

## EDUCATION

<b>University of Virginia, School of Engineering and Applied Science</b> PhD. In Computer Science Supervisor: <a href="#">Dr. Felix Xiaozhu Lin</a>	Started in Aug 2022 Expected Graduation: May 2027 CGPA: 3.9/4.0
<b>Bangladesh University of Engineering and Technology (BUET)</b> BSc. In Computer Science and Engineering	Mar 2016-Feb 2021

## RESEARCH AREA

ML acceleration, AI Systems, LLM inference, Optimization, Speech, Privacy, Performance analysis

## WORK EXPERIENCE

Department of Computer Science, UVa <i>Graduate Research Assistant</i>	August 2022-Present <i>Charlottesville, VA</i>
<ul style="list-style-type: none"><li>Exploring <b>efficient Mixture-of-Experts (MoE) architectures</b> for <b>on-device LLM inference</b>; investigating scalable expert routing, <u>quantization</u>-aware optimizations, and dynamic execution strategies on heterogenous hardware.</li><li>Conducted large-scale <b>CPU/GPU benchmarking</b> of <b>foundation models</b> such as <u>LLaMA</u>, <u>DeepSeek</u> across 26+ <b>quantization</b> schemes using <u>llama.cpp</u>; profiling latency/throughput tradeoffs and uncovering hardware bottlenecks across heterogeneous hardware (Apple Silicon vs CUDA GPUs).</li><li>Developed a <b>resource-efficient</b> framework for <b>on-device speech understanding</b>, leveraging cache and temporal locality with deep models and cloud offloading to enable real-time speech understanding on <u>intelligent assistants</u>.</li><li>Finetuned Transformer-based SLM (e.g., Whisper-Tiny) with PEFT techniques for on-device, privacy-preserving speech recognition and named entity recognition driven filtering to protect sensitive data w/o degrading accuracy.</li></ul>	
<i>Graduate Teaching Assistant</i>	
<ul style="list-style-type: none"><li>Led 4 semesters of core CS courses (Operating Systems, NLP, Signal Processing &amp; ML) Systems, Solutions and Development Technologies (SSD-Tech)</li></ul>	March 2021-July 2022

## PUBLICATIONS

- [[SIGMETRICS'26](#)] Benchmarking and Characterization of Large Language Model Inference on Apple Silicon [[PDF](#)]  
*Afsara Benazir, Felix Xiaozhu Lin.*  
Benchmarked 8B–405B LLMs across 26 quantization schemes uncovering performance bottlenecks on Apple Silicon vs NVIDIA GPUs while revealing non-intuitive hardware bottlenecks (latency, memory b/w, compute, power).
- [[Mobisys'24](#)] Speech Understanding on Tiny Devices with A Learning Cache [[PDF](#)]  
*Afsara Benazir, Zhiming Xu, Felix Xiaozhu Lin.*  
Integrated on-device execution with cloud offloading to understand human like speech in a \$5 MCU at 1.5MB memory with 75% faster latency.
- [[SEC'25](#)] Privacy-Preserving Edge Speech Understanding with Tiny Foundation Models [[PDF](#)]  
*Afsara Benazir, Felix Xiaozhu Lin.*  
Developed and edge/cloud privacy preserving speech inference engine that filters >83% sensitive entities on-device, maintaining transcription accuracy at 0.11 WER.

**Poster:** [[MobiCom'24](#)] Maximizing the Capabilities of Tiny Speech Foundation Models in a Privacy Preserving Manner [[PDF](#)]

- [[SOSP'25](#)] A Journey of Modern OS Construction From boot to DOOM [[PDF](#)]

Wonkyo Choe\*, Rongxiang Wang\*, Afsara Benazir\*, Felix Xiaozhu Lin.

\*Co-primary authors

Worked in developing an instructional OS on Raspberry Pi 3 with modern features (multicore, threading, USB, DMA, per-app address spaces, debugging, and a window manager).

- [[WI-IAT'20](#)] Credibility assessment of User Generated health information of the Bengali language in micro blogging sites using NLP techniques and Machine Learning. [[PDF](#)] Afsara Benazir, Sadia Sharmin.

Workshop paper at the 2020 IEEE/WIC/ACM International Joint Conference on Web Intelligence and Intelligent Agent Technology

## ACADEMIC PROJECTS

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- Built a low-resource vision-based authentication system, implementing face and hand gesture recognition on XIAO ESP32S3 (512 KB SRAM) for on-device control. [video](#) [code](#)
- Designed a handheld RTOS-based game system on TM4C123G MCU fulfilling the constraints of RTOS including multi-threading and deadlock prevention, using C and Arm Keil Studio IDE [video](#)
- Developed a mobile health sensing application for adaptive step tracking using smartwatch data, designing a closed-loop feedback system and evaluating models with WEKA. [link](#)
- Built BetterSound, a real-time, location-based noise alert Android application, implemented in Java with a Firestore backend to notify users of historically noisy areas.

## TECHNICAL SKILLS

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Machine Learning: Deep Learning[CNN, Transformer, MoE], Quantization, Evaluation Pipeline, Named Entity Recognition  
Languages: Python , C++ ,C, Java, PHP, Bash, SQL, Assembly (8086)

Framework/Lib: **llama.cpp**, PyTorch, lm-eval, HuggingFace, Metal, CoreML, Laravel, Django

Libraries: Pandas, Numpy, soundfile, SpaCy, NLTK

Software: PyCharm, VS code, GPU Profiling (Nsight, Instruments), Embedded (STM32CUBE IDE, Arm Keil, Atmel Studio)

Miscellaneous: RaspberryPi, STM32F7 Booster Pack, XIAO ESP32 series, xv6, Linux, Git, LaTeX.

## ACHIEVEMENTS

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- Awards: Faculty & Audience Choice (2025) [poster](#); Faculty Choice (2023) [poster](#), UVa CS Research Symposium.
- Student Travel Grants (MobiCom'24, SEC'25); HPCI Participant (SC'20)
- Undergraduate Merit Scholarship (2020); ABI Scholar, Grace Hopper Celebration (GHC'19).

## LEADERSHIP

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- Student committee chair (lightning talk) at [the 1st LLM workshop at UVA](#)
- Mentored 4 Charlottesville high school students in developing a hands-on engineering capstone project in collaboration with Link Lab.
  - Conducted weekly meetings, supervised prototyping. ([news article](#)) Fall'24 & Spring'25
- Student Volunteer at SEC'25
- Reviewer: AE@[SIGCOMM'25](#), AE@[PPoPP'25](#), PPoPP'26