



Database Programming with PL/SQL

2-7

Good Programming Practices



Objectives

This lesson covers the following objectives:

- List examples of good programming practices
- Accurately insert comments into PL/SQL code
- Create PL/SQL code that follows formatting guidelines to produce readable code

Purpose

- Good programming practices are techniques that you can follow to create the best code possible.
- Programming practices cover everything from making code more readable to creating code with faster performance.
- Software engineering teams often follow a style guide so that everyone on the team uses the same techniques.
- This makes it easier to read and modify code written by others.
- Course work should follow the conventions demonstrated in this lesson.

Good Programming Practices

- Several examples of good programming practices have already been demonstrated and/or discussed in this course:
- Use explicit data type conversions because implicit data type conversions can be slower and the rules can change in later software releases.
- Use meaningful identifiers when declaring variables, constants, and parameters.
- Declare one variable or constant identifier per line for better readability and code maintenance.

Good Programming Practices

- Other good programming practices demonstrated and/or discussed:
- Avoid ambiguity when choosing identifiers.
- Use the %TYPE attribute to declare a variable according to another previously declared variable or database column.
- Use the NOT NULL constraint when declaring a variable that must hold a value.

Programming Guidelines

- Other programming guidelines include:
- Documenting code with comments
- Developing a case convention for the code
- Developing naming conventions for identifiers and other objects
- Enhancing readability by indenting



Commenting Code

- Comments assist in future maintenance or modification by helping other programmers know what the original programmer intended by the code written.
- Even the original programmer will benefit from commenting his/her code when returning for the first time to that code six months hence.
- Comments are strictly informational and do not enforce any conditions or behavior on logic or data. They are ignored when code is compiled.

Commenting Code Example

- Prefix single-line comments with two dashes (--).
- Place multiple-line comments between the symbols " /* " and " */ ".

```
DECLARE
-- Created by Clara Oswald
...
v_annual_sal NUMBER (9,2);

BEGIN      -- Start of executable section

/* Compute the annual salary based on the monthly
   salary input from the user */

v_annual_sal := v_monthly_sal * 12;
...
END;      -- End of executable section
```

Variable Case Conventions

- Case Conventions are shown below.
- The following table provides guidelines for writing code in uppercase and lowercase to help you distinguish keywords from named objects.

Category	Case Convention	Examples
SQL keywords	Uppercase	<code>SELECT, INSERT</code>
PL/SQL keywords	Uppercase	<code>DECLARE, BEGIN, IF</code>
Data types	Uppercase	<code>VARCHAR2, BOOLEAN</code>
Identifiers (variables, etc.)	Lowercase	<code>v_salary, emp_cursor, c_tax_rate, p_empno</code>
Tables and columns	Lowercase	<code>employees, dept_id, salary, hire_date</code>

Naming Conventions

- The naming of identifiers should be clear, consistent, and unambiguous.
- One commonly-used convention is to name:
 - Variables starting with v_
 - Constants starting with c_
 - Parameters starting with p_ (for passing to procedures and functions)



Naming Conventions

Examples:

- v_date_of_birth
- v_last_name
- c_tax_rate
- c_commission_rate
- p_employee_id
- p_salary



Indenting Code

- For clarity, indent each level of code. Examples:

```
BEGIN
  IF x = 0 THEN
    y := 1;
  END IF;
END;
```

```
DECLARE
  v_deptno  NUMBER(4);
  v_location_id NUMBER(4);
BEGIN
  SELECT department_id, location_id
     INTO v_deptno, v_location_id
    FROM departments
   WHERE department_name = 'Sales';
  DBMS_OUTPUT.PUTLINE(...
END;
```

Summary

In this lesson, you should have learned how to:

- List examples of good programming practices
- Accurately insert comments into PL/SQL code
- Create PL/SQL code that follows formatting guidelines to produce readable code

