Input/output

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Fall 2018



Formatted output



Formatted output

- cout uses default formatting
- Possible: pad a number, use limited precision, format as hex/base2, etc
- Many of these output modifiers need

#include <iomanip>



Default unformatted output

Code:

```
for (int i=1; i<200000000; i*=10)
  cout << "Number: " << i << endl;
cout << endl;</pre>
```

Output from running cunformat in code directory io:

Number: 1 Number: 10 Number: 100 Number: 1000 Number: 10000 Number: 100000 Number: 1000000 Number: 10000000 Number: 10000000



Reserve space

You can specify the number of positions, and the output is right aligned in that space by default:

Code:

Output from running width in code directory io:

```
Width is 6:
Number:
Number:
            10
Number:
        100
Number:
        1000
Number:
        10000
Number: 100000
Number: 1000000
Number: 10000000
Number: 100000000
Width is 6:
     123
```



Padding character

Normally, padding is done with spaces, but you can specify other characters:

Code:

Output from running formatpad in code directory io:

Note: single quotes denote characters, double quotes denote



Left alignment

Instead of right alignment you can do left:

Code:

Output from running formatleft in code directory io:

```
Number: 10....
Number: 100...
Number: 1000..
Number: 10000.
Number: 100000
Number: 1000000
Number: 10000000
Number: 10000000
Number: 100000000
```



Number base

Finally, you can print in different number bases than 10:

Code:

```
#include <iomanip>
using std::setbase;
using std::setfill;
    /* ... */
    cout << setbase(16) << setfill(' ');
    for (int i=0; i<16; i++) {
        for (int j=0; j<16; j++)
            cout << i*16+j << " ";
        cout << endl;
}</pre>
```

Output from running format16 in code directory io:

```
0 1 2 3 4 5 6 7 8 9 a b c d e f
10 11 12 13 14 15 16 17 18 19 1a 1b 1c 1d 1e 1f
20 21 22 23 24 25 26 27 28 29 2a 2b 2c 2d 2e 2f
30 31 32 33 34 35 36 37 38 39 3a 3b 3c 3d 3e 3f
40 41 42 43 44 45 46 47 48 49 4a 4b 4c 4d 4e 4f
50 51 52 53 54 55 56 57 58 59 5a 5b 5c 5d 5e 5f
60 61 62 63 64 65 66 67 68 69 6a 6b 6c 6d 6e 6f
70 71 72 73 74 75 76 77 78 79 7a 7b 7c 7d 7e 7f
80 81 82 83 84 85 86 87 88 89 8a 8b 8c 8d 8e 8f
90 91 92 93 94 95 96 97 98 99 9a 9b 9c 9d 9e 9f
a0 a1 a2 a3 a4 a5 a6 a7 a8 a9 aa ab ac ad ae af
b0 b1 b2 b3 b4 b5 b6 b7 b8 b9 ba bb bc bd be bf
c0 c1 c2 c3 c4 c5 c6 c7 c8 c9 ca ch cc cd ce cf
d0 d1 d2 d3 d4 d5 d6 d7 d8 d9 da db dc dd de df
e0 e1 e2 e3 e4 e5 e6 e7 e8 e9 ea eb ec ed ee ef
f0 f1 f2 f3 f4 f5 f6 f7 f8 f9 fa fb fc fd fe ff
```



Exercise 1

Make the above output more nicely formatted:

```
00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 10 11 12 13 14 15 16 17 18 19 1a 1b 1c 1d 1e 1f 20 21 22 23 24 25 26 27 28 29 2a 2b 2c 2d 2e 2f etc
```



Exercise 2

Use integer output to print fixed point numbers aligned on the decimal:

1.345 23.789

456.1234

Use four spaces for both the integer and fractional part.



Hexadecimal

Hex output is useful for pointers (chapter ??):

Back to decimal:

```
cout << hex << i << dec << j;
```



Floating point formatting



Floating point precision

Use setprecision to set the number of digits before and after decimal point:

Code:

```
#include <iomanip>
using std::left;
using std::setfil;
using std::setw;
using std::sety:
using std::setyrecision;
   /* . . . */
   x = 1.234567;
   for (int i=0; i<10; i++) {
      cout << setprecision(4) << x << endl;
      x *= 10;
   }</pre>
```

Output from running formatfloat in code directory io:

```
1.235
12.35
123.5
1235
1.235e+04
1.235e+06
1.235e+06
1.235e+08
1.235e+09
```

(Notice the rounding)



Fixed point precision

Fixed precision applies to fractional part:

Code:

```
x = 1.234567;
cout << fixed;
for (int i=0; i<10; i++) {
   cout << setprecision(4) << x << endl;
   x *= 10;
}</pre>
```

Output from running fix in code directory io:

```
1.2346
12.3457
123.4567
1234.5670
12345.6700
123456.7000
1234567.0000
123456700.0000
123456700.0000
```



Aligned fixed point output

Combine width and precision:

Code:

```
x = 1.234567;
cout << fixed;
for (int i=0; i<10; i++) {
   cout << setw(10) << setprecision(4) << x
<< endl;
   x *= 10;
}</pre>
```

Output from running align in code directory io:

```
1.2346
12.3457
123.4567
1234.5670
12345.6700
123456.7000
1234567.0000
123456700.0000
123456700.0000
```



Scientific notation

```
cout << "Combine width and precision:" << endl;
x = 1.234567;
cout << scientific;
for (int i=0; i<10; i++) {
    cout << setw(10) << setprecision(4) << x << endl;
    x *= 10;
}</pre>
```



Output

Combine width and precision:

- 1.2346e+00 1.2346e+01
- 1.2346e+01 1.2346e+02
- 1.2346e+03
- 1.2346e+04
- 1.2346e+04
- 1.2346e+06
- 1.2346e+07
- 1.2346e+08
- 1.2346e+09



File output



Text output to file

Streams are general: work the same for console out and file out.

```
#include <fstream>
```

Use:

```
#include <fstream>
using std::ofstream;
   /* ... */
   ofstream file_out;
   file_out.open("fio_example.out");
   /* ... */
   file_out << number << endl;
   file_out.close();</pre>
```



Binary output

```
ofstream file_out;
file_out.open
  ("fio_binary.out",ios::binary);
/* ... */
file_out.write( (char*)(&number),4);
```

