

AFSARA BENAZIR

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EDUCATION

University of Virginia, School of Engineering and Applied Science

PhD. In Computer Science

Supervisor: [Dr. Felix Xiaozhu Lin](#)

Started in Aug 2022

Expected Graduation: May 2027

CGPA: 3.9/4.0

Bangladesh University of Engineering and Technology (BUET)

BSc. In Computer Science and Engineering

Mar 2016-Feb 2021

RESEARCH AREA

ML acceleration, AI Systems, LLM inference, Optimization, Speech, Privacy, Performance analysis

WORK EXPERIENCE

Department of Computer Science, UVa

Graduate Research Assistant

August 2022-Present

Charlottesville, VA

- Exploring **efficient Mixture-of-Experts (MoE) architectures** for **on-device LLM inference**; investigating scalable expert routing, quantization-aware optimizations, and dynamic execution strategies on heterogeneous hardware.
- Conducted large-scale **CPU/GPU benchmarking** of **foundation models** such as LLaMA, DeepSeek across 26+ **quantization** schemes using *llama.cpp*; profiling latency/throughput tradeoffs and uncovering hardware bottlenecks across heterogeneous hardware (Apple Silicon vs CUDA GPUs).
- Developed a **resource-efficient** framework for **on-device speech understanding**, leveraging cache and temporal locality with deep models and cloud offloading to enable real-time speech understanding on intelligent assistants.
- Finetuned Transformer-based SLM (e.g., Whisper-Tiny) with PEFT techniques for on-device, privacy-preserving speech recognition and named entity recognition driven filtering to protect sensitive data w/o degrading accuracy.

Graduate Teaching Assistant

- Led 4 semesters of core CS courses (Operating Systems, NLP, Signal Processing & ML)

Systems, Solutions and Development Technologies (SSD-Tech)

Engineer, Technology

March 2021-July 2022

Dhaka, Bangladesh

- Developed client-side features for an e-commerce website using Laravel Framework (PHP)

PUBLICATIONS

- **[SIGMETRICS'26] Benchmarking and Characterization of Large Language Model Inference on Apple Silicon** [\[PDF\]](#)
Afsara Benazir, Felix Xiaozhu Lin.
Benchmarked 8B–405B LLMs across 26 quantization schemes uncovering performance bottlenecks on Apple Silicon vs NVIDIA GPUs while revealing non-intuitive hardware bottlenecks (latency, memory b/w, compute, power).
- **[Mobisys'24] Speech Understanding on Tiny Devices with A Learning Cache** [\[PDF\]](#)
Afsara Benazir, Zhiming Xu, Felix Xiaozhu Lin.
Integrated on-device execution with cloud offloading to understand human like speech in a \$5 MCU at 1.5MB memory with 75% faster latency.
- **[SEC'25] Privacy-Preserving Edge Speech Understanding with Tiny Foundation Models** [\[PDF\]](#)
Afsara Benazir, Felix Xiaozhu Lin.
Developed and edge/cloud privacy preserving speech inference engine that filters >83% sensitive entities on-device, maintaining transcription accuracy at 0.11 WER.

Poster: [\[MobiCom'24\]](#) Maximizing the Capabilities of Tiny Speech Foundation Models in a Privacy Preserving Manner [\[PDF\]](#)

- [\[SOSP'25\]](#) A Journey of Modern OS Construction From boot to DOOM [\[PDF\]](#)

Wonkyo Choe*, Rongxiang Wang*, [Afsara Benazir*](#), Felix Xiaozhu Lin.

**Co-primary authors*

Worked in developing an instructional OS on Raspberry Pi 3 with modern features (multicore, threading, USB, DMA, per-app address spaces, debugging, and a window manager).

- [\[WI-IAT'20\]](#) Credibility assessment of User Generated health information of the Bengali language in micro blogging sites using NLP techniques and Machine Learning. [\[PDF\]](#) [Afsara Benazir](#), [Sadia Sharmin](#).

Workshop paper at the 2020 IEEE/WIC/ACM International Joint Conference on Web Intelligence and Intelligent Agent Technology

ACADEMIC PROJECTS

- **Built a low-resource vision-based authentication system**, implementing face and hand gesture recognition on XIAO ESP32S3 (512 KB SRAM) for on-device control. [video](#) [code](#)
- **Designed a handheld RTOS-based game system** on TM4C123G MCU fulfilling the constraints of RTOS including multi-threading and deadlock prevention, using C and Arm Keil Studio IDE [video](#)
- **Developed a mobile health sensing application** for adaptive step tracking using smartwatch data, designing a closed-loop feedback system and evaluating models with WEKA. [link](#)
- **Built BetterSound, a real-time, location-based noise alert Android application**, implemented in Java with a Firestore backend to notify users of historically noisy areas.

TECHNICAL SKILLS

Machine Learning: Deep Learning[CNN, Transformer, MoE], Quantization, Evaluation Pipeline, Named Entity Recognition

Languages: Python , C++ ,C, Java, PHP, Bash, SQL, Assembly (8086)

Framework/Lib: **llama.cpp**, PyTorch,lm-eval, HuggingFace, Metal, CoreML, Laravel, Django

Libraries: Pandas, Numpy, soundfile, SpaCy, NLTK

Software: PyCharm, VS code, GPU Profiling (Nsight, Instruments), Embedded (STM32CUBE IDE, Arm Keil, Atmel Studio)

Miscellaneous: RaspberryPi, STM32F7 Booster Pack, XIAO ESP32 series, xv6, Linux, Git, LaTeX.

ACHIEVEMENTS

- Awards: Faculty & Audience Choice (2025) [poster](#); Faculty Choice (2023) [poster](#), UVa CS Research Symposium.
- Student Travel Grants (MobiCom'24, SEC'25); HPCI Participant (SC'20)
- Undergraduate Merit Scholarship (2020); ABI Scholar, Grace Hopper Celebration (GHC'19).

LEADERSHIP

- Student committee chair (lightning talk) at [the 1st LLM workshop at UVA](#)
- Mentored 4 Charlottesville high school students in developing a hands-on engineering capstone project in collaboration with Link Lab.
 - Conducted weekly meetings, supervised prototyping. [\(news article\)](#) Fall'24 & Spring'25
- Student Volunteer at SEC'25
- Reviewer: AE@[SIGCOMM'25](#), AE@[PPoPP'25](#), PPoPP'26