The ABC of computational Text Analysis

09: Introduction to Python

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Recap last Lecture

- converting any kind of data to .txt
- data is never raw but depends on many decisions You better think about it!

Outline

• enter the shiny world of Python



development environment basic syntax



Programming Language

Python is

- general-purpose not specific to any domain
- interpreted no compiling
- standard language in data science

How to learn programming?

three inconvenient truths



- programming cannot be learnt in a course I try to make the start as easy as possible!
- frustration is normal fight your way!
- the Python ecosystem is huge grow skills by step-by-step

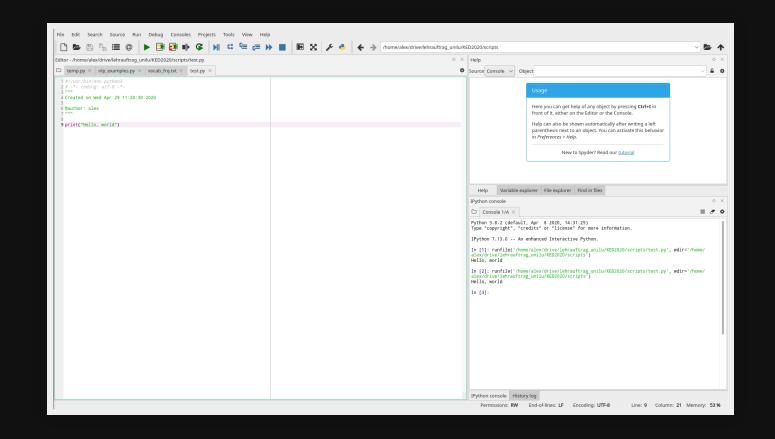
Programming can be absolutely captivating!



Development Editor

Spyder IDE

- integrated development
 environment (IDE)
 interactive development
 similar to RStudio
- views
 scripting
 variable explorer
 python console

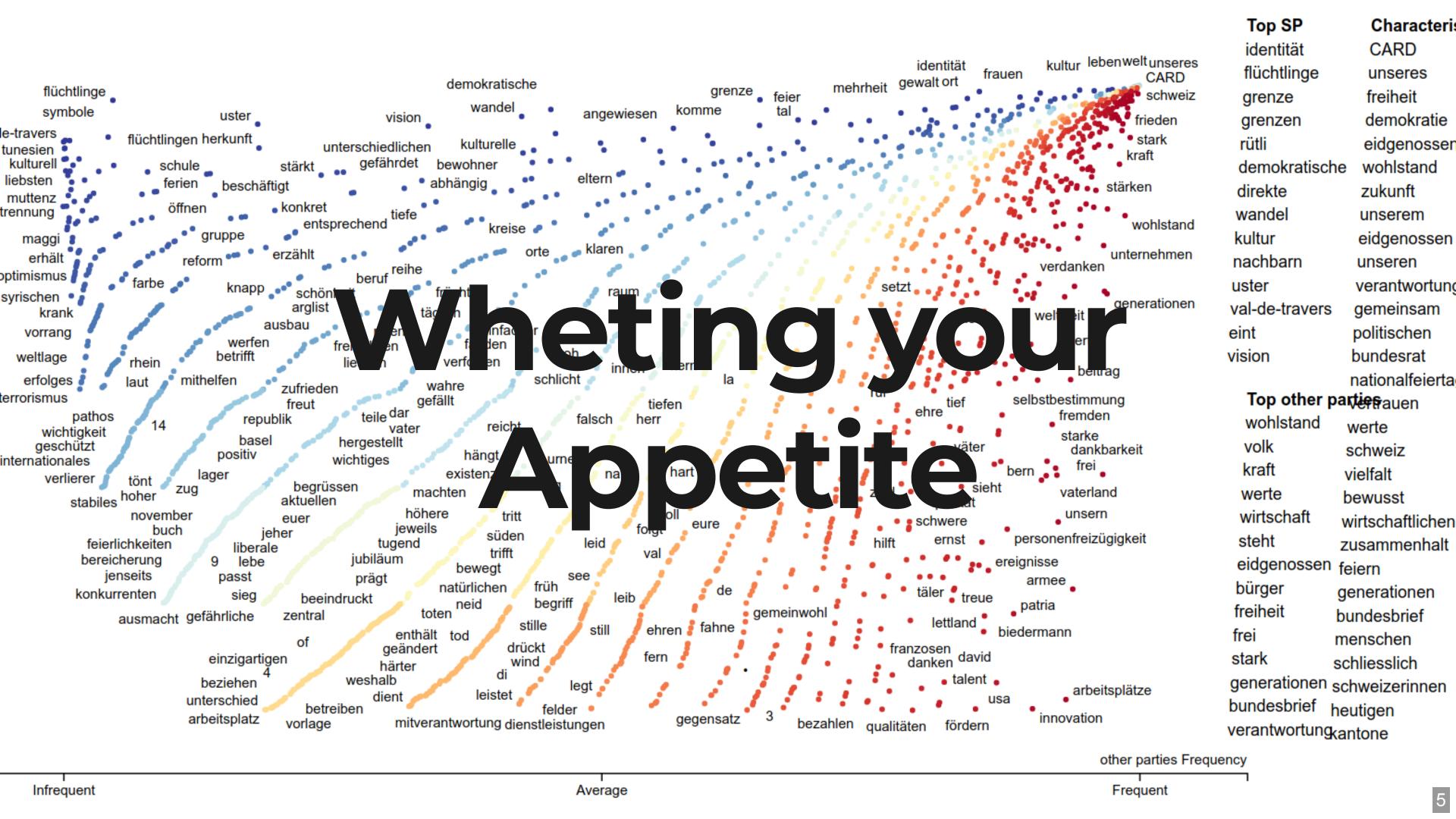


Spyder IDE

First Steps in Python

How to start?

- 1. open the program Spyder
- 2. set working directory
- 3. save your script
- 4. write code print ("Hello, World!")
- 5. run code + debug
- 6. run saved script in shell python your script.py



Syntax

Variables

variables are kind of storage boxes

```
# define variables
x = "at your service"
y = 2
z = ", most of the time."

# combine variables
int_combo = y * y  # for numbers any mathematical operation
str_combo = x + z  # for text only concatenation with +

# show content of variable
print(str_combo)
```

Data Types

type is implicit (dynamic)

Name	What for?	Type	Examples
String	Text	str	"Hi!"
Integer, Float	Numbers	int, float	20 , 4.5
List	Lists (ordered, mutable)	list	["Good", "Afternoon", "Everybody"]
Boolean	Truth values	bool	True, False
:	:	:	<u>:</u>
Tuple	Lists (ordered, immutable)	tuple	(1, 2)
Dictionary	Relations (unordered, mutable)	dict	{"a":1, "b": 2, "c": 3}

Data Type Conversion

combine variables of the same type only

```
# check the type
type(YOUR_VARIABLE)

# convert types (similar for other types)
int('100') # convert to integer
str(100) # convert to string

# combine two types
x = 3
mixed = "x has the value: " + str(x)
print(mixed)
```

Equal-Sign: = vs. ==

contradicts the intuition

```
# assign a value to a variable
x = 1
word = "Test"

# compare two values if they are identical
1 == 2  # False
word == "Test"  # True
```

Comments

- comments ~ lines ignored by Python
- do it, it helps you ...

 to learn initially
 to understand later

```
# single line comment
"""
comment across
multiple
lines
"""
```

Iterations

for-loop

do something with each element of a collection

```
sentence = ['This', 'is', 'a', 'sentence']

# iterate over each element
for token in sentence:

# do something with the element
    print(token)
```

Conditionals

if-else statement

condition action on variable content

```
sentence = ['This', 'is', 'a', 'sentence']

if len(sentence) < 3:
    print('This sentence is shorter than 3 tokens')

elif len(sentence) == 3:
    print('This sentence has 3 tokens')

else:
    print('This sentence is longer than 3 tokens')</pre>
```

Indentation

indentation matters!

- intend code within code blocks loops, if-statements etc.
- press tab to intend





```
if 5 > 2:
    print('5 is greater than 2')
```

```
if 5 > 2:
print('5 is greater than 2')
```

Methods

```
# split at whitespace
tokens = 'This is a sentence'.split(' ')

# check the variable
print(tokens, type(tokens))

# add something to a list
tokens.append('.')

# join elements to string
tokens = ' '.join(tokens)
print(tokens, type(tokens))
```

Functions and Arguments

functions have the form

```
function_name(arg1, arg2)
```

functions may have arguments

```
# define a new function
def word properties(word):
    My first function to print word properties.
    It takes any string as argument (variable word).
    11 11 11
    # print(), len() and sorted() work also as functions
    length = len(word)
    sorted letters = sorted(word, reverse=True)
    print(word, 'length:', length, 'letters:', sorted letters)
word properties('computer') # call function with any word
```

Indexing

python starts counting from zero!

```
sentence = ['This', 'is', 'a', 'sentence']

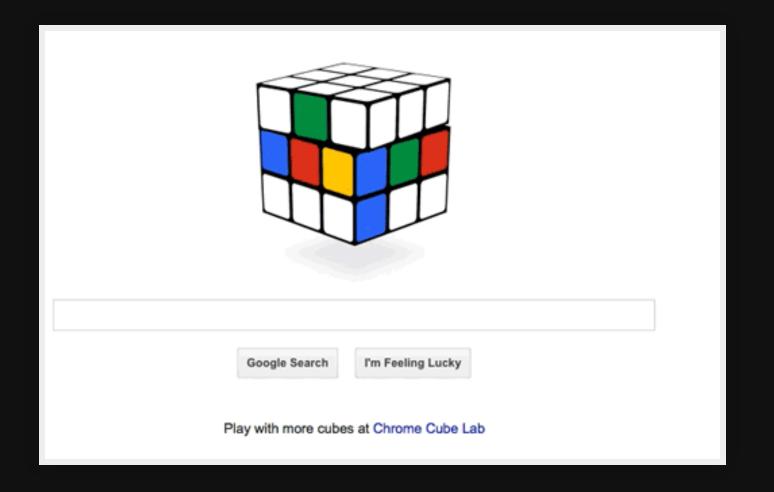
# element at position X
first_tok = sentence[0]  # 'This'

# elements of subsequence [start:end]
sub_seq = sentence[0:3]  # ['This', 'is', 'a']

# elements of subsequence backwards
sub_seq_back = sentence[-2:]  # ['a', 'sentence']
```

Syntax Errors

- 1. read the message
- 2. find the source of the error script name + line number
- 3. paste message into Google



Learning by doing, doing by googling

Modules/Packages

- modules provide functionalities
- no programming from scratch



NLP Packages

spaCy

industrial-strength Natural Language Processing (NLP)

textaCy

NLP, before and after spaCy

scattertext

beautiful visualizations of how language differs across corpora

In-class: Install Packages for next week

```
# Windows users
# open a Anaconda Prompt and install the following
pip install spacy
conda install -c conda-forge pyemd
pip install textacy
pip install scattertext
# Mac users
# open a Terminal and install after replacing the username
/Users/<Your username>/anaconda3/bin/python -m pip install spacy
/Users/<Your username>/anaconda3/bin/python -m pip install textac
/Users/<Your username>/anaconda3/bin/python -m pip install scatte
# All users: install language specific models
python -m spacy download de core news sm
nython -m spacy download en core web sm
```

In-class: Exercises I

- 1. Make sure that your local copy of the Github repository KED2020 is up-to-date with git pull. Check out the script with the basics of Python: scripts/python_basics.py.
- 2. Try to understand and run the commands line-wise. Modify them to see how the output changes. Initially, the try-and-error is good strategy to learn.

In-class: Exercises II

1. Write a Python script that

takes text (a string)
splits it into words (a list)
iterates over all the tokens and print all tokens that are longer than 5 characters
Bonus: wrap your code in a function.

2. Go to the next slide. Start with some of the great interactive exercises out there in the web.

Resources

learn basics interactively

- Python Principles
- LearnPython

official Python introduction

Python introduction