

# Lecture 9

## Using Pointers

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# Pointers to arrays

Last class we saw how to use a pointer to a chunk of memory. This is known as *dynamic* memory.

```
1 int n = 10;
2 int* p = new int[n];
3 for (int i = 0; i < 10; i++)
4 {
5     p[i] = i;
6 }
7 cout<<*p;
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## Pointers to arrays: deleting the heap

Delete can be used by either using `Delete` operator or `Delete []` operator

Using `new` for dynamic memory allocation puts variables on heap memory. Which means Delete operator deallocates memory from heap.

NOTE: The pointer to object is not destroyed, value or memory block pointed by pointer is available to reuse.

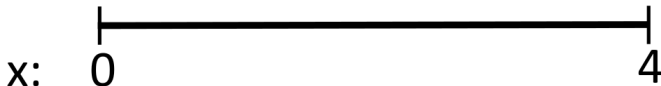
```
1 int n = 10;
2 int* p = new int[n];
3 for (int i = 0; i < 10; i++)
4 {
5     p[i] = i;
6 }
7 delete[] p;
```



# Discretization

**Discretization** is the process of transferring continuous functions, models, variables, and/or equations into discrete counterparts. This process is usually carried out as a first step toward making them suitable for numerical evaluation.

Let's consider the continuous variable  $x$ , that exists on the domain  $[0, 4]$ .

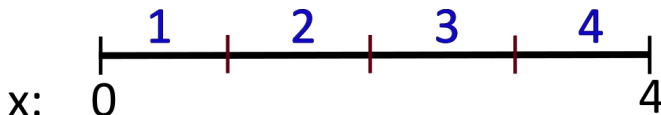


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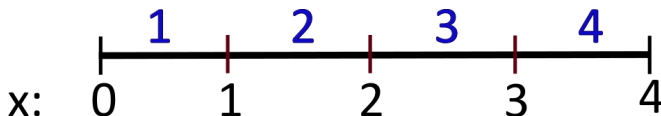


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- Set the values of  $x$



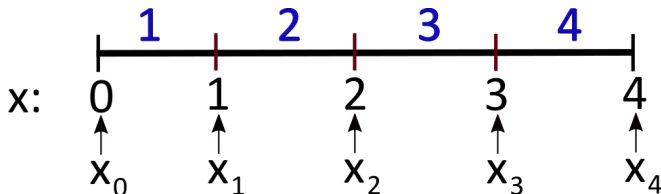


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Let's consider the continuous variable  $x$ , that exists on the domain  $[0, 4]$ .

- We want to discretize this domain by chopping it into 4 elements (parts).
- Set the values of  $x$



NOTICE: we have 4 elements, but 5 points in our array.



# Class activity 1

We are going to discretize a domain  $x \in [x_a, x_b]$  by chopping it into  $N$  separate elements. Each element will be of size

$$\Delta x = \frac{x_b - x_a}{N}$$

There will be  $N + 1$  points. We are going to store them in an array. For integer  $i$  is 0 to  $N$  we need to compute

$$x_i = i * \Delta x$$

Let  $x_a = 0$ ,  $x_b = 20$ , and  $N = 20$ . Compute  $\Delta x$  once and store it. Then use a `for` loop to compute the  $x_i$ . Print out  $x$  to verify your code is correct.

Post your code in the discussion board **Discretization Code** for participation credit.



# Pointers for passing arrays

We saw how to pass a variable to a function by reference. It is possible to do this using pointers as well.

```
1 int n = 10;  
2 int* p = new int[n];  
3 myfunc(p, n);
```

where the declaration of `myfunc` might look like:

```
1 void myfunc(int* a, int N);
```



## Class activity 2

Write a `void` function (called `linspace`) that takes as an argument

- a pointer (type `double`),
- lower and upper bounds ( $x_a$  and  $x_b$ , type `double`),
- and the number of elements ( $N$  type `int`) for the domain to be discretized by

The code should compute  $N + 1$  points along the domain and store them in the array pointer. Test your code for  $N = 10$ , and  $x_a = 0$ ,  $x_b = 1$ .

Post your code in the discussion board **Linspace Function** for participation credit.

