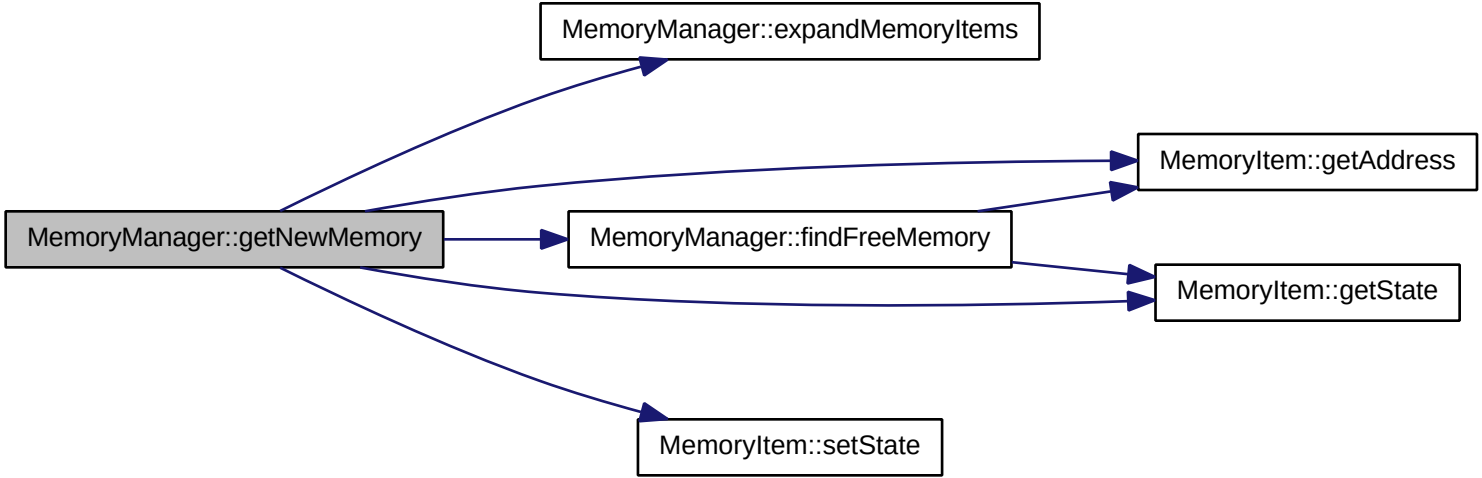
MemoryManager::expandMemoryItems
MemoryItem::getAddress
MemoryManager::getNewMemory
MemoryManager::findFreeMemory
MemoryItem::getState
MemoryItem::setState