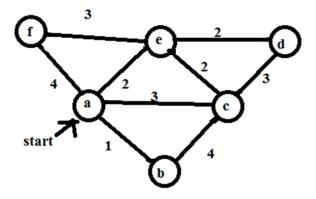
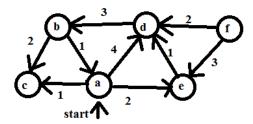
## HW10 – Chapter 9

- 1. Perform Prim's on the following graph.
  - a. Show the tree in **node(neighbor, weight)** form (e.g. **b(a,1)** is the edge a to b of weight 1), see slides (just list of the edges in the above form).
  - b. Show the state of the priority queue before every addition to the tree.
  - c. Indicate on the graph which edges are part of the MST
  - d. Start at a



- 2. Dijkstra's Algorithm: Perform Dijkstra's on the following graph
  - a. You must start at a since this is a *single source* shortest path algorithm
  - b. You must show the state of the priority queue before each addition to the path
  - c. Indicate on the graph the paths (circle edges part of a path)



- 3. Give the Huffman Codes for the following alphabet.
  - a. Show your work
  - b. Give the final tree (with labelled edges)
  - c. Give the final codes for each character
  - d. I suggest sorting the characters by frequency before building the trees.

char	р	code
m	0.15	
n	0.14	
0	0.21	
р	0.09	
q	0.05	
r	0.20	
u	0.16	