

COMS22202: 2015/16

Language Engineering

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Boolean Expressions: p14

Syntax: $b ::= \text{true} \mid \text{false} \mid a_1 = a_2 \mid a_1 \leq a_2 \mid \neg b \mid b_1 \wedge b_2$

Semantics: $\mathcal{B} : \text{Bexp} \rightarrow (\text{State} \rightarrow \mathbf{T})$ where $\mathbf{T} = \{\text{tt}, \text{ff}\}$

$$\mathcal{B} [[\text{true}]] s = \text{tt}$$

$$\mathcal{B} [[\text{false}]] s = \text{ff}$$

$$\mathcal{B} [[a_1 = a_2]] s = \begin{cases} \text{tt} & \text{if } \mathcal{A} [[a_1]] s = \mathcal{A} [[a_2]] s \\ \text{ff} & \text{if } \mathcal{A} [[a_1]] s \neq \mathcal{A} [[a_2]] s \end{cases}$$

$$\mathcal{B} [[a_1 \leq a_2]] s = \begin{cases} \text{tt} & \text{if } \mathcal{A} [[a_1]] s \leq \mathcal{A} [[a_2]] s \\ \text{ff} & \text{if } \mathcal{A} [[a_1]] s > \mathcal{A} [[a_2]] s \end{cases}$$

$$\mathcal{B} [[\neg b]] s = \begin{cases} \text{tt} & \text{if } \mathcal{B} [[b]] s = \text{ff} \\ \text{ff} & \text{if } \mathcal{B} [[b]] s = \text{tt} \end{cases}$$

$$\mathcal{B} [[b_1 \wedge b_2]] s = \begin{cases} \text{tt} & \text{if } \mathcal{B} [[b_1]] s = \text{tt} = \mathcal{B} [[b_2]] s \\ \text{ff} & \text{otherwise} \end{cases}$$

(Free) Variables: p15-16

$FV : Aexp \rightarrow \wp(\text{Var})$

$$FV(n) = \emptyset$$

$$FV(x) = \{x\}$$

$$FV(a_1 + a_2) = FV(a_1) \cup FV(a_2)$$

$$FV(a_1 * a_2) = FV(a_1) \cup FV(a_2)$$

$$FV(a_1 - a_2) = FV(a_1) \cup FV(a_2)$$

$FV : Bexp \rightarrow \wp(\text{Var})$

$$FV(\text{true}) = \emptyset$$

$$FV(\text{false}) = \emptyset$$

$$FV(a_1 = a_2) = FV(a_1) \cup FV(a_2)$$

$$FV(a_1 \leq a_2) = FV(a_1) \cup FV(a_2)$$

$$FV(\neg b) = FV(b)$$

$$FV(b_1 \wedge b_2) = FV(b_1) \cup FV(b_2)$$

(Semantic) Equivalence: p14

Two arithmetic expressions a_1 and a_2 are equivalent (written $a_1 \equiv a_2$)

iff $\mathcal{A} [[a_1]] \mathbf{s} = \mathcal{A} [[a_2]] \mathbf{s}$ for all states \mathbf{s}

e.g. $(x+y) \equiv (y+x)$

Two Boolean expressions b_1 and b_2 are equivalent (written $b_1 \equiv b_2$)

iff $\mathcal{B} [[b_1]] \mathbf{s} = \mathcal{B} [[b_2]] \mathbf{s}$ for all states \mathbf{s}

e.g. $(a \leq b \wedge \text{true}) \equiv (a \leq b)$

(Arth.) Variable Substitutions: p16

$Aexp \ [\text{Var} \mapsto Aexp] \rightarrow Aexp$

$$\begin{aligned} n \ [y \mapsto a] &= n \\ x \ [y \mapsto a] &= \begin{cases} a & \text{if } x = y \\ x & \text{if } x \neq y \end{cases} \\ (a_1 + a_2) \ [y \mapsto a] &= (a_1 \ [y \mapsto a]) + (a_2 \ [y \mapsto a]) \\ (a_1 * a_2) \ [y \mapsto a] &= (a_1 \ [y \mapsto a]) * (a_2 \ [y \mapsto a]) \\ (a_1 - a_2) \ [y \mapsto a] &= (a_1 \ [y \mapsto a]) - (a_2 \ [y \mapsto a]) \end{aligned}$$

e.g. $(1+(x*2)-y) \ [x \mapsto (x+y+1)] = (1+((x+y+1)*2)-y)$

State Updates: p16

State [Var \mapsto Z] \rightarrow State

$$s [y \mapsto v] x = \begin{cases} v & \text{if } x = y \\ s \ x & \text{if } x \neq y \end{cases}$$

e.g. $s_{x=1, y=2, z=3} [y \mapsto 0] = s'_{x=1, y=0, z=3}$

(Least) Fixpoints: cf. p 95

- The notion of the **least fixpoint** of a function is heavily studied in mathematics (domains, complete partial orders, lambda calculus, etc.) and is closely related to the denotational semantics of loops
- For any unary operator $f : X \rightarrow X$ on some domain X with a partial order \leq :
 - a **fixpoint** of f is any element $x \in X$ such that $f(x)=x$
fix(f) denotes the set of all such fixpoints
i.e. $\text{fix}(f) = \{x \in X \mid f(x)=x\}$
 - A **least** fixpoint of f is a fixpoint of f that is least with respect to the \leq order
lfp(f) denotes the least fixpoint (which is unique if it exists)
i.e. $\text{lfp}(f) = x$ iff $x \in \text{fix}(f)$ and $x \leq y$ for all $y \in \text{fix}(f)$
- Recall that a partial order is any relation that is reflexive, transitive and antisymmetric (cf. p.95)

Fixpoint Examples

Q) Find the fixpoints and least fixpoints of the following functions on reals \mathbb{R} :

- $\text{square} = \lambda x . x * x$
- $\text{half} = \lambda x . x / 2$
- $\text{inc} = \lambda x . x + 1$
- $\text{id} = \lambda x . x$

A) The fixpoints and least fixpoints are as follows:

- | | |
|--|---|
| • $\text{fix}(\text{square}) = \{0, 1\}$ | $\text{lfp}(\text{square}) = 0$ |
| • $\text{fix}(\text{half}) = \{0\}$ | $\text{lfp}(\text{half}) = 0$ |
| • $\text{fix}(\text{inc}) = \{\}$ | $\text{lfp}(\text{inc}) = \text{undefined}$ |
| • $\text{fix}(\text{id}) = \mathbb{R}$ | $\text{lfp}(\text{id}) = \text{undefined}$ |

Conditional Functions: cf. p 87

- The notion of a **conditional function** is closely related to the denotational semantics of conditionals (and loops!)
- We want to use one of two functions **c** or **d** to map some inputs **x** to some outputs **y**; and we have a Boolean test **b** for that will determine which function to apply in each case **x**:

- $\text{cond} : (X \rightarrow T) \times (X \rightarrow Y) \times (X \rightarrow Y) \rightarrow (X \rightarrow Y)$

$$\text{cond}(b, c, d) x = \begin{cases} c(x) & \text{if } b(x) = \text{tt} \\ d(x) & \text{otherwise} \end{cases}$$

Function Composition: p 214

- Let f and g be any two functions such that $f : Y \rightarrow Z$ and $g : X \rightarrow Y$
- Then the composition of f and g , denoted $f \circ g$, is the function $(f \circ g) : X \rightarrow Z$ such that $(f \circ g) x = f (g(x))$
- For example $(id \circ (inc \circ (half \circ square))) = \lambda x . (1 + x^2/2)$