Website: <u>afomer.me</u> Github: afomer

ABUBAKER OMER

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EMPLOYMENT

Software Engineering Intern

Lumos (Startup)

June 2017 - Present

- Built a scheduled Web scraper to extract the details of university events from the calendars of 6 different universities.
- Set up a real-time database to store the details of events.
- Worked closely with the design team on the UI and UX of the iOS app.

Cyber Security Intern

QCRI

June - August 2016

- Deployed a malware honeypot in a Raspberry Pi 2 to detect malicious activity in QCRI's internal network.
- Implemented a log shipper to process, index, and send logs in real-time to an Elasticsearch Server.
- Used a Kibana server to visualize malicious activity from shipped logs.

EDUCATION

BS in Computer Science

Carnegie Mellon University

Class of 2019

- Coursework: Parallel & Sequential Data Structures | Functional Programming | Intro to Computer Systems |
 Graph Theory | Embedded Systems | Distrusted Systems
- Minor: Business Administration

PROJECTS

Comment Share (June 2017) | Chrome Extension | 1-Person Project

- Share YouTube comments and specify the video starting time with less than 4 clicks.
- Render YouTube pages to include a Share button in every YouTube comment.
- · Share Comments and the associated YouTube video to Facebook, Twitter, Reddit, and CommentsHub.
 - JavaScript, NodeJS. Socket.IO, Mustache Templating System, Bootstrap, and Firebase.

Carnegie Mellon University Events App (July 2017) | iOS Application | 1-Person Project

- CMU-Q based events iOS app
- · Created a scheduled Web scraper to fetch events from CMU-Q's official calendar.
- · Implemented an event recommendation card-swipe view.
- Integrated Facebook Login to allow faster and easier user authentication.
- Added the ability to see Facebook friends attending recommended events.
 - React Native, expo.io, JavaScript, Heroku, and Firebase.

NIXT ChatBox (Dec 2016) | C Program | 2-person Project

- Multi-threaded UNIX-based instant messaging system that allows both private and group chats.
- Created the client-server communication protocol.
- Built the server-side of the project, and implemented the concurrency in the client-side.
 - C, ANSI escape code, POSIX Threads.

AWARDS

Awarded 1st Place, CS50x Coding Contest by Harvard University, 2016:

• Won an online programming contest, out of 659 participants from 89 countries.

SKILLS

Programming Languages (Proficient): Python, C, JavaScript, NodeJS, Standard ML, HTML/CSS, React Native. *Interests*: Social Psychology, Mobile Development, Mobile UI/UX.