


Controls

Ecosystem Simulator



Restart

Clear screen

Specify plant size	Specify plant eater size	Specify meat eater size	Specify human size
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Specify plant rate	Specify plant eater rate	Specify meat eater rate	Specify human rate
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Add Plant

Add Plant Eater

Add Meat Eater

Add Human

Simulate Day

Make PlantEater Chew

Make MeatEater Eat

Make Human Hunt

View Plant Stats

View PlantEater Stats

View MeatEater Stats

View Human Stats

Creature Simulation

Instructions

Creature Simulation Instructions:
Specify size/rate: input integer or float values. Size is in grams and rate is in grams/day.

After you have done this, click "add (object)" to add one of those objects to the simulation with your given size and rate.

You MUST add more than three of each object for the simulation to run correctly. After this condition has been satisfied, you can simulate a day in the ecosystem, view stats for any 4 of the types of objects, or you can simulate interactions between the 4 groups (like eating or hunting).

To start over, press "restart." To clear the screen, press "clear screen."