

Running instructions:

To run our project, you can simply execute the `compile.bat` file present in the `src` folder. This file will delete all the `.class` files present in the folder and use `javac` to compile all the classes and dependencies of the project.

After compilation, you can just call `java Server` in the terminal and the Server will start. Secondly, you can run any number of Client instances with `java Client`. These instances will automatically connect to the server. Finally, for usage instructions, you can use the `help` command in the Client terminal.

The default setup of the server is to run a maximum of 2 game instances simultaneously, with 2 players in each game.