

Basic Technical Drawing Mechanical drawing



Sketch:

- 1. This is any drawing that is created without any special drawing tools.
- 2. A good sketch has lines that continue along a straight path using short overlapping strokes.

Icl GOOD - Shows free handling of pencil -Line continues along a straight path. The slight wiggles are O.K.-they add variety.

> Idl GOOD - Many drafters like to sketch lines in easy strokes. Leaving very small gaps which add variety and SNAP to lines.

3. The lines in a sketch should not be too ridged and stiff.

(a) MECHANICAL LINE – Too rigid and stiff-NOT GOOD in sketching.

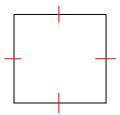
4. Poor lines in a sketch tend to show to tight a hold on the pencil. This tends to create lines that are not straight.

(b) POOR - Shows too tight a grip on pencil.

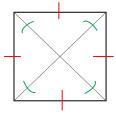
Does not continue on a straight path, Is an attempt to imitate mechanical lines.

How to sketch circles and arcs:

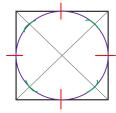
- 1. A circle can be sketched using various methods, and techniques. You can sketch an arc or circle by doing the following:
 - A. Lightly sketch an enclosed square marking the midpoints on all sides.



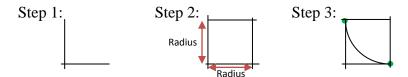
B. Draw light diagonals and mark off the estimated radius-distance on each end.



C. Create the circle by drawing through the midpoints.



2. When creating arcs you basically use the much of the same drawing technique used in sketching circles. The difference here is that you will be drawing a quarter of the circle.



A. Arcs and concentric circles are best controlled by sketching squares.

