

Adán Flores Ramírez | Software Engineer

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EDUCATION

Instituto Tecnológico y de Estudios Superiores de Monterrey (ITESM)

Aug 2021 - Jun 2025

B.S. in Mechatronics Engineering

GPA: 4.0

- **Relevant Coursework:** Programming of Data Structures and Fundamental Algorithms, Minimum Systems and Computational Architectures, Object-Oriented Programming, Multi-Agent Systems with Computer Graphics

WORK EXPERIENCE

Google - Cloud Vertex AI

Jun 2024 - Sep 2024

Incoming Software Engineer Intern

Sunnyvale, California

Scale AI

Dec 2023 - Present

Freelance Software Engineer - AI Training

Remote

- Improving the performance of LLMs by providing **full-stack**, **troubleshooting** and **deployment** solutions to miscellaneous prompts, developing and testing in different frameworks and programming languages.

Ixmatix Robotics

Aug 2023 - Present

Software Engineer - AI Integration

Remote

- Developed a real-time voice assistant in **Python** and **Elixir** using **APIs**: **OpenAI** for response generation, **Google Cloud** speech recognition, and **ElevenLabs** speech generation. Increasing user engagement by 60%. Optimized response time with chunked transfer encoding and multithreading.
- Integrated Google Docs **API** to ease the review of the content generated dynamically with Generative AI in **Node JS**, formatted for interactive h5p content. Content creation efficiency was improved by 50%.

ITESM - Smart Factory

Jan 2023 - Nov 2023

Robotics Engineer Intern

Monterrey, Mexico

- Created digital twins of a cyber-physical factory in a Unity VR application (**C#**), communication through Modbus.
- Implemented a **C++** algorithm to find the best area for a robotic arm to place an object, using a **HashKey** to discretize the 3d map and executing a **BFS**, adding up to an **O(N)** algorithm in time complexity
- Led as Project Manager, assigning tasks for the students in projects such as Automation, Vision and **VR**.

MAJOR PROJECTS

RoboCup @HOME - Robot Development

Nov 2022 - Present

- Developing an autonomous service robot to participate in the RoboCup @Home competition.
- Using **ROS** framework. Working on: 1) *Behavior Integration*: merge of submodules in a single script (**Python**) to achieve adaptive behaviors 2) *Object Detection/Manipulation*: Trajectory planning framework (**C++**) with robot context created using a depth camera, and detections from a **YoloV8** model 3) *Human-Robot Interaction*: Implementation of Whisper and **Embeddings** to translate speech into robot commands.

SKILLS

Programming Languages

5 years C/C++, Python

3 years Java, C#, JavaScript, SQL

1 year Matlab, Go, Elixir

Technologies

Windows/Linux, Git, API, GenAI,

Google Cloud, Azure, Node js, Next js,

TensorFlow, Docker, ROS, CUDA

AWARDS

- 1st place - IEEE LARC Open Challenge 2023
- 4th place - Mexico Robocup @Home 2023
- Honorable mention - Hackathon HackMTY 2022
- 5th - First Robotics Competition 2022 Championship Division
- 3rd - Hackathon ChezyCode 2021
- 8th - Selective for International Olympiad in Informatics 2020
- Autonomous Award - FRC Monterrey Regional 20', 21' and 22'
- Gold medal - Mexican Olympiad in Informatics 2019