Practice Lab: Decision Trees

In this exercise, you will implement a decision tree from scratch and apply it to the task of classifying whether a mushroom is edible or poisonous.

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NOTE: To prevent errors from the autograder, you are not allowed to edit or delete non-graded cells in this notebook. Please also refrain from adding any new cells. **Once you have passed this assignment** and want to experiment with any of the non-graded code, you may follow the instructions at the bottom of this notebook.

1 - Packages

First, let's run the cell below to import all the packages that you will need during this assignment.

- numpy is the fundamental package for working with matrices in Python.
- matplotlib is a famous library to plot graphs in Python.
- utils.py contains helper functions for this assignment. You do not need to modify code in this file.

```
In [45]: import numpy as np
   import matplotlib.pyplot as plt
   from public_tests import *
   from utils import *

%matplotlib inline
```

2 - Problem Statement

Suppose you are starting a company that grows and sells wild mushrooms.

- Since not all mushrooms are edible, you'd like to be able to tell whether a given mushroom is edible or poisonous based on it's physical attributes
- You have some existing data that you can use for this task.

Can you use the data to help you identify which mushrooms can be sold safely?

Note: The dataset used is for illustrative purposes only. It is not meant to be a guide on identifying edible mushrooms.

3 - Dataset

You will start by loading the dataset for this task. The dataset you have collected is as follows:

	Cap Color	Stalk Shape	Solitary	Edible
drawing	Brown	Tapering	Yes	1
drawing	Brown	Enlarging	Yes	1
drawing	Brown	Enlarging	No	0
drawing	Brown	Enlarging	No	0
drawing	Brown	Tapering	Yes	1
drawing	Red	Tapering	Yes	0
drawing	Red	Enlarging	No	0
drawing	Brown	Enlarging	Yes	1
drawing	Red	Tapering	No	1
drawing	Brown	Enlarging	No	0

- You have 10 examples of mushrooms. For each example, you have
 - Three features
 - Cap Color (Brown or Red),

- Stalk Shape (Tapering (as in \/) or Enlarging (as in /\)), and
- Solitary (Yes or No)
- Label
 - Edible (1 indicating yes or 0 indicating poisonous)

3.1 One hot encoded dataset

For ease of implementation, we have one-hot encoded the features (turned them into 0 or 1 valued features)

	Brown Cap	Tapering Stalk Shape	Solitary	Edible
drawing	1	1	1	1
drawing	1	0	1	1
drawing	1	0	0	0
drawing	1	0	0	0
drawing	1	1	1	1
drawing	0	1	1	0
drawing	0	0	0	0
drawing	1	0	1	1
drawing	0	1	0	1
drawing	1	0	0	0

Therefore.

- X_train contains three features for each example
 - Brown Color (A value of 1 indicates "Brown" cap color and 0 indicates "Red" cap color)
 - Tapering Shape (A value of 1 indicates "Tapering Stalk Shape" and 0 indicates
 "Enlarging" stalk shape)
 - Solitary (A value of 1 indicates "Yes" and 0 indicates "No")
- y_train is whether the mushroom is edible
 - y = 1 indicates edible
 - y = 0 indicates poisonous

```
In [46]: X_{train} = np.array([[1,1,1],[1,0,1],[1,0,0],[1,0,0],[1,1,1],[0,1,1],[0,0,0],[1,0,1])

y_{train} = np.array([[1,1,0,0,1,0,0,1,1,0])
```

View the variables

Let's get more familiar with your dataset.

• A good place to start is to just print out each variable and see what it contains.

The code below prints the first few elements of X_train and the type of the variable.

```
In [47]: print("First few elements of X_train:\n", X_train[:5])
    print("Type of X_train:",type(X_train))

First few elements of X_train:
    [[1 1 1]
        [1 0 1]
        [1 0 0]
        [1 1 1]]
        Type of X_train: <class 'numpy.ndarray'>
            Now, let's do the same for y_train

In [48]: print("First few elements of y_train:", y_train[:5])
        print("Type of y_train:",type(y_train))

First few elements of y_train: [1 1 0 0 1]
        Type of y_train: <class 'numpy.ndarray'>
```

Check the dimensions of your variables

Another useful way to get familiar with your data is to view its dimensions.

Please print the shape of X_train and y_train and see how many training examples you have in your dataset.

```
In [49]: print ('The shape of X_train is:', X_train.shape)
    print ('The shape of y_train is: ', y_train.shape)
    print ('Number of training examples (m):', len(X_train))

The shape of X_train is: (10, 3)
    The shape of y_train is: (10,)
    Number of training examples (m): 10
```

4 - Decision Tree Refresher

In this practice lab, you will build a decision tree based on the dataset provided.

- Recall that the steps for building a decision tree are as follows:
 - Start with all examples at the root node
 - Calculate information gain for splitting on all possible features, and pick the one with the highest information gain
 - Split dataset according to the selected feature, and create left and right branches of the tree
 - Keep repeating splitting process until stopping criteria is met

- In this lab, you'll implement the following functions, which will let you split a node into left and right branches using the feature with the highest information gain
 - Calculate the entropy at a node
 - Split the dataset at a node into left and right branches based on a given feature
 - Calculate the information gain from splitting on a given feature
 - Choose the feature that maximizes information gain
- We'll then use the helper functions you've implemented to build a decision tree by repeating the splitting process until the stopping criteria is met
 - For this lab, the stopping criteria we've chosen is setting a maximum depth of 2

4.1 Calculate entropy

First, you'll write a helper function called **compute_entropy** that computes the entropy (measure of impurity) at a node.

The function takes in a numpy array (y) that indicates whether the examples in that node are edible (1) or poisonous(0)

Complete the compute_entropy() function below to:

- Compute p_1 , which is the fraction of examples that are edible (i.e. have value = $\, {f 1} \,$ in $\, {f y} \,$)
- The entropy is then calculated as

$$H(p_1) = -p_1 \log_2(p_1) - (1 - p_1) \log_2(1 - p_1)$$

- Note
 - The log is calculated with base 2
 - For implementation purposes, $0\log_2(0) = 0$. That is, if p_1 = 0 or p_1 = 1 , set the entropy to 0
 - Make sure to check that the data at a node is not empty (i.e. len(y) != 0).
 Return 0 if it is

Exercise 1

Please complete the compute_entropy() function using the previous instructions.

```
In [50]: # UNQ_C1
# GRADED FUNCTION: compute_entropy

def compute_entropy(y):
    """
```

```
Computes the entropy for

Args:
    y (ndarray): Numpy array indicating whether each example at a node is
        edible (`1`) or poisonous (`0`)

Returns:
    entropy (float): Entropy at that node

"""

# You need to return the following variables correctly
entropy = 0.

if len(y) !=0:
    p1 = p1 = len(y[y== 1]) / len(y)
    if p1 !=0 and p1 !=1:
        entropy = -p1 * np.log2(p1) - (1 - p1) * np.log2(1 - p1)
    else:
        entropy = 0

return entropy
```

You can check if your implementation was correct by running the following test code:

```
In [51]: # Compute entropy at the root node (i.e. with all examples)
# Since we have 5 edible and 5 non-edible mushrooms, the entropy should be 1"

print("Entropy at root node: ", compute_entropy(y_train))

# UNIT TESTS
compute_entropy_test(compute_entropy)

Entropy at root node: 1.0
```

Expected Output:

All tests passed.

Entropy at root node: 1.0

4.2 Split dataset

Next, you'll write a helper function called split_dataset that takes in the data at a node and a feature to split on and splits it into left and right branches. Later in the lab, you'll implement code to calculate how good the split is.

- The function takes in the training data, the list of indices of data points at that node, along with the feature to split on.
- It splits the data and returns the subset of indices at the left and the right branch.

- For example, say we're starting at the root node (so node_indices = [0,1,2,3,4,5,6,7,8,9]), and we chose to split on feature 0, which is whether or not the example has a brown cap.
 - The output of the function is then, left_indices = [0,1,2,3,4,7,9] (data points with brown cap) and right_indices = [5,6,8] (data points without a brown cap)

	Brown Cap	Tapering Stalk Shape	Solitary	Edible
0 a drawing	1	1	1	1
1 adrawing	1	0	1	1
2 Indrawing	1	0	0	0
3 Indrawing	1	0	0	0
4 Indrawing	1	1	1	1
5 Arawing	0	1	1	0
6 J drawing	0	0	0	0
7 J drawing	1	0	1	1
8 J drawing	0	1	0	1
9 J drawing	1	0	0	0

Exercise 2

Please complete the split_dataset() function shown below

- For each index in node_indices
 - If the value of X at that index for that feature is 1, add the index to left_indices
 - If the value of X at that index for that feature is 0, add the index to right_indices

Now, let's check your implementation using the code blocks below. Let's try splitting the dataset at the root node, which contains all examples at feature 0 (Brown Cap) as we'd discussed above. We've also provided a helper function to visualize the output of the split.

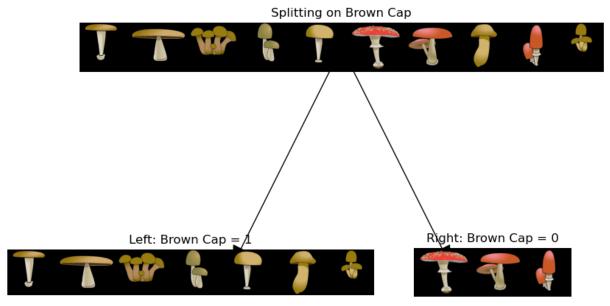
```
In [53]: # Case 1
         root_indices = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
         # Feel free to play around with these variables
         # The dataset only has three features, so this value can be 0 (Brown Cap), 1 (Taper
         feature = 0
         left_indices, right_indices = split_dataset(X_train, root_indices, feature)
         print("CASE 1:")
         print("Left indices: ", left_indices)
         print("Right indices: ", right_indices)
         # Visualize the split
         generate_split_viz(root_indices, left_indices, right_indices, feature)
         print()
         # Case 2
         root_indices_subset = [0, 2, 4, 6, 8]
         left_indices, right_indices = split_dataset(X_train, root_indices_subset, feature)
         print("CASE 2:")
         print("Left indices: ", left_indices)
         print("Right indices: ", right_indices)
         # Visualize the split
```

```
generate_split_viz(root_indices_subset, left_indices, right_indices, feature)
# UNIT TESTS
split_dataset_test(split_dataset)
```

CASE 1:

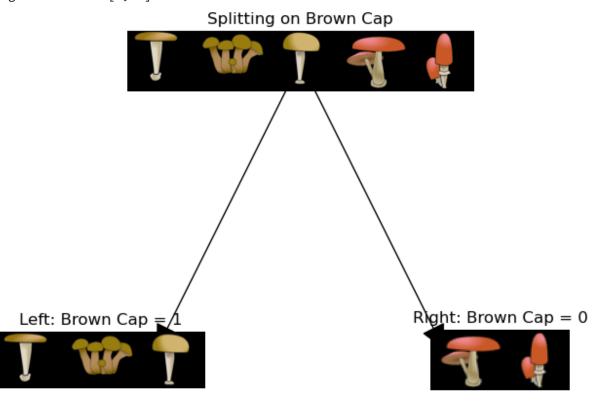
Left indices: [0, 1, 2, 3, 4, 7, 9]

Right indices: [5, 6, 8]



CASE 2:

Left indices: [0, 2, 4] Right indices: [6, 8]



All tests passed.

Expected Output:

```
CASE 1:
Left indices: [0, 1, 2, 3, 4, 7, 9]
Right indices: [5, 6, 8]

CASE 2:
Left indices: [0, 2, 4]
Right indices: [6, 8]
```

4.3 Calculate information gain

Next, you'll write a function called information_gain that takes in the training data, the indices at a node and a feature to split on and returns the information gain from the split.

Exercise 3

Please complete the compute_information_gain() function shown below to compute

$$ext{Information Gain} = H(p_1^{ ext{node}}) - (w^{ ext{left}}H(p_1^{ ext{left}}) + w^{ ext{right}}H(p_1^{ ext{right}}))$$

where

- $H(p_1^{\mathrm{node}})$ is entropy at the node
- $H(p_1^{
 m left})$ and $H(p_1^{
 m right})$ are the entropies at the left and the right branches resulting from the split
- ullet and $w^{
 m right}$ are the proportion of examples at the left and right branch, respectively

Note:

- You can use the compute_entropy() function that you implemented above to calculate the entropy
- We've provided some starter code that uses the split_dataset() function you implemented above to split the dataset

```
Returns:
   cost (float): Cost computed
# Split dataset
left_indices, right_indices = split_dataset(X, node_indices, feature)
# Some useful variables
X node, y_node = X[node_indices], y[node_indices]
X_left, y_left = X[left_indices], y[left_indices]
X_right, y_right = X[right_indices], y[right_indices]
# You need to return the following variables correctly
information_gain = 0
node_entropy = compute_entropy(y_node)
left_entropy = compute_entropy(y_left)
right_entropy = compute_entropy(y_right)
w_left = len(X_left) / len(X_node)
w_right = len(X_right) / len(X_node)
weighted_entropy = w_left * left_entropy + w_right * right_entropy
information_gain = node_entropy - weighted_entropy
return information_gain
```

You can now check your implementation using the cell below and calculate what the information gain would be from splitting on each of the features

```
info_gain0 = compute_information_gain(X_train, y_train, root_indices, feature=0)
print("Information Gain from splitting the root on brown cap: ", info_gain0)

info_gain1 = compute_information_gain(X_train, y_train, root_indices, feature=1)
print("Information Gain from splitting the root on tapering stalk shape: ", info_ga
info_gain2 = compute_information_gain(X_train, y_train, root_indices, feature=2)
print("Information Gain from splitting the root on solitary: ", info_gain2)

# UNIT TESTS
compute_information_gain_test(compute_information_gain)
```

Information Gain from splitting the root on brown cap: 0.034851554559677034

Information Gain from splitting the root on tapering stalk shape: 0.124511249783653

Information Gain from splitting the root on solitary: 0.2780719051126377 All tests passed.

Expected Output:

```
Information Gain from splitting the root on brown cap:
0.034851554559677034
Information Gain from splitting the root on tapering stalk shape:
```

```
0.12451124978365313
Information Gain from splitting the root on solitary:
0.2780719051126377
```

Splitting on "Solitary" (feature = 2) at the root node gives the maximum information gain. Therefore, it's the best feature to split on at the root node.

4.4 Get best split

Now let's write a function to get the best feature to split on by computing the information gain from each feature as we did above and returning the feature that gives the maximum information gain

Exercise 4

Please complete the get_best_split() function shown below.

- The function takes in the training data, along with the indices of datapoint at that node
- The output of the function is the feature that gives the maximum information gain
 - You can use the compute_information_gain() function to iterate through the features and calculate the information for each feature

```
In [56]: # UNQ_C4
          # GRADED FUNCTION: get_best_split
          def get_best_split(X, y, node_indices):
              Returns the optimal feature and threshold value
              to split the node data
              Args:
                  X (ndarray): Data matrix of shape(n_samples, n_features)
y (array like): list or ndarray with n_samples containing the targe
                  node_indices (ndarray): List containing the active indices. I.e, the sample
              Returns:
                  best_feature (int):
The index of the best feature to split
              # Some useful variables
              num_features = X.shape[1]
              # You need to return the following variables correctly
              best_feature = -1
              max info gain=0
              for feature in range(num_features):
```

```
info_gain = compute_information_gain(X, y, node_indices, feature)
if info_gain > max_info_gain:
    max_info_gain = info_gain
    best_feature = feature

return best_feature
```

All tests passed.

Now, let's check the implementation of your function using the cell below.

```
In [57]: best_feature = get_best_split(X_train, y_train, root_indices)
    print("Best feature to split on: %d" % best_feature)

# UNIT TESTS
    get_best_split_test(get_best_split)

Best feature to split on: 2
```

As we saw above, the function returns that the best feature to split on at the root node is feature 2 ("Solitary")

5 - Building the tree

In this section, we use the functions you implemented above to generate a decision tree by successively picking the best feature to split on until we reach the stopping criteria (maximum depth is 2).

You do not need to implement anything for this part.

```
In [58]: # Not graded
         tree = []
         def build_tree_recursive(X, y, node_indices, branch_name, max_depth, current_depth)
             Build a tree using the recursive algorithm that split the dataset into 2 subgro
             This function just prints the tree.
             Args:
                X (ndarray):
                                        Data matrix of shape(n_samples, n_features)
                 y (array like): list or ndarray with n_samples containing the targe
                 node_indices (ndarray): List containing the active indices. I.e, the sample
                 branch_name (string): Name of the branch. ['Root', 'Left', 'Right']
                                      Max depth of the resulting tree.
                max_depth (int):
                 current_depth (int): Current depth. Parameter used during recursive call
             0.00
             # Maximum depth reached - stop splitting
             if current_depth == max_depth:
```

```
formatting = " "*current_depth + "-"*current_depth
    print(formatting, "%s leaf node with indices" % branch_name, node_indices)
    return

# Otherwise, get best split and split the data
# Get the best feature and threshold at this node
best_feature = get_best_split(X, y, node_indices)

formatting = "-"*current_depth
print("%s Depth %d, %s: Split on feature: %d" % (formatting, current_depth, bra

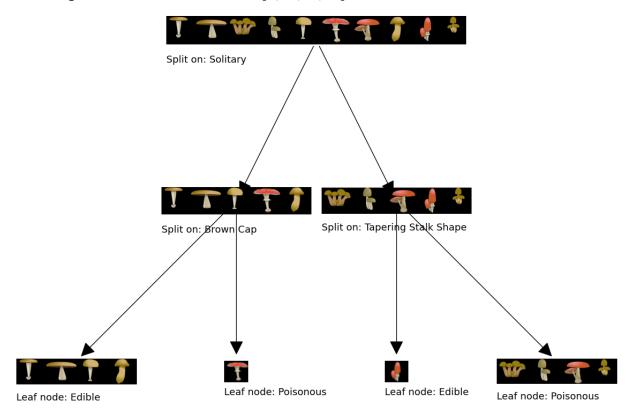
# Split the dataset at the best feature
left_indices, right_indices = split_dataset(X, node_indices, best_feature)
tree.append((left_indices, right_indices, best_feature))

# continue splitting the left and the right child. Increment current depth
build_tree_recursive(X, y, left_indices, "Left", max_depth, current_depth+1)
build_tree_recursive(X, y, right_indices, "Right", max_depth, current_depth+1)
```

In [59]: build_tree_recursive(X_train, y_train, root_indices, "Root", max_depth=2, current_d
generate_tree_viz(root_indices, y_train, tree)

Depth 0, Root: Split on feature: 2

- Depth 1, Left: Split on feature: 0
 - -- Left leaf node with indices [0, 1, 4, 7]
 - -- Right leaf node with indices [5]
- Depth 1, Right: Split on feature: 1
 - -- Left leaf node with indices [8]
 - -- Right leaf node with indices [2, 3, 6, 9]



▶ Please click here if you want to experiment with any of the non-graded code.