

## Lecture 20

### Integration: Coding the Simpson's Rules for data input

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## Recalling How to Make Arrays



# Creating and passing arrays into a function

Recall how to declare/define an array

```
int myarr[4] = {4, 1, 8, 13}
```

Or by

```
int myarr[] = {4,1,8,13}
```

Passing an array into a function is easy.

```
double myfunc(int myarr[])
{
    ...
}
```

We intend to pass arrays into our function for  $x$  and  $f$  given below.

$i$	0	1	2	3	4	5	6	7
$x_i$	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7
$f(x_i)$	1.543	1.669	1.811	1.971	2.151	2.352	2.577	2.828



## Writing the DataSimpsonsRules Code



## Modifying our pseudocode for Simpson's 1/3 Rule

For the case where the number of segments,  $n$ , is even, we only need to apply Simpson's 1/3 Rule. The total integration using Simpson's 1/3 Rule can be represented as

$$I = \frac{h}{3}(f(x_0) + f(x_n)) + \frac{h}{3} \left( 4 \sum_{i=1,3,5,\dots}^{n-1} f(x_i) + 2 \sum_{j=2,4,6,\dots}^{n-2} f(x_j) \right)$$

Looking at the pseudocode from last class without the recursion,

```
declare function that takes in a, b, n
declare/define h = (b-a)/n;
declare/define sum = (h/3)*(f(a)+f(b));
declare/define xi = a+h;
```

```
loop over i = 1,...,n-1
  if(i % 2 == 0)
    add 2*h/3*f(xi) to sum
  else
    add 4*h/3*f(xi) to sum
  update xi = xi +h;
```

We need to edit our code so that our function takes in arrays of values and function values and re-write it to use the values of the arrays.



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Looking at the pseudocode from last class without the recursion,

```
declare function that takes in x[], f[], n
```

```
declare/define h = (x[n]-x[0])/n;
```

```
declare/define sum = (h/3)*(f[0]+f[n]);
```

```
loop over i = 1,...,n-1
```

```
    if(i % 2 == 0)
```

```
        add 2*h/3*f[i] to sum
```

```
    else
```

```
        add 4*h/3*f[i] to sum
```

We need to edit our code so that our function takes in arrays of values and function values and re-write it to use the values of the arrays.



# Pseudocode for Simpson's 3/8 Rule

For the case where the number of segments,  $n$ , is odd AND divisible by 3, we only need to apply Simpson's 3/8 Rule. The total integration using Simpson's 3/8 Rule can be represented as

$$I = \frac{3h}{8}(f(x_0) + f(x_n)) + \frac{3h}{8} \left( \sum_{i=1}^{n-1} 3f(x_i) \right)$$

declare function that takes in  $x[]$ ,  $f[]$ ,  $n$

declare/define  $h = (x[n] - x[0]) / n$ ;

declare/define  $\text{sum} = (3 * h / 8) * (f[0] + f[n])$ ;

loop over  $i = 1, \dots, n-1$

add  $(3 * h / 8) * 3 * f[i]$  to the sum



# Pseudocode for a combination of Simpson's 1/3 and 3/8 Rules

For the case where  $n$  is odd and NOT divisible by 3, we have to apply a combination of Simpson's Rules. Recall the example from last class where we were integrating the data set

$i$	0	1	2	3	4	5	6	7
$x_i$	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7
$f(x_i)$	1.543	1.669	1.811	1.971	2.151	2.352	2.577	2.828

We split up the domain

- 1 Use Simpson's 1/3 rule on the interval [1.0, 1.4].
- 2 Use Simpson's 3/8 rule on the interval [1.4, 1.7].
- 3 Add them together.





# Pseudocode for a combination of Simpson's 1/3 and 3/8 Rules

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We split up the domain

- 1 Use Simpson's 1/3 rule on the interval [1.0,1.4].
- 2 Use Simpson's 3/8 rule on the interval [1.4, 1.7].
- 3 Add them together.

Generally speaking,

- 1 Use Simpson's 1/3 rule on the interval [0,  $n-3$ ].
- 2 Use Simpson's 3/8 rule on the interval [ $n-3$ ,  $n$ ].
- 3 Add them together.



## Pseudocode for a combination of Simpson's 1/3 and 3/8 Rules

For the case where  $n$  is odd and NOT divisible by 3, we have to apply a combination of Simpson's Rules.

- 1 Use Simpson's 1/3 rule on the interval  $[0, n-3]$ .
- 2 Use Simpson's 3/8 rule on the interval  $[n-3, n]$ .
- 3 Add them together.

```
declare function that takes in x[], f[], n
```

```
declare/define h = (x[n]-x[0])/n;
```

```
//start with Simpson's 1/3 rule, leaving the last 3 segments for  
Simpson's 3/8 rule
```

```
declare/define sum = (h/3)*(f[0]+f[n-3]);
```

```
loop over i = 1,...,n-4
```

```
    if(i % 2 == 0)
```

```
        add 2*h/3*f[i] to sum
```

```
    else
```

```
        add 4*h/3*f[i] to sum
```

```
//Now we will apply Simpson's 3/8 rule to the last three segments
```

```
add (3*h/8)*(f[n-3]+f[n]) to the sum
```

```
loop over i =n-2,n-1
```

```
    add (3*h/8)*3*f to the sum
```



# Let's code it!

We are going to write a function `DataSimpsons` that takes in two arrays and the number of segments, `n`, and returns the sum evaluated by one of the three methods above.

```
double DataSimpsonsRules(double x[], double f[], double n)
double h = (x[n]-x[0])/n
double sum = 0.0
if (n % 2 == 0)
    Code for Case 1.
if (n % 3 == 0)
    Code for Case 2.
else
    Code for Case 3.
```



## Testing this on our problem

$i$	0	1	2	3	4	5	6	7
$x_i$	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7
$f(x_i)$	1.543	1.669	1.811	1.971	2.151	2.352	2.577	2.828

We need to write our main

```
int main()
double x[] = {1.0, 1.1, 1.2, 1.3, 1.4, 1.5, 1.6, 1.7}
double f[] = { 1.543, 1.669, 1.811, 1.971, 2.151, 2.352, 2.577, 2.828}
unsigned int n = sizeof(x) / sizeof(x[0]) - 1
double sum = DataSimpsonsRules(x, f, n)
```

Note, you don't have to use

```
unsigned int n = sizeof(x) / sizeof(x[0]) - 1
```

to define the number of segments, you can hard code it for a small example like this one. We will eventually learn how to import data, so defining it the way I have done here allows for  $n$  to be defined based on the length of any array. Meaning, if you have a very long data set, you won't have to count each point to determine how many segments you will have, the computer does that for you!

