

# Cmpe362 - Introduction to Signals for Computer Engineers

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## **Homework 3**

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# 1 Question 1

In the first question, we did convolution filtering on images. Our goal is to implement convolution and apply it to the given image.

I read the image as a 3-dimensional matrix since it is an RGB image, not a gray-scale. I considered it like it has three 2-dimensional matrices for three colors. (red-green-blue) For all parts in the question, my filters are 2-dimensional 3x3 smaller matrixes, called the "kernel matrix". To apply filters, I flipped the kernel matrixes in both horizontal and vertical directions and slid it over the input matrix. Then, calculate the weighted sum for overlapping regions and write that value into a new matrix. Repeated that for all three colors and formed a new 3-dimensional array for the new image.

To handle edges and corners, I did zero paddings. I expanded image matrices and added both columns and rows that contain zeros. Therefore, the number of rows and columns increased by two.

## 1.1 Part A

### 1.1.1 Explanation

I designed a kernel that adds blur to the image. My blur-filter is  $\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$ . It calculates the mean of kernel and writes it on the center point of the kernel.

### 1.1.2 Matlab Code

```
1 clear all;
2 %read image with imread
3 image = imread('jokerimage.png');
4 %convert image to double
5 imageD=double(image);
6 %size of the image
7 [m,n,l] = size(imageD);
8 %define a new array for padding
9 imagePadding = zeros(m+2, n+2, l);
10 imagePadding(2:m+1, 2:n+1, :) = imageD;
11 %declare the kernel
12 kernel = ones(3,3);
13 %define output image
14 output = zeros(m,n,l);
15 for k = 1:l
16     for i = 2:m+1
17         for j = 2:n+1
18             row1 = i-1;
```

```

19         row2 = i+1;
20         col1 = j-1;
21         col2 = j+1;
22         subImage = imagePadding(row1:row2, col1:col2,
                                   k).*kernel;
23         output(i-1, j-1, k) = mean(subImage(:));
24     end
25 end
26 end
27 %convert back to int
28 output=uint8(output);
29 imshow(output);
30 %write image with imwrite
31 imwrite(output, 'blur.png');

```

### 1.1.3 Image



Figure 1: Image with blur

## 1.2 Part B

### 1.2.1 Explanation

I designed a kernel that sharpens the image to get rid of the blur. My filter is  $[0, -1, 0; -1, 5, -1; 0, -1, 0]$ . It calculates the sum of kernel and writes it on the center point of the kernel.

### 1.2.2 Matlab Code

```
1 clear all;
2 %read image with imread
3 image = imread('jokerimage.png');
4 %convert image to double
5 imageD=double(image);
6 %size of the image
7 [m,n,l] = size(imageD);
8 %define a new array for padding
9 imagePadding = zeros(m+2, n+2, l);
10 imagePadding(2:m+1, 2:n+1, :) = imageD;
11 %declare the kernel
12 kernel = [0, -1, 0; -1, 5, -1; 0, -1, 0];
13 %define output image
14 output = zeros(m,n,l);
15 for k = 1:l
16     for i = 2:m+1
17         for j = 2:n+1
18             row1 = i-1;
19             row2 = i+1;
20             col1 = j-1;
21             col2 = j+1;
22
23             subImage = imagePadding(row1:row2, col1:col2,
24                                     k).*kernel;
25             output(i-1, j-1, k) = sum(subImage(:));
26         end
27     end
28 %convert back to int
29 output=uint8(output);
30 imshow(output);
31 %write image with imwrite
32 imwrite(output, 'sharpen.png');
```

### 1.2.3 Image



Figure 2: Image with sharpening

## 1.3 Part C

### 1.3.1 Explanation

I designed a kernel that highlights edges in the image. My filter is  $[-1, 0, 1; -1, 0, 1; -1, 0, 1]$ . It calculates the sum of kernel and writes it on the center point of the kernel. In this part, I found two kernels to highlight edges. I think both of them work fine but, I added the picture that looks like more.

### 1.3.2 Matlab Code

```
1 clear all;
2 %read image with imread
3 image = imread('jokerimage.png');
4 %convert image to double
5 imageD=double(image);
6 %size of the image
7 [m,n,l] = size(imageD);
8 %define a new array for padding
9 imagePadding = zeros(m+2, n+2, l);
10 imagePadding(2:m+1, 2:n+1, :) = imageD;
11 %declare the kernel
12 %kernel = [1, 0, -1; 1, 0, -1; 1, 0, -1];
13 kernel = [-1, 0, 1; -1, 0, 1; -1, 0, 1];
14 %define output image
15 output = zeros(m,n,l);
```

```

16 for k = 1:l
17     for i = 2:m+1
18         for j = 2:n+1
19             row1 = i-1;
20             row2 = i+1;
21             col1 = j-1;
22             col2 = j+1;
23
24             subImage = imagePadding(row1:row2, col1:col2,
                                     k).*kernel;
25             output(i-1, j-1, k) = sum(subImage(:));
26         end
27     end
28 end
29 %convert back to int
30 output=uint8(output);
31 imshow(output);
32 %write image with imwrite
33 imwrite(output, 'edges.png');

```

### 1.3.3 Image



Figure 3: Image with edges

## 1.4 Part D

### 1.4.1 Explanation

I designed a kernel that makes the image embossed. My filter is  $\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ -1 & -1 & -1 \end{bmatrix}$ . It calculates the sum of kernel and writes it on the center point of the kernel.

### 1.4.2 Matlab Code

```
1 clear all;
2 %read image with imread
3 image = imread('jokerimage.png');
4 %convert image to double
5 imageD=double(image);
6 %size of the image
7 [m,n,l] = size(imageD);
8 %define a new array for padding
9 imagePadding = zeros(m+2, n+2, l);
10 imagePadding(2:m+1, 2:n+1, :) = imageD;
11 %declare the kernel
12 kernel = [1, 1, 1; 1, 1, -1; -1, -1, -1];
13 %define output image
14 output = zeros(m,n,l);
15 for k = 1:l
16     for i = 2:m+1
17         for j = 2:n+1
18             row1 = i-1;
19             row2 = i+1;
20             col1 = j-1;
21             col2 = j+1;
22
23             subImage = imagePadding(row1:row2, col1:col2,
24                                     k).*kernel;
25             output(i-1, j-1, k) = sum(subImage(:));
26         end
27     end
28 end
29 %convert back to int
30 output=uint8(output);
31 imshow(output);
32 %write image with imwrite
33 imwrite(output, 'embosed.png');
```

### 1.4.3 Image





Figure 4: Image embosed

## 2 Question 2

### 2.1 Explanation

In the second question, I detect the cigarette in the image and replaced it with a flower. To do that I cropped the image first where ever I want to While I was doing the question, I got some help from this link:  
<https://www.mathworks.com/help/vision/examples/object-detection-in-a-cluttered-scene-using-point-feature-matching.html>

### 2.2 Matlab Code

```
1 clear all;
2 %read the cropped image
3 croppedImage = imread('croppedImage.png');
4 figure;
5 imshow(croppedImage);
6 title('Cropped Image');
7
8 %read the joker image
9 jokerImage = imread('jokerimage.png');
10 figure;
11 imshow(jokerImage);
12 title('Image of Joker');
13
14 %convert images to gray scale
15 croppedGRAY = rgb2gray(croppedImage);
16 jokerGRAY = rgb2gray(jokerImage);
```

```

17
18 %detect features of the cigarette and the joker
19 cigarette = detectSURFFeatures(croppedGRAY);
20 joker = detectSURFFeatures(jokerGRAY);
21
22 %plot the strongest points
23 figure;
24 imshow(croppedGRAY);
25 title('100 Strongest Feature Points from Box Image');
26 hold on;
27 plot(selectStrongest(cigarette, 100));
28
29 figure;
30 imshow(jokerGRAY);
31 title('300 Strongest Feature Points from Scene Image');
32 hold on;
33 plot(selectStrongest(joker, 300));
34
35 %extract feature descriptors
36 [boxFeatures, cigarette] = extractFeatures(croppedGRAY,
37     cigarette);
38 [sceneFeatures, joker] = extractFeatures(jokerGRAY, joker
39     );
40
41 %match the features using descriptors and plot them
42 boxPairs = matchFeatures(boxFeatures, sceneFeatures);
43
44 matchedBoxPoints = cigarette(boxPairs(:, 1), :);
45 matchedScenePoints = joker(boxPairs(:, 2), :);
46 figure;
47 showMatchedFeatures(croppedGRAY, jokerGRAY,
48     matchedBoxPoints, matchedScenePoints, 'montage');
49 title('Putatively Matched Points (Including Outliers)');
50
51 %locate points and get the coordinates
52 [tform, inlierBoxPoints, inlierScenePoints] =
53     estimateGeometricTransform(matchedBoxPoints,
54     matchedScenePoints, 'affine');
55 figure;
56 showMatchedFeatures(croppedGRAY, jokerGRAY,
57     inlierBoxPoints, inlierScenePoints, 'montage');
58 title('Matched Points (Inliers Only)');
59
60 boxPolygon = [1, 1;... % top-
61     left

```

```

55         size(croppedImage, 2), 1;... % top
           -right
56         size(croppedImage, 2), size(croppedImage, 1);... %
           bottom-right
57         1, size(croppedImage, 1);... %
           bottom-left
58         1, 1]; % top-left again to
           close the polygon
59
60 newBoxPolygon = transformPointsForward(tform, boxPolygon)
        ;
61
62 figure;
63 imshow(jokerGRAY);
64 hold on;
65 line(newBoxPolygon(:, 1), newBoxPolygon(:, 2), 'Color', '
        y');
66 title('Detected Box');
67
68 %read the flower image
69 figure;
70 flowerImage = imread('rose.png');
71
72 imshow(flowerImage);
73 title('Flower Image');
74
75 %declare boundaries
76 x_upperBound = uint16(max(newBoxPolygon(:, 2)));
77 x_lowerBound = uint16(min(newBoxPolygon(:, 2)));
78 y_upperBound = uint16(max(newBoxPolygon(:, 1)));
79 y_lowerBound = uint16(min(newBoxPolygon(:, 1)));
80
81 %replace selected coordinates with the flower image
82 figure;
83 jokerImage(x_lowerBound:x_upperBound, y_lowerBound:
        y_upperBound, :) = flowerImage;
84 imshow(jokerImage);
85 title('New Image of Joker');
86 imwrite(jokerImage, 'newJoker.png');

```

## 2.3 Images

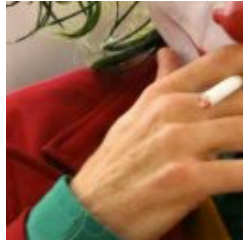


Figure 5: Image that I cropped



Figure 6: Flower that I used



Figure 7: My New Joker Image