



Run1

CC1p Purity = 54.3 %

Cosmics = 0.4 %

# events

400

300

200

100

0

$\frac{\text{BeamOn} - \text{ExtBNB}}{\text{Overlay}}$

1.5

1.0

0.5

0

0.2

0.4

0.6

0.8

1

v score

