

# **Microservices Containers Kubernetes in 20 minutes :)**

# **1. Microservices**

The background of the slide features abstract, overlapping wavy shapes in various shades of orange and pink, creating a modern and artistic look.

# Monolith

- Running either as a single (small number) process spread across a handful of servers
- Slow release cycles
- Developers package up hand it over to the ops team
- Hardware failures: the ops team manually migrates it to the remaining healthy servers

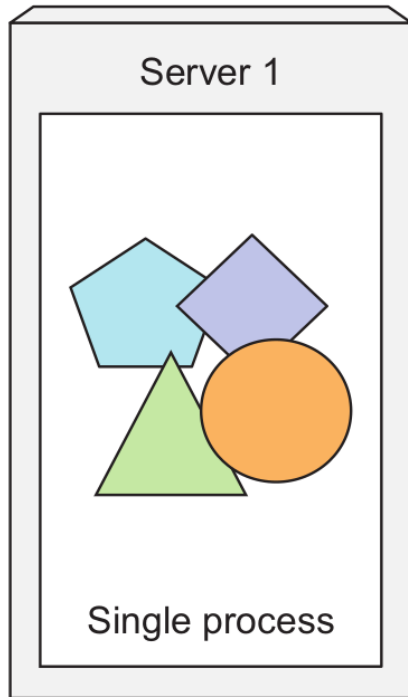
# Microservice

Today, big monolithic legacy applications are being broken down into

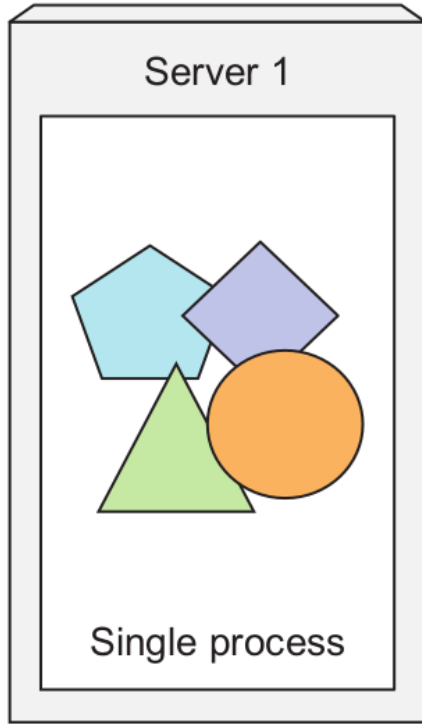
- Smaller
- Independently

running components

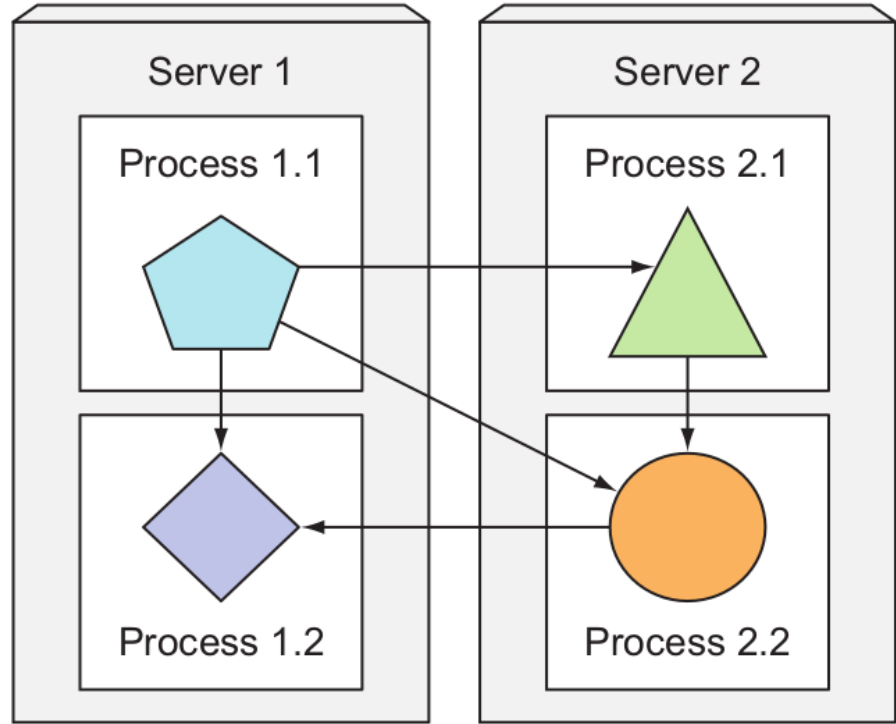
## Monolithic application



## Monolithic application



## Microservices-based application



# Monolith

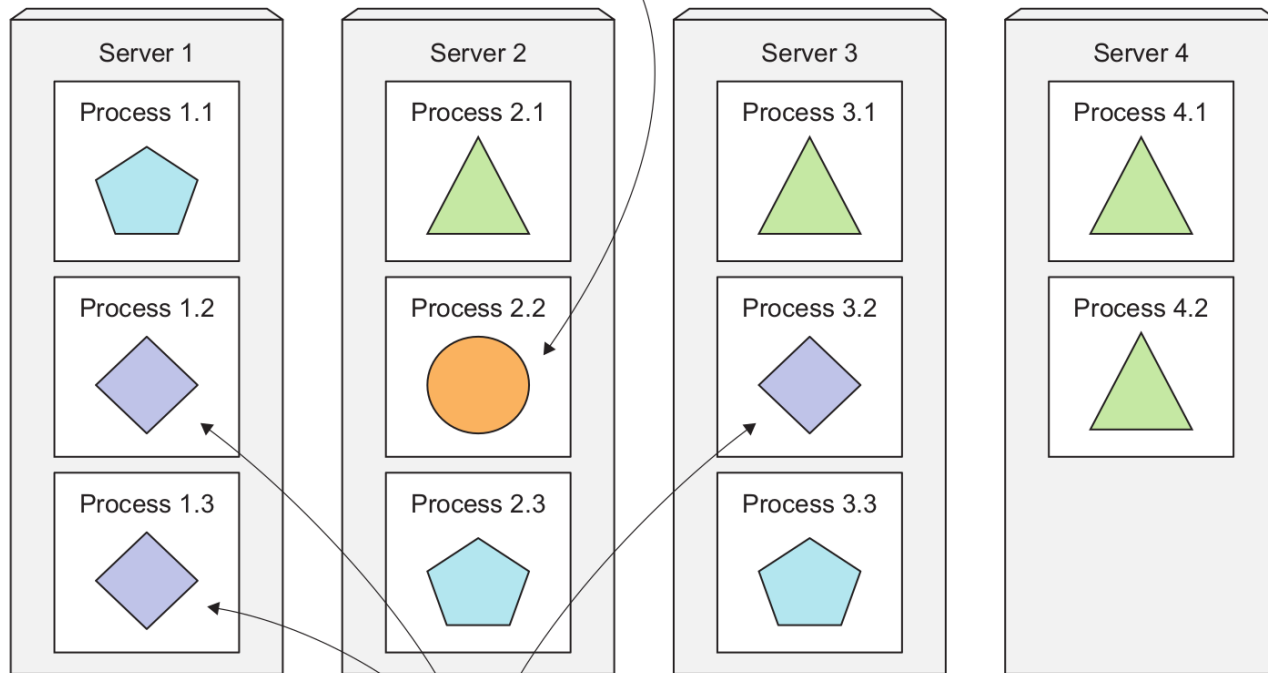
- Tightly coupled: Developed, Deployed, and Managed as one entity
- Changes to one part require a redeployment
- Requires powerful servers
- Have to vertically scale (CPU, RAM, ...)
- Horizontal Scale: Setting Up additional servers + running multiple copies (or replicas) of an application

# Scaling Microservices

- Scale is done on a per-service basis
- Scaling only those services that require more resources
- Leaving others at their original scale.



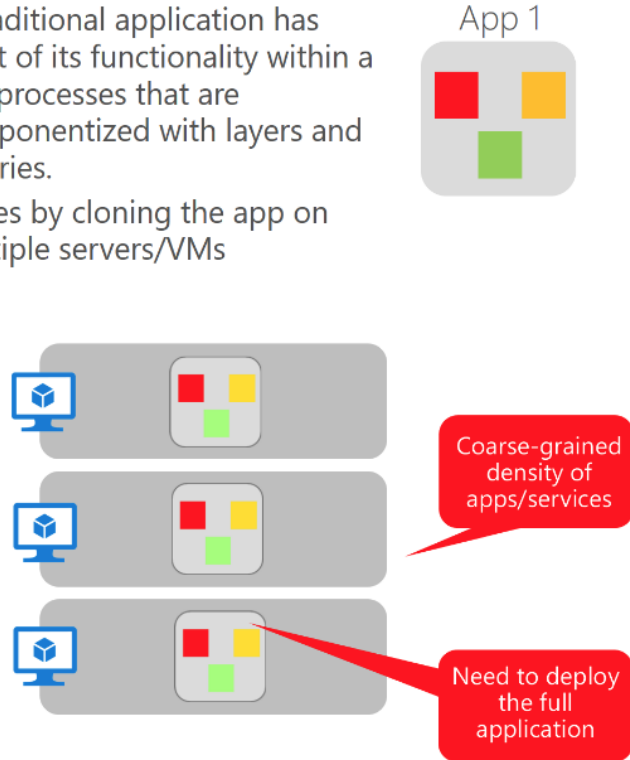
**Single instance  
(possibly not scalable)**



**Three instances of  
the same component**

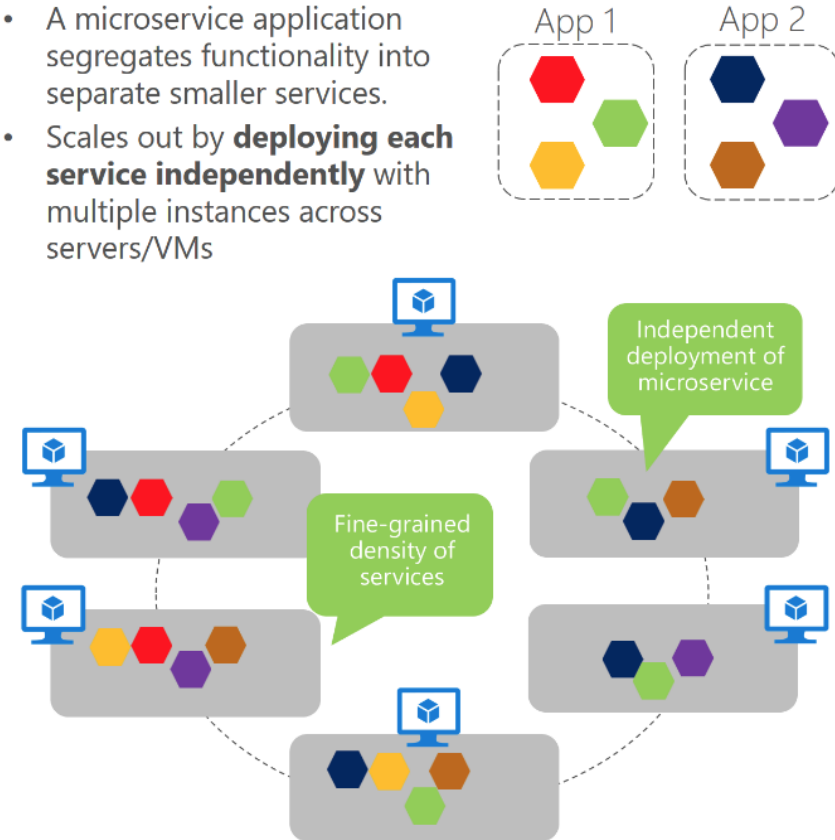
# Monolithic deployment approach

- A traditional application has most of its functionality within a few processes that are componentized with layers and libraries.
- Scales by cloning the app on multiple servers/VMs



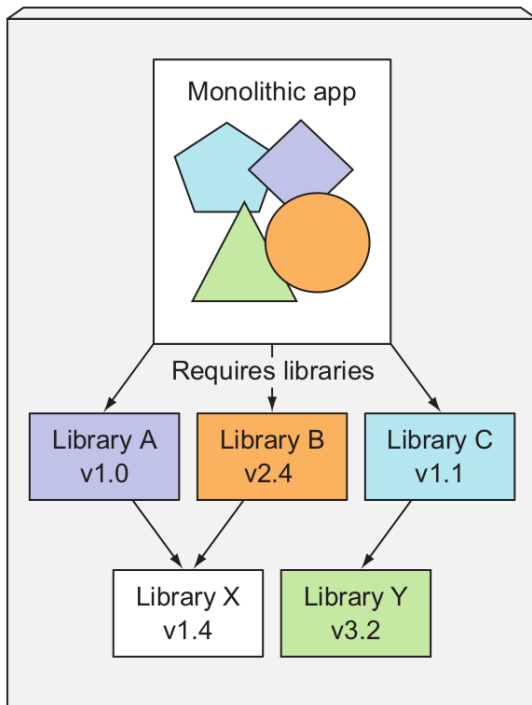
# Microservices application approach

- A microservice application segregates functionality into separate smaller services.
- Scales out by **deploying each service independently** with multiple instances across servers/VMs

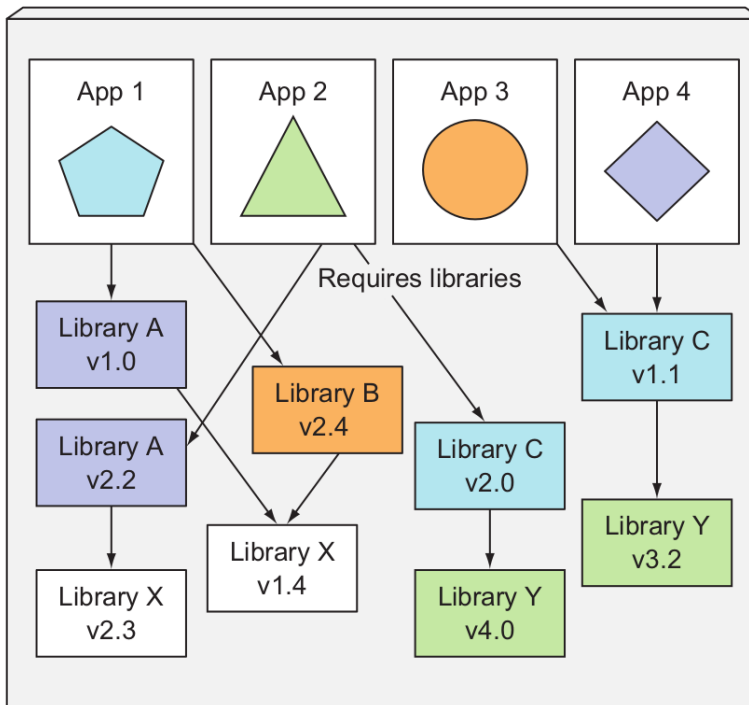


# Divergence of Environment Requirements

Server running a monolithic app

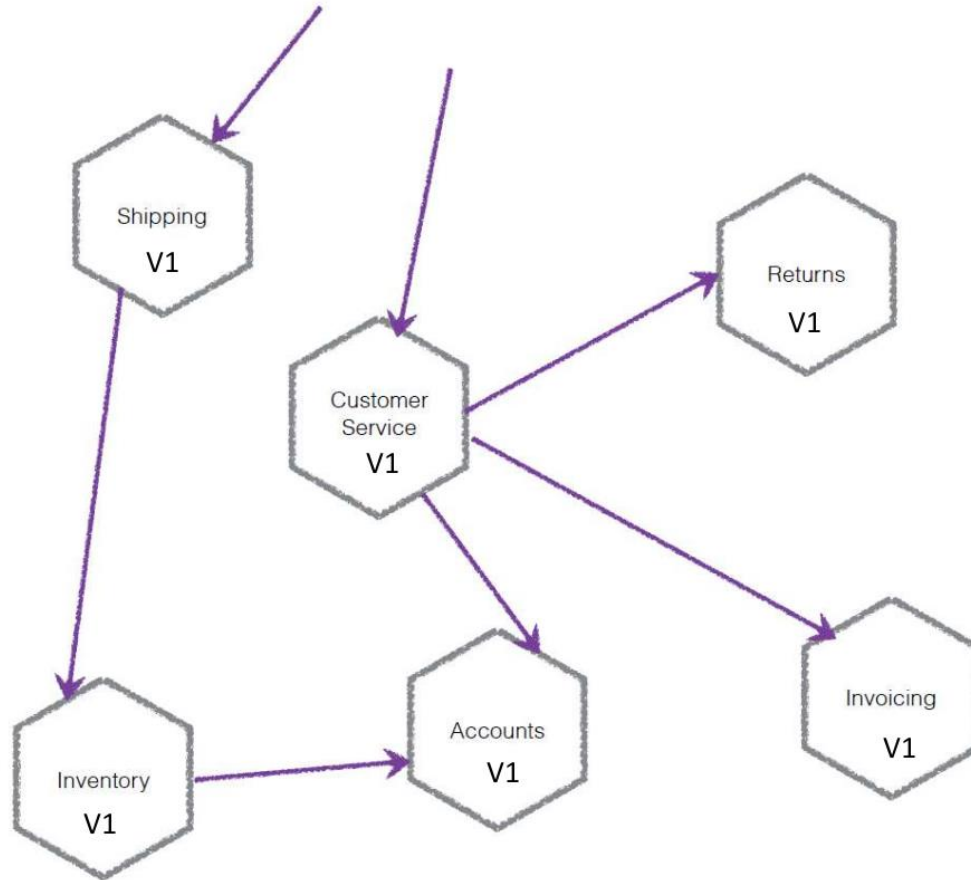


Server running multiple apps

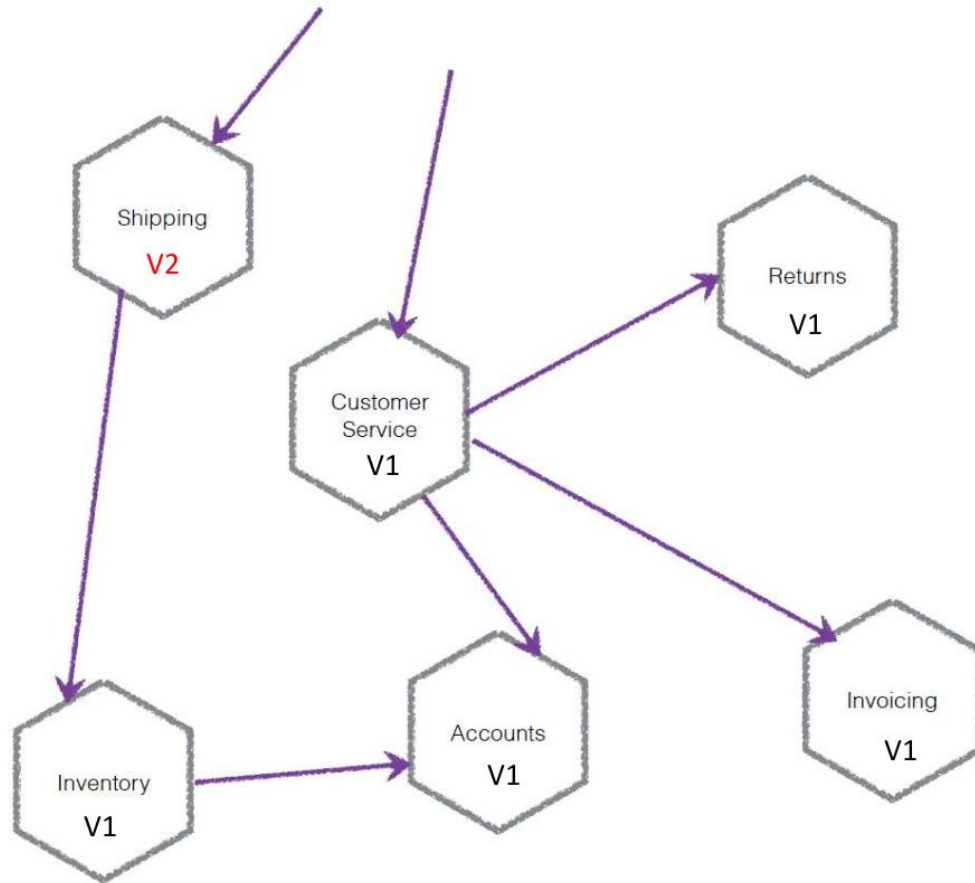


# Independently Deployable

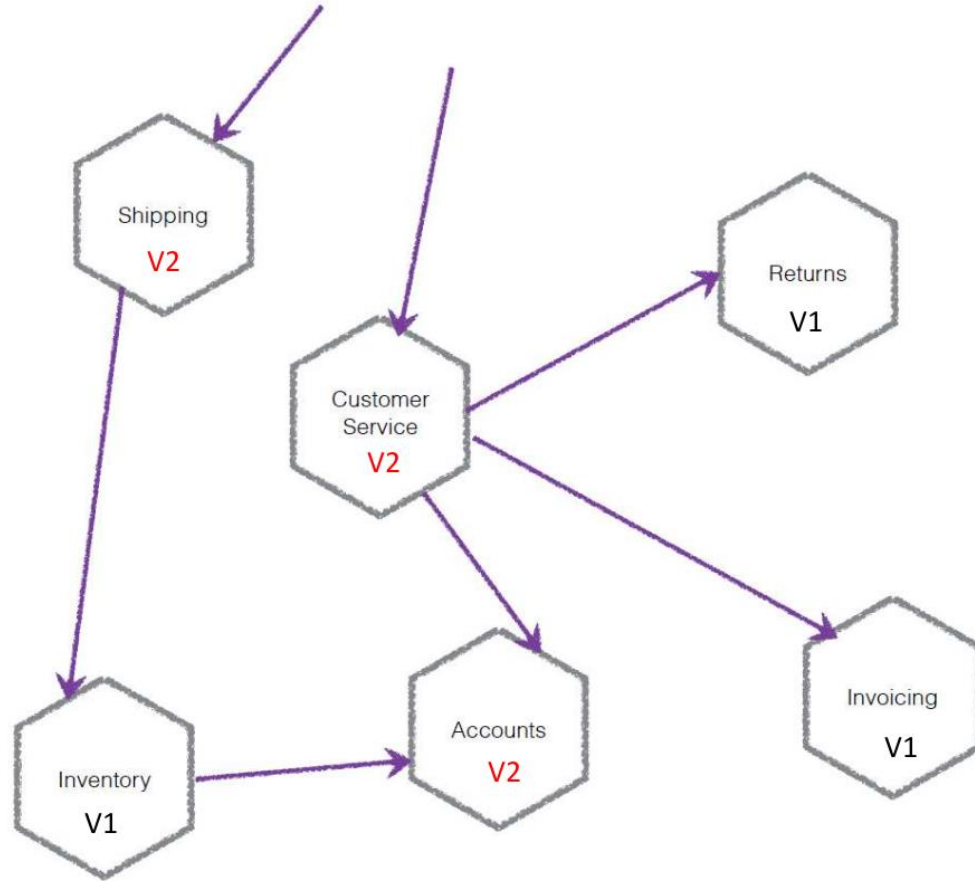
- No lock-step build and deployment
- Not as big as a server app that needs to be built and deployed as a single block



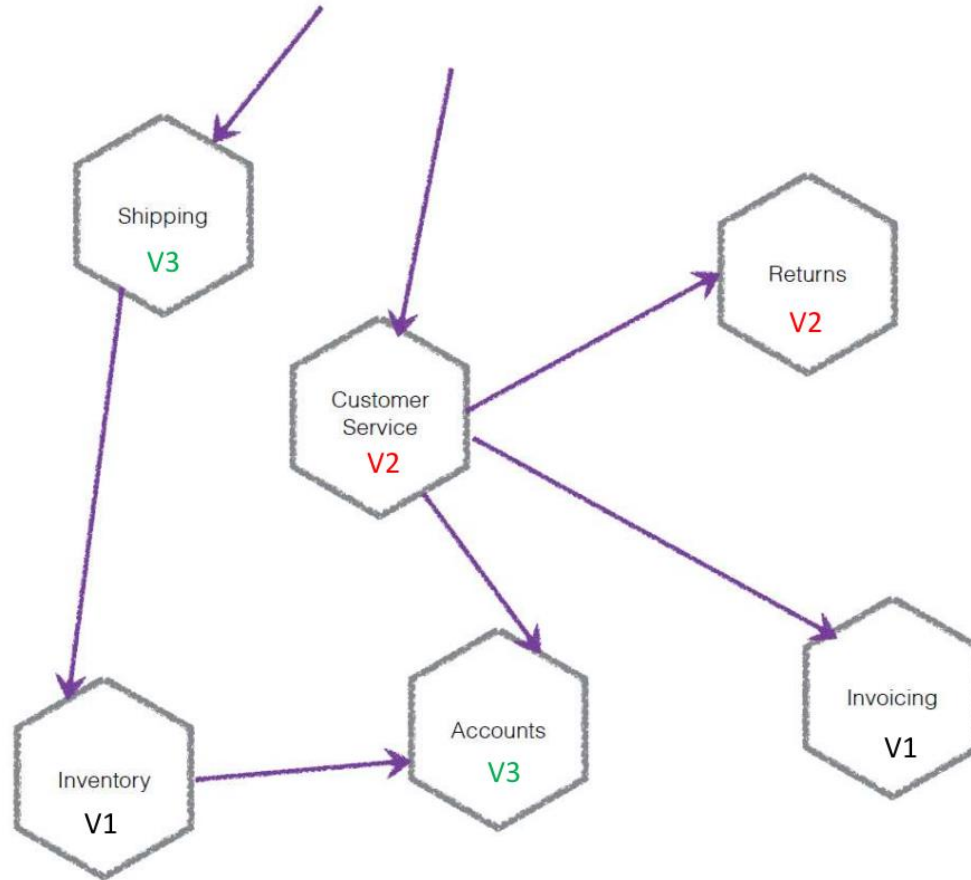
**In the begining everything works fine**



**Fortunately, no one else needs to know about it.**

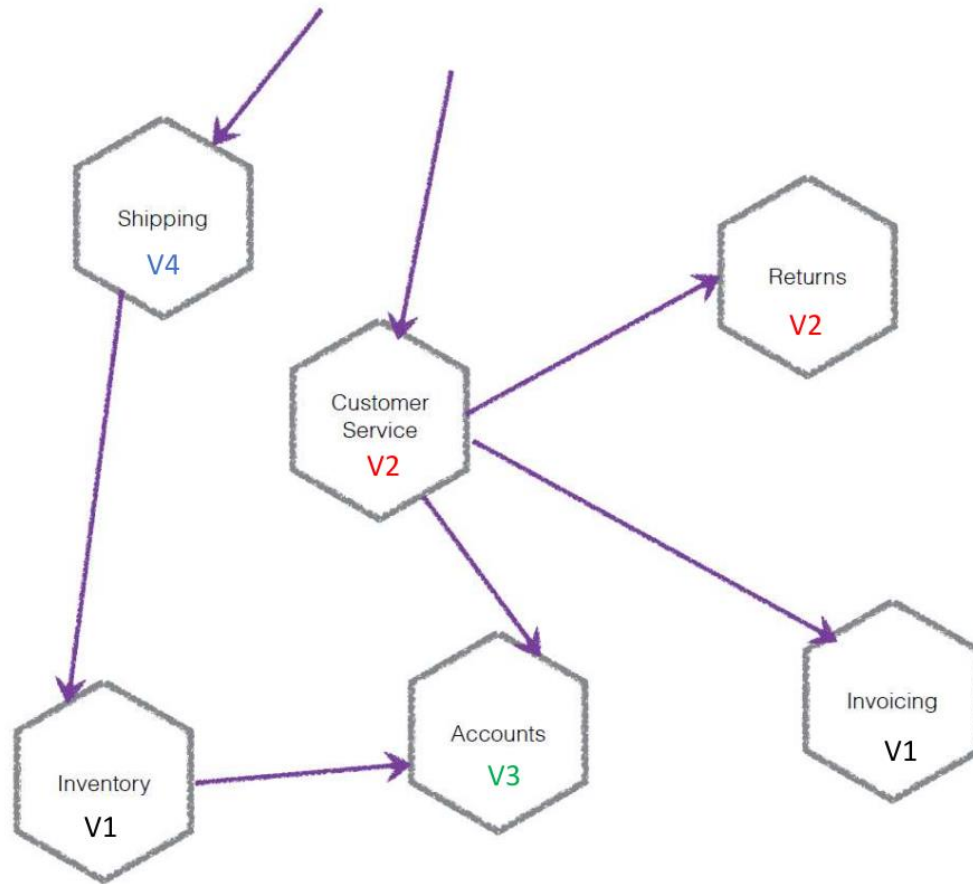


**And it happens again**

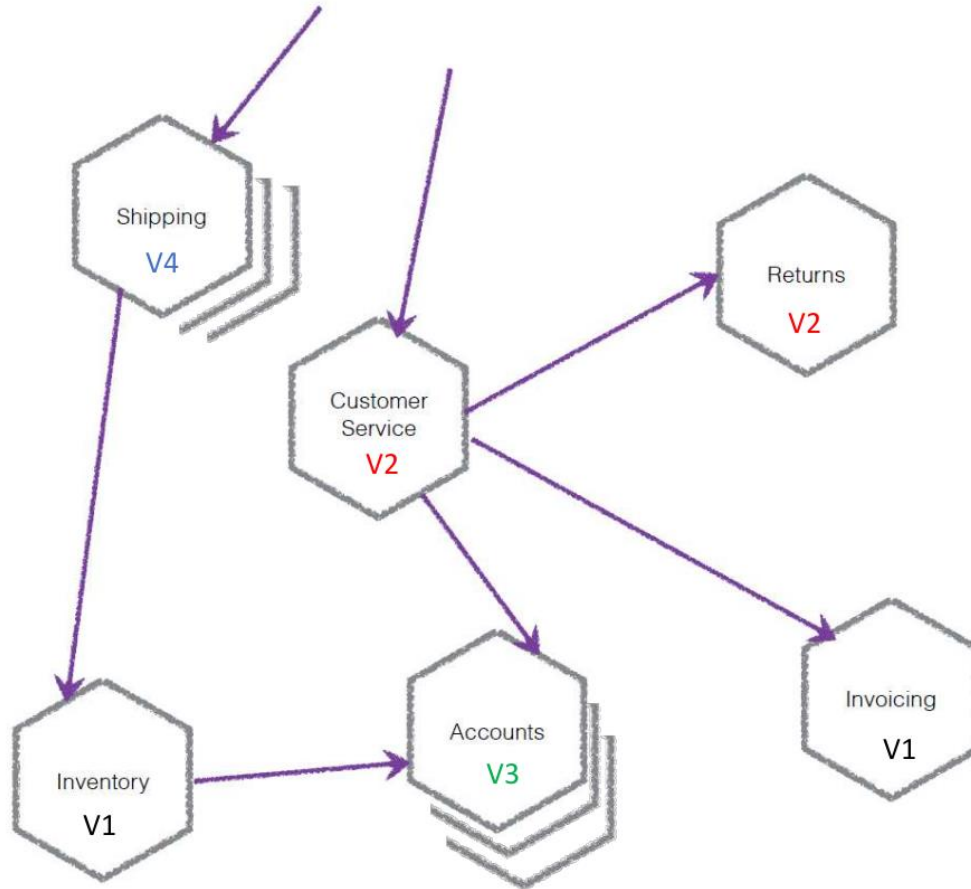


**And we also want to refactor and update the technology stack**

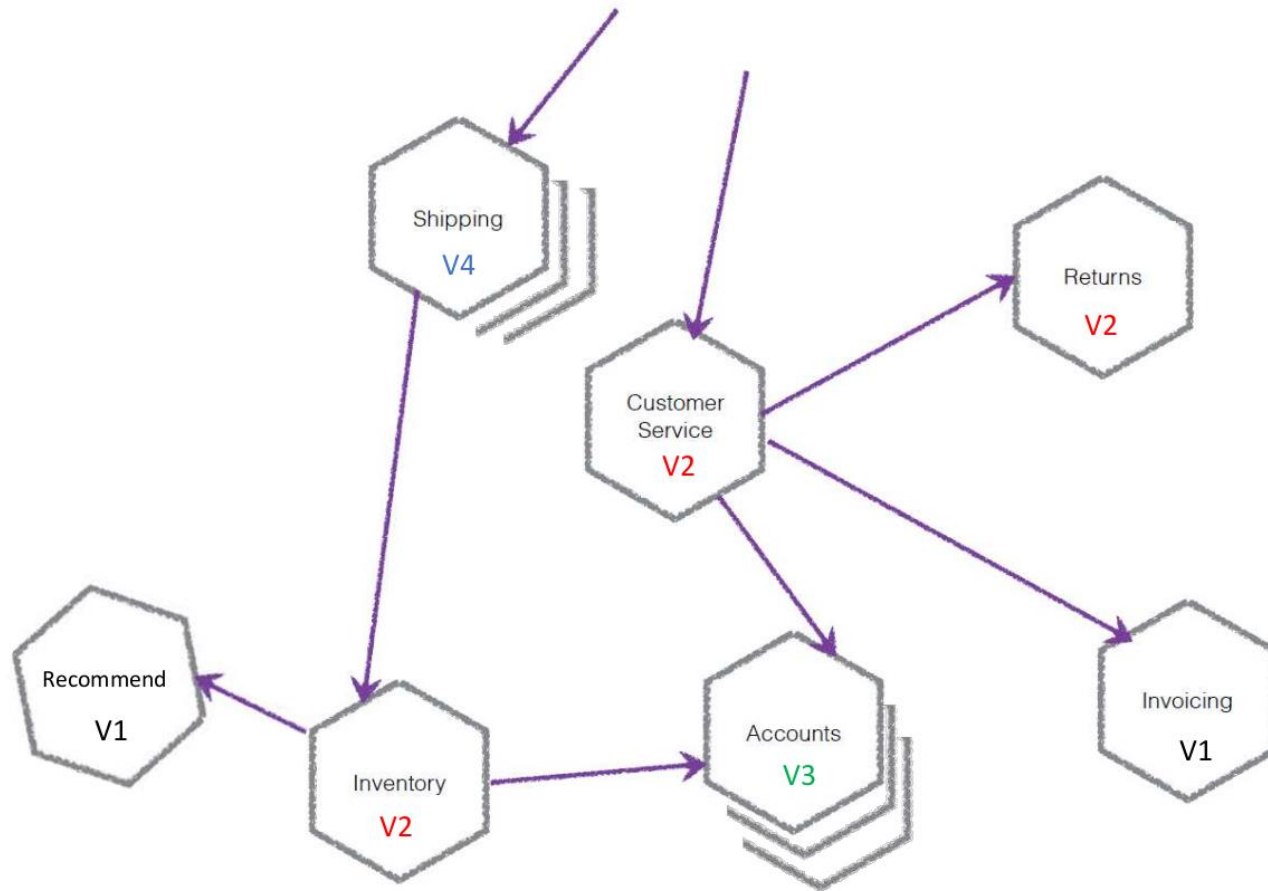




**And enhance the service**



**And scale the parts of the system that really need extra power**



**And add new features**

# Benefits

- Focus on one thing and do it right
- Release functionality faster
- Independent scaling
- Technology diversity; Adopt technologies faster
- Enable resiliency by designing for failure
- Moving to continuous delivery: DevOps and NoOps

# Requires

- Automation
- High Cohesion
  - Things that change together, stay together
- Loose coupling
- Stable versioned APIs (Maturity)

# Downside

- Cognitive overloading (many tooling options)
- Cognitive overloading (system understanding)
- Testing is more complicated
- Monitoring is more complex
- Operational overhead
- Resiliency isn't free

# 2. Container

Introducing container technologies

# Introduction

- Different components on the **same machine** will require different libraries/envs (possibly conflicting)
- Large components: dedicated VM to each component and isolate their environments + own OS
- When Number of Components start to grow: can't give each of them their own VM
  - Waste hardware Resources
  - Must keep your hardware costs down



# Isolating Components with Linux Container Technology

- Instead of using VMs to isolate the environments of each microservice
- Run multiple services on the same host machine
- Isolating them from each other, similarly to VMs, but with much less overhead

# Isolating Components with Linux Container Technology

- A process running in a container runs inside the host's operating system, like all the other processes
- Process in the container is still isolated from other processes
- To the process itself, it looks like it's the only one running on the machine and in its OS

# Comparing VMs to Container

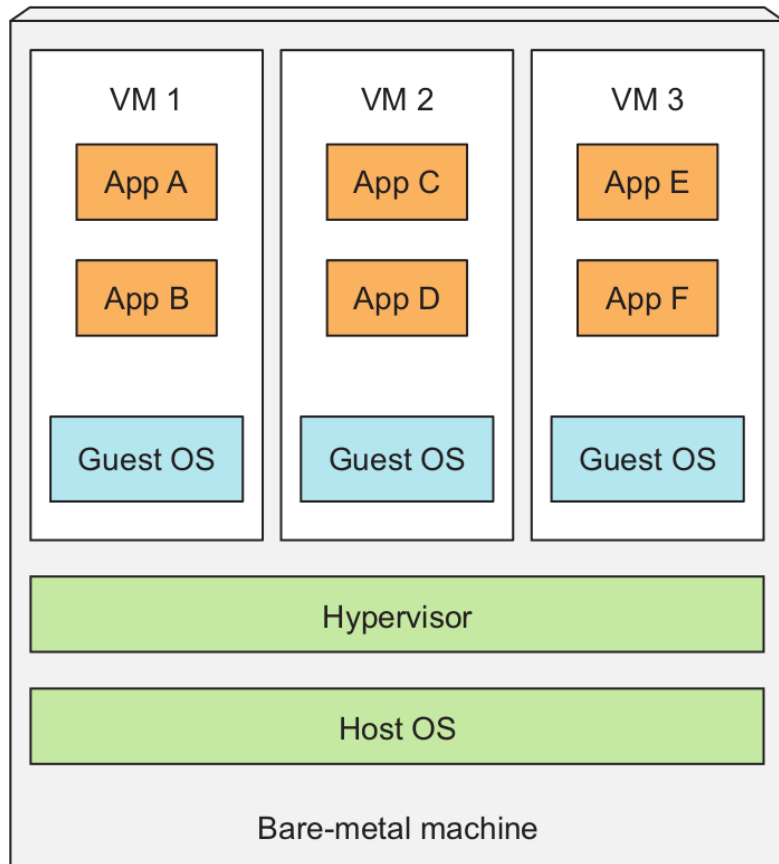
- Containers are much more lightweight
- Allows you to run higher numbers of software components on the same hardware
- VM requires additional compute resources

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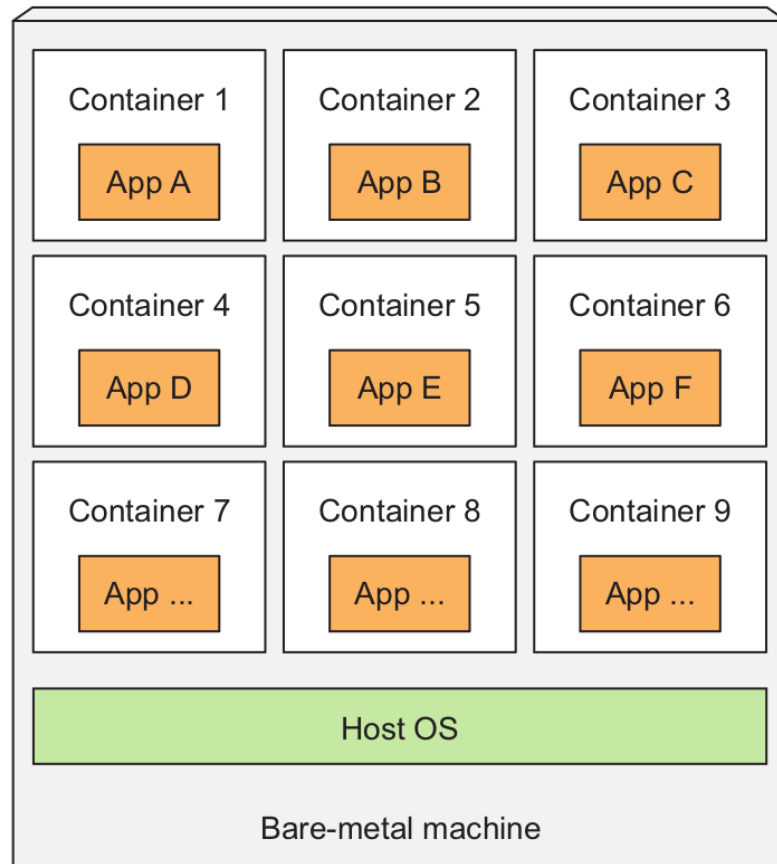
*A container, is nothing more than a single isolated process running in the host OS, consuming only the resources that the app consumes and without the overhead of any additional processes.*



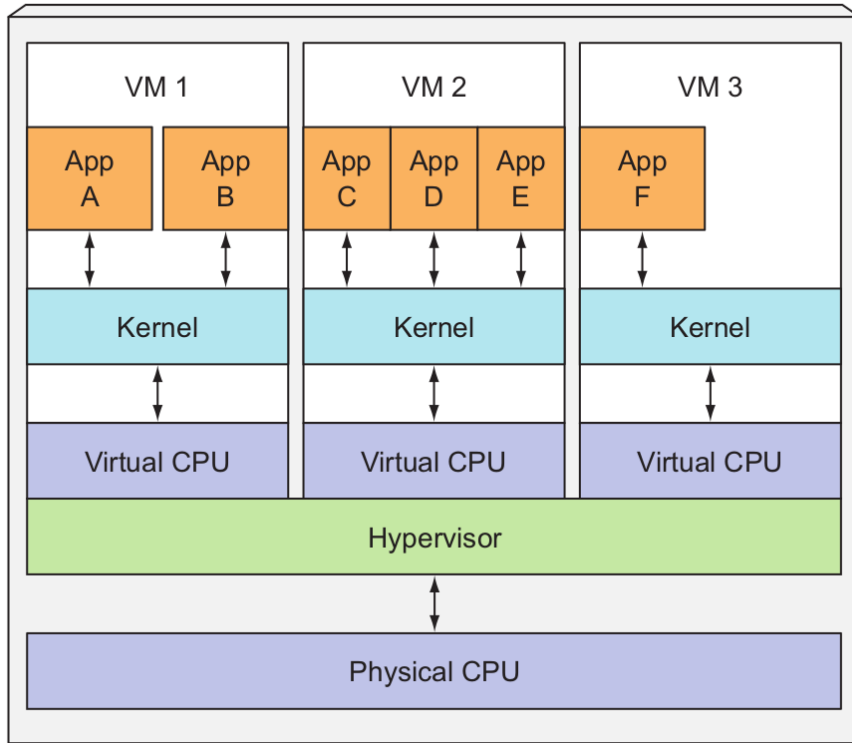
Apps running in three VMs  
(on a single machine)



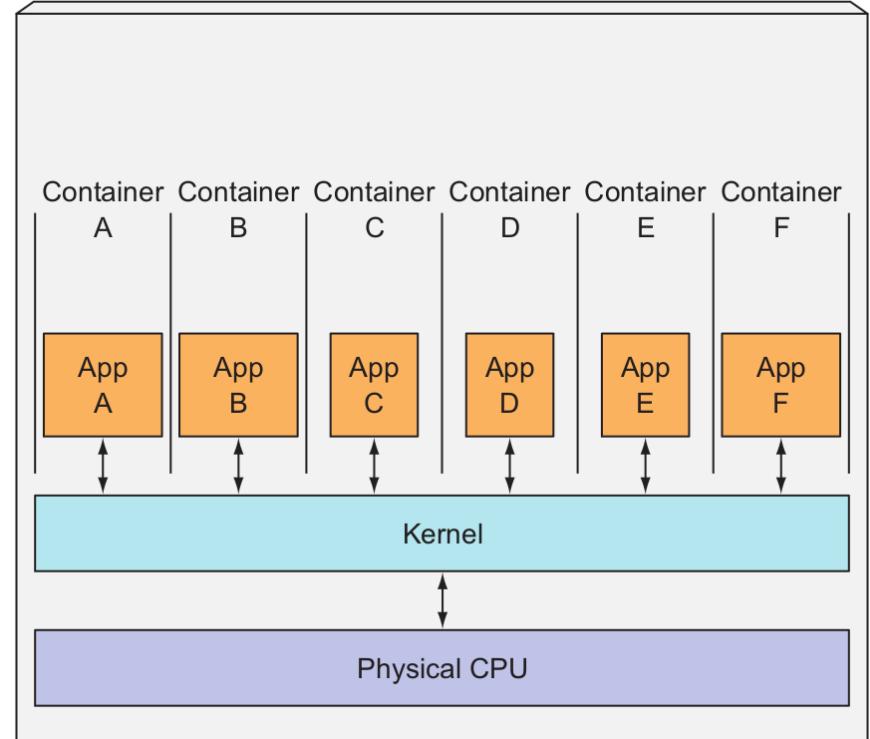
Apps running in  
isolated containers



Apps running in multiple VMs



Apps running in isolated containers



# Introducing The Mechanisms That Make Container Isolation Possible

- Linux Namespaces
- Linux Control Groups (cgroups)



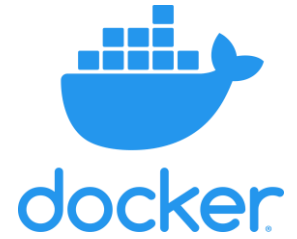
# Linux Namespaces

Makes sure each process sees its own personal view of the system

(files, processes, network interfaces, hostname, and so on)

# Linux Control Groups (cgroups)

Limit the amount of resources the process can consume (CPU, memory, network bandwidth, and so on)



# 3. Docker

Introducing the Docker container platform

# Docker

- The First container system
- Made containers easily portable across different machines
- Simplified the process of packaging up
- Also all its libraries and other dependenciescontainer images are composed of layers
  - Can be shared and reused across multiple images

# Docker

Docker is a platform for packaging, distributing, and running applications.

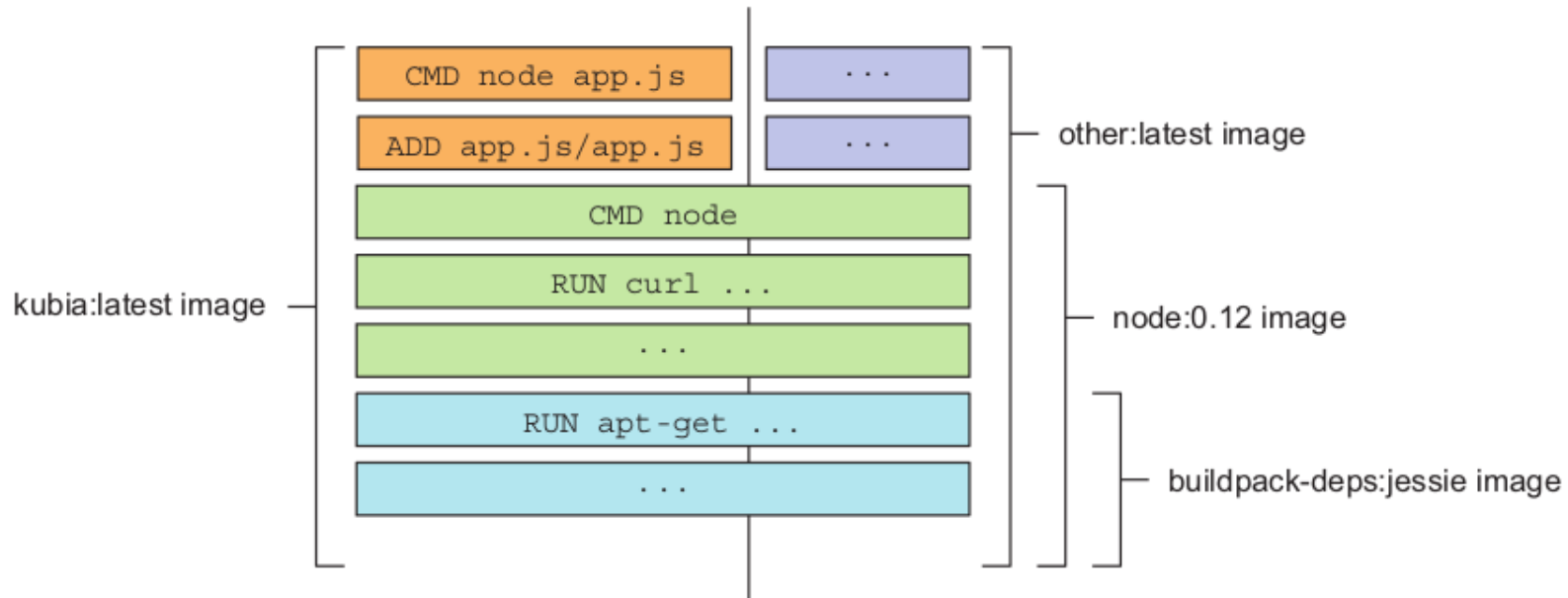
# Docker Concepts

- Images
- Registries
- Containers

# Images

something you package your application and its environment into. It Contains the filesystem that will be available to the application

# Images





# Registries

Stores your Docker images and facilitates easy sharing.

You can push (upload) the image to a registry and then pull (download) it on another computer and run it there.

# Container

A Docker-based container is a regular Linux container created from a Docker-based container image.

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*A running container is a process running  
on the host running Docker.*

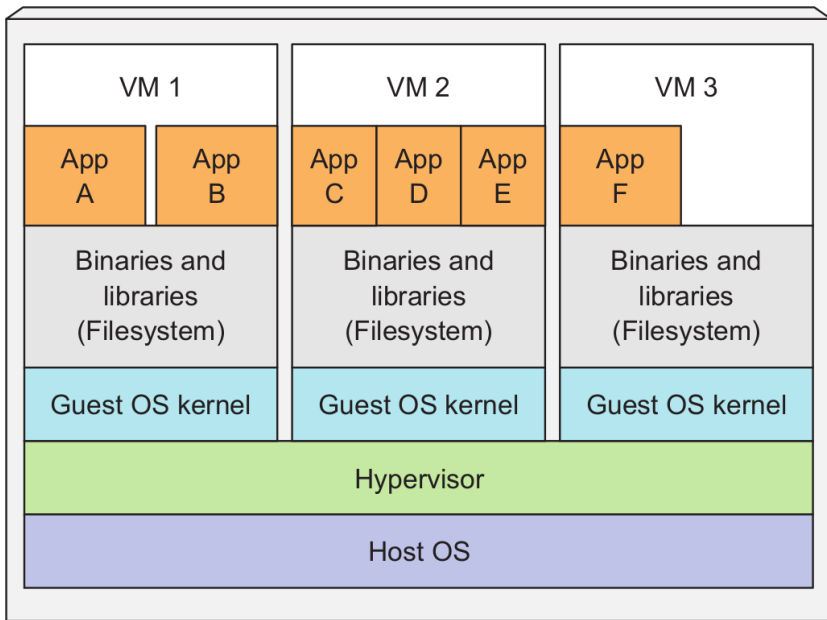
*it's completely isolated from both the  
host and all other processes running on it.*

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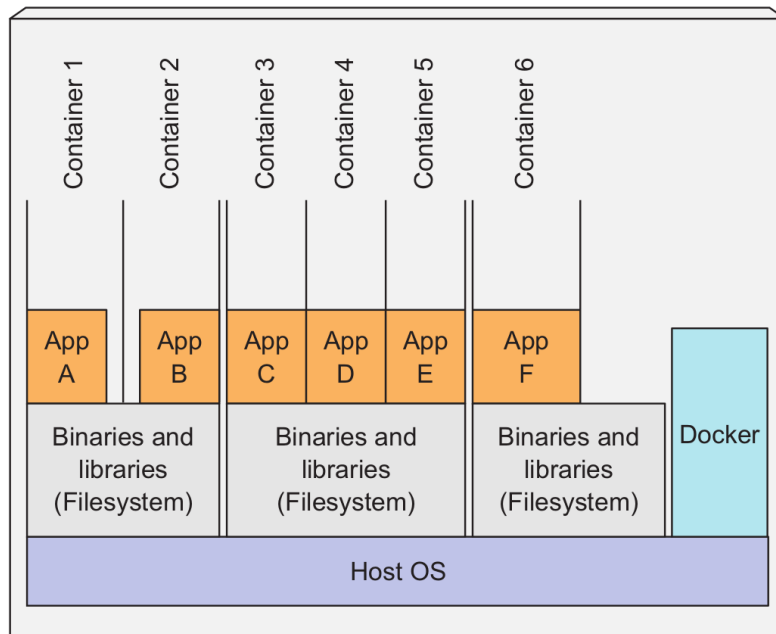
*The process is also resource-constrained,  
meaning it can only access and use the  
amount of resources  
(CPU, RAM, and so on)  
that are allocated to it.*

# VMs Vs Docker Containers

Host running multiple VMs



Host running multiple Docker containers





# 4. Kubernetes

Introducing Kubernetes

# History

- Google developed an internal system called *Borg* (and later a new system called *Omega*)
- Helped both developers and system administrators **manage** those **thousands** of **applications** and **services**.
- Helped them achieve a much higher utilization of their infrastructure
  - Even tiny improvements in utilization mean savings in the millions of dollars

# History

- After having kept Borg and Omega secret for a whole decade, in 2014 Google introduced Kubernetes
- An open-source system based on the experience gained through Borg, Omega, and other internal Google systems.



# Introduction

- Allows you to easily deploy and manage containerized Apps
- Relies on the features of Linux containers
- Without having to know any internal details
- Without having to manually deploy these applications on each host
- Apps don't affect other apps running on the same server

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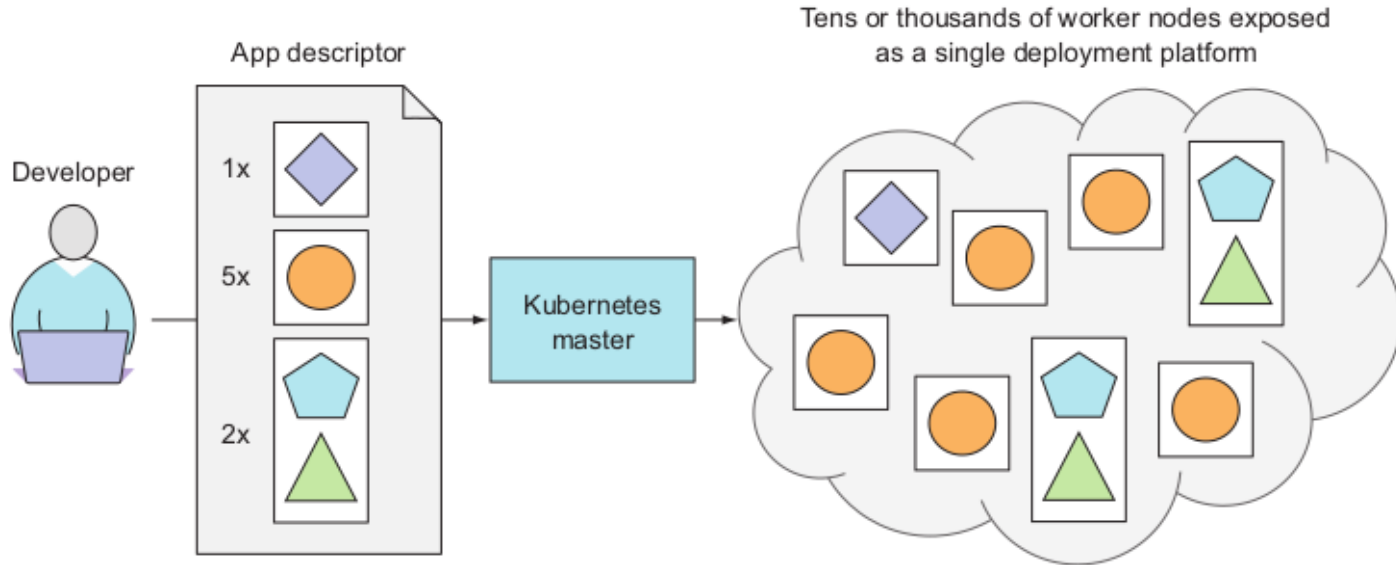
*Kubernetes Enables you to run your  
software applications on thousands of  
computer nodes*

*Deploying apps is always the same,  
whether cluster contains only a couple or  
thousands of nodes*

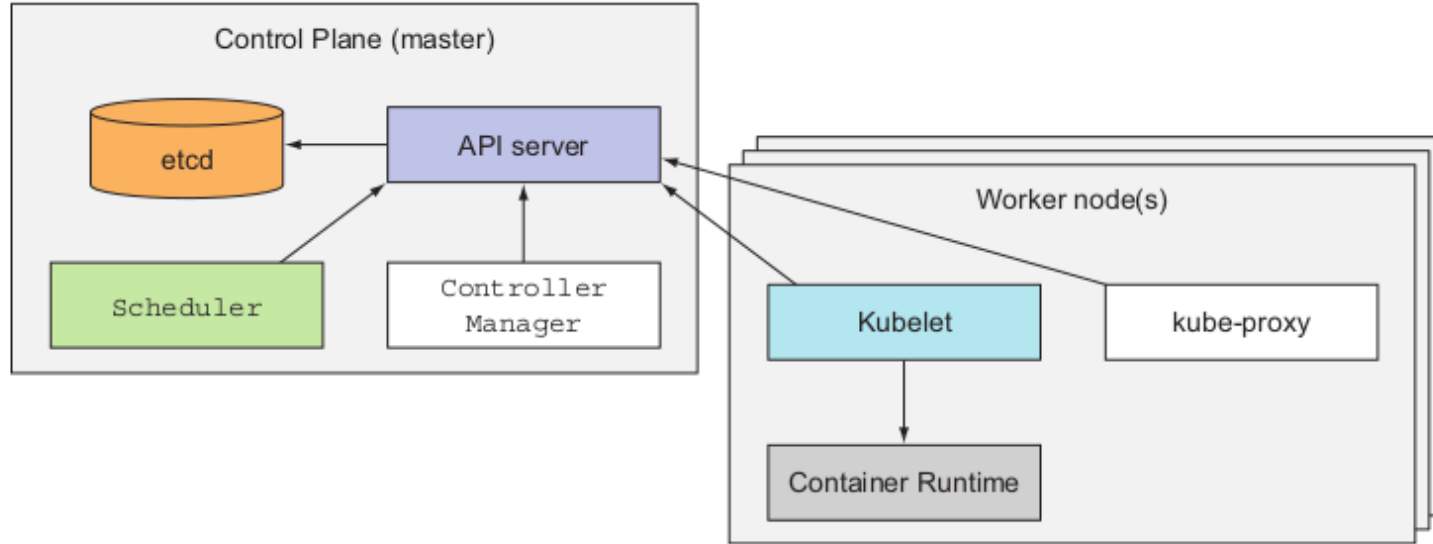
# Introduction

- Helping Developers Focus On The Core App Features
  - Service discovery, scaling, load-balancing, self-healing
  - Focus on implementing the actual features
- Helping Ops Teams Achieve Better Resource Utilization
  - Run containerized app somewhere in the cluster
  - Keep all of components running
  - Better resource utilization than is possible with manual scheduling

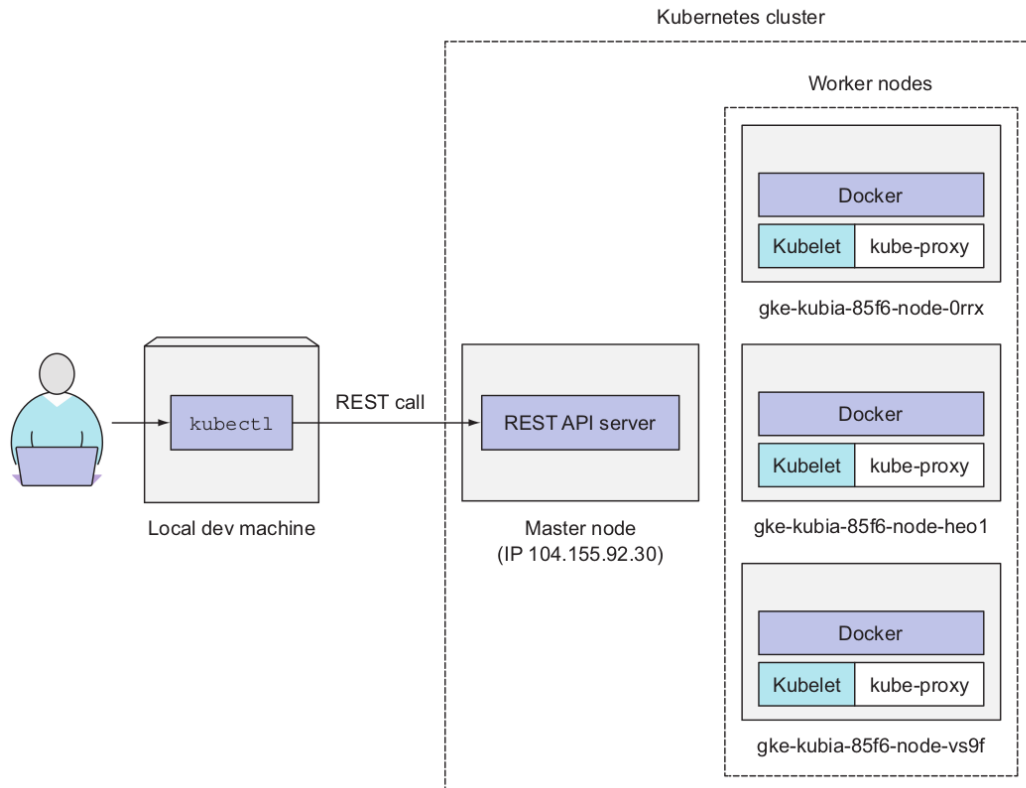
# What Kubernetes Does



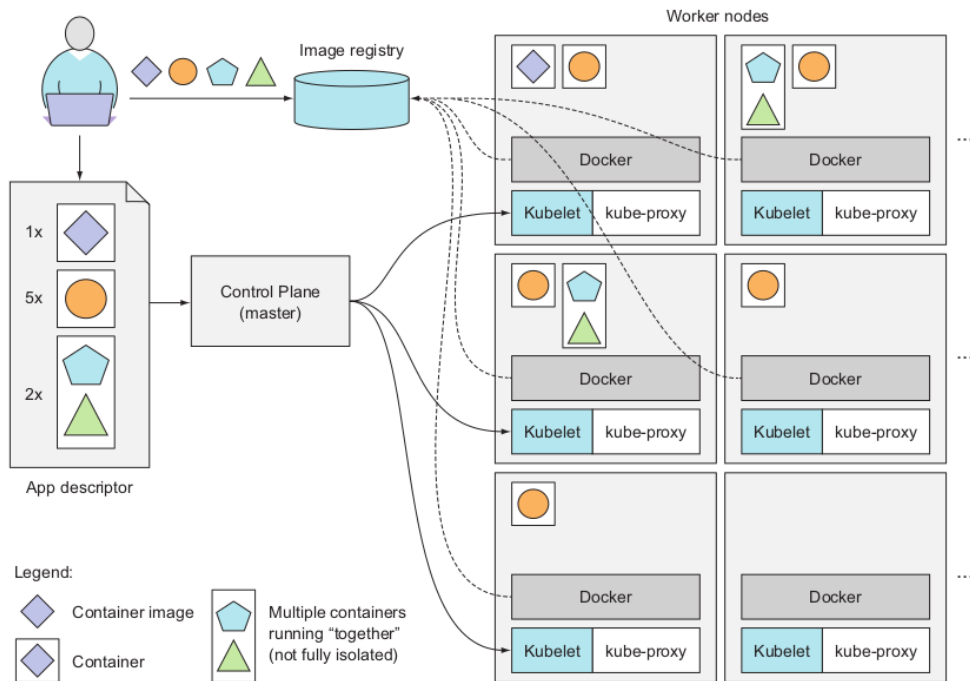
# Architecture

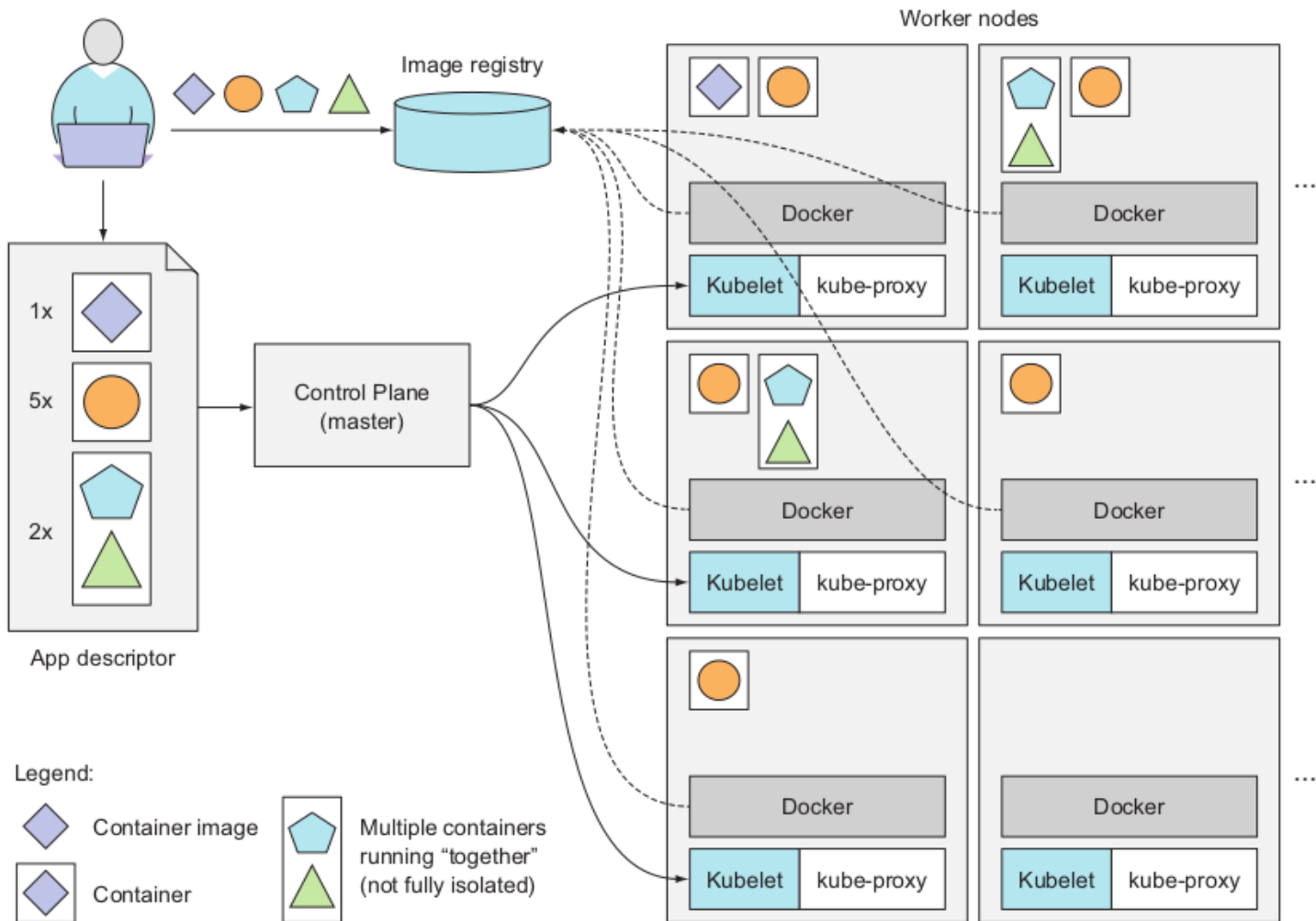


# Interacting with Kubernetes cluster



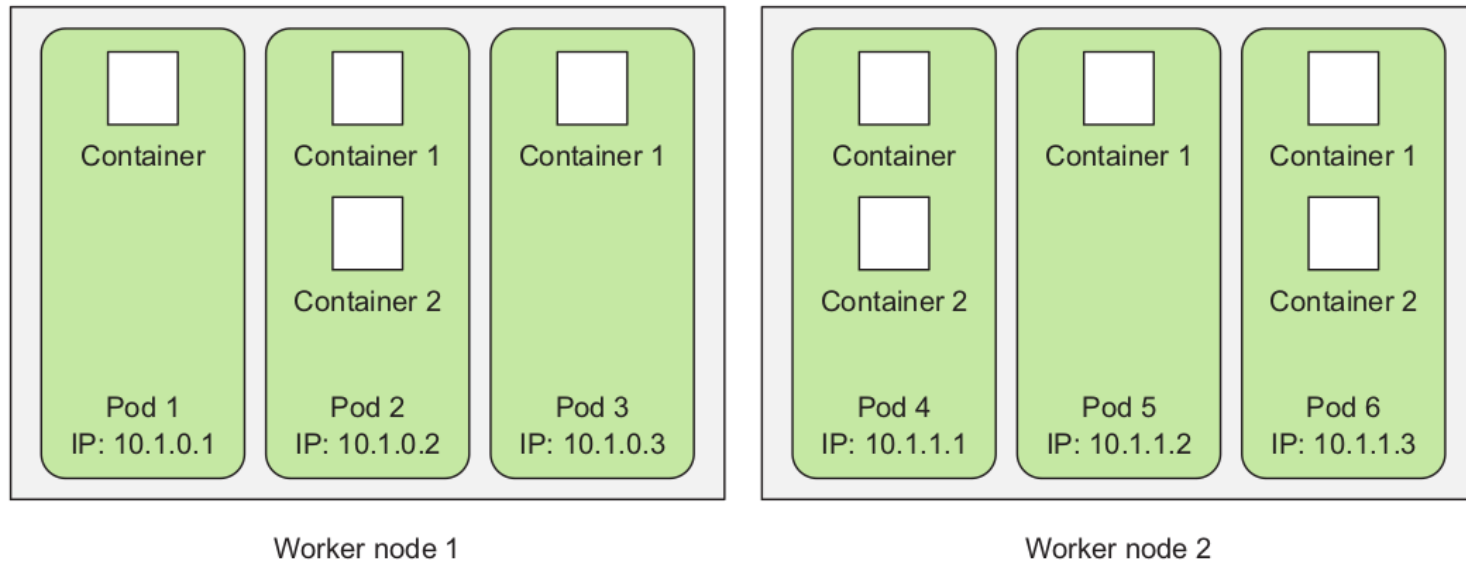
# Running an Application in Kubernetes



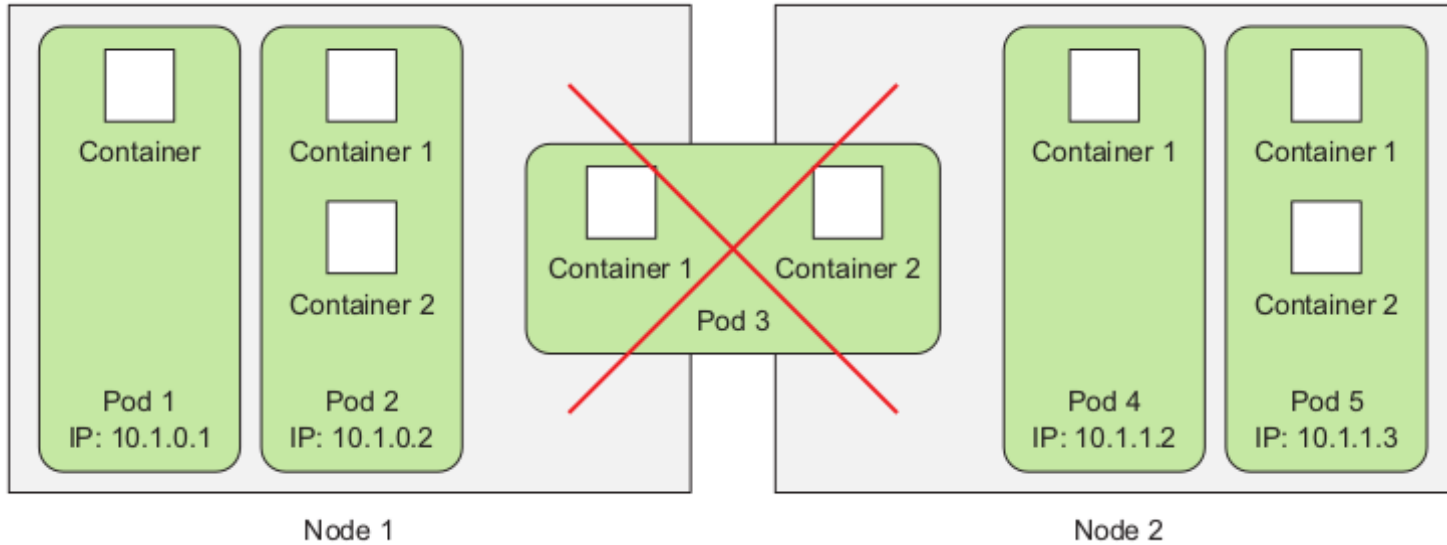




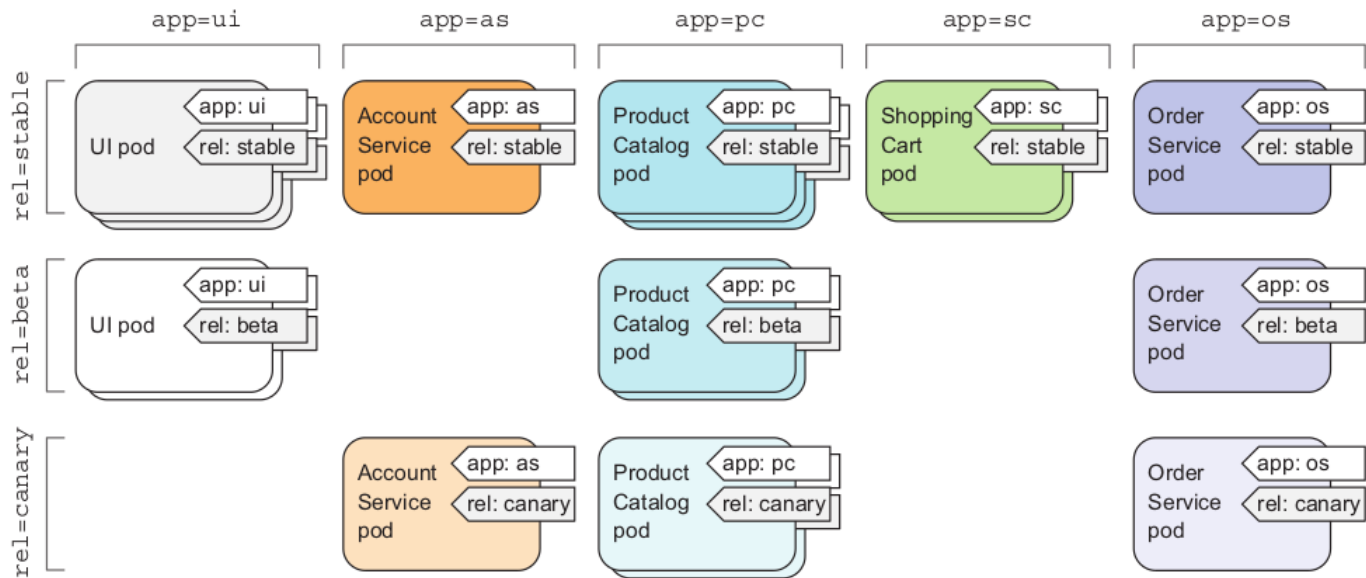
# Pods



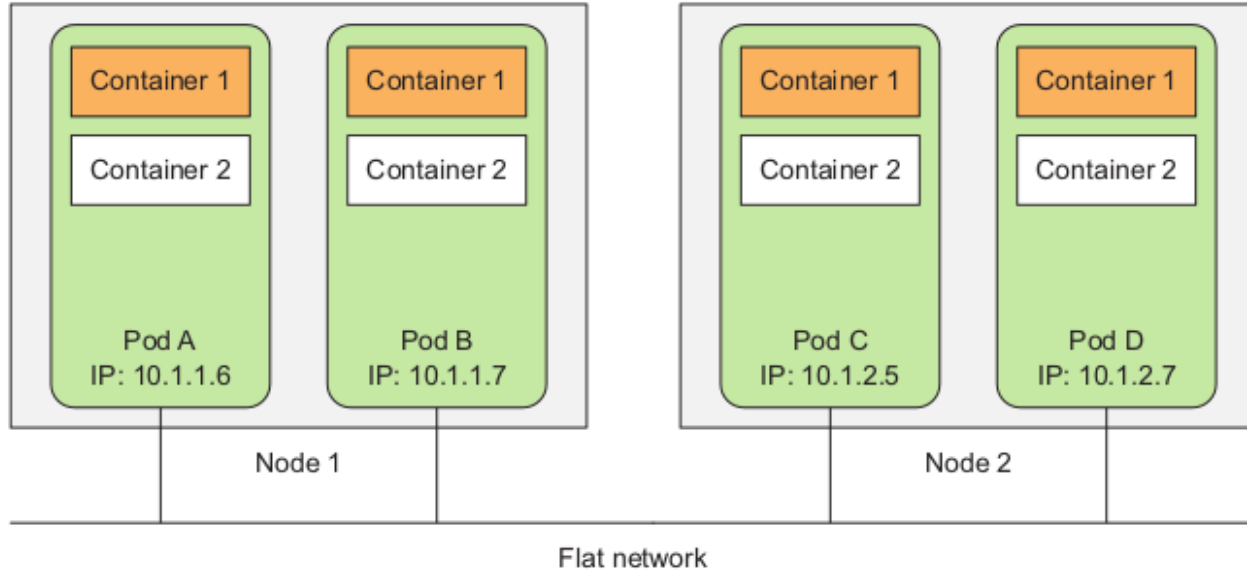
# Pods



# Pods

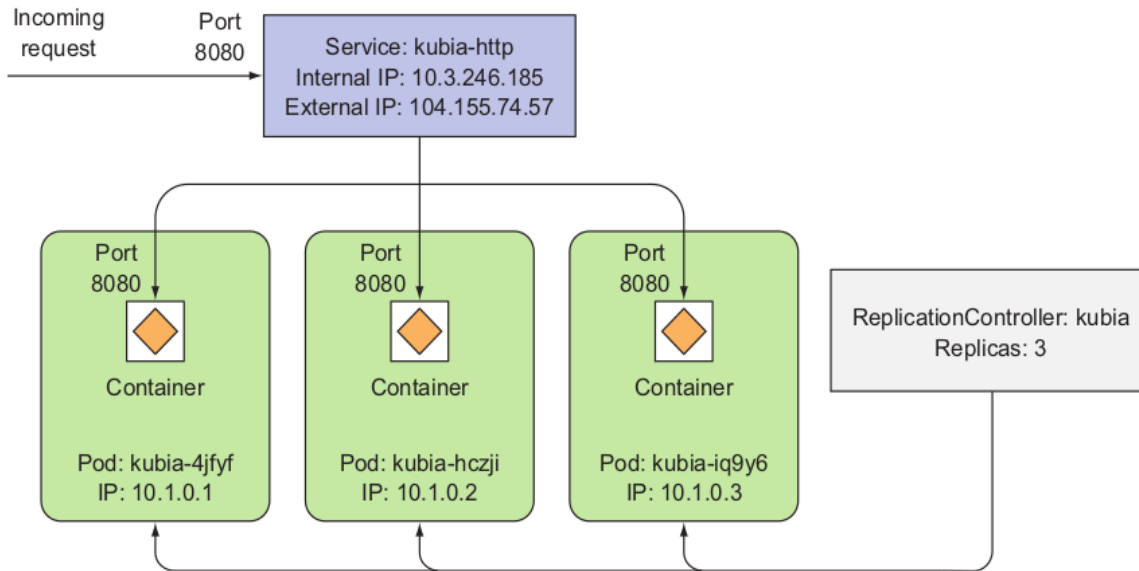


# Inter-Pod Network



# Replication Controller

## Exposed Single service IP and port.



# Benefits

- Simplifying Application Deployment
- Achieving Better Utilization Of Hardware
- Health Checking And Self - Healing
- Automatic Scaling
- Simplifying Application Development

# Thanks!



## Any questions?