# COMS22201: 2015/16

# Language Engineering (Semantics)

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Tuesday 26th January, 2016 (9am!)

• The science of language is known as linguistics

• It recognises three key aspects of any language:

**Syntax** 

**Semantics** 

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which expressions are allowed?

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Semantics what do those expressions mean?

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**Semantics** what do those expressions mean?

Pragmatics how are they useful?

The study of signs more generally is known as semiosis

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relation of signs to other signs

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Semantics relation of signs to their designata

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Syntax relation of signs to other signs

Semantics relation of signs to their designata

Pragmatics relation of signs to their interpreters

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e.g. someone says "Wow, that's nice!"

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e.g. to convey the idea of liking something

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Syntax e.g. someone says "Wow, that's nice!"

Semantics e.g. to convey the idea of liking something

Pragmatics e.g. thereby lying in order to win a favour

The study of artificial languages like C is pure linguistics

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Syntax e.g. someone writes "z := x;"

Semantics e.g. in order to initialise a temporary variable

Pragmatics e.g. thereby finding a way to swap two values

• The study of programming languages we call language engineering

• It recognises three key aspects of any language:

Syntax

**Semantics** 

The study of programming languages we call language engineering

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**Syntax** 

concerned with the form of expressions and whether or not the program compiles

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Syntax concerned with the form of expressions and whether or

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Semantics concerned with the meaning of expressions and what

the program does when it runs

The study of programming languages we call language engineering

• It recognises three key aspects of any language:

**Syntax** 

concerned with the form of expressions and whether or not the program compiles

**Semantics** 

concerned with the meaning of expressions and what the program does when it runs

**Pragmatics** 

concerned with issues like design patterns, program style, industry standards, code complexity, compiler options, development environment, commenting, ...

**Syntactic Complexity** 

Jack built the house the malt the rat the cat killed ate lay in.

**Syntactic Complexity** 

Jack built the house

the malt lay in

the rat ate

the cat killed

**Syntactic Complexity** 

Jack built the house the malt the rat the cat killed ate lay in.

**Syntactic Complexity** 

Jack built the house the malt the rat the cat killed ate lay in.

Syntactic Ambiguity

Let him have it Chris!

**Syntactic Complexity** 

Jack built the house the malt the rat the cat killed ate lay in.

Syntactic Ambiguity

Let him have it, Chris!

```
Syntactic Complexity
```

Jack built the house the malt the rat the cat killed ate lay in.

#### Syntactic Ambiguity

```
He's got a gun!
```

. . .

Come on, son, game's up.

Get back, copper!

Give that thing to me.

Let him have it, Chris!

. . .

(gunshots)

-- Excerpt from film "Let Him have it" which tells the story of Derek Bentley who was hanged in 1953 for the shooting of a police officer by Chris Craig

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**Semantic Complexity** 

It depends on what the meaning of the word "is" is

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It depends on what the meaning of the word "is" is

#### Syntactic Complexity

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#### Syntactic Ambiguity

Let him have it Chris!

#### **Semantic Complexity**

Whether or not Mr. Bennett knew of your relationship with Ms. Lewinsky, the statement that there was "no sex of any kind in any manner, shape or form, with President Clinton," was an utterly false statement. Is that correct?

It depends on what the meaning of the word "is" is ... if "is" means is and never has been ... that is one thing. If it means there is none, that was a completely true statement.

-- Excerpt from Bill Clinton's testimony to the Grand Jury where he tries to argue why he hadn't lied about not having relations with Monica Lewinsky

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It depends on what the meaning of the word "is" is

Semantic Ambiguity

I haven't slept for ten days.

Syntactic Complexity

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Syntactic Ambiguity

Let him have it Chris!

Semantic Complexity

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Semantic Ambiguity

I haven't slept for ten days.

Semantic Undefinedness

Colorless green ideas sleep furiously.

### Language Issues

Syntactic Complexity

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Interaction of syntax and semantics

Time flies like an arrow; fruit flies like a banana.

#### **Syntactic Complexity**

$$a = b < c ? * p + b * c : 1 << d ()$$
 % spaghetti code

#### Syntactic Complexity

$$a = b < c? * p + b * c : 1 << d()$$

% spaghetti code

C++ has 17

Java has 16

C has 15

Too many?

Levels of

precedence

Pascal has 5

Too few?

Smalltalk has 0

$$0 \le a$$
 and  $a \le 9$ 

#### **Syntactic Complexity**

$$a = b < c ? * p + b * c : 1 << d ()$$
 % spaghetti code

Syntactic Complexity

```
a = b < c ? * p + b * c : 1 << d () % spaghetti code Syntactic Ambiguity
```

if (..) if (..) .. ; else .. % dangling if

#### Syntactic Complexity

$$a = b < c? * p + b * c : 1 << d()$$

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Syntactic Ambiguity

**Semantic Complexity** 

$$y = x++ + x++$$

% sequence points

#### Syntactic Complexity

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a = b < c? * p + b * c: 1 << d()
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% spaghetti code

#### Syntactic Ambiguity

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if (..) if (..) .. ; else .. % dangling if
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#### Semantic Complexity

$$y = x++ + x++$$

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#### Semantic Ambiguity

```
(x\%2==1) ? "odd" : "even" % undefined in C89 if x<0
```

#### Syntactic Complexity

$$a = b < c? * p + b * c: 1 << d()$$

% spaghetti code

#### Syntactic Ambiguity

```
if (..) if (..) ..; else .. % dangling if
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#### Semantic Complexity

$$A = A + A + A + A + A$$

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#### Semantic Ambiguity

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(x\%2==1) ? "odd" : "even" % undefined in C89 if x<0
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#### Semantic Undefinedness

while 
$$(x/x)$$

% error (x=0) or infinite loop

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#### Syntactic Ambiguity

#### Semantic Complexity

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#### Semantic Ambiguity

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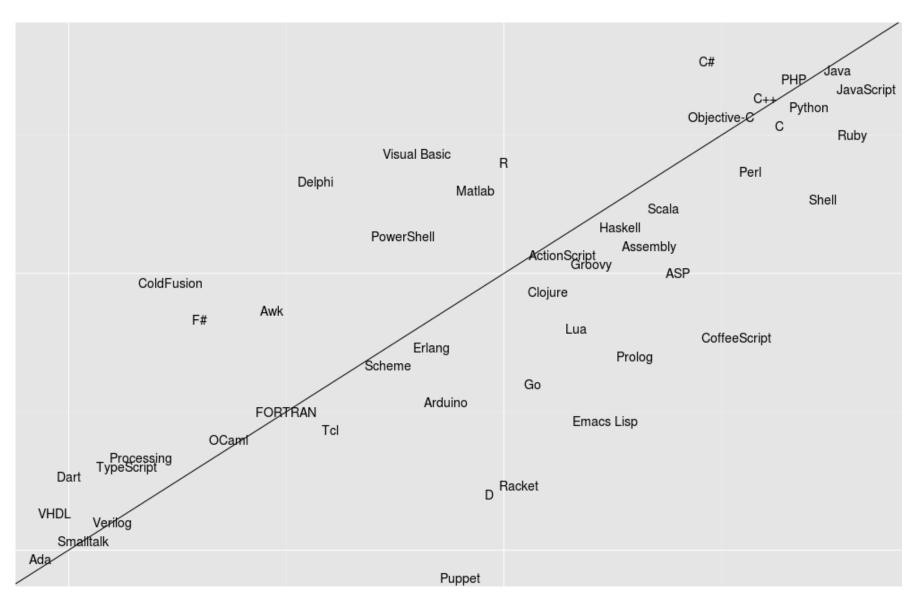
#### Interaction of syntax and semantics

% lexer hack

# Formal Languages: by Expressivity

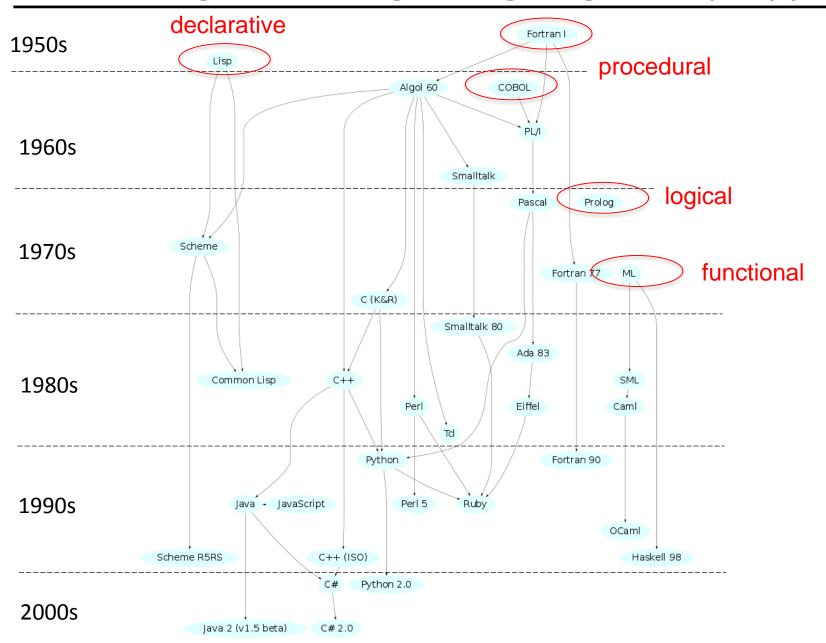
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Grammar	Language	Automaton	Productions	Recognition	Example
Phrase structure grammar	Recursively enumerable languages	Turing machine	Unrestricted  Baa → A	Undecidable ?	
Context sensitive grammar	Context- sensitive languages	Linear bounded	Context sensitive At → aA	NP- complete	a <sup>n</sup> b <sup>n</sup> a <sup>n</sup>
Context Free grammar	Context- free languages	Pushdown (stack)	Context free $S \rightarrow gSc$	Polynomial O(n <sup>3</sup> )	a <sup>n</sup> b <sup>n</sup>
Regular Expression	Regular	Finite-state automaton	Regular A → cA	O(n)	a <sup>n</sup> b

# Programming Languages: by Popularity



GitHub Rank (top 47 languages by no. of projects)

# Programming Languages: by Type



### **Semantics**

 In 1900, Breal defined semantics as the study of the way words change their meaning: e.g. the English word "nice" has evolved greatly:

```
kind, thoughtful
                         (mid 19c.)
agreeable, pleasing
                         (mid 18c.)
precise, careful
                         (late16c.)
fussy, fastidious
                         (mid 16c.)
coy, shy
                         (early 16c.)
                         (mid 15c.)
strange, rare
                         (mid 14c.)
wanton, extravagant
ignorant, foolish
                         (late 13c.)
```

 In 1939, Carnap: defined semantics as study of the relationships between expressions and their designata

### What's in a Name?

The meaning of a string can be arrived at in any number of ways – for example the string "1101" could mean any of the following:

- The number one thousand one hundred and one (if a decimal)
- The number thirteen (if binary)
- The number minus three (if in two's complement)
- The character represented by any of the above (if ASCII)
- The number two followed by the number one (if a unary encoding)
- I have completed three of the four tasks on my todo checklist

There can always be "imoret thani"

### Overview of Course

Meaning of program statements represented by mathematical relations (of increasing abstraction) ...

