# Lecture 14 Optimization

Ashley Gannon

ISC3313 Fall 2021





What is optimization?

0.000000000000

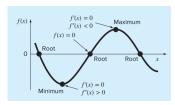
The determination of a function's maximum or minimum (or optimal) value is referred to as optimization.



- The determination of a function's maximum or minimum (or optimal) values is referred to as optimization.
- As you learned in calculus, such solutions can be obtained analytically by determining the value at which the function is flat; f'(x) = 0.



- The determination of a function's maximum or minimum (or optimal) value is referred to as optimization.
- As you learned in calculus, such solutions can be obtained analytically by determining the value at which the function is flat; f'(x) = 0.
- The fundemental difference is that finding the location of a root involves searching for x where the f(x) = 0 while optimization involves searching for x where f'(x) = 0.





Let's consider the following problem:

An object like a bungee jumper can be projected upward at a specified velocity. If it is subject to linear drag, its altitude as a function of time can be computed as

$$z = z_0 + \frac{m}{c_d} \left( v_0 + \frac{mg}{c_d} \right) \left( 1 - e^{\frac{-c_d t}{m}} \right) - \frac{mg}{c_d} t$$

Where z is the distance from the Earth's surface,  $z_0$  is the initial distance from the earths surface,  $v_0$  is the initial velocity, m is the mass of the jumper,  $c_d$  is the drag coefficient, and t is time.

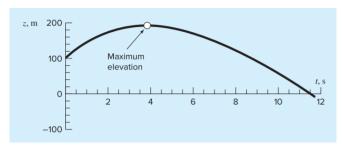


Let's consider the following problem:

An object like a bungee jumper can be projected upward at a specified velocity. If it is subject to linear drag, its altitude as a function of time can be computed as

$$z = z_0 + \frac{m}{c_d} \left( v_0 + \frac{mg}{c_d} \right) \left( 1 - e^{\frac{-c_d t}{m}} \right) - \frac{mg}{c_d} t$$

If we let  $z_0=$  100m, m= 80kg,  $c_d=$  15kg/s,  $v_0=$  55m/s, and g= 9.81m/s², and plot z for t=0...12





Let's consider the following problem:

An object like a bungee jumper can be projected upward at a specified velocity. If it is subject to linear drag, its altitude as a function of time can be computed as

$$z = z_0 + \frac{m}{c_d} \left( v_0 + \frac{mg}{c_d} \right) \left( 1 - e^{\frac{-c_d t}{m}} \right) - \frac{mg}{c_d} t$$

To find the maximum altitude analytically, we have to find the time where z'(t) = 0.

$$\frac{dz}{dt} = v_0 e^{\frac{-c_d t}{m}} - \frac{mg}{c_d} \left( 1 - e^{\frac{-c_d t}{m}} \right) = 0$$



Let's consider the following problem:

An object like a bungee jumper can be projected upward at a specified velocity. If it is subject to linear drag, its altitude as a function of time can be computed as

$$z = z_0 + \frac{m}{c_d} \left( v_0 + \frac{mg}{c_d} \right) \left( 1 - e^{\frac{-c_d t}{m}} \right) - \frac{mg}{c_d} t$$

To find the maximum altitude analytically, we have to find the time where z'(t)=0.

$$\frac{dz}{dt} = v_0 e^{\frac{-c_d t}{m}} - \frac{mg}{c_d} \left( 1 - e^{\frac{-c_d t}{m}} \right) = 0$$

Solving analytically for t we get

$$t = \frac{m}{c_d} \ln \left( 1 + \frac{c_d v_0}{mg} \right)$$



Let's consider the following problem:

An object like a bungee jumper can be projected upward at a specified velocity. If it is subject to linear drag, its altitude as a function of time can be computed as

$$z = z_0 + \frac{m}{c_d} \left( v_0 + \frac{mg}{c_d} \right) \left( 1 - e^{\frac{-c_d t}{m}} \right) - \frac{mg}{c_d} t$$

To find the maximum altitude analytically, we have to find the time where z'(t)=0.

$$\frac{dz}{dt} = v_0 e^{\frac{-c_d t}{m}} - \frac{mg}{c_d} \left( 1 - e^{\frac{-c_d t}{m}} \right) = 0$$

Solving analytically for t we get

$$t = \frac{m}{c_d} \ln \left( 1 + \frac{c_d v_0}{mg} \right)$$

Again, letting  $z_0 = 100$ m, m = 80kg,  $c_d = 15$ kg/s,  $v_0 = 55$ m/s, and g = 9.81m/s<sup>2</sup>

$$t \approx 3.83166s$$



10 / 37

Ashley Gannon Lecture 14 ISC3313 Fall 2021

Now to find the maximum position, we plug this value for t and our other parameters back into

$$z = z_0 + \frac{m}{c_d} \left( v_0 + \frac{mg}{c_d} \right) \left( 1 - e^{\frac{-c_d t}{m}} \right) - \frac{mg}{c_d} t$$

to find that

$$z\approx 192.8609 \mathrm{m}$$



Now to find the maximum position, we plug this value for t and our other parameters back into

$$z = z_0 + \frac{m}{c_d} \left( v_0 + \frac{mg}{c_d} \right) \left( 1 - e^{\frac{-c_d t}{m}} \right) - \frac{mg}{c_d} t$$

to find that

$$z\approx 192.8609\mathrm{m}$$

Now if we want to verify that this is a maximum value, we need to evaluate z''(x)

$$\frac{dz^2}{d^2z} = -\frac{c_d v_0}{m} e^{\frac{-c_d t}{m}} - g e^{\frac{-c_d t}{m}}$$



Now to find the maximum position, we plug this value for *t* and our other parameters back into

$$z = z_0 + \frac{m}{c_d} \left( v_0 + \frac{mg}{c_d} \right) \left( 1 - e^{\frac{-c_d t}{m}} \right) - \frac{mg}{c_d} t$$

to find that

$$z\approx 192.8609$$
m

Now if we want to verify that this is a maximum value, we need to evaluate z''(x)

$$\frac{dz^2}{d^2z} = -\frac{c_d v_0}{m} e^{\frac{-c_d t}{m}} - g e^{\frac{-c_d t}{m}}$$

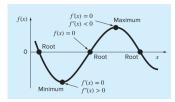
plugging in our variable values,

$$\frac{dz^2}{d^2z} \approx -9.81 \mathrm{m/s}$$

The fact that the second derivative is negative tells us that we have a maximum.



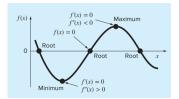
- The determination of a function's maximum or minimum (or optimal) value is referred to as optimization.
- As you learned in calculus, such solutions can be obtained analytically by determining the value at which the function is flat; f'(x) = 0.
- The fundemental difference is that finding the location of a root involves searching for x where the f(x) = 0 while optimization involves searching for x where f'(x) = 0.



Although such analytical solutions are sometimes feasible, most practical optimization problems require numerical, computer solutions.



- The determination of a function's maximum or minimum (or optimal) value is referred to as *optimization*.
- As you learned in calculus, such solutions can be obtained analytically by determining the value at which the tangent of the function is flat; f'(x) = 0.
- The fundemental difference is that finding the location of a root involves searching for x where the f(x) = 0 while optimization involves searching for x where f'(x) = 0.



- Although such analytical solutions are sometimes feasible, most practical optimization problems require numerical, computer solutions.
- From a numerical standpoint, such optimization methods are similar in spirit to the root-location methods we discussed in the last section.
  - both involve guessing and searching for a location on a continuous function.



## One Dimensional Optimization



■ In this unit we will cover techniques that find the minimum or maximum of a function of a single variable, i.e. f(x).



- In this unit we will cover techniques that find the minimum or maximum of a function of a single variable, i.e. f(x).
- Just as finding the root location was complicated by the fact that several roots can occur for a single function, both local and global optima can occur in optimization.





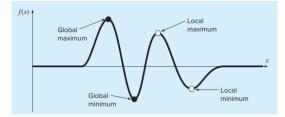
- In this unit we will cover techniques that find the minimum or maximum of a function of a single variable, i.e. f(x).
- Just as finding the root location was complicated by the fact that several roots can occur for a single function, both local and global optima can occur in optimization.



■ A global optimum represents the very best solution.



- In this unit we will cover techniques that find the minimum or maximum of a function of a single variable, i.e. f(x).
- Just as finding the root location was complicated by the fact that several roots can occur for a single function, both local and global optima can occur in optimization.



- A *global* optimum represents the very best solution.
- A *local* optimum, though not the very best, is better than its immediate neighbors.



- In this unit we will cover techniques that find the minimum or maximum of a function of a single variable, i.e. f(x).
- Just as finding the root location was complicated by the fact that several roots can occur for a single function, both local and global optima can occur in optimization.



- A *global* optimum represents the very best solution.
- A *local* optimum, though not the very best, is better than its immediate neighbors.
- Cases that include local optima are called multimodal.



- In this unit we will cover techniques that find the minimum or maximum of a function of a single variable, i.e. f(x).
- Just as finding the root location was complicated by the fact that several roots can occur for a single function, both local and global optima can occur in optimization.



- A global optimum represents the very best solution.
- A *local* optimum, though not the very best, is better than its immediate neighbors.
- Cases that include local optima are called multimodal.
- In such cases, we will almost always be interested in finding the global optimum.



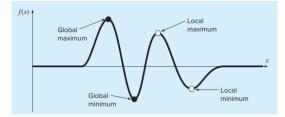
- In this unit we will cover techniques that find the minimum or maximum of a function of a single variable, i.e. f(x).
- Just as finding the root location was complicated by the fact that several roots can occur for a single function, both local and global optima can occur in optimization.



- A *global* optimum represents the very best solution.
- A *local* optimum, though not the very best, is better than its immediate neighbors.
- Cases that include local optima are called multimodal.
- In such cases, we will almost always be interested in finding the global optimum.
- Therfore, we must be concerned about mistaking a local result for the global optimum.



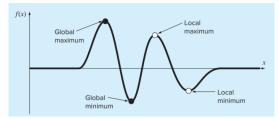
- In this unit we will cover techniques that find the minimum or maximum of a function of a single variable, i.e. f(x).
- Just as finding the root location was complicated by the fact that several roots can occur for a single function, both local and global optima can occur in optimization.



- A *global* optimum represents the very best solution.
- A *local* optimum, though not the very best, is better than its immediate neighbors.
- Cases that include local optima are called multimodal.
- In such cases, we will almost always be interested in finding the global optimum.
- Therfore, we must be concerned about mistaking a local result for the global optimum.
- We will cover two methods for optimization The golden section-search method and the parabolic method.



- In this unit we will cover techniques that find the minimum or maximum of a function of a single variable, i.e. f(x).
- Just as finding the root location was complicated by the fact that several roots can occur for a single function, both local and global optima can occur in optimization.



- A *global* optimum represents the very best solution.
- A *local* optimum, though not the very best, is better than its immediate neighbors.
- Cases that include local optima are called multimodal.

Both of these methods can be considered *Bracketing methods*.

- In such cases, we will almost always be interested in finding the global optimum.
- Therfore, we must be concerned about mistaking a local result for the global optimum.
- We will cover two methods for optimization The *golden section-search method* and the *parabolic method*.

25 / 37

Ashley Gannon Lecture 14 ISC3313 Fall 2021

The Golden-Section Search Method



Like with Bisection, we need to define the interval that contains the optima.



- Like with Bisection, we need to define the interval that contains the optima.
- We can us the same nomenclature we did with the Bisection method, letting  $x_i$  be the lower bound and  $x_u$  being the upper bound.



- Like with Bisection, we need to define the interval that contains the optima.
- We can us the same nomenclature we did with the Bisection method, letting  $x_i$  be the lower bound and  $x_u$  being the upper bound.
- We cannot use a single intermediate value,  $x_r$ , like we did for Bisection, instead we need two intermediate values to detect whether a optima occurred.



- Like with Bisection, we need to define the interval that contains the optima.
- We can us the same nomenclature we did with the Bisection method, letting  $x_i$  be the lower bound and  $x_u$  being the upper bound.
- We cannot use a single intermediate value,  $x_r$ , like we did for Bisection, instead we need two intermediate values to detect whether a optima occurred.
  - The key to making this approach efficient is the wise choice of the intermediate points.
  - For the golden-section search, the two intermediate points are chosen according to the golden ratio:

$$x_1 = x_I + d$$

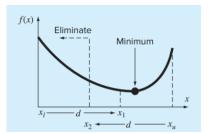
$$x_2 = x_u - d$$

Where

$$d = (\Phi - 1)(x_u - x_l)$$

and the golden ratio

$$\Phi = 1.61803398874989.$$





Ashley Gannon Lecture 14 ISC3313 Fall 2021

For the golden-section search, the two intermediate points are chosen according to the golden ratio:

$$x_1 = x_l + d$$

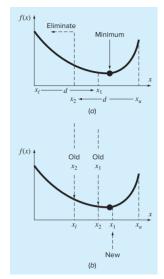
$$x_2 = x_u - d$$

Where

$$d = (\Phi - 1)(x_u - x_l)$$

and the golden ratio  $\Phi = 1.61803398874989$ .

- The function is evaluated at these two interior points. Two results can occur:
  - If  $f(x_1) < f(x_2)$ , then  $f(x_1)$  is the optima, and the domain of x to the left of  $x_2$ , from  $x_1$  to  $x_2$ , can be eliminated because it does not contain the optima. For this case,  $x_2$  becomes the new  $x_1$  for the next round.
  - If  $f(x_2) < f(x_1)$ , then  $f(x_2)$  is the optima and the domain of x to the right of  $x_1$ , from  $x_1$  to  $x_2$  would be eliminated. For this case,  $x_1$  becomes the new  $x_2$  for the next round.





Let's find the minimum of

$$f(x) = \frac{x^2}{10} - 2\sin(x)$$

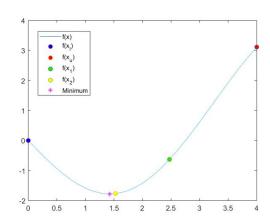
With and initial  $x_l = 0$  and  $x_u = 4$ .

The first thing we need to do is calculate the golden ratio that we use to create the two interior points:

$$d = (1.61803 - 1)(4 - 0)$$
$$= 2.4721$$

Then our two interior points are

$$x_1 = x_1 + d = 0 + 2.4721$$
  
= 2.4721  
 $x_2 = x_u - d$   
= 4 - 2.4721  
= 1.5279

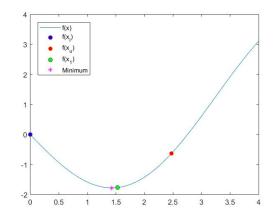


Now we need to compute our function values and compare them to find our new domain

$$f(x_1) = \frac{2.4721^2}{10} - 2\sin(2.4721)$$
$$= -0.6300$$

$$f(x_2) = \frac{1.5279^2}{10} - 2\sin(1.5279)$$
$$= -1.7647$$

Now since 
$$f(x_2) < f(x_1)$$
,  $x_1 = x_1$   $x_u \leftarrow x_1$   $x_1 \leftarrow x_2$ 





We now need to recalculate d

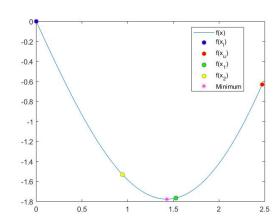
$$d = 0.61803(x_u - x_l)$$
$$= 0.61803(2.4721 - 0)$$
$$= 1.5279$$

And define a new  $x_2$ 

$$x_2 = x_u - d$$

$$= 2.4721 - 1.5279$$

$$= 0.9443$$





Ashley Gannon Lecture 14 ISC3313 Fall 2021 34 / 37

**Next iteration:** We need to compute our function values and compare them to find our new domain

$$f(x_1) = \frac{1.5279^2}{10} - 2\sin(1.5279)$$

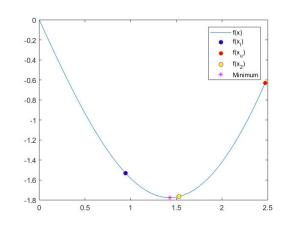
$$= -1.7647$$

$$f(x_2) = \frac{0.9443^2}{10} - 2\sin(0.9443)$$

$$= -1.5310$$

Now since 
$$f(x_1) < f(x_2)$$
,  $x_u = x_u$   $x_1 \leftarrow x_2$ 

$$x_2 \leftarrow x_1$$





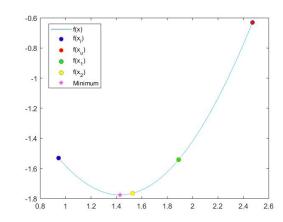
What is optimization?

We now need to recalculate d

$$d = 0.61803(x_U - x_I)$$
  
= 0.61803(2.4721 - 0.9443)  
= 0.9456

And define a new  $x_2$ 

$$x_1 = x_I + d$$
  
= 0.9443 + 0.9456  
= 1.8899



Keep iterating until

$$\epsilon_{a} = (2 - \Phi) \left| \frac{x_{u} - x_{l}}{x_{opt}} \right| < tol$$

Where  $x_{opt}$  is the new value of  $x_1$  or  $x_2$ .



# Sign-Off Activity

Now that you have an idea how this method works, write a pseudo code and post it to the **Golden-section search method** discussion board. You may sign-off once you've finished.



