

Week assignment

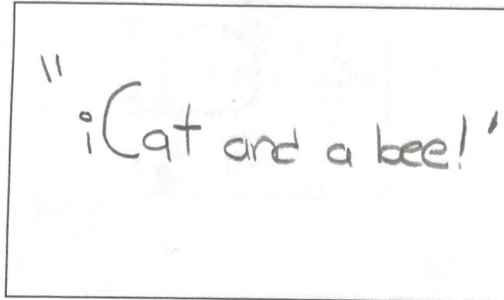
“iCat and a bee!”

Content:

- Storyboard
- Message Genre/mood
- Analysed with the narrative curve
- Style tile
- Work sheet Background
- Sprite sheet

Story Board

Frame 1



Action/Plot

Title

Sound

Some comic music

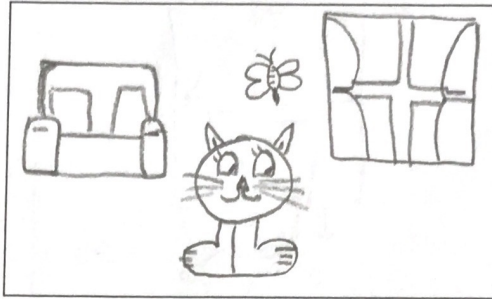
Interaction

None

Time

About 4 seconds

Frame 2



Action/Plot

The character enter in room follow by the bee

Sound

Walking steps

Bee flying sound

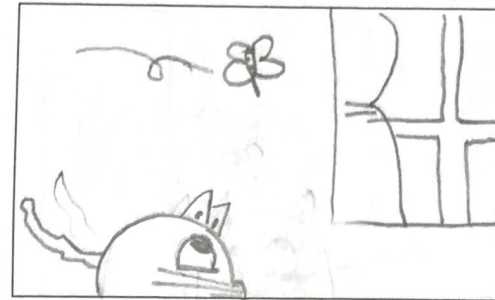
Interaction

None

Time

3 seconds

Frame 3



Action/Plot

The cats follows the bee with the eyes

Sound

Bee flying sound

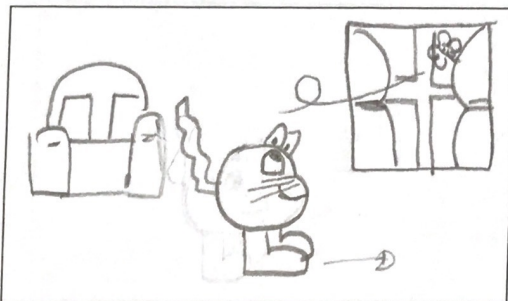
Interaction

None

Time

3 seconds

Frame 4



Action/Plot

The bee land in the window and the catch approach

Sound

Bee landing sound

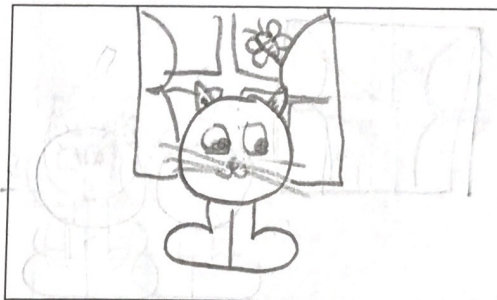
Interaction

None

Time

1,5 second

Frame 5



Action/Plot

The character decides to go catch the bee
The catch turn to front

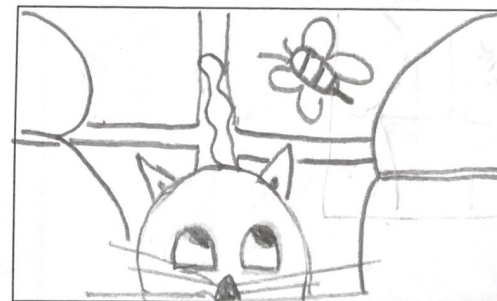
Sound

Steps Sound

Time

5 seconds

Outro/ Credentials 6



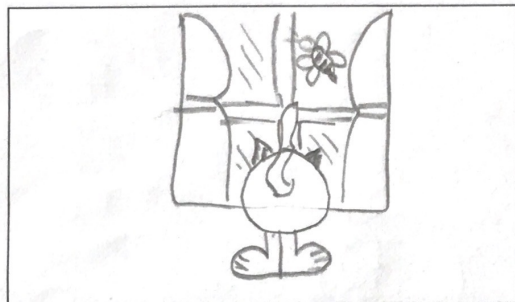
Action/Plot

After the character stop zoom in

Sound

Time

Frame 7



Action/Plot

The character turns back

Interaction

None

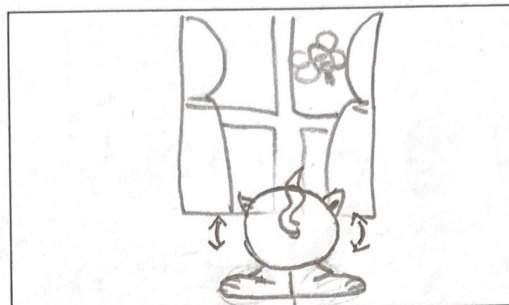
Sound

Turn back sound

Time

1 second

Frame 8



Action/Plot

The character sits prepare to jump

Interaction

None

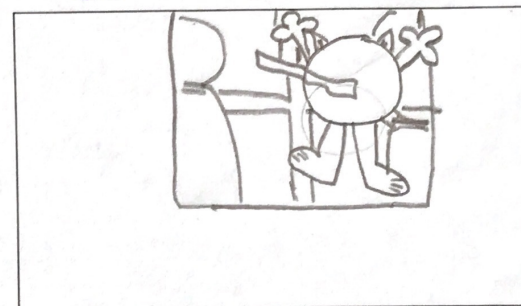
Sound

~~cat sound~~ cat sounds

Time

1 sec.

Frame 9 CLIMAX



Action/Plot

The character jumps to catch the bee

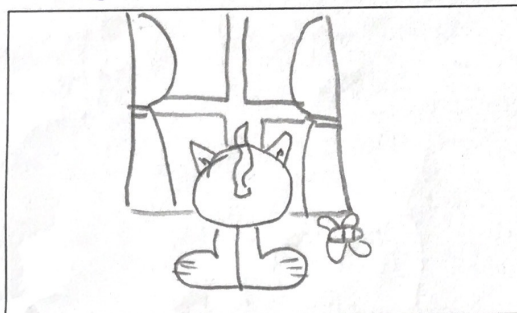
Interaction

Sound

Jumping and miauh sound.

Time

Frame 10



Action/Plot

The cat and a bee follows down and he turns around

Interaction

None

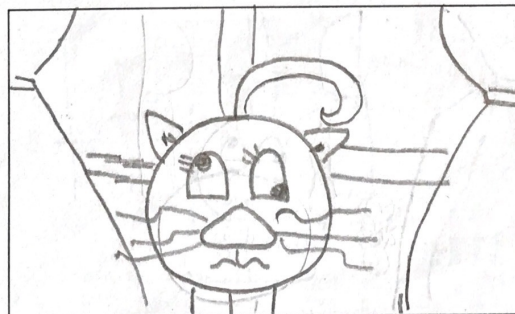
Sound

following sound

Time

1 sec

Frame 11 ZOOM IN



Action/Plot

The character turns his nose get bisse

Interaction

None

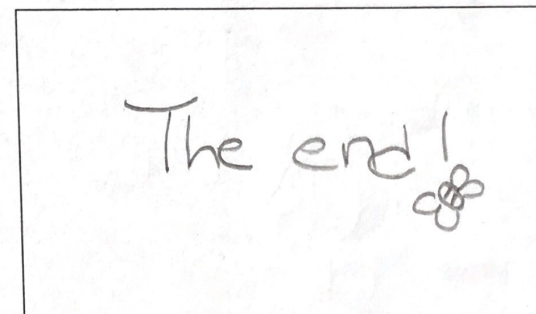
Sound

some kind of music to end

Time

2 second

Frame 12



Action/Plot

None

Interaction

None

Sound

some kind of comic music

Time

Description of the idea

The Story

The main character is a cat. She is happy and quiet in her home until a bee appears.

The cat follows the bee with her eyes until he stops in the window. She jumps to catch the bee and he pinches him in the nose. The bee dies!

The message:

It's a bad idea to try to catch a bee.

Genre / mood:

Humorous, tragic!

Analyzed with the Narrative curve

Prelude:

iCat and a bee!

Presentation:

The cat and the bee appears.

Point of no return:

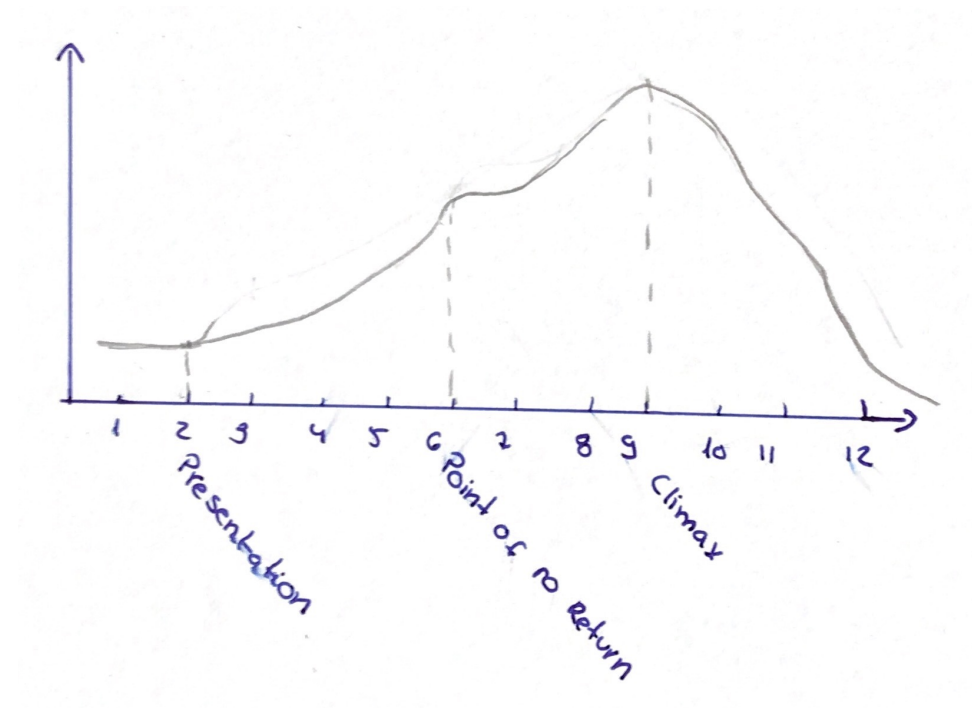
When she approach the window and focus on the bee..

Climax:

She kills the bee.

Fade out:

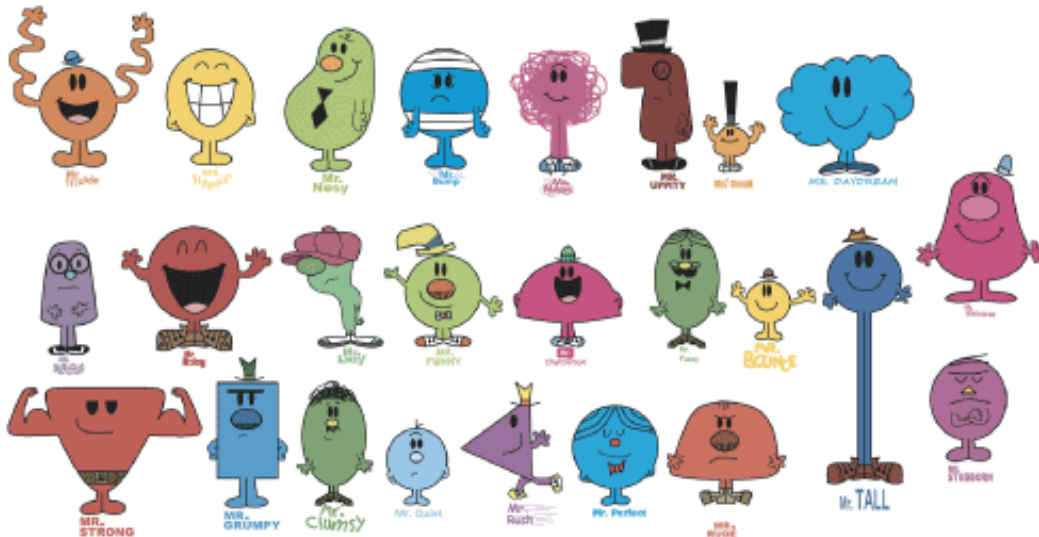
She gets bitten by the bee and the nose grows.



Style Tile

"iCat and a bee!"

Examples of the style



Colors:



#fff #ccc #000 #ffcccc



#0099ff #99cc33 #ff3333 #ffff33

Humorous

tragic

Inspiration from the style Mr. Men.

Contour line:

It will have a thin counter line.

Characters/background re- lationship:

The Characters stand out from the back- ground, that is a living room where all scene will happen.

Specific characteristics in the style:

The shapes are round shapes. The eyes and nose will be enfastize. The nose will be bigger when is in pain.

The characters have their individual characteristics, which are characteri- zed with a few details.

Typography:

Bradelay Hand: Sans serif Bold.

Colours:

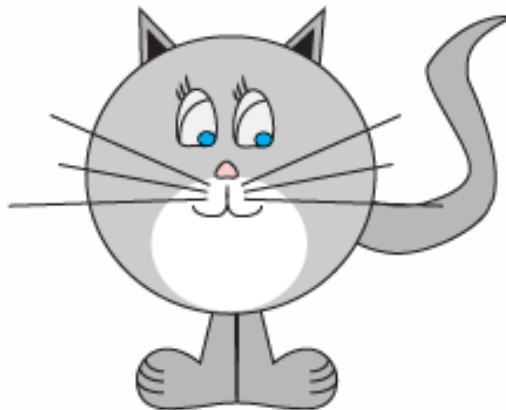
Mainly saturated with a few strong hues. Contain both cold and warm colours.

Work sheet

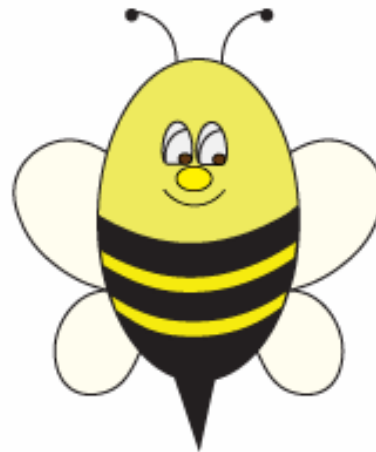
Character sheet

Story name: iCat and a bee!

Character names: Cat - iCat; Bee - iBee



iCat



iBee

2-3 characters (front) side by side

Your name: Andreia Fonseca

Work sheet

Model sheet

Story name: iCat and a Bee

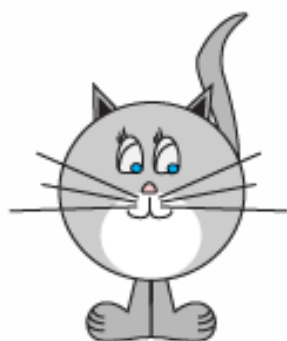
Character name: iCat

Front

Left side

Right side

Back



Your name: Andreia Fonseca

Work sheet

Pose sheet

Main character: iCat

Core situations incl. props: Situation 01 - seated; Situation 02 - falling down ;
Situation; 03 - stunned

Situation 01

Situation 02

Situation 03



Work sheet

Story name: iCat and a bee

Character name: iCat

What drives the main character:

(Choose one: survival, safety and security, love and to “belong”, need to know and understand, selfworth and selfesteem, God and the noble cause, selfrealization)

Curiosity

Character's main goal:

Play with a bee

What is at stake for the character:

Having pain

Character's friends and enemies:

Enemy: a bee

What the character needs to fulfill the goal/ mission:

To catch the bee

Your name: _____

Work sheet Physical - Psychological - Sociological 01

Main Character name: _____

Gender(s) Female

Age 2 years (in cats years)

Height Small

Weight Fat

Eye color Blue

Hair color Grey

Distinguishes marks (tatoo, piercing, scars) Do not have

Illnesses D/A

Enhanced features Round and soft

Strenghts Strong because it's a young cat

Handicap She is perfectly normal

Weakness Everything that moves

Build (basic shape) Round

Social/family

Parents D/A

Siblings D/A

Marital status Single

Relationship Single, dreams about the cats that live next dor

Pets Don't have

Friends Her owners

Enemies The bee

Ethnicity Portuguese

Eating habbits Cat food, ham and chesse and love sardines

Main mode og transportation by feet

Workspace Home

Important items her toys, bed, bowls for food and water and
the lilitter box

Weakness Everthing that moves

Accent D/A

Living space House

Your name: _____

Work sheet Physical - Psychological 02 - Sociological 01

Main Character name: iCat

Beliefs One true God

Superstitions Don't have

Fears Vacuum cleaner

Prefers groups or solitary life Solitary life

Planned-out or spontaneous Spontaneous

Hobby Watching the birds in the window

Prejudices Do not like french cats

Stressors When the owners have friends over

Ambitions Conquer the humans

Addictions Ham

Journal entries(keep diary) Don't have

Leader or follower Leader

Music & book preferences Pop Rock music

Sleeping habits Maximum as possible

How does x relax Watch TV

Recreation Play with the humans

What excites Flying animals

Your name: Andreia Fonseca

Obsessions Mice

As seen by others Hides

As seen by self Scares her

Special memories Being taken to home from the streets

Nightmares Be abandoned

Clothes

Costume Fur

colors Grey and white

style D/A

uniform/specific outfit D/A

Rank D/A

Embroidery D/A

Belt, hat Don't have

Decoration D/A

Work sheet

second character

Story name: iCat and a bee!

Character name: iBee

Characters role/part in the story:

He will fly inside the living room

Characters main goal:

Escape from home to the street

What is at stake for the character:

Live or die

Characters friends and enemies:

Enemy: The cat

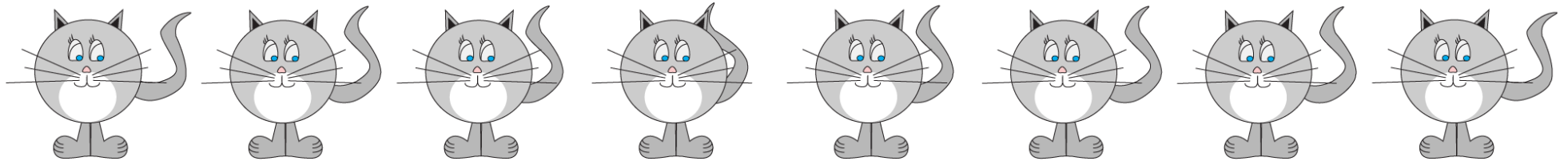
What the character needs to fullfill goal/ mission:

To escape

Your name: _____

Sprite sheet

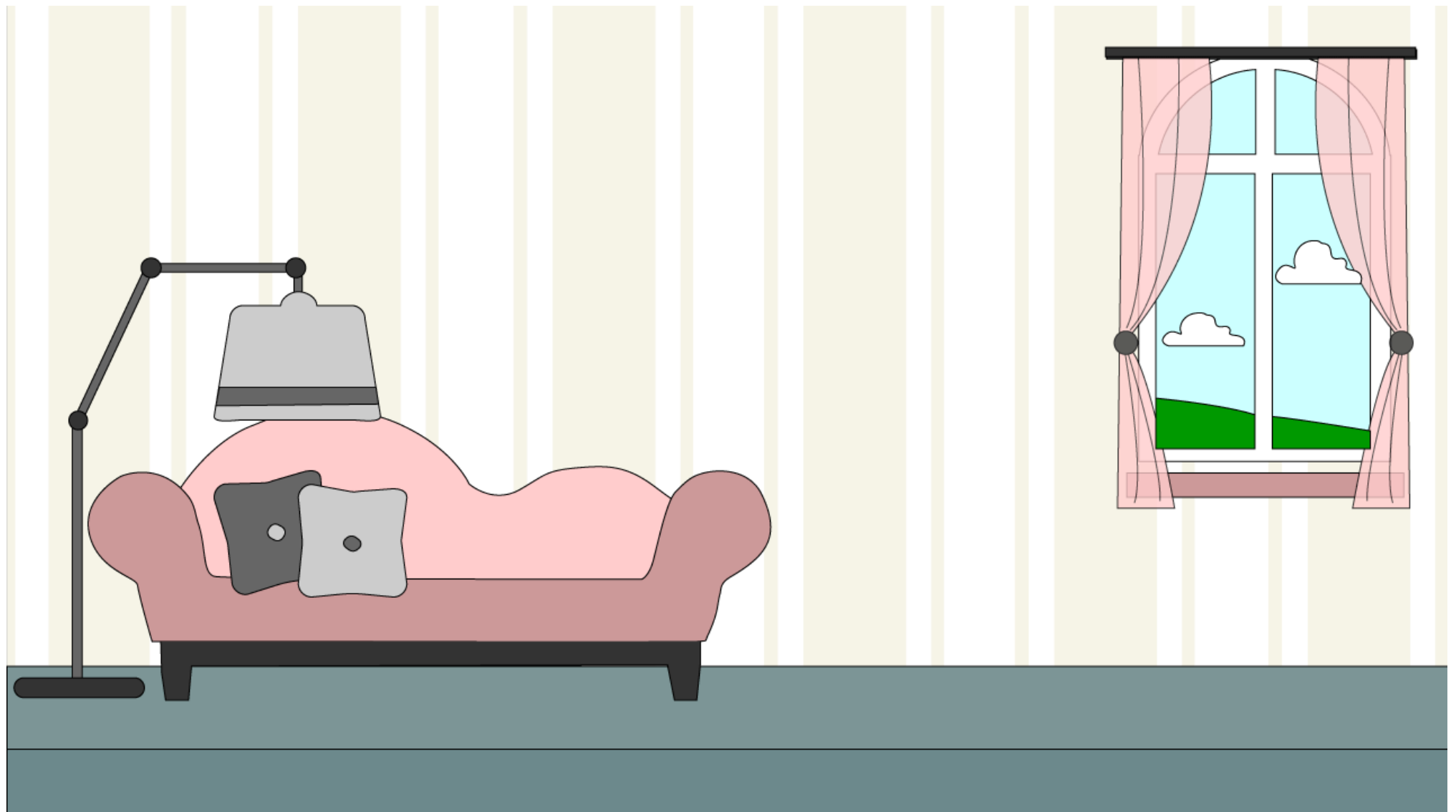
Width: 2000px;
Height: 222,33px;



Explanation of one or more animation principles according to my animation

Tail: Her tail moves up and down to give the sense that she is happy, also the all body moves 1px up and down to give the sensation that she is making a sound.

Background



Link to the web page with sprite sheet animation

- <http://www.andreia.dk/kea/icatandabee/>

