

**Algorithm 1** Twin Delayed DDPG

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1: Input: initial policy parameters  $\theta$ , Q-function parameters  $\phi_1, \phi_2$ , empty replay buffer  $\mathcal{D}$ 
2: Set target parameters equal to main parameters  $\theta_{\text{targ}} \leftarrow \theta, \phi_{\text{targ},1} \leftarrow \phi_1, \phi_{\text{targ},2} \leftarrow \phi_2$ 
3: repeat
4:   Observe state  $s$  and select action  $a = \text{clip}(\mu_\theta(s) + \epsilon, a_{\text{Low}}, a_{\text{High}})$ , where  $\epsilon \sim \mathcal{N}$ 
5:   Execute  $a$  in the environment
6:   Observe next state  $s'$ , reward  $r$ , and done signal  $d$  to indicate whether  $s'$  is terminal
7:   Store  $(s, a, r, s', d)$  in replay buffer  $\mathcal{D}$ 
8:   If  $s'$  is terminal, reset environment state.
9:   if it's time to update then
10:    for  $j$  in range(however many updates) do
11:      Randomly sample a batch of transitions,  $B = \{(s, a, r, s', d)\}$  from  $\mathcal{D}$ 
12:      Compute target actions
          
$$a'(s') = \text{clip}(\mu_{\theta_{\text{targ}}}(s') + \text{clip}(\epsilon, -c, c), a_{\text{Low}}, a_{\text{High}}), \quad \epsilon \sim \mathcal{N}(0, \sigma)$$

13:      Compute targets
          
$$y(r, s', d) = r + \gamma(1 - d) \min_{i=1,2} Q_{\phi_{\text{targ},i}}(s', a'(s'))$$

14:      Update Q-functions by one step of gradient descent using
          
$$\nabla_{\phi_i} \frac{1}{|B|} \sum_{(s,a,r,s',d) \in B} (Q_{\phi_i}(s, a) - y(r, s', d))^2 \quad \text{for } i = 1, 2$$

15:      if  $j \bmod \text{policy\_delay} = 0$  then
16:        Update policy by one step of gradient ascent using
          
$$\nabla_{\theta} \frac{1}{|B|} \sum_{s \in B} Q_{\phi_1}(s, \mu_\theta(s))$$

17:        Update target networks with
          
$$\begin{aligned} \phi_{\text{targ},i} &\leftarrow \rho \phi_{\text{targ},i} + (1 - \rho) \phi_i \\ \theta_{\text{targ}} &\leftarrow \rho \theta_{\text{targ}} + (1 - \rho) \theta \end{aligned} \quad \text{for } i = 1, 2$$

18:      end if
19:    end for
20:  end if
21: until convergence

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