



The ABC of Computational Text Analysis

#9 Introduction to Python

Alex Flückiger

Faculty of Humanities and Social Sciences
University of Lucerne

Recap last Lecture

- from unique words to embeddings 
recontextualized word meaning
- today's data-driven NLP is both powerful and biased 
data is never raw but depends on many decisions

Outline

- enter the shiny world of Python 😎
programming basics
- get familiar with Visual Basic Code



Python

Python is ...

a programming language that
is...

- general-purpose
not specific to any domain
- interpreted
no compiling
- very popular in data science



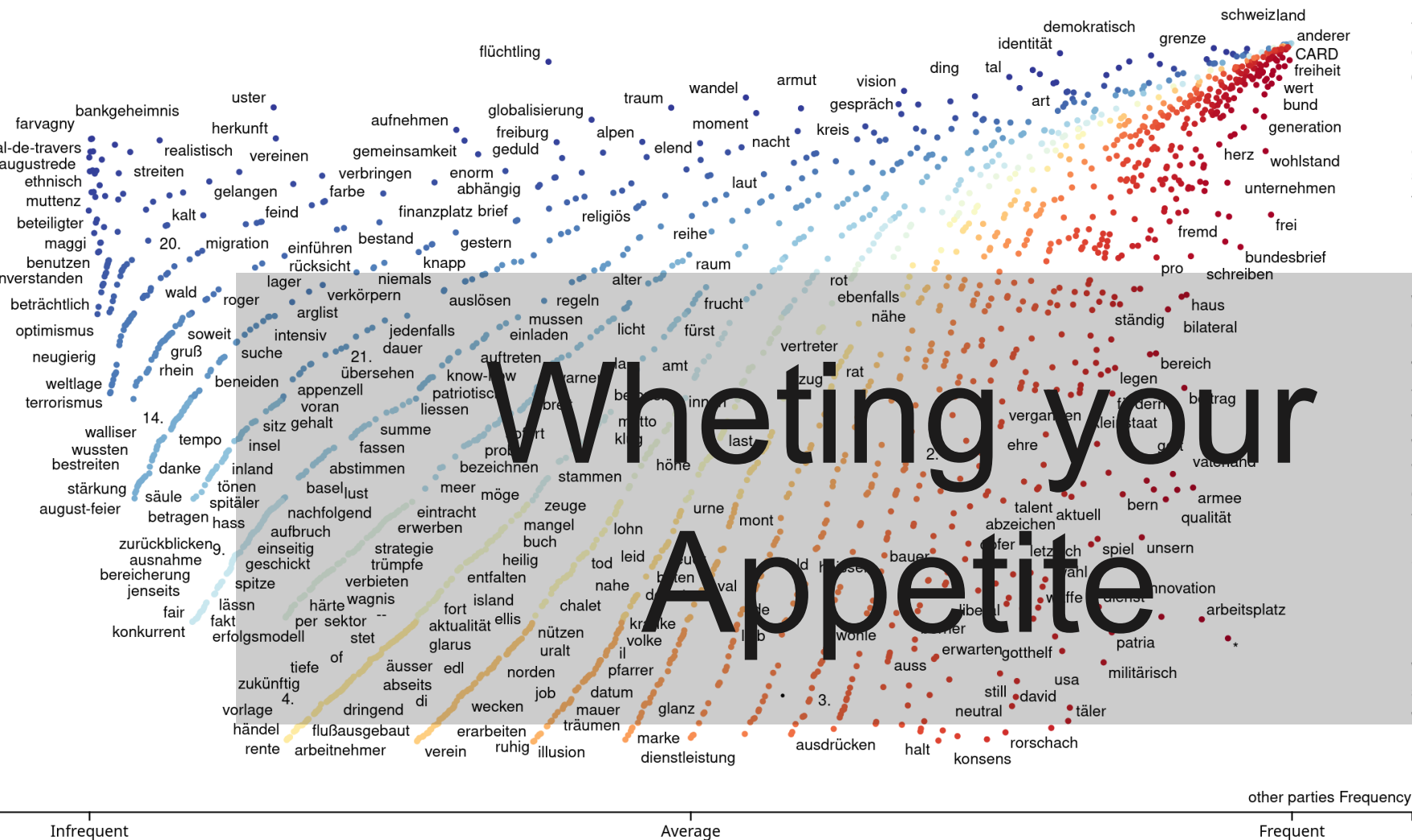
Common (programming) languages

How to learn programming?

Three inconvenient truths

- programming cannot be learnt in a course alone
I try to make the start as easy as possible!
- frustration is part of learning
fight your way!
- the Python ecosystem is huge
grow skills by step-by-step

Programming can be absolutely captivating! 



Top SP
 identität
 flüchtling
 grenze
 demokratisch
 rütli
 kulturell
 eu
 symbol
 tal
 kultur
 nachbar
 uster
 wandel
 ort

Top other parties
 frei
 wohlstand
 wert
 volk
 generation
 freiheit
 kraft
 *
 bürger
 bund
 bundesbrief
 wirtschaft
 sicherheit
 wille

Characterist
 CARD
 politisch
 vieler
 anderer
 gemeinsam
 freiheit
 wirtschaftlich
 demokratie
 wohlstand
 eidgenossens
 brauchen
 bleiben
 schweizerisch
 stehen
 zukunft
 heutig
 eidgenosse
 bundesrat
 kanton
 verantwortung
 grenze
 schaffen
 bedeuten
 nationalfeiertag
 vertrauen
 wichtig
 bundesbrief
 feiern
 einzeln
 staat

Programming Concepts & Python Syntax

Variables

Variables are kind of storage boxes



```
# define variables
x = "at your service"
y = 2
z = ", most of the time."

# combine variables
int_combo = y * y          # for numbers any mathematical operation
str_combo = x + z          # for text only concatenation with +

# show content of variable
print(str_combo)
```

Data Types

The type defines the object's properties

Name	What for?	Type	Examples
String	Text	str	"Hi!"
Integer, Float	Numbers	int, float	20, 4.5
Boolean	Truth values	bool	True, False
⋮	⋮	⋮	⋮
List	List of items (ordered, mutable)	list	["Good", "Afternoon", "Everybody"]
Tuple	List of items (ordered, immutable)	tuple	(1, 2)
Dictionary	Relations of items (unordered, mutable)	dict	{"a":1, "b": 2, "c": 3}

Data Type Conversion

Combine variables of the same type only

```
# check the type
type(YOUR_VARIABLE)

# convert types (similar for other types)
int('100') # convert to integer
str(100)    # convert to string

# easiest way to use a number in a text
x = 3
mixed = f"x has the value: {x}"
print(mixed)
```

Confusing Equal-Sign

= vs. == contradicts the intuition

```
# assign a value to a variable
x = 1
word = "Test"

# compare two values if they are identical
1 == 2          # False
word == "Test"  # True
```

Comments

- lines ignored by Python
- write comments, it helps you...



to learn initially

to understand later

```
# single line comment
```

```
"""
```

```
comment across
```

```
multiple
```

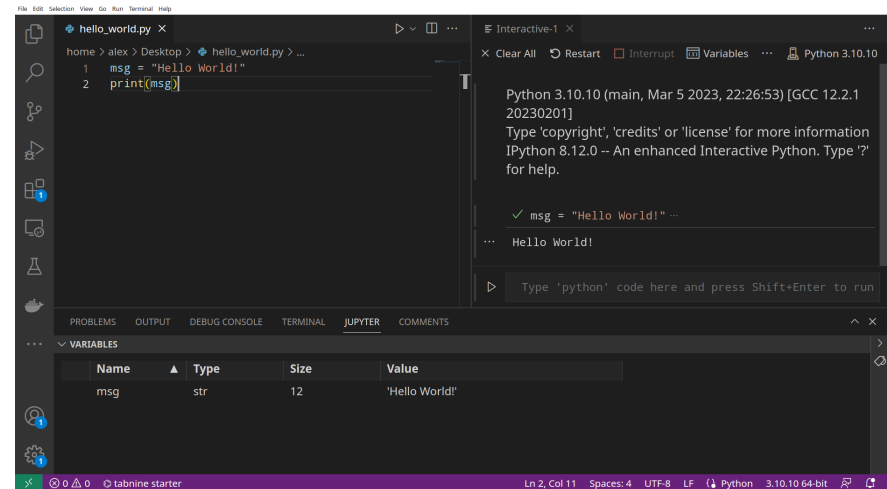
```
lines
```

```
"""
```

Visual Studio Code

The (best) editor to program in Python

- VS Code features
 - interactive programming
 - integrated development environment (IDE)
 - similar to RStudio
- 3 views in editor
 - programming (left)
 - output (right)
 - additional information (bottom)
- use **tab** for autocompletion



Interface of Visual Studio Code

In-class: Get started for Python

1. Make sure that your local copy of the Github repository KED2023 is up-to-date with `git pull` in your command-line.
2. Open the Visual Studio Editor.
3. Windows User only: Make sure that you are connected to `WSL: Ubuntu` (green badge lower-left corner, see image on the slide after the next). If not, click on the badge and select `New WSL Window`.

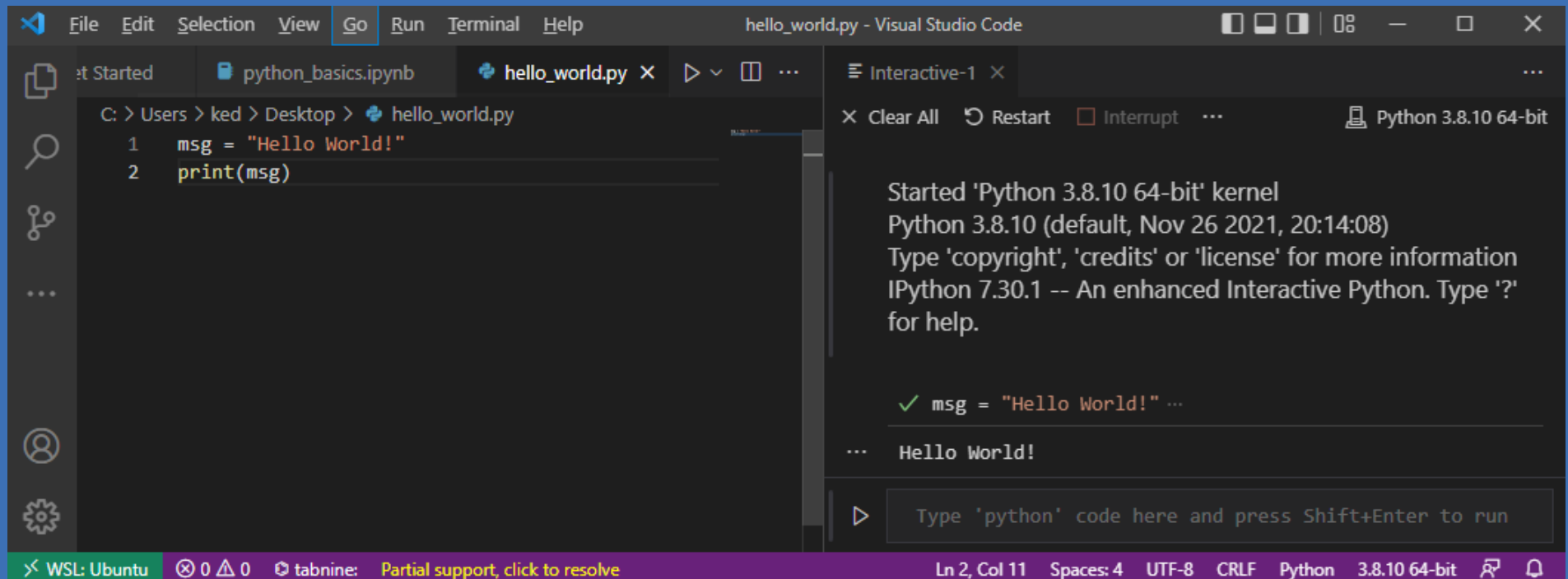
In-class: Run your first Python Program

1. Create a new file with the following content, save it as `hello_world.py`. Then, execute it by a right click on the code and select `Run current file in interactive window`.

```
# print out a message  
msg = "Hello World!"  
print(msg)
```

2. Does the output looks like the screenshot on the next slide? If the execution doesn't work as expected, ask me or your neighbour. There might be a technical issue.

In-class: Expected Output



The screenshot displays the Visual Studio Code interface with a file named `hello_world.py` open. The editor shows the following code:

```
C: > Users > ked > Desktop > hello_world.py
1 msg = "Hello World!"
2 print(msg)
```

The right-hand pane, titled "Interactive-1", shows the output of the code execution. It includes a status bar at the top indicating "Python 3.8.10 64-bit". The output text is as follows:

```
Started 'Python 3.8.10 64-bit' kernel
Python 3.8.10 (default, Nov 26 2021, 20:14:08)
Type 'copyright', 'credits' or 'license' for more information
IPython 7.30.1 -- An enhanced Interactive Python. Type '?'
for help.

✓ msg = "Hello World!" ...

... Hello World!
```

At the bottom of the right pane, there is a prompt: "Type 'python' code here and press Shift+Enter to run". The status bar at the very bottom of the window shows "WSL: Ubuntu", "0 0", "tabnine: Partial support, click to resolve", and "Ln 2, Col 11 Spaces: 4 UTF-8 CRLF Python 3.8.10 64-bit".

The Output "Hello World!" on the right side should look like in the screenshot

Iterations

for-loop

do something with each element of a collection

```
sentence = ['This', 'is', 'a', 'sentence']  
  
# iterate over each element  
for token in sentence:  
  
    # do something with the element  
    print(token)
```

Conditionals

if-else statement

condition action on variable content

```
sentence = ['This', 'is', 'a', 'sentence']

if len(sentence) < 3:
    print('This sentence is shorter than 3 tokens')

elif len(sentence) == 3:
    print('This sentence has exactly 3 tokens')

else:
    print('This sentence is longer than 3 tokens')
```

Indentation matters!

- intend code within code blocks
loops, if-statements etc.
- press **tab** to intend



```
if 5 > 2:  
    print('5 is greater than 2')
```



```
if 5 > 2:  
print('5 is greater than 2')
```

Methods: Create new Objects

Build your world! 

```
sentence = 'This is a sentence'

# split at whitespace and save result in new variable
tokens = sentence.split(' ')

# check the content and type variables
print(sentence, type(sentence), tokens, type(tokens))
```

Methods: Change Objects

Depending on the object, you can do different things 

```
# add something to a list
tokens.append('.')

# concatenate elements to string
tokens = ' '.join(tokens)
print(tokens, type(tokens))
```


Functions and Arguments

DRY: Don't Repeat Yourself

- functions have a name and optional arguments

```
function_name(arg1, ..., argn)
```

- some functions are predefined

```
print(), len() and sorted()
```

```
def get_word_properties(word): # define function
    """
    Print properties for a word given as an argument.
    """
    length = len(word)
    sorted_letters = sorted(word, reverse=True)
    print(f"{word} has {length} letters ({sorted_letters}).")

get_word_properties('computer') # call function with any word
```

Indexing

Computers start counting from zero! 🤪

```
sentence = ['This', 'is', 'a', 'sentence']

# element at position x
first_tok = sentence[0]      # 'This'

# elements of subsequence [start:end]
sub_seq = sentence[0:3]      # ['This', 'is', 'a']

# elements of subsequence backwards
sub_seq_back = sentence[-2:] # ['a', 'sentence']
```

Errors

A myriad of things can go wrong 🤔

1. read the message
2. find the source of the error
script name + line number
3. paste message into Google



Google Search

I'm Feeling Lucky

Play with more cubes at [Chrome Cube Lab](#)

Learning by doing, doing by googling

Modules/Packages

No programming from scratch 🎉

- packages provide more objects and functions
- packages need to be installed additionally

```
# import third-party package
import pandas
import spacy
import plotnine
```

Jupyter Notebooks

- combine text and code in a single document
similar to [R Markdown](#)
- open in VS Code
- run code with the play button left to the cell or with [CTRL+Enter](#)

In-class: Exercises I

1. Open the script with the basics of Python in your Visual Studio Editor:
`KED2023/materials/code/python_basics.ipynb`
2. Try to understand the code in each cell and run them by clicking the play symbol left to them. Check the output. Modify some code as well as data and see how the output changes. Initially, this try-and-error is good strategy to learn. Some ideas:

Combine a string and an integer variable without converting it. What error do you get? How can you avoid it?

Select `is` a from the variable `sentence` using the right index.

In-class: Exercises II

1. Write a Python script that

- takes text (a string)

- splits it into words (a list)

- iterates over all the tokens and print all tokens that are longer than 5 characters

- Bonus: wrap your code in a function.

2. Go to the next slide. Start with some of the great interactive exercises out there in the web.

Resources

Get more explanations

- Google's Python Class
- Introduction of Python for Social Scientists (Walsh 2021)
- Official Python introduction

Learn basics interactively

- Introduction to Python by IBM Cognitive Class
- LearnPython



Questions?

References

Walsh, Melanie. 2021. *Introduction to Cultural Analytics & Python* (version 1.1.0). Zenodo.
<https://doi.org/10.5281/ZENODO.4411250>.