Report

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| **Client name** | Tilki Csaba |
| **Client ID** | 1234567 |
| **Developer Team** | Blank Team |
| **Members** | |  | | --- | | Barkóczi Martin | | Dombi Tibor | | Farkas Balázs | | Szegedi József | | Tóth Noémi Evelin | |
| **Copy to :** | Client and all members |

# **Free report with the client**

\*Greetings, introductions between the client and the team.

**Client**: I’d like if my idea, that the hangman game could become famous again, would be done by Blank Team. There are only a few reasonably good application in the market, that could grab the purpose of this game, the experience of the community. I would like my game to be easily reachable by everyone, so in the first place, i was thinking about a web application. I’d like to make the players register to be able to play, so an acces control system is nessecary, and a database to store the information of the users.

**BT:** Do you want the application to be available for desktop and android?

**Client:** Yes, I want to reach as many people as I can. Besides, there shall be different game modes included in the game. A World Championship, where people can play against each other online, all over the world.

**BT:** What are the rules for the WC?

**Client:** I’d like it to be a straight knockout competition, the winners of each game should move to the next level with another opponent, until only 2 players remain, who will duel for the ultimate victory. Fort he players to practice, there should be an always avaible offline game mode, let’s call it practice mode, where we can play with the traditional rules. The CPU generates a word, and the player has to guess it. I’d like the third game mode to be a divided screen 1v1 match, where players come up with words to the opposing person. The fastest one wins the match. For the last game mode, i’ve come up with a great idea. I’d like it to be a campaign, thats is held at certain times, and the victorius ones shall be given some sort of precious rewards.

**BT:** What kind of rewards do you want to be avaible in the game?

**Client:** It is important to notice, that the game and the preparations are both sponsored by different companies, so the rewards depend on them. I’d like to speak about the statistics as well. It is a cruical point of the game because users can see what kind of exercises should they practice. i’d like it to be shown how much matches were played on each day or week, how many registered users we have, what kind of game modes where played among whom. And if an error happens on the server during the WC, send an email to the users explaning the situation.

\*writing and accepting requirement specification between client and Blank Team.\*

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Client Project manager