L2L Blockchain

Lec 4: Guest Lecture Ankit Bhatia

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<u>OUTLINE</u>











- 1. Ankit guest lecture
 - a. Running a blockchain startup
- 2. Updates
- 3. Student presentations: Chosen blockchain project
- 4. Lowtech demo template
- 5. Bitcoin whitepaper quiz

Updates

- TODAY: Payment Panel today in Boalt 110
- Github should now be free for everyone
- Lowtech demo due next week March 4th
- TODAY:

Bitcoin whitepaper quiz (available from 11am - 12.15)

HW for Mar 4:

- 7-10min lowtech demo presentation.
- Finish Truth Machine (no quiz, but submit one pager with reflections).

bit.ly/learn2launch-blockchain

Lowtech Demo Template

L2L Blockchain

Don't use this template, create your own, make it beautiful

Name of Project

Project Overview

Name of team members

What is Your Project / Pitch

- x High Level Description
- Any validation information (did you talk with anyone who wants it)

Example: Sport Prediction

Basketball Player Growth Prediction - College to NBA

Members: Jessie Ji, Tu Ni, Fu-Chi Shih, Xinle Wang







Our potential Users (coach managers, NBA

scouts, .etc) are interested in:

- 1. key characteristics (e.g. hit rate {%}, rebounds/min) of a college players in NCAA that predict the his future performance in NBA.
- a prediction tool to evaluate players' talent in both the opposing and their own team to deploy strategies.







Example: Predictive Policing



Two potential purposes:

- Safety app for students to alert them where there is a higher probability of crime
- Analyze crime data and safety strategy data to determine where the police can optimally implement safety measures while minimizing cost

User Validation

- Would like notifications when
- walking into a red zone
 Worried about potential misuse/exploitation by other
- Would like "optimal path" if they put in a destination

Project: Predictive Policing || Team Members: Smita Jain, Sandra Herchen, Jin Lee, Yijin Hua, Gavin Lee

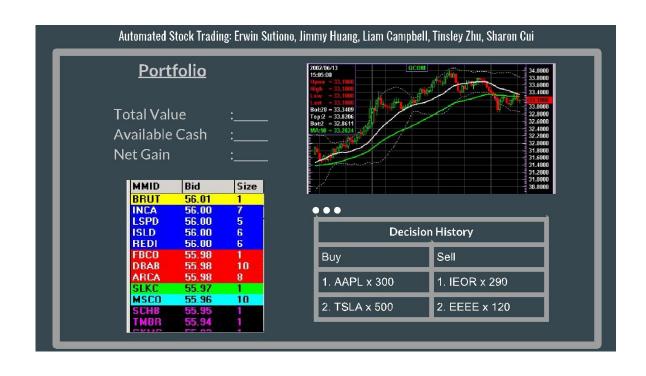
Intended User Interface

Example Intended Screenshot / Mockup

List Top 3 User Requirements (your best guess)

- Performance..
- Ease of Use...

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Technical Components of Project

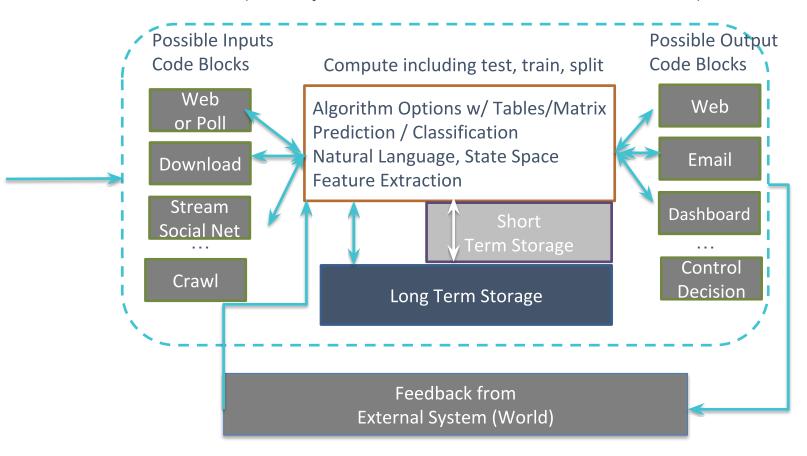
Top Components in order of Importance

- UI
- Ability to send emails
- Use of Neural Network Algorithms
- Where will we get the data
- .

- Color Code Orange or Red: Lines you need to learn to do
- Color Code Green: Lines which will be easy to develop

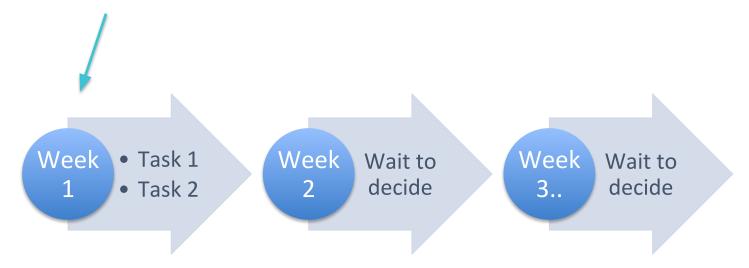
Sample Architecture (SA)

Replace the diagram below with your SA / DM (it is okay to use two slides, one for SA and one for DM)



Roadmap

- ✗ What is the initial set of tasks (3-5) tasks
- X Put initials or a name next to each

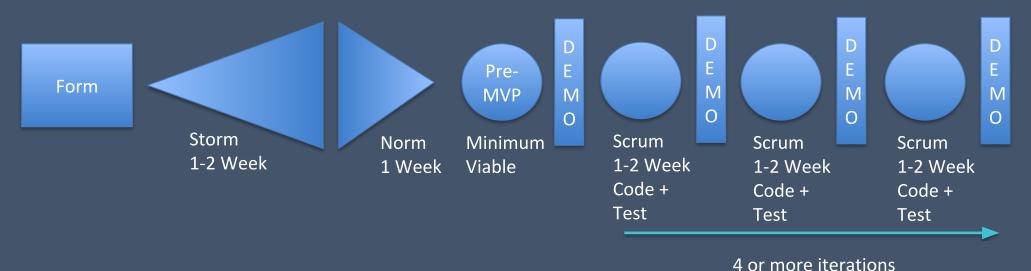


Hint: start with the red items on your list of technical components

Consider Swim Lanes

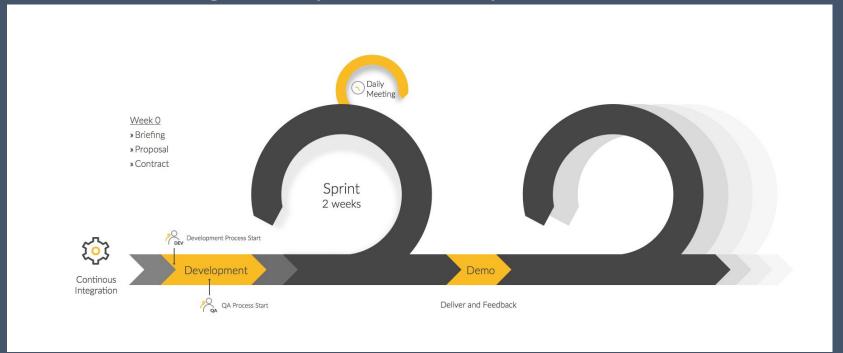
Agile Project Guidance

Getting Started – Behaviors and Process



- 1. Form, Storm, Norm
- 2. Minimum Viable Solution
- 3. Key skeleton components
- 4. Hypothesis \rightarrow Test \rightarrow Record
- 5. Agile Model for Feature Increments (for a changing objective)
- 6. Agile Analytics

Agile Analytics – Industry Point of View



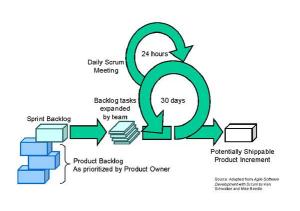
Things that work well:

- Acceptance criteria
- Pointing
- Two week chunks (sprinting)
- Explicit prioritization

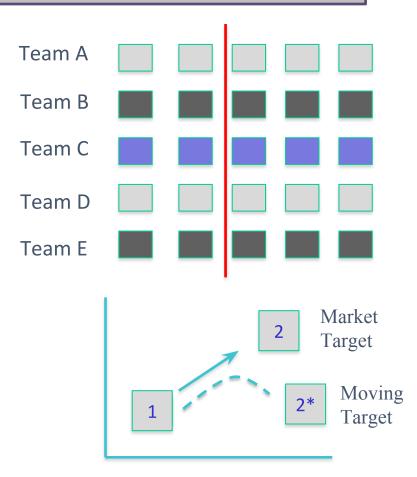
Things that don't work so well:

- The fortuitous finding
- Exploratory data analysis
- Product ownership / story-writing
- Business-as-usual support

Purpose of Agile



- * X day sprints
- * Design + test together



Student Presentations

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