Adán Flores Ramírez | Robotics Engineer

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Portfolio

EDUCATION

Instituto Tecnológico y de Estudios Superiores de Monterrey (ITESM)

Aug 2021 - Jun 2025

B.S. in Mechatronics Engineering

GPA: 3.7

Relevant Coursework: Data Structures and Algorithms, Multi-Agent Systems with Computer Graphics, Industrial Automation, Design and Development of Robots, Dynamics and Control Systems, Linear Algebra.

WORK EXPERIENCE

ITESM - Smart Factory (Research Lab)

Jan 2023 - Present

Robotics Engineer Intern

Monterrey, Mexico

- Created digital twins of a cyber-physical factory in a Unity VR application (C#), communication through Modbus.
- Fine-tuning Gemma model inside an embedded Nvidia Jetson using JAX for Human-Robot Interaction purposes and the robot's task management. Explored Llama and Mixtral with PyTorch.
- Integration of the cyber-physical factory with industrial robots and a production line controlled with a PLC.
- Defined the **CI/CD** workflow using Docker for containerization following rigorous documentation.

Ixmatix Robotics Aug 2023 - Mar 2024

Software Engineer - Al Integration

Remote

Developed a voice assistant in Elixir using LLM response generation and speech processing. Optimized response time with chunked transfer encoding and multithreading increasing user engagement by 60%

MAJOR PROJECTS

RoboCup @HOME - Robot Research & Development

Nov 2022 - Present

- Developing an autonomous service robot to participate in the RoboCup @Home competition.
- Utilizing ROS framework (C++) on Linux Ubuntu 22.04 and Docker. Working on:
- 1) Integration: Implementing CI/CD with **Docker**, merging submodules in a Python script for adaptive behaviors.
- 2) Manipulation/Object detection: Using OMPL planning and Movelt (C++), and developing RL for a 6-DOF robotic arm with a depth camera to achieve dynamic grasping with collision avoidance. YoloV8 for detections.
- 3) Human-Robot interaction: Fine-tuning of a local LLM model to transform voice commands into robot actions.

Manchester Robotics - Mobile robotics challenges

Feb 2024 - Mar 2024

- Completed courses on various robotics topics and implemented them in ROS as challenges, including:
- SLAM using Kalman filters and sensor fusion with vision markers, encoder odometry, and lidar.
- PID and MPC control implementations using kinematic and dynamic models, with simulations in Gazebo.

IEEE LARC Open Challenge - Robot Development

Jan 2023 - Oct 2023

- Autonomous robot for warehouse operations on scale for the Latin American Robotics Competition.
- Implemented a Visual SLAM and computer vision processing with a stereo camera for localization (Python).
- Developed a C++ Dijkstra algorithm to optimize for the most efficient path for the task.

SKILLS

Programming Languages

6 years C/C++, Python 3 vears Java, C#, JavaScript, SQL 1 year Matlab, Go, Elixir

Technologies

Linux/Windows, Git, Docker, TensorFlow, ROS, CUDA, PyTorch, JAX, Gazebo, OMPL, Movelt

AWARDS

- Qualification to RoboCup at Home 2024
- 1st place IEEE LARC Open Challenge 2023
- 4th place Mexico Robocup @Home 2023
- 5th First Robotics Competition 2022 Championship Division
- 3rd Hackathon ChezyCode 2021
- 8th Selective for International Olympiad in Informatics 2020
- Autonomous Award FRC Monterrey Regional 20', 21' and 22'
- Gold medal Mexican Olympiad in Informatics 2019