Website: <u>afomer.me</u> Github: afomer

# ABUBAKER OMER

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#### **EMPLOYMENT**

## **Junior Full Stack Developer**

#### Lumos (Startup)

June 2017 - Present

- Built a scheduled Web scraper to extract university events details from 6 different universities' calendars.
- Set up a real-time database to store events' details.
- Worked closely with the design team to enhance the UI and UX of the iOS app.

#### **Cyber Security Intern**

**QCRI** 

June - August 2016

- Deployed a malware honeypot in a Raspberry Pi 2 to detect malicious activity in QCRI's internal network.
- Implemented a log shipper to process, index, and send logs in real-time to an Elasticsearch Server.
- Used a Kibana server to visualize malicious activity from shipped logs.

#### **EDUCATION**

## **BS in Computer Science**

#### **Carnegie Mellon University**

Class of 2019

Coursework: Parallel & Sequential Data Structures | Functional Programming | Intro to Computer Systems |

Graph Theory | Embedded Systems | Distrusted Systems

Minor: Business Administration

## **PROJECTS**

#### Comment Share (2017) | Chrome Extension | 1-Person Project

- Share YouTube comments and specify the video starting time with less than 4 clicks.
- Render YouTube pages to include a Share button in every YouTube comment.
- Share Comments and the associated YouTube video to Facebook, Twitter, Reddit, and CommentsHub.
  - JavaScript, NodeJS. Socket.IO, Mustache Templating System, Bootstrap, and Firebase.

# CMU Events App (2017) | iOS Application | 1-Person Project

- Carnegie Mellon-Qatar based events iOS app
- Created a scheduled Web scraper to fetch events from Carnegie Mellon-Qatar's official calendar.
- Implemented an event recommendation card-swipe view.
- Integrated Facebook Login to allow faster and easier user authentication.
- Added the ability to see Facebook friends attending recommended events.
  - React Native, expo.io, JavaScript, Heroku, and Firebase.

# NIXT ChatBox (2016) | C Program | 2-person Project

- Multi-threaded UNIX-based instant messaging system that allows both private and group chats.
- Created the client-server communication protocol.
- Built the server-side of the project, and implemented the concurrency in the client-side.
  - C, ANSI escape code, POSIX Threads.

#### **AWARDS**

# Awarded 1<sup>st</sup> Place, CS50x Coding Contest by Harvard University, 2016:

• Won an online programming contest, out of 659 participants from 89 countries.

## **SKILLS**

*Programming Languages (Proficient):* Python, C, JavaScript, NodeJS, Standard ML, HTML/CSS, React Native. *Interests*: Social Psychology, Mobile Development, Mobile UI/UX.