# GIRL CODE: METEOR

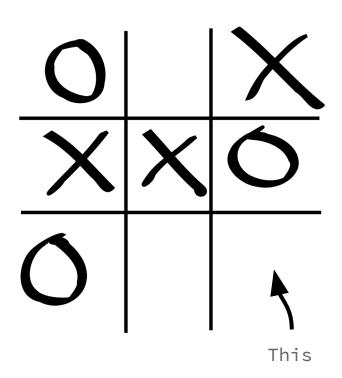
METE\\\\R



An introduction



### WHAT ARE WE DOING TODAY?







# WHAT ISMETE R?

- Framework webapps te maken
- het is makkelijk en snel

(hier link naar meteor)



# CLIENT / SERVER IN METE R

Hier een plaatje van Computer en Server Diagramm

### TIC TAC TOE - DEMO

Link to our final (easy) version

#### TIC TAC TOE

Find all slides and code on <a href="https://github.com/afkatja/tictactoe">https://github.com/afkatja/tictactoe</a>

USE EXAMPLE CODE ONLY IN CASE OF EMERGENCY!

#### TIC TAC TOE - RULES

- switch player ('0', 'X')
- three marks in a row/column/diagonal win (the game stops)

#### TIC TAC TOE - ADVANCED

- multiplayer
- 4 on row, 5 on a row,..., 100 on a row
- tic tac toe inception
- something else?

### STEP O - CREATE YOUR FIRST METEOR APP

Download and install meteor

Create your own meteor app:

>> meteor create <app-name>

#### **NEEDED:** a Texteditor!

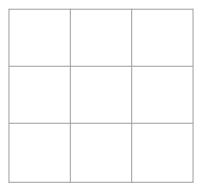
- Atom
- Sublime
- ...

### STEP 1 - CREATE YOUR BOARD

Copy the css (and add a nice font if you want)

### STEP 1 - CREATE YOUR BOARD

- Copy the css and add a nice font
- Make a 'gameboard' with a 3x3 grid ('box')



#### STEP 1 - CREATE YOUR BOARD

- Copy the css and add a nice font
- Make a 'gameboard' with a 3x3 grid ('box')

```
<div class="gameboard">
        <div class="box"></div>
        ...
</div>
```

### STEP 2 - LOOP IT

• create a meteor collection

```
var boxes = [];

HTML
```

### STEP 2 - LOOP IT

- create an array
- fill the array with a for-loop

```
for (var i = 0; i < 9; i++) {
     box = {};
     boxes.push(box.index = 1)
}</pre>
HTML
```

Winning Combo:

0	1	2
3	4	5
6	7	8

<b>₩</b>	\$13	\$2\$
3	4	5
6	7	8

Winning Combo:

[0, 1, 2]

\$0\$	1	2
3	\$4\$	5
6	7	\$8\$\$

Winning Combo:

[0, 1, 2] [0, 4, 8]

\$0\$	1	2
\$3\$	4	5
\$6\$	7	8

Winning Combo:

[0, 1, 2] [0, 4, 8] [0, 3, 6]

0	1	2
3	4	5
6	7	8

#### Winning Combo:

```
[0, 1, 2] [0, 4, 8] [0, 3, 6]
[3, 4, 5] [2, 4, 6] [1, 4, 7]
[6, 7, 8] [2, 5, 8]
```