition at line 841 of file elft.h.

#### 0.3.12.2 Constructor & Destructor Documentation

**0.3.12.2.1 [SearchInterface\(\)](#)** ELFT::SearchInterface::SearchInterface ( ) [default]

**0.3.12.2.2 ~[SearchInterface\(\)](#)** ELFT::SearchInterface::~~SearchInterface ( ) [virtual], [default]

### 0.3.12.3 Member Function Documentation

**0.3.12.3.1 getIdentification()** virtual std::optional<[ProductIdentifier](#)> ELFT::SearchInterface::get←→  
Identification ( ) const [pure virtual]

Obtain identification and version information for the search portion of this submission.

Returns

[ProductIdentifier](#) populated with information used to identify the search algorithm in reports.

Note

This method shall return instantly.

**0.3.12.3.2 exists()** virtual std::tuple<[ReturnStatus](#), bool> ELFT::SearchInterface::exists (   
const std::string & identifier ) const [pure virtual]

Determine if an identifier is in the reference database.

Parameters

<i>identifier</i>	Identifier to check.
-------------------	----------------------

Returns

A tuple whose first member is the result of executing the operation, and whose second member is true if identifier is represented in the reference database, and false otherwise.

Note

This method must return in <= 5 seconds.

This method need not be threadsafe. It may use more than one thread.

**0.3.12.3.3 insert()** virtual [ReturnStatus](#) ELFT::SearchInterface::insert (   
const std::string & identifier,   
const std::vector< std::byte > & referenceTemplate ) [pure virtual]

Insert or update an identifier in a loaded reference database.

This method should limit the amount of I/O and processing necessary, as indicated by the runtime limitation noted below.

## Parameters

<i>identifier</i>	Identifier to add or update.
<i>referenceTemplate</i>	A template returned from <a href="#">ExtractionInterface::createTemplate()</a> with a template↵ Type of <a href="#">TemplateType::Reference</a> .

## Returns

Information about the result of executing the method.

## Note

If *identifier* already exists in the enrollment database, this method should "merge" data that already exists in the database with *referenceTemplate* before replacing the entry in the database.

This method must return in ≤ 5 seconds.

This method need not be threadsafe. It may use more than one thread.

**0.3.12.3.4 remove()** virtual [ReturnStatus](#) ELFT::SearchInterface::remove (   
const std::string & identifier ) [pure virtual]

Remove an identifier from a loaded reference database.

This method should limit the amount of I/O and processing necessary, as indicated by the runtime limitation noted below.

## Parameters

<i>identifier</i>	Identifier to remove.
-------------------	-----------------------

## Returns

Information about the result of executing the method.

## Note

This method must return in ≤ 5 seconds.

This method need not be threadsafe. It may use more than one thread.

**0.3.12.3.5 search()** virtual [SearchResult](#) ELFT::SearchInterface::search (   
const std::vector< std::byte > & probeTemplate,   
const uint16\_t maxCandidates ) const [pure virtual]

Search the reference database for the samples represented in *probeTemplate*.

## Parameters

<i>probeTemplate</i>	Object returned from <code>createTemplate()</code> with <code>templateType</code> of Probe.
<i>maxCandidates</i>	The maximum number of <a href="#">Candidate</a> to return.

## Returns

A [SearchResult](#) object containing information on if this task was able to be completed and a list of less than or equal to `maxCandidates` [Candidate](#).

## Note

[SearchResult.candidateList](#) will be sorted by descending similarity upon return from this method using `std::stable_sort()`.

If provided a probe template that contains comes from multiple regions, [Candidate.frgp](#) will be ignored.

[Candidate.frgp](#) shall be the most localized region where the match was made to be considered correct. For instance, if a latent right hypothenar region was searched, it is incorrect to return right full palm or right lower palm, even if it is from the correct identifier, regardless of the image types provided when creating the reference template.

This method must return in  $\leq 300 \times \text{number of database identifiers}$  microseconds, on average, as measured on a fixed subset of data.

### 0.3.12.3.6 `extractCorrespondence()` `virtual std::optional<std::vector<std::vector<Correspondence>>> E←`

```
LFT::SearchInterface::extractCorrespondence (
    const std::vector< std::byte > & probeTemplate,
    const SearchResult & searchResult ) const [pure virtual]
```

Extract pairs of corresponding minutia between probe template and reference template.

## Parameters

<i>probeTemplate</i>	Probe template sent to <code>searchReferences()</code> .
<i>searchResult</i>	Object returned from <code>searchReferences()</code> .

## Returns

A vector the length of `searchResult.candidateList.size()`, where each entry is the collection of corresponding minutia points between `probeTemplate` and the reference template of the [Candidate](#) at the same position as `searchResult's SearchResult.candidateList`.

## Note

[Minutia](#) must align with minutia returned from `ExtractionInterface::extractTemplateData()` for the given identifier + position pair.

You must implement this method to compile, but providing the requested information is optional. If provided, information may help in debugging, as well as informing future NIST analysis.

`searchResult` is **not guaranteed** to be the identical object returned from `search()`. Specifically, ordering of `searchResult.candidateList` may have changed (e.g., sorted by descending similarity) and the `ReturnStatus` member is not guaranteed to be populated with `ReturnStatus::message`.

```
0.3.12.3.7 getImplementation() static      std::shared_ptr<SearchInterface>      ELFT::SearchInterface::get←→
Implementation (
    const std::filesystem::path & configurationDirectory,
    const std::filesystem::path & databaseDirectory ) [static]
```

Obtain a managed pointer to an object implementing `SearchInterface`.

Parameters

<code>configurationDirectory</code>	Read-only directory populated with configuration files provided in validation.
<code>databaseDirectory</code>	Read-only directory populated with files written in <code>ExtractionInterface::createReferenceDatabase()</code> .

Returns

Shared pointer to an instance of `SearchInterface` containing the participant's code to perform search operations.

Note

A possible implementation might be: `return (std::make_shared<SearchImplementation>(configurationDirectory, databaseDirectory));`

This method shall return in  $\leq 5$  seconds.

The documentation for this class was generated from the following files:

- [elft.h](#)
- [libelft.cpp](#)

## 0.3.13 ELFT::SearchResult Struct Reference

The results of a searching a database.

```
#include <elft.h>
```

Public Attributes

- `ReturnStatus status {}`  
*Status of searching reference database and assembling candidate list.*
- `bool decision {}`  
*Best guess on if `candidateList` contains an identification.*
- `std::vector< Candidate > candidateList {}`  
*List of `Candidate` most similar to the probe.*

### 0.3.13.1 Detailed Description

The results of a searching a database.

Definition at line 552 of file elft.h.

### 0.3.13.2 Member Data Documentation

#### 0.3.13.2.1 **status** [ReturnStatus](#) ELFT::SearchResult::status {}

Status of searching reference database and assembling candidate list.

Definition at line 558 of file elft.h.

#### 0.3.13.2.2 **decision** bool ELFT::SearchResult::decision {}

Best guess on if [candidateList](#) contains an identification.

Definition at line 562 of file elft.h.

#### 0.3.13.2.3 **candidateList** std::vector<[Candidate](#)> ELFT::SearchResult::candidateList {}

List of [Candidate](#) most similar to the probe.

Definition at line 564 of file elft.h.

The documentation for this struct was generated from the following file:

- [elft.h](#)

## 0.3.14 ELFT::ExtractionInterface::SubmissionIdentification Struct Reference

Identifying information about this submission that will be included in reports.

```
#include <elft.h>
```

### Public Member Functions

- [SubmissionIdentification](#) ()
- [SubmissionIdentification](#) (const uint16\_t [versionNumber](#), const std::string &[libraryIdentifier](#), const std::optional< [ProductIdentifier](#) > &[exemplarAlgorithmIdentifier](#)={}, const std::optional< [ProductIdentifier](#) > &[latentAlgorithmIdentifier](#)={})  
*[SubmissionIdentification](#) constructor.*



## Public Attributes

- `uint16_t` [versionNumber](#) {}  
*Version number of this submission.*
- `std::string` [libraryIdentifier](#) {}  
*Non-infringing identifier of this submission.*
- `std::optional< ProductIdentifier >` [exemplarAlgorithmIdentifier](#) {}  
*Information about the exemplar feature extraction algorithm in this submission.*
- `std::optional< ProductIdentifier >` [latentAlgorithmIdentifier](#) {}  
*Information about the latent feature extraction algorithm in this submission.*

### 0.3.14.1 Detailed Description

Identifying information about this submission that will be included in reports.

Definition at line 605 of file `elft.h`.

### 0.3.14.2 Constructor & Destructor Documentation

**0.3.14.2.1 SubmissionIdentification() [1/2]** `ELFT::ExtractionInterface::SubmissionIdentification::SubmissionIdentification ( ) [default]`

**0.3.14.2.2 SubmissionIdentification() [2/2]** `ELFT::ExtractionInterface::SubmissionIdentification::SubmissionIdentification ( const uint16_t versionNumber, const std::string & libraryIdentifier, const std::optional< ProductIdentifier > & exemplarAlgorithmIdentifier = {}, const std::optional< ProductIdentifier > & latentAlgorithmIdentifier = {} )`

[SubmissionIdentification](#) constructor.

Parameters

<i>versionNumber</i>	Version number of this submission. Required to be unique for each new submission.
<i>libraryIdentifier</i>	Non-infringing identifier of this submission. Should be the same for all submissions. Case sensitive. Must match the regular expression <code>[ :alnum: ]+</code> .
<i>exemplarAlgorithmIdentifier</i>	Information about the exemplar feature extraction algorithm in this submission.
<i>latentAlgorithmIdentifier</i>	Information about the latent feature extraction algorithm in this submission.

#### Note

The name of the core library submitted for evaluation shall be "libelft\_<libraryIdentifier>\_<versionNumber (capital hex)>.so". Refer to the test plan for more information.

Definition at line 18 of file libelft.cpp.

### 0.3.14.3 Member Data Documentation

#### 0.3.14.3.1 **versionNumber** `uint16_t ELFT::ExtractionInterface::SubmissionIdentification::versionNumber {}`

Version number of this submission.

Required to be unique for each new submission.

Definition at line 646 of file elft.h.

#### 0.3.14.3.2 **libraryIdentifier** `std::string ELFT::ExtractionInterface::SubmissionIdentification::libraryIdentifier {}`

Non-infringing identifier of this submission.

Should be the same for all submissions from an organization. Case sensitive. Must match the regular expression `[ :alnum: ]+`.

Definition at line 653 of file elft.h.

#### 0.3.14.3.3 **exemplarAlgorithmIdentifier** `std::optional<ProductIdentifier> ELFT::ExtractionInterface::SubmissionIdentification::exemplarAlgorithmIdentifier {}`

Information about the exemplar feature extraction algorithm in this submission.

Definition at line 660 of file elft.h.

#### 0.3.14.3.4 **latentAlgorithmIdentifier** `std::optional<ProductIdentifier> ELFT::ExtractionInterface::SubmissionIdentification::latentAlgorithmIdentifier {}`

Information about the latent feature extraction algorithm in this submission.

Definition at line 666 of file elft.h.

The documentation for this struct was generated from the following files:

- [elft.h](#)
- [libelft.cpp](#)

### 0.3.15 ELFT::TemplateData Struct Reference

Information possibly stored in a template.

```
#include <elft.h>
```

#### Public Attributes

- `uint8_t inputIdentifier {}`  
*Link to [Image::identifier](#) and/or [EFS::identifier](#).*
- `std::optional< EFS > efs {}`  
*Extended feature set data.*
- `std::optional< uint8_t > imageQuality {}`  
*Quality of the image, [0-100].*

#### 0.3.15.1 Detailed Description

Information possibly stored in a template.

Note

If provided a multi-position image and applicable to the feature extraction algorithm, `roi` should be populated with segmentation coordinates and `frgp` should be set for each position.

Definition at line 502 of file `elft.h`.

#### 0.3.15.2 Member Data Documentation

##### 0.3.15.2.1 `inputIdentifier` `uint8_t ELFT::TemplateData::inputIdentifier {}`

Link to [Image::identifier](#) and/or [EFS::identifier](#).

Definition at line 505 of file `elft.h`.

##### 0.3.15.2.2 `efs` `std::optional<EFS> ELFT::TemplateData::efs {}`

Extended feature set data.

Definition at line 508 of file `elft.h`.

### 0.3.15.2.3 imageQuality `std::optional<uint8_t> ELFT::TemplateData::imageQuality {}`

Quality of the image, [0-100].

Definition at line 511 of file `elft.h`.

The documentation for this struct was generated from the following file:

- [elft.h](#)

## 0.4 File Documentation

### 0.4.1 `elft.h` File Reference

```
#include <cstdint>
#include <cstdint>
#include <filesystem>
#include <memory>
#include <optional>
#include <string>
#include <tuple>
#include <vector>
```

#### Classes

- struct [ELFT::ReturnStatus](#)  
*Information about the result of calling an [ELFT](#) API function.*
- struct [ELFT::Image](#)  
*Data and metadata for an image.*
- struct [ELFT::CreateTemplateResult](#)  
*Output from extracting features into a template .*
- struct [ELFT::Coordinate](#)  
*Pixel location in an image.*
- struct [ELFT::Minutia](#)  
*Friction ridge feature details.*
- struct [ELFT::Correspondence](#)  
*Location of identical features from two images.*
- struct [ELFT::EFS](#)  
*Collection of ANSI/NIST-ITL 1-2011 (Update: 2015) Extended Feature Set fields understood by [ELFT](#).*
- struct [ELFT::TemplateData](#)  
*Information possibly stored in a template.*
- struct [ELFT::Candidate](#)  
*Elements of a candidate list.*
- struct [ELFT::SearchResult](#)  
*The results of a searching a database.*
- struct [ELFT::ProductIdentifier](#)  
*Identifying details about algorithm components for documentation.*
- struct [ELFT::ProductIdentifier::CBEFFIdentifier](#)  
*CBEFF information registered with and assigned by IBIA.*
- class [ELFT::ExtractionInterface](#)  
*Interface for feature extraction implemented by participant.*
- struct [ELFT::ExtractionInterface::SubmissionIdentification](#)  
*Identifying information about this submission that will be included in reports.*
- class [ELFT::SearchInterface](#)  
*Interface for database search implemented by participant.*

## Namespaces

- [ELFT](#)

## Enumerations

- [enum ELFT::Impression](#) {  
[ELFT::Impression::PlainContact](#) = 0, [ELFT::Impression::RolledContact](#) = 1, [ELFT::Impression::Latent](#) = 4, [ELFT::Impression::LiveScanSwipe](#) = 8,  
[ELFT::Impression::PlainContactlessStationary](#) = 24, [ELFT::Impression::RolledContactlessStationary](#) = 25, [ELFT::Impression::Other](#) = 28, [ELFT::Impression::Unknown](#) = 29,  
[ELFT::Impression::RolledContactlessMoving](#) = 41, [ELFT::Impression::PlainContactlessMoving](#) = 42 }

*Friction ridge impression types from ANSI/NIST-ITL 1-2011 (2015).*

- [enum ELFT::FrictionRidgeCaptureTechnology](#) {  
[ELFT::FrictionRidgeCaptureTechnology::Unknown](#) = 0, [ELFT::FrictionRidgeCaptureTechnology::ScannedInkOnPaper](#) = 2, [ELFT::FrictionRidgeCaptureTechnology::OpticalTIRBright](#) = 3, [ELFT::FrictionRidgeCaptureTechnology::OpticalTIRDark](#) = 5,  
[ELFT::FrictionRidgeCaptureTechnology::Capacitive](#) = 9, [ELFT::FrictionRidgeCaptureTechnology::Electroluminescence](#) = 11, [ELFT::FrictionRidgeCaptureTechnology::LatentImpression](#) = 18, [ELFT::FrictionRidgeCaptureTechnology::LatentImpression](#) = 22 }

*Capture device codes from ANSI/NIST-ITL 1-2011 (2015).*

- [enum ELFT::FrictionRidgeGeneralizedPosition](#) {  
[ELFT::FrictionRidgeGeneralizedPosition::UnknownFinger](#) = 0, [ELFT::FrictionRidgeGeneralizedPosition::RightThumb](#) = 1, [ELFT::FrictionRidgeGeneralizedPosition::RightIndex](#) = 2, [ELFT::FrictionRidgeGeneralizedPosition::RightMiddle](#) = 3,  
[ELFT::FrictionRidgeGeneralizedPosition::RightRing](#) = 4, [ELFT::FrictionRidgeGeneralizedPosition::RightLittle](#) = 5, [ELFT::FrictionRidgeGeneralizedPosition::LeftThumb](#) = 6, [ELFT::FrictionRidgeGeneralizedPosition::LeftIndex](#) = 7,  
[ELFT::FrictionRidgeGeneralizedPosition::LeftMiddle](#) = 8, [ELFT::FrictionRidgeGeneralizedPosition::LeftRing](#) = 9, [ELFT::FrictionRidgeGeneralizedPosition::LeftLittle](#) = 10, [ELFT::FrictionRidgeGeneralizedPosition::RightExtraDigit](#) = 16,  
[ELFT::FrictionRidgeGeneralizedPosition::LeftExtraDigit](#) = 17, [ELFT::FrictionRidgeGeneralizedPosition::RightFour](#) = 13, [ELFT::FrictionRidgeGeneralizedPosition::LeftFour](#) = 14, [ELFT::FrictionRidgeGeneralizedPosition::RightAndLeft](#) = 15,  
[ELFT::FrictionRidgeGeneralizedPosition::UnknownPalm](#) = 20, [ELFT::FrictionRidgeGeneralizedPosition::RightFullPalm](#) = 21, [ELFT::FrictionRidgeGeneralizedPosition::RightWritersPalm](#) = 22, [ELFT::FrictionRidgeGeneralizedPosition::LeftFullPalm](#) = 23,  
[ELFT::FrictionRidgeGeneralizedPosition::LeftWritersPalm](#) = 24, [ELFT::FrictionRidgeGeneralizedPosition::RightLowerPalm](#) = 25, [ELFT::FrictionRidgeGeneralizedPosition::RightUpperPalm](#) = 26, [ELFT::FrictionRidgeGeneralizedPosition::LeftLowerPalm](#) = 27,  
[ELFT::FrictionRidgeGeneralizedPosition::LeftUpperPalm](#) = 28, [ELFT::FrictionRidgeGeneralizedPosition::RightPalmOther](#) = 29, [ELFT::FrictionRidgeGeneralizedPosition::LeftPalmOther](#) = 30, [ELFT::FrictionRidgeGeneralizedPosition::RightThenar](#) = 31,  
[ELFT::FrictionRidgeGeneralizedPosition::RightThenar](#) = 32, [ELFT::FrictionRidgeGeneralizedPosition::RightHypothenar](#) = 33, [ELFT::FrictionRidgeGeneralizedPosition::LeftInterdigital](#) = 34, [ELFT::FrictionRidgeGeneralizedPosition::LeftThenar](#) = 35,  
[ELFT::FrictionRidgeGeneralizedPosition::LeftHypothenar](#) = 36, [ELFT::FrictionRidgeGeneralizedPosition::RightGrasp](#) = 37, [ELFT::FrictionRidgeGeneralizedPosition::LeftGrasp](#) = 38, [ELFT::FrictionRidgeGeneralizedPosition::RightCarpalDeltaArea](#) = 81,  
[ELFT::FrictionRidgeGeneralizedPosition::LeftCarpalDeltaArea](#) = 82, [ELFT::FrictionRidgeGeneralizedPosition::RightFullPalmAndWritersPalm](#) = 83, [ELFT::FrictionRidgeGeneralizedPosition::LeftFullPalmAndWritersPalm](#) = 84, [ELFT::FrictionRidgeGeneralizedPosition::RightWristBracelet](#) = 85,  
[ELFT::FrictionRidgeGeneralizedPosition::LeftWristBracelet](#) = 86, [ELFT::FrictionRidgeGeneralizedPosition::Unknown](#) = 18, [ELFT::FrictionRidgeGeneralizedPosition::EJIOrTip](#) = 19 }

*Friction positions codes from ANSI/NIST-ITL 1-2011 (2015).*

- enum `ELFT::ProcessingMethod` {  
`ELFT::ProcessingMethod::Indanedione`, `ELFT::ProcessingMethod::BlackPowder`, `ELFT::ProcessingMethod::Other`,  
`ELFT::ProcessingMethod::Cyanoacrylate`,  
`ELFT::ProcessingMethod::Laser`, `ELFT::ProcessingMethod::RUVIS`, `ELFT::ProcessingMethod::StickysidePowder`,  
`ELFT::ProcessingMethod::Visual`,  
`ELFT::ProcessingMethod::WhitePowder` }  
*EFS processing method codes from ANSI/NIST-ITL 1-2011 (2015).*
- enum `ELFT::PatternClassification` {  
`ELFT::PatternClassification::Arch`, `ELFT::PatternClassification::Whorl`, `ELFT::PatternClassification::RightLoop`,  
`ELFT::PatternClassification::LeftLoop`,  
`ELFT::PatternClassification::Amputation`, `ELFT::PatternClassification::UnableToPrint`, `ELFT::PatternClassification::Scar`,  
`ELFT::PatternClassification::DissociatedRidges` }  
*Classification of friction ridge structure.*
- enum `ELFT::ValueAssessment` { `ELFT::ValueAssessment::Value`, `ELFT::ValueAssessment::Limited`,  
`ELFT::ValueAssessment::NoValue` }  
*EFS value assessment codes from ANSI/NIST-ITL 1-2011 (2015).*
- enum `ELFT::Substrate` {  
`ELFT::Substrate::Paper`, `ELFT::Substrate::PorousOther`, `ELFT::Substrate::Plastic`, `ELFT::Substrate::Glass`,  
`ELFT::Substrate::MetalPainted`, `ELFT::Substrate::MetalUnpainted`, `ELFT::Substrate::TapeAdhesiveSide`,  
`ELFT::Substrate::NonporousOther`,  
`ELFT::Substrate::PaperGlossy`, `ELFT::Substrate::SemiporousOther`, `ELFT::Substrate::Other`,  
`ELFT::Substrate::Unknown` }  
*EFS substrate codes from ANSI/NIST-ITL 1-2011 (2015).*
- enum `ELFT::MinutiaType` { `ELFT::MinutiaType::RidgeEnding`, `ELFT::MinutiaType::Bifurcation`,  
`ELFT::MinutiaType::Other`, `ELFT::MinutiaType::Unknown` }  
*Types of minutia.*
- enum `ELFT::TemplateType` { `ELFT::TemplateType::Probe`, `ELFT::TemplateType::Reference` }  
*Types of templates created by this interface.*

## Variables

- `uint16_t ELFT::API_MAJOR_VERSION` {0}  
*API major version number.*
- `uint16_t ELFT::API_MINOR_VERSION` {0}  
*API minor version number.*
- `uint16_t ELFT::API_PATCH_VERSION` {1}  
*API patch version number.*

## 0.4.2 libelft.cpp File Reference

```
#include <elft.h>
```

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