COMS21202: Symbols, Patterns and Signals Review - Part 1

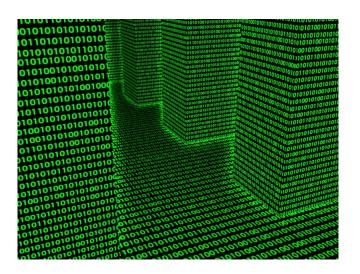
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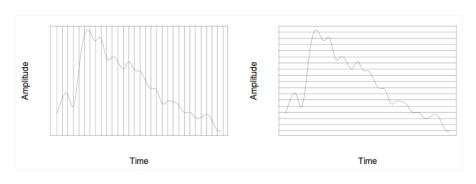
What is Data?



Data Acquisition - Analogue to Digital Conversion

Analogue to Digital conversion involves

- 1. Sampling
- 2. Quantisation
- e.g. Audio Signal 1D



Distance

- Distance is measure of separation between data.
- Can be defined between single-dimensional data, multi-dimensional data or data sequences.
- Distance is important as it:
 - enables data to be ordered
 - allows numeric calculations
 - enables calculating similarity and dissimilarity
- Without defining a distance measure, almost all statistical and machine learning algorithms will not be able to function.

Distance

A valid distance measure D(a, b) between two components a and b has properties

- ▶ non-negative: D(a, b) > 0
- reflexive: $D(a,b) = 0 \iff a = b$
- symmetric: D(a,b) = D(b,a)
- ▶ satisfies triangular inequality: $D(a, b) + D(b, c) \ge D(a, c)$

Covariance Matrix

In three dimensions,

$$\Sigma = \frac{1}{N-1} \sum_{i} \begin{bmatrix} (v_{i1} - \mu_1)^2 & (v_{i1} - \mu_1)(v_{i2} - \mu_2) & (v_{i1} - \mu_1)(v_{i3} - \mu_3) \\ (v_{i1} - \mu_1)(v_{i2} - \mu_2) & (v_{i2} - \mu_2)^2 & (v_{i2} - \mu_2)(v_{i3} - \mu_3) \\ (v_{i1} - \mu_1)(v_{i3} - \mu_3) & (v_{i2} - \mu_2)(v_{i3} - \mu_3) & (v_{i3} - \mu_3)^2 \end{bmatrix}$$

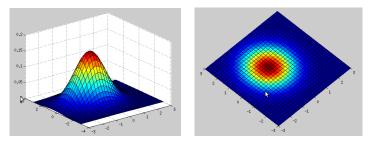
Covariance matrix is always

- square and symmetric
- variances on the diagonal
- covariance between each pair of dimensions is included in non-diagonal elements

Normal Distribution - Multi-dimensional

For multi-dimensional normal distribution $\mathcal{N}(\mu, \Sigma)$ in M dimensions, the probability density function (pdf) can be calculated as

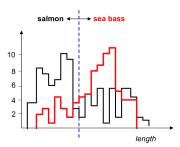
$$\rho(\mathbf{x}) = \frac{1}{\sqrt{(2\pi)^M |\Sigma|}} e^{-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu})^T \Sigma^{-1}(\mathbf{x} - \boldsymbol{\mu})}$$
(1)



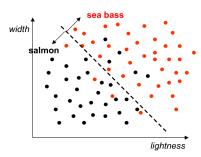
WARNING: Σ is the capital letter of σ , not the summation sign!

Model Parameters

- Models are defined in terms of parameters (one or more)
- These may be empirically obtained e.g. by trial and error
- or from training data by tuning or training the model



one parameter needed x = t

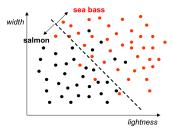


two parameters needed

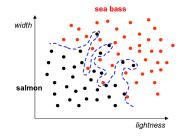
$$y = mx + c$$

Generalisation vs. Overfitting

- Simpler models often give good performance and can be more general
- highly complex models over-fit the training data



two parameters needed y = mx + c



A large number of parameters needs to be tuned

Another Fish Problem

Data: a set of data points $D = \{(x_1, y_1), (x_2, y_2), \cdots, (x_N, y_N)\}$ where x_i is the length of fish i and y_i is the weight of fish i.

Task: build a model that can predict the weight of a fish from its length

Model Type: assume there exists a polynomial relationship between length and weight

Model Complexity: assume the relationship is linear weight = a + b * length

$$y_i = a + bx_i \tag{2}$$

Model Parameters: model has two parameters *a* and *b* which should be estimated.

- a is the y-intercept
- b is the slope of the line

General Least Squares - matrix form

- Matrix formulation also allows least squares method to be extended to polynomial fitting
- ▶ For a polynomial of degree p + 1

$$y_i = a_0 + a_1 x_i + a_2 x_i^2 + \cdots + a_p x_i^p$$

General Least Squares - matrix form

Solved in the same manner

$$\mathbf{y}_{(N\times 1)} = \begin{bmatrix} y_1 \\ \vdots \\ y_N \end{bmatrix}, \mathbf{X}_{(N\times (p+1))} = \begin{bmatrix} 1 & x_1 & x_1^2 & \cdots & x_1^p \\ 1 & x_2 & x_2^2 & \cdots & x_2^p \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & x_N & x_N^2 & \cdots & x_N^p \end{bmatrix}, \mathbf{a}_{((p+1)\times 1)} = \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_p \end{bmatrix}$$

$$\mathbf{a}_{LS} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$

where $(\mathbf{X}^T\mathbf{X})$ is a $(p+1)\times(p+1)$ square matrix

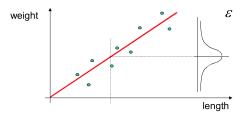
Back to Fish - Continuous

$$weight = a \times length + \epsilon$$

This is a model with one parameter, apart from the uncertainty

We can assume, for example, that ϵ is $\mathcal{N}(0, \sigma^2)$

$$p(\epsilon) = \frac{1}{\sqrt{2\pi}\sigma}e^{-\frac{\epsilon^2}{2\sigma^2}}$$



Maximum Likelihood Estimation - General

 Maximum Likelihood Estimation (MLE) is a common method for solving such problems

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	heta_{MLE} = arg \max_{\theta} p(D|\theta)
= arg \max_{\theta} \ln p(D|\theta)
= arg \min_{\theta} - \ln p(D|\theta)
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MLE Recipe

- 1. Determine θ , D and expression for likelihood $p(D|\theta)$
- 2. Take the natural logarithm of the likelihood
- 3. Take the derivative of $\ln p(D|\theta)$ w.r.t. θ . If θ is a multi-dimensional vector, take partial derivatives
- 4. Set derivative(s) to 0 and solve for θ

Probabilistic Model - Ex2

Example

Given a coin, you were assigned the task of figuring out whether the coin will land on its head or tails. You were asked to build a probabilistic model (i.e. with confidence)

Use binomial distribution for likelihood

$$\theta_{ML} = \frac{D}{N}$$

where *D* is the number of success (i.e. heads)

Use Gaussian distribution for likelihood

$$\theta_{ML} = \frac{1}{N} \sum_{i=1}^{N} d_i$$

where $d_i = 1$ if success (i.e. heads) or $d_i = 0$ if failure (i.e. tails)

▶ same answer, different view

Probabilistic Model - Likelihood and Prior

- ▶ MLE ignores any prior knowledge we may have about θ
- If we have prior knowledge about values that θ is likely to have, then we can built this into MLE

$$\theta_{ML} = arg \max_{\theta} p(D|\theta) p(\theta)$$

This is known as Maximum a Posteriori (MAP) estimation

- 1. When calculating the Hamming distance D_H and the Edit distance D_E given two words 'bridge' and 'burger', you found that
 - (a) D_H ('bridge', 'burger') = 5, D_E ('bridge', 'burger') = 4
 - (b) D_H ('bridge', 'burger') = 5, D_E ('bridge', 'burger') = 5
 - (c) D_H ('bridge', 'burger') = 4, D_E ('bridge', 'burger') = 4
 - (d) D_H ('bridge', 'burger') = 4 but D_E cannot be calculated over words of the same length.

2. For a sample of size N, and considering the model:

$$y = a_0 + a_1 x + a_2 x y + a_3 x$$
.

The size of the matrices y, X, a used in the matrix form of the least squares method would be

- (a) $\mathbf{y}_{N\times 1}$, $\mathbf{X}_{N\times 4}$, $\mathbf{a}_{1\times 4}$
- (b) $\mathbf{y}_{N\times 4}, \mathbf{X}_{N\times 4}, \mathbf{a}_{4\times 1}$
- (c) $\mathbf{y}_{N\times 1}, \mathbf{X}_{N\times 4}, \mathbf{a}_{4\times 1}$
- (d) $\mathbf{y}_{N\times 1}, \, \mathbf{X}_{N\times 3}, \, \mathbf{a}_{4\times 1}$
- (e) Least squares cannot be used to solve for this polynomial due to the presence of the term a_2xy

3. For x = (10, 2) and y = (6, 5) which of the following is a correct Minkowski distance?

(a) For
$$p = 1$$
, $D(x,y) = 1$

(b) For
$$p = 2$$
, $D(x,y) = 4$

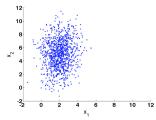
(c) For
$$p = 3$$
, $D(x,y) = 9.5$

(d) For
$$p = \inf$$
, $D(x,y) = 4$

- 4. Which of the following pairs of a model and its parameters are incorrect
 - (a) A normal distribution has a single parameter μ
 - (b) A uniform distribution has two parameters representing the range [a, b]
 - (c) A linear function y = mx + c has two parameters representing the slope and the y-intercept
 - (d) A binomial distribution has one parameter representing the probability of a success α

- 5. For a one dimensional numeric data, given a probabilistic model with a single parameter $b, var(b_{ML})$ was calculated to be $var(b_{ML}) = \sigma^2 \sum_i x_i$. Based on this finding you advise the data collection team to:
 - (a) Collect samples with large values of x_i if possible.
 - (b) Collect samples with small values of x_i if possible.
 - (c) Model parameter estimation does not depend on the sample collected, so no change in data collection is needed.
 - (d) Collect samples that achieve a uniform distribution of x_i over its range

6. For the data sample of 1000 points shown here



which of the following is a reasonable estimate of the model parameters

$$\begin{array}{ccc} \mbox{(a)} & \mu = \begin{bmatrix} 2 \\ 5 \end{bmatrix}, \Sigma = \begin{bmatrix} 1 & 0.2 \\ 0.2 & 5 \end{bmatrix} \\ \mbox{(b)} & \mu = \begin{bmatrix} 2 \\ 8 \end{bmatrix}, \Sigma = \begin{bmatrix} 3 & 3 \\ 3 & 1 \end{bmatrix}$$

(b)
$$\mu = \begin{bmatrix} 2 \\ 8 \end{bmatrix}, \Sigma = \begin{bmatrix} 3 & 3 \\ 3 & 1 \end{bmatrix}$$

(c)
$$\mu = \begin{bmatrix} 3 \\ 4 \end{bmatrix}, \Sigma = \begin{bmatrix} 1 & -3 \\ -3 & 4 \end{bmatrix}$$

(d)
$$\mu = \begin{bmatrix} 2.5 \\ 5 \end{bmatrix}, \Sigma = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

- 7. When discussing the concepts of generalisation versus overfitting, which of the following statements is NOT correct:
 - (a) An overfitted model achieves better results when tested on the 'training' data
 - (b) A general model achieves better results on 'future' data
 - (c) A general model is more complex than an overfitted model
 - (d) An overfitted model has a higher number of parameters to optimise when compared to a general model

- 8. For a one-dimensional numeric data D, given a representation of $p(D|\theta)$ for a probabilistic model, MLE estimates the model parameter $\hat{\theta} = \arg\max_{\theta} p(D|\theta)$. Which of the following is incorrect
 - (a) $\hat{\theta} = \arg \max_{\theta} lnp(D|\theta)$ where ln is the natural logarithm function
 - (b) $\hat{\theta} = \arg \max_{\theta} p(D|\theta) + c$ where c is a constant
 - (c) $\hat{\theta} = \arg \min_{\theta} bp(D|\theta)$ where b < 0 is a constant
 - (d) $\hat{\theta} = \arg \max_{\theta} p(D + c|\theta)$ where c > 0 is a constant

- 9. The assumption that a sample is ${\bf i.i.d}$ implies that
 - (a) The data has been sampled by an expert who has studied the full population.
 - (b) The observations are believed to be independent.
 - $\begin{tabular}{ll} (c) & The sample is large enough to estimate the model parameters. \end{tabular}$
 - (d) The sample is multi-dimensional.

- 10. Which of these files has the largest size if stored, raw/uncompressed?
 - (a) A one minute phone call with your friend. Recall that speech is sampled at 8Khz and quantised at 8bps.
 - (b) $\,$ 10 seconds of an Audio CD. Recall that Audio CD contains stereo data sampled at 44KHz and quantised at 16bps.
 - (c) A colour photo on a 16Mega Pixels camera. Recall that each colour channel is quantised at 8bps.
 - $\begin{tabular}{ll} (d) &A 0.5 second colour video recorded without audio using 1 Mega Pixels camera. Note that videos are recorded at 30 frames per second. Recall that each colour channel is quantised at 8 bps. \\ \end{tabular}$

Note

▶ Use this lecture for revision NOT for studying!