



SAPIENZA
UNIVERSITÀ DI ROMA

“SAPIENZA” UNIVERSITY OF ROME
FACULTY OF INFORMATION ENGINEERING,
INFORMATICS AND STATISTICS
DEPARTMENT OF COMPUTER SCIENCE

Models of Computation

Lecture notes integrated with the book TODO

Author
Alessio Bandiera

September 26, 2024

Contents

Information and Contacts	1
1 TODO	2
1.1 TODO	2
1.1.1 TODO	2

Information and Contacts

Personal notes and summaries collected as part of the *Models of Computation* course offered by the degree in Computer Science of the University of Rome "La Sapienza".

Further information and notes can be found at the following link:

<https://github.com/aflaag-notes>. Anyone can feel free to report inaccuracies, improvements or requests through the Issue system provided by GitHub itself or by contacting the author privately:

- Email: alessio.bandiera02@gmail.com
- LinkedIn: [Alessio Bandiera](#)

The notes are constantly being updated, so please check if the changes have already been made in the most recent version.

Suggested prerequisites:

- Linguaggi di Programmazione
- Tecniche di Programmazione Funzionale ed Imperativa

Licence:

These documents are distributed under the [GNU Free Documentation License](#), a form of copyleft intended for use on a manual, textbook or other documents. Material licensed under the current version of the license can be used for any purpose, as long as the use meets certain conditions:

- All previous authors of the work must be **attributed**.
- All changes to the work must be **logged**.
- All derivative works must be **licensed under the same license**.
- The full text of the license, unmodified invariant sections as defined by the author if any, and any other added warranty disclaimers (such as a general disclaimer alerting readers that the document may not be accurate for example) and copyright notices from previous versions must be maintained.
- Technical measures such as DRM may not be used to control or obstruct distribution or editing of the document.

1

TODO

1.1 TODO

1.1.1 TODO

TODO beginning paragraph

In this first section, examples will be omitted from this notes, refer to the notes of the “[Linguaggi di Programmazione](#)” course for further details.

Definition 1.1.1.1: Lambda calculus

Let Var be the set of all possible variables; thus, the **set Λ of all possible λ -terms** is defined by the following rules:

$$[var] \frac{x \in \text{Var}}{x \in \Lambda}$$

$$[appl] \frac{M \in \Lambda \quad N \in \Lambda}{MN \in \Lambda}$$

$$[abs] \frac{x \in \text{Var} \quad M \in \Lambda}{\lambda x.M \in \Lambda}$$

The terms of the form $\lambda x.M$ are called **λ -abstractions**, and MN is the function application of M to N . Note that function application *associates to the left*, therefore

$$MNL = (MN)L \neq M(NL)$$

Lambda calculus can be alternatively defined with the [Backus Normal Form](#) (BNF), as follows:

$$M, N ::= x \mid \lambda x.M \mid MN$$

Although *all functions in lambda calculus are unary*, the following definition can expand this concept.

Definition 1.1.1.2: Currying

Currying (named after [Haskell Curry](#)) is defined as follows:

$$\lambda x_1.(\dots(\lambda x_n.y)) \equiv \lambda x_1 \dots x_n.y$$

Definition 1.1.1.3: Boundness

A variable is said to be **bound** if it is declared in a λ -abstraction, otherwise it is said to be **free**.

A term that has no free variables is said to be **closed** or **combinator**.

Example 1.1.1.1 (Boundness). Consider the following term:

$$\lambda x.xy$$

In this example, x is *bound*, and y is *free*.

Definition 1.1.1.4: Notable combinators

The following are some of the **notable combinators**:

$$\begin{aligned} I &\equiv \lambda x.x \\ K &\equiv \lambda xy.x \\ S &\equiv \lambda xyz.xz(yz) \end{aligned}$$

Definition 1.1.1.5: Free variables

Given a λ -term, the function

$$\text{free} : \Lambda \rightarrow \mathcal{P}(\text{Var})$$

returns the **set of free variables in M** , and it is defined recursively as follows:

$$\begin{cases} \text{free}(x) := \{x\} \\ \text{free}(MN) := \text{free}(M) \cup \text{free}(N) \\ \text{free}(\lambda x.M) := \text{free}(M) - \{x\} \end{cases}$$

Definition 1.1.1.6: Substitution

The **substitution** operation is recursively defined by the following rules:

$$x[N/x] = N$$

$$y[N/x] = y$$

$$(PQ)[N/x] = P[N/x] Q[N/x]$$

$$(\lambda t.P)[N/x] = \lambda t.(P[N/x])$$

where $M[N/x]$ means that *each instance of x in M is replaced with N* . Note that **only free variables may be substituted**.

Definition 1.1.1.7: Inference rules

The following are the **inference rules** for the lambda calculus:

$$(\alpha) \lambda x.M \equiv (\lambda y.M)[y/x]$$

$$(\beta) (\lambda x.M)N \xrightarrow{\beta} M[N/x]$$

$$(\mu) \frac{M \xrightarrow{\beta} M'}{NM \xrightarrow{\beta} NM'}$$

$$(\nu) \frac{M \xrightarrow{\beta} M'}{MN \xrightarrow{\beta} M'N}$$

$$(\xi) \frac{M \xrightarrow{\beta} M'}{\lambda x.M \xrightarrow{\beta} \lambda x.M'}$$

Note that the β -rule is effectively *one step of the computation* described by the λ -term.

Definition 1.1.1.8: Normal form

If a term can be β -reduced, it is called **β -redex**, or simply **redex** (*reducible expression*), and the reduced term is called **β -reduct**, or simply **reduct**.

If a term has no redexes, it is said to be in **normal form**.

Observation 1.1.1.1: Variable capture

Consider the following λ -term:

$$(\lambda x t. t x)(\lambda t. y) \xrightarrow{\beta} \lambda t. t(\lambda t. y)$$

Note that the two t s are *different*. In fact, underlining the λ -abstractions to which they are bounded to can help clarifying their distinction:

$$(\lambda x \underline{t}. \underline{t} x)(\lambda t. y) \xrightarrow{\beta} \lambda \underline{t}. \underline{t}(\lambda t. y)$$

Now, consider the following λ -term, similar to the previous one:

$$(\lambda x y. y x)(\lambda t. y) \xrightarrow{\beta} \lambda y. y(\lambda t. y)$$

This β -reduction created a problem, because now the two y s *are the same*, even though they were not originally. In fact, the previous term can be relabeled as follows:

$$(\lambda x \underline{y}. \underline{y} x)(\lambda t. y) \xrightarrow{\beta} \lambda \underline{y}. \underline{y}(\lambda t. \underline{y})$$

This happened because

$$\text{free}(\lambda t. y) = \{y\} - \{t\} = \{y\}$$

therefore y was **captured** by the y that was already present in the leftmost λ -abstraction. This phenomena is called **variable capturing**, and constitutes a problem when reducing β -redexes. In particular, to reduce this second λ -abstraction, it is necessary to apply a substitution, by using the α rule (refer to [Definition 1.1.1.7](#)):

$$\lambda x y. y x = \lambda x (\lambda y. y x) = \lambda x. ((\lambda y. y x)[u/y]) = \lambda x. (\lambda u. u x) = \lambda x u. u x$$

which means that the β -reduction can now be performed without any issue:

$$(\lambda x u. u x)(\lambda t. y) \xrightarrow{\beta} \lambda u. u(\lambda t. y)$$

where y is still free. Note that it would not have been *safe* to rename the other (free) y , because in general *renaming free variables can create capturing problems as well*. For example, y could have not been substituted with t , as it would otherwise be captured by the t in the λ -term $\lambda t. y$, as follows:

$$(\lambda t. y)[t/y] = \lambda t. t$$

Fortunately, variable capturing can be solved by employing the following *variable naming convention*.

Definition 1.1.1.9: Variable naming convention

To avoid variable capturing problems, it is sufficient to follow this **variable naming convention**: *bound and free variables must have different names between them.*

From now on, it will be assumed that any β -reduction is performed by renaming opportunistically the **bound** variables, such that in each step of the computation the naming convention is followed.