

# Prog & Alg I (COMS10002)

## Week 5 - Intro to Theory

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# Timetable for Weeks 5-8

	Mon	Tue	Wed	Thu	Fri
9		LAB (Group 1)			
10			LEC (Oliver)		
11					
12					
1					
2		LAB (Group 2)			
3	LEC (IAN)				
4				TUT (Group 2)	
5				TUT (Group 1)	



C-Programming



Coursework  
(or Lab Exam)



Theory



Worksheet

# Key Topics for Theory Content

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- Introduction to program **correctness**
  - Show that a program computes what is intended by logical specification, induction, loop invariants, ...
- Introduction to program **complexity**
  - Show how its performance scales to larger inputs by asymptotic function approximation, Big-O, ...
- Introduction to program **transformation**
  - Rewrite program equivalently but more efficiently by accumulator variables, tail recursion, ...

# Integer Exponentiation: Definition

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- Recall the definition of integer exponentiation

$$x^n = \begin{cases} 1 & \text{if } n = 0 \\ x \cdot x^{n-1} & \text{if } n > 0 \end{cases}$$

- Let's just check this is correct by trying some examples

e.g.  $2^5$   $5^2$   $(-2)^5$   $(-5)^2$   $1^2$   $1^1$   $1^0$   $0^2$   $0^1$   $0^0$

- Thus, we can agree it is correct for all  $(x,n) \in (\mathbb{Z} \times \mathbb{N}) / \{(0,0)\}$  (as mathematicians usually regard  $0^0$  as being *undefined*)

# Integer Exponentiation: Code

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- Recall the corresponding C-code (omitting types)

```
p(x,n) {  
    if (n==0) return 1;  
    else return x*p(x,n-1);  
}
```

- And confirm it behaves as expected

e.g.  $2^5$   $5^2$   $(-2)^5$   $(-5)^2$   $1^2$   $1^1$   $1^0$   $0^2$   $0^1$   ~~$0^0$~~

- So, it works in these particular cases; but can we prove that it is *always* correct?

# Observe the close fit of definition and code

$$x^n = \begin{cases} 1 & \text{if } n = 0 \\ x \cdot x^{n-1} & \text{if } n > 0 \end{cases}$$

```
p(x,n) {  
  if (n==0) return 1;  
  else return x*p(x,n-1);  
}
```

$3^5$

= 243

=3( $3^4$ )

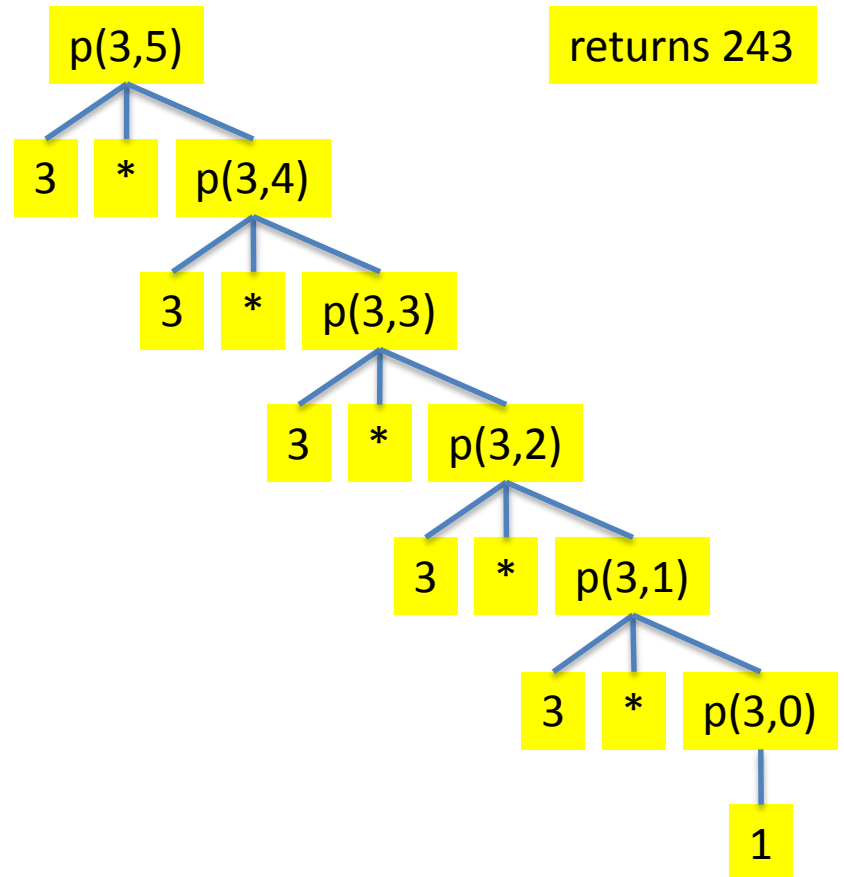
=3(3( $3^3$ ))

=3(3(3( $3^2$ )))

=3(3(3(3( $3^1$ ))))

=3(3(3(3(3( $3^0$ )))))

=3(3(3(3(3(1)))))



# Now do a proof by induction

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- Theorem

$p(x, n)$  returns  $x^n$

for all  $(x, n) \in (\mathbb{Z} \times \mathbb{N}) / \{(0, 0)\}$

- Proof

by induction on  $n$

## Base Case ( $n = 0$ )

→ show  $p(x, 0)$  returns  $x^0$

for all  $x \in \mathbb{Z} / \{0\}$

(next slide)

## Induction Step ( $n = k > 0$ )

assume  $p(x, k - 1)$  returns  $x^{k-1}$

for some  $k > 0$  and all  $x \in \mathbb{Z}$

→ show  $p(x, k)$  returns  $x^k$

(slide after next)

# Base Case

$$x^n = \begin{cases} 1 & \text{if } n = 0 \\ x \cdot x^{n-1} & \text{if } n > 0 \end{cases}$$

```
p(x,n) {  
    if (n==0) return 1;  
    else return x*p(x,n-1);  
}
```

- We need to show that  $p(x,0)$  returns  $x^0$
- But  $p(x,0)$  returns 1 by the if-case of its definition
- And  $x^0=1$  by the base case of its definition
- Thus  $p(x,0)$  returns  $x^0$

QED!



# Induction Step

$$x^n = \begin{cases} 1 & \text{if } n = 0 \\ x \cdot x^{n-1} & \text{if } n > 0 \end{cases}$$

```
p(x,n) {  
    if (n==0) return 1;  
    else return x*p(x,n-1);  
}
```

- Assuming that  $p(x,k-1)$  returns  $x^{k-1}$  where  $k > 0$
- We need to show  $p(x,k)$  returns  $x^k$
- But  $p(x,k)$  returns  $x \cdot p(x,k-1)$  by the else-case of its definition
- Which equals  $x \cdot x^{k-1}$  by the inductive hypothesis
- And  $x^k = x \cdot x^{k-1}$  by the recursive case of its definition
- Thus  $p(x,k)$  returns  $x^k$  for all  $x$

QED!

# NB: Strong induction can be more convenient

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- Theorem

$p(x, n)$  returns  $x^n$

- Proof

by induction on  $n$

Base Case ( $n = 0$ )

→ show  $p(x, 0)$  returns  $x^0$

Induction Step ( $n = k > 0$ )

assume  $p(x, n)$  returns  $x^n$  for all  $n \in [0, k)$

→ show  $p(x, k)$  returns  $x^k$

i.e. Assume true for all  $n < k$   
(not just  $k-1$ )

# Tail Recursion

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- Recursive programs are easy to write and reason about but can be wasteful of stack resources (variable copies)
- Tail recursion is a special form of recursion which can be handled very efficiently by modern compilers
- Tail recursive calls must all occur at the end of a branch of the computation which simply returns the result of the recursive call (unmodified in any way)

```
f(x1, ..., xn) {  
    ...  
    return f(y1, ..., yn);  
    ...  
}
```

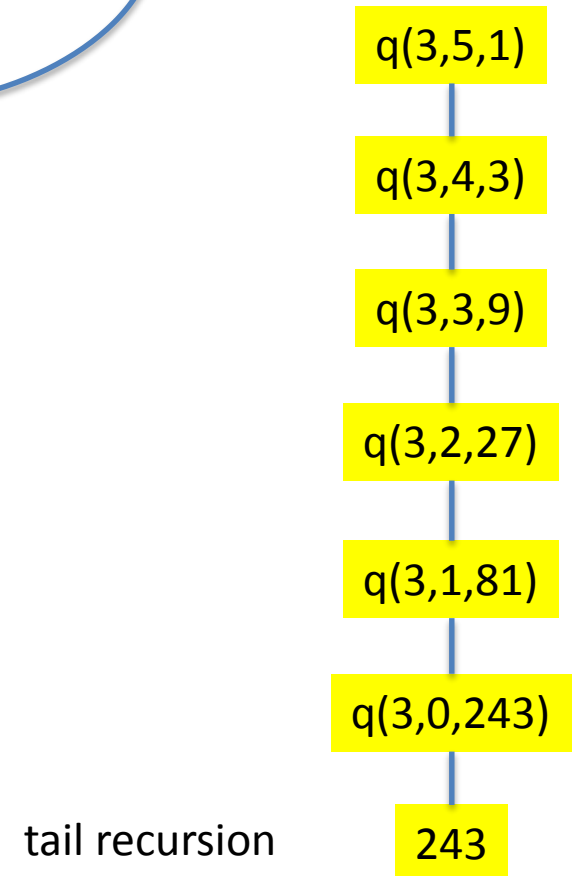
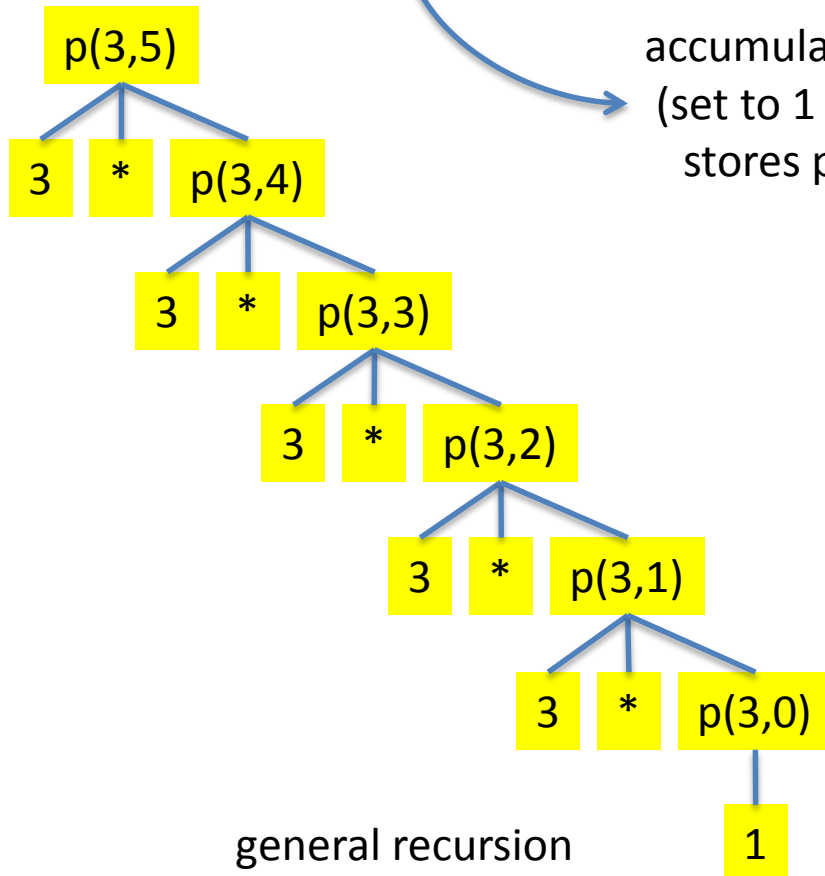
- Tail recursion is often achieved by adding accumulator variables into a function prototype (here it is easy but this is *not* always the case in practice!)

# From General Recursion to Tail Recursion

```
p(x,n) {  
  if (n==0) return 1;  
  else return x*p(x,n-1);  
}
```

```
q(x,n,a) {  
  if (n==0) return a;  
  else return q(x,n-1,x*a);  
}
```

accumulator variable *a*  
(set to 1 on initial call)  
stores partial result



# Exercise

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- Prove (by induction) that

$q(x, n, a)$  returns  $ax^n$  for all  $a \in \mathbb{Z}$ ,  $(x, n) \in (N \times \mathbb{Z}) / \{(0, 0)\}$

- Hint: modify the previous proof!

# Recursion and Iteration

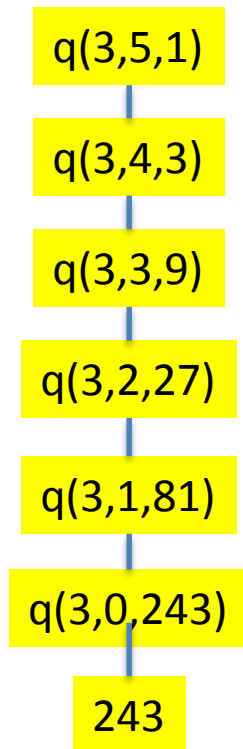
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- Recursion can always be transformed into iteration and vice versa (though this is sometimes difficult in practice)
- But tail recursion can be easily turned into iteration by
  - treating function parameters as variables
  - initialising accumulator variables to their intended start value
  - setting the loop condition as the negation of any base case tests
  - simulating the recursive parameter computations within the body of the loop
- So we can obtain an equivalent program that won't run out of stack space when given large inputs!

# From Tail Recursion to Iteration

```
q(x,n,a) {  
    if (n==0) return a;  
    else return q(x,n-1,x*a);  
}
```

```
r(x,n) {  
    int a=1;  
    while (n!=0) {n--;a*=x;}  
    return a;  
}
```



tail recursion

#	x	n	a
0	3	5	1
1	3	4	3
2	3	3	9
3	3	2	27
4	3	1	81
5	3	0	243

iteration