

HW7

HW6

Name: Key

1. Do 6.1.8 (pg. 207). Please give clear pseudocode. A good answer should be easy to convert directly into working code.

$O(n \log n)$ \rightarrow by merge sort
 MaxOpenInterval (List <Pair> L) // Pair could just 2-value
 // object we define
 max = 0
 sort (L) on first value // Use comparator or Lambda
 open = 0 // ordered by second item
 MinH = <empty min. heap with capacity for all pairs>
 while (!L.isEmpty())
 if (MinH.size() > 0
 && MinH.find_max() <= L[0].first) {
 MinH.delete_max()
 -- open;
 } else {
 MinH.insert(L[0])
 L.delete(0) // delete 1st item
 ++ open
 if (open > max) max = open
 }
 }
 return max;

$O(\log n)$ \rightarrow antinear worst case
 insert($O(\log n)$) \rightarrow in time $\rightarrow O(n \log n)$

<alternate, avoid other data structure>

HW7

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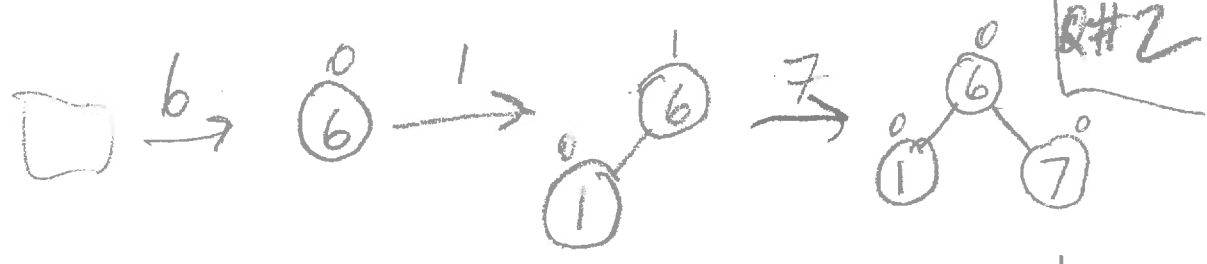
1. Do 6.1.8 (pg. 207). Please give clear pseudocode. A good answer should be easy to convert directly into working code.

$O(n)$ $\maxOpenInterval(List<Interval>, intervals) \{$
 $List<Pair> ends;$
 for each interval in Intervals {
 add new Pair("Open", interval.first) to ends
 add new Pair("Close", interval.second) to ends
 }
 $O(n \log n)$ (sort(ends) // use custom comparison function
 // sort on second value, but the close < open

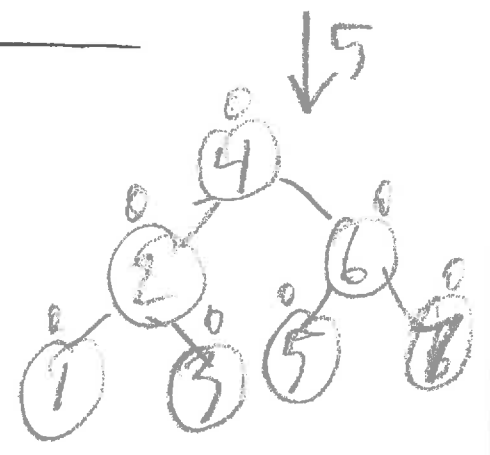
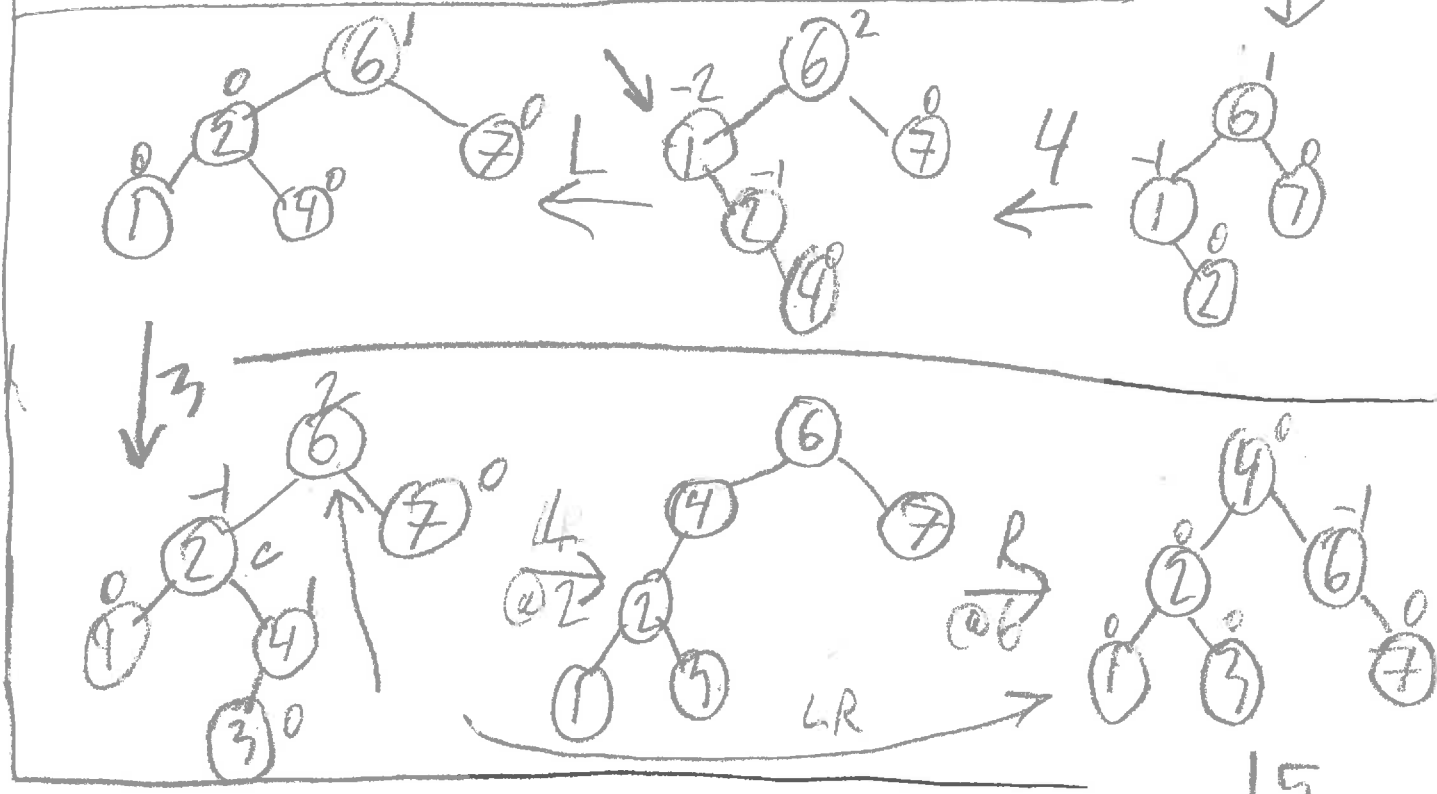
$O(n)$ $\{$
 int max = 0
 int open = 0
 for (int i = 0; i < ends.size; ++i) {
 if (ends[i].first == "Close") {
 -- open
 }
 else { ++ open;
 if (open > max) max = open;
 }
 }
 return max;
}

AVL Tree

6
1
7
2
4
3
5

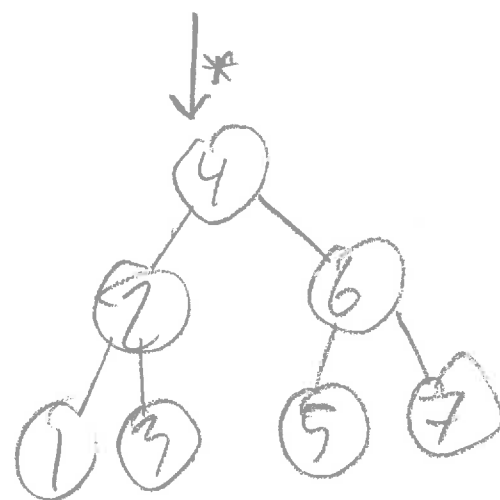
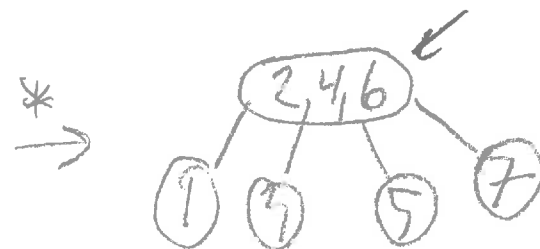
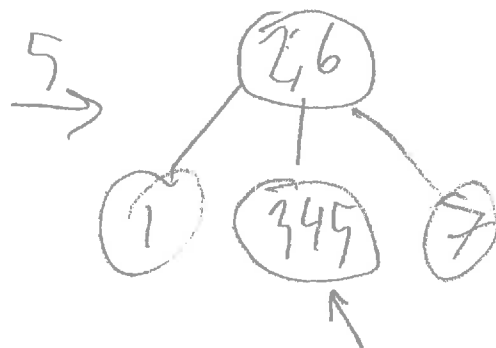
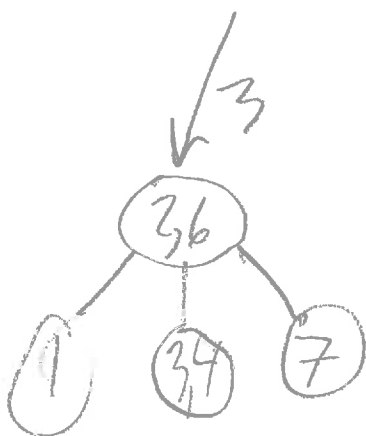
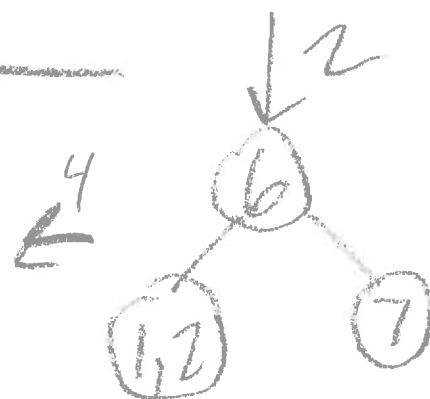
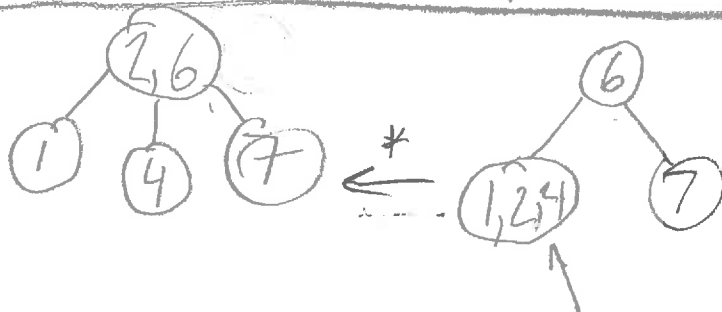
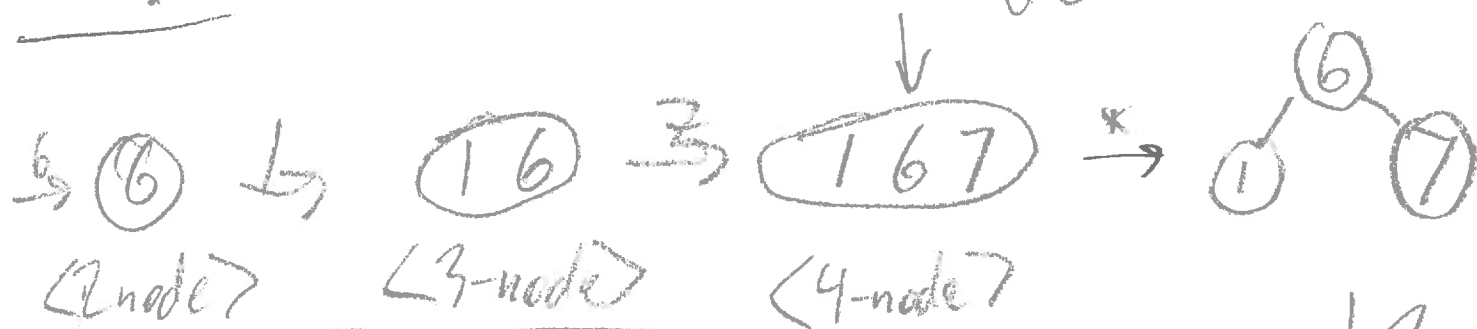


R#2



Q#3

2-3 tree from 6 1 7 2 4 3 5

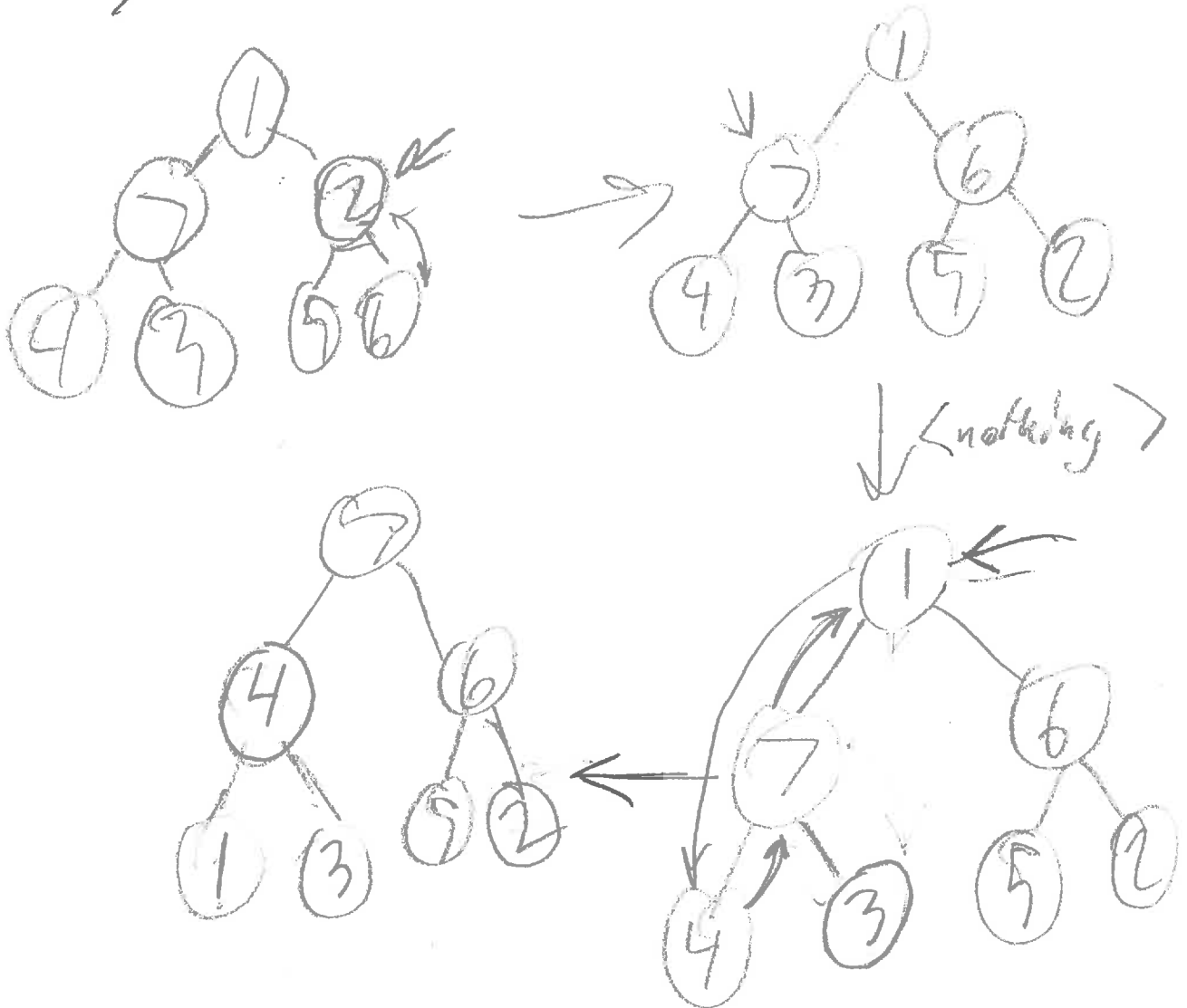


< if you copy first to end >

4. Max-Heapify the following array. You must use the bottom-up approach. You may construct the tree to show work. Give the resulting *array* at the end. You may assume there is extra capacity at the end.

Index	0	1	2	3	4	5	6	7
Value	6	1	7	2	4	3	5	<empty>

~~6~~ 1 7 2 4 3 5 6

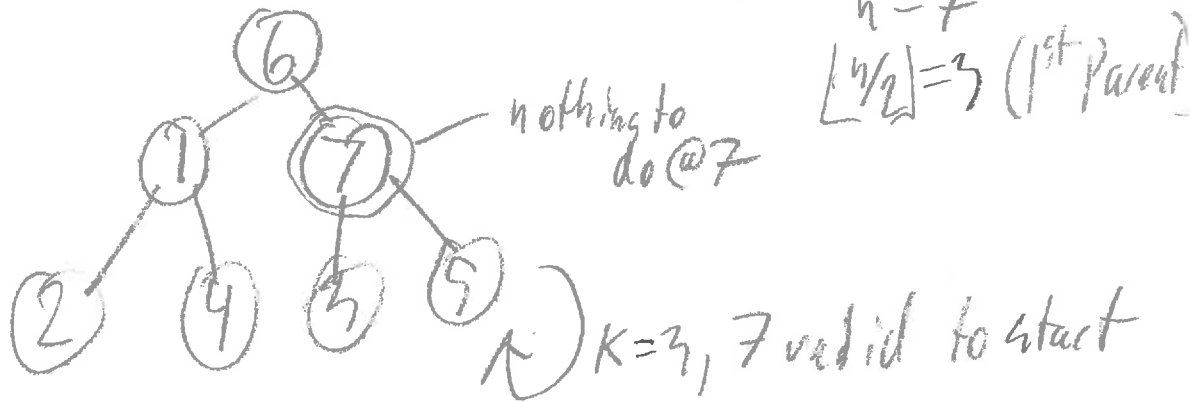


0	1	2	3	4	5	6	7
7	1	5	6	4	1	5	2

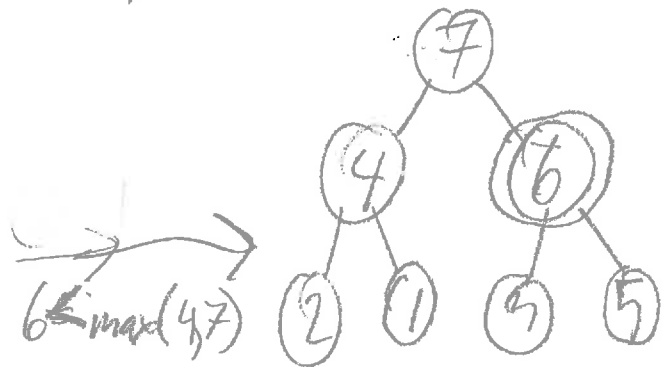
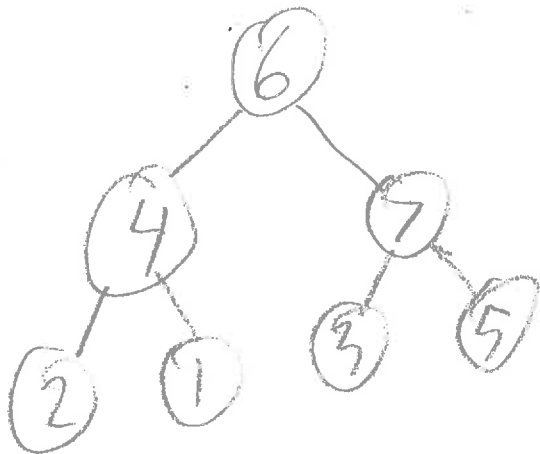
< if you shift entire array right one >

4. Max-Heapify the following array. You must use the bottom-up approach. You may construct the tree to show work. Give the resulting array at the end.

Index	0	1	2	3	4	5	6	7
Value	6	1	7	2	4	3	5	<empty>

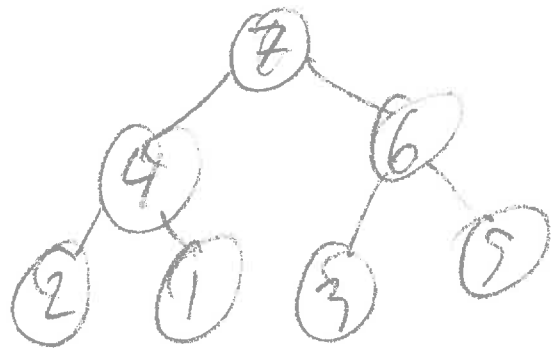


< swap 1, 4 > \downarrow $4 \leftarrow \max(4, 2)$



\downarrow 6 is valid parent

< done >



0	1	2	3	4	5	6	7
3	7	4	6	2	1	3	5

really, probably, has 6, but don't care