Data Structures and Algorithms Running time, Divide and Conquer February 26, 2016

Example. Consider the following code fragment.

Give a tight bound on the running time of this code fragment.

Solution. For each value of i, the body of the inner loop executes i/10 times. Thus the running time of the body of the outer loop is at most c(i/10), for some positive constant c. Hence the total running time of the code fragment is given by

$$\sum_{i=0}^{n-1} c \lceil \frac{i}{10} \rceil = \sum_{i=0}^{n-1} c \left(\frac{i}{10} + 1 \right) = \frac{c(n-1)n}{20} + cn \le 2cn^2 = O(n^2)$$

We will now show that $\sum_{i=0}^{n-1} c \lceil \frac{i}{10} \rceil = \Omega(n^2)$. Note that

$$\sum_{i=0}^{n-1} c \lceil \frac{i}{10} \rceil \ge \sum_{i=0}^{n-1} \frac{ci}{10} = c(n-1)n/20$$

We want to find positive constants c' and n_0 , such that for all $n \geq n_0$,

$$\frac{c(n-1)n}{20} \ge c'n^2$$

This is equivalent to showing that $n(c-20c') \ge c$. This is true when c' = c/40 and $n \ge 2$. Thus, the running time of the code fragment is $\Omega(n^2)$.

Example. Consider the following code fragment.

What is an upper-bound on the running time of this code fragment? Is there a matching lower-bound?

Solution. The running time of the body of the inner loop is O(1). Thus the running time of the inner loop is at most c_1n , for some positive constant c_1 . The body of the outer loop takes at most c_2n time, for some positive constant c_2 (note that the statement i = i/3 takes O(1) time). Suppose the algorithm goes through t iterations of the while loop. At the end of the last iteration of the while loop, the value of i is $n/3^t$. We know that the code fragment surely finishes when $n/3^t \leq 1$, solving which gives us $t \geq \log_3 n$. This means that the number of iterations of the while loop is at most $O(\log n)$. Thus the total running time is $O(n \log n)$.

We will now show that the running time is $\Omega(n^2)$. We will lower-bound the number of iterations of the outer loop. Note that when the value of i is more than 10 (say, 3^3), the outer loop has not terminated. Solving $n/3^t \geq 3^3$, gives us that $\log_3 n - 3$ is a lower bound on the number of iterations of the outer loop. For each iteration of the outer loop, the inner loop runs n times. Thus the total running time is at least $cn(\log_3 n - 3)$, for some positive constant c. Note that $cn(\log_3 n - 3) \geq c'n\log n$, when c' = c/2 and $n \geq 3^6$. Thus the running time is $\Omega(n\log n)$.

Example. Consider the following code fragment.

```
for i = 0 to n do
  for j = n to 0 do
    for k = 1 to j-i do
        print (k)
```

What is an upper-bound on the running time of this algorithm? What is the lower bound?

Solution. Note that for a fixed value of i and j, the innermost loop goes through $\max\{0, j-i\} \le n$ times. Thus the running time of the above code fragment is $O(n^3)$.

To find the lower bound on the running time, consider the values of i, such that $0 \le i \le n/4$ and values of j, such that $3n/4 \le j \le n$. Note that for each of the $n^2/16$ different combinations of i and j, the innermost loop executes at least n/2 times. Thus the running time is at least

$$(n^2/16)(n/2) = \Omega(n^3)$$

Discussion: Consider a problem X with an algorithm A.

- Algorithm A runs in time $O(n^2)$. This means that the worst case asymptotic running time of algorithm A is upper-bounded by n^2 . Is this bound tight? That is, is it possible that the run-time analysis of algorithm A is loose and that one can give a tighter upper-bound on the running time?
- Algorithm A runs in time $\Theta(n^2)$. This means that the bound is tight, that is, a better (tighter) bound on the worst case asymptotic running time for algorithm A is not possible.
- Problem X takes time $O(n^2)$. This means that there is an algorithm that solves problem X on all inputs in time $O(n^2)$.

• Problem X takes $\Theta(n^{1.5})$. This means that there is an algorithm to solve problem X that takes time $O(n^{1.5})$ and no algorithm can do better.

Consider the problem of computing 2^n for any non-negative integer n. Below are four similar looking algorithms to solve this problem.

```
powerof2(n)
  if n = 0
    return 1
  else
    return 2 * powerof2(n-1)
powerof2(n)
  if n = 0
    return 1
  else
    return powerof2(n-1)+ powerof2(n-1)
powerof2(n)
  if n = 0
    return 1
  else
    tmp = powerof2(n-1)
    return tmp + tmp
powerof2(n)
  if n = 0
    return 1
  else
    tmp = powerof2(floor(n/2))
    if (n is even) then
      return tmp * tmp
    else
      return 2 * tmp * tmp
```

The recurrence for the first and the third method is T(n) = T(n-1) + O(1). The recurrence for the second method is T(n) = 2T(n-1) + O(1), and the recurrence for the last method is T(n) = T(n/2) + c (assuming that n is a power of 2). In all cases the base case is T(0) = 1. We solve both these recurrences below. The recurrence for the first and the third method can be solved as follows.

$$T(n) = T(n-1) + c$$

$$= T(n-2) + 2c$$

$$= T(n-3) + 3c$$

$$\cdots$$

$$= T(n-k) + kc$$

The recursion bottoms out when n-k=0, i.e., k=n. Thus, we get

$$T(n) = T(0) + kc$$
$$= 1 + nc$$
$$= \Theta(n)$$

The recurrence for the second method can be solved as follows.

$$T(n) = 2T(n-1) + c$$

$$= 2^{2}T(n-2) + (2^{0} + 2^{1})c$$

$$= 2^{3}T(n-3) + (2^{0} + 2^{1} + 2^{2})c$$

$$\cdots$$

$$\cdots$$

$$= 2^{k}T(n-k) + c\sum_{i=0}^{k-1} 2^{i}$$

The recursion bottoms out when n - k = 0, i.e., k = n. Thus, we get

$$T(n) = 2^{n}T(0) + c\sum_{i=0}^{n-1} 2^{i}$$
$$= 2^{n} + c(2^{n} - 1)$$
$$= \Theta(2^{n})$$

The recurrence for the fourth method can be solved as follows.

$$T(n) = T(n/2) + c$$

$$= T(n/2^{2}) + 2c$$

$$= T(n/2^{3}) + 3c$$

$$\cdots$$

$$= T(n/2^{k}) + kc$$

The recursion bottoms out when $n/2^k < 1$, i.e., when $k > \lg n$. Thus, we get

$$T(n) = T(0) + c(\lg n + 1)$$
$$= 1 + \Theta(\lg n)$$
$$= \Theta(\lg n)$$