



Jason Byrne <jbyrne6@gmail.com>

Error propagation

5 messages

Jason Byrne <jbyrne6@gmail.com>**8 January 2008 13:18**

To: Peter Gallagher <peter.gallagher@tcd.ie>

Peter,

You wrote down that you thought my velocity (and accel.) errors could be gotten by

$$\Delta v = v * (\Delta h / h + \Delta t / t)$$

but this means the velocity errors are inversely proportional to the height which doesn't seem right to me.

Any ideas?

Peter Gallagher <peter.gallagher@tcd.ie>**8 January 2008 14:15**

To: Jason Byrne <jbyrne6@gmail.com>

... yep, you do have a point there. Although you are correct in saying that $dv \sim 1/h$, the error in the velocity is actually proportional to the fractional error in h , which is given by dh/h . Need to think about this a bit more.

PG

Peter Gallagher PhD

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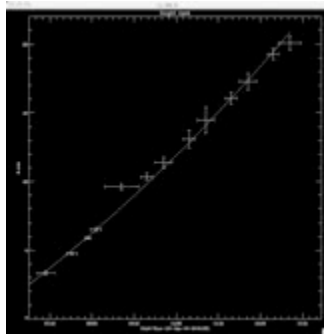
[Quoted text hidden]

Jason Byrne <jbyrne6@gmail.com>**8 January 2008 14:35**

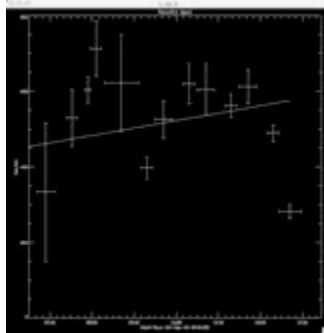
To: Peter Gallagher <peter.gallagher@tcd.ie>

Ok, for the given height-time it produces this unattractive graph for velocity...

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2 attachments

height_fit.tiff
34K



Vel_fit.tiff
36K

Peter Gallagher <peter.gallagher@tcd.ie>

8 January 2008 14:49

To: Jason Byrne <jbyrne6@gmail.com>

... those errors look ok, but the scatter is still terrible in velocity.

Is the h data still smoothed before taking the derivative?

Peter Gallagher PhD

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<height_fit.tiff><Vel_fit.tiff>

Jason Byrne <jbyrne6@gmail.com>

8 January 2008 14:57

To: Peter Gallagher <peter.gallagher@tcd.ie>

No, I took out the smoothing. It's just $v = \text{deriv}(t, h)$. I don't understand how other papers get out their kinematics if this is presenting such difficulties for me!

And I don't see why the velocity errors don't have some resemblance to the height errors (e.g. the first point), which was why I questioned the equation proportionalities.

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