

CT-2 Assignment

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Section:- G1

- 6.) Write a SQL like 3 statement to create a table named as job including columns job-id, job-title, Min-salary, Max-salary, job-id column does not contain any duplicate value at time of insertion

A.) import sqlite3

con = sqlite3.connect("Job.db")

con.execute("Create Table IF NOT EXISTS Jobs(JOB-ID varchar(10) NOT NULL, JOB-TITLE varchar(35) NOT NULL, MIN-SALARY decimal(6,0), MAX-SALARY (6,0));")

con.execute("insert into jobs values (101, 'Manager', 15000, 25000)")

7.) What is Event Driven Programming?

A.) In programming, an event handler is a callback routine that operates asynchronously once an event takes place. It dictates the action that follows the event. The programmer writes a code for action to take place. An event is an action that takes place when a user interacts with program.

8.) Write python code to print even numbers, odd numbers from list of given number using Iterative approach

[2, 5, 8, 23, 14, 37, 47, 18, 20, 36, 29]

A.) num = [2, 5, 8, 23, 14, 37, 47, 18, 20, 36, 29]

odd = []

even = []

```

for i in num:
    if i%2 == 0:
        even.append(i)
    else:
        odd.append(i)

print(odd)
print(even)

```

9.) Explain implicit Parallelism

- A.) → Allow programmer to write their programs without concern about the exploitation of parallelism. Exploitation of parallelism is instead automatically performed by computer and/or the runtime system. In this way the parallelism is transparent to programmer maintaining the complexity of software development at same level of standard sequential programming.
- Extracting parallelism implicitly is not an easy task. For imperative programming language, the complexity of program is almost prohibitive and allows positive results only for restricted sets of application.

- 10.) Find out geometry managers for below options
- a.) I have set of radio widgets and want place it next to each other along horizontal axis.
- b.) I have button widget which I want to place it on specify coordinates denoting the screen.

A.)

```

rb1 = tk.Radiobutton(root, text = 'option 2', variable=var, value=1)
rb1.grid(row=0, column=0)
rb1.grid(row=0, column=1)
b1 = place(x=50, y=50) b1 = tk.Button(root, text="submit",
                                Command=root.destroy)
b1.place(x=50, y=50)

```

11.) Create table for student with following fields
a.) (Reg-no, student-name, sex, create table Dept with following fields (dept-no primary key, dept-name)

a.) Insert sample records

b.) Display student regno, name, dept. name.

c.) Display name ending with Ka

d.) Display female name students

e.) Display names in descending order.

A.) Import sqlite 3, con = sqlite3.connect("colleg.db")
St = "create table (rno number(3), name char(50), dept number(5),
gender char(20));"

con.execute(St)

St = "insert into student values (101, 'ajay', 1, 'male');"

con.execute(St)

St = "create table dept (dno number(3) primary key, dname
char(50));"

con.execute(St)

St = "insert into dept value (1, 'Cse');"

con.execute(St)

St = "select student.name, dept.name from student INNER JOIN
dept ON S.dno = d.dno;"

con.execute(St);

St = "select rno, name, dept, spl from student;"

con.execute(St);

St = "select name from student where name like '%Ka';"

con.execute(St);

St = "select * from students where gender = 'female';"

con.execute(St)

St = "select * from students order by name desc;"

con.execute(St)

con.close()

11.) Explain Parallel programming and write multithreaded application python

A.) Multitasking in general is capability of performing multiple tasks simultaneously. Multithreading refers to concurrently executing multiple threads by rapidly switching the control of CPU b/w threads. Python Global Interpreter Lock limits one thread at a time even if machine contain multiple processors.

Application:-

```
import threading
from threading import *
def calculate_square(num):
    print("Calculate square of given number")
    for n in num:
        print(f"The square of {n} is: 'n*n'")
def calculate_cube(num):
    print("Calculate cube of given number")
    for n in num:
        print(f"The cube of {n} is: 'n*n*n'")
```

```
lst = [2, 4, 6, 8, 10]
```

```
thread1 =
threading.Thread(target=calculate_square, args=(lst,))
threading.Thread(target=calculate_cube, args=(lst,))
thread1.start()
thread1.start()
thread1.join()
thread2.join()
```

12.) Create calendar using Tkinter by showing date month and year with scroll down menu first the particular date month and year and press the click button to show message of clicked date, month, year.

A.)

```
from Tkinter import *
import calendar

from datetime import date

def printCalendar():
    month = int(month-box.get())
    year = int(year-box.get())
    output_calendar = calendar.month(year, month)
    calendar_field.delete(1.0, 'end')
    calendar_field.insert('end', output_calendar)

def reset():
    calendar_field.delete(1.0, 'end')
    month_var.set(current-month)
    year_var.set(current-year)
    month-box.configure(textvariable=month_var)
    year-box.configure(textvariable=year_var)

def close():
    guiWindow.destroy()
```

```
header-frame = Frame(guiWindow)
entry-frame = Frame(guiWindow)
result-frame = Frame(guiWindow)
button-frame = Frame(guiWindow)

header-frame.pack(expand=True, fill="both")
entry-frame.pack(expand=True, fill="both")
result-frame.pack(expand=True, fill="both")
button-frame.pack(expand=True, fill="both")
```

```

header_label = Label(header_frame, text="CALENDAR")
header_label.pack(expand=True, fill="both")
month_label = Label(entry_frame, text="Month")
year_label = Label(entry_frame, text="year",
                    font=("arial", "20", "bold"), fg="#000000")
month_label.place(x=30, y=0)
year_label.place(x=275, y=0)
month_var = IntVar(entry_frame)
year_var = IntVar(entry_frame)
current_month = date.today().month
current_year = date.today().year
month_var.set(current_month)
year_var.set(current_year)
month_box = Spinbox(entry_frame, from=1, to=12, width=10)
textvariable = month_var, font=("arial", "15")
nb_name = "main"
mainwindow = Tk()
mainwindow.title("GUI Calendar")
mainwindow.geometry("500x150")
mainwindow.geometry()
mainwindow.resizable(0,0)

```

12 b)

tk	
Reg no:	<input type="text"/>
Name	<input type="text"/>
Dept	<input type="text"/>
Gender	<input type="radio"/> male <input type="radio"/> female
Age	<input type="text"/>
<input type="button" value="Insert"/>	<input type="button" value="update"/>
<input type="button" value="Delete"/>	<input type="button" value="Select"/>

A) from tkinter import *

root = Tk()

def insert():

pass

l1 = Label(root, text="reg no", grid(row=0, column=0))

e1 = StringVar()

e1 = Entry(root, textvariable=e1).grid(row=0, column=1)

l2 = Label(root, text="Name", grid(row=1, column=0))

e2 = StringVar()

e2 = Entry(root, textvariable=e2).grid(row=1, column=1)

l3 = Label(root, text="Dept", grid(row=2, column=0))

e3 = StringVar()

e3 = Entry(root, textvariable=e3).grid(row=2, column=1)

l4 = Label(root, text="Gender", grid(row=3, column=0))

v = IntVar()

r1 = Radiobutton(root, text="Male", value=1, variable=v).
grid(row=3, column=1)

r2 = Radiobutton(root, text="Female", value=2, variable=v).
grid(row=3, column=0)

s = IntVar()

s1 = Spinbox(root, from_=18, to=50, textvariable=s).grid
(row=4, column=1)

b1 = Button(root, text="Insert", command=insert).grid
(row=5, column=0)

b2 = Button(root, text="Update", command=insert)

b3 = Button(root, text="Select", command=insert)

b4 = Button(root, text="Delete", command=insert)

root.mainloop()

MCA

- 1.) The idea of imperative programming paradigm initiates Object oriented programming
- 2.) Which is false regarding dependent types.
They allow us to write programs and know they are correct only after running them
- 3.) If "wait for graph" for a set of processes contain a cycle, so it means.
There is a chance for deadlock to occur.
- 4.) `>>> P = Pool(5)` - pool of five worker processes.
- 5.) "Spinbox()" provides range of values to user ~~out of~~
- 6.) "Trigger Function" decides what code to run when there are specific event occurs, which are used to select which event handler to use for event.
- 7.) Creating "submit" syntax
`Parent = TK()`
`Submit = Button(parent, text="submit").grid(row=2, column=)`
- 8.) "`<Thread>`" "`<Threading>`" are two modules offers to implement in python programming
- 9.) "expand" property of Geometry manager pack allows the widget to fill any space not otherwise used in widget's parent.
- 10.) Syntax which does not insert new record into sqlite3
`Insert into phonebook(phone no, fname, lname, email) values (123, 'x', 'G', 'xyz@gmail.com');`

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