# Gabriel S. Santiago-Guzmán

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## Objective

Seeking for an internship or Coop experience, in the areas of software design and/or product development.

### **Education**

➤ University of Puerto Rico – Mayagüez Campus

**Expected Graduation Date: May 2021** 

• Bachelor of Science in Computer Engineering

Graduation GPA: 3.51

- Courses completed related to computer programming: Basic Programming (algorithms)
- Advanced Programming (Java, object oriented), Fundamentals of Computing, Data Structures
- ➤ Machine Learning by Stanford University (Coursera)

Jan 2017

Online course offered by Stanford University through Coursera

## **Experience**

APP DEV Team Undergraduate Research (Lead Android Developer)

Aug 2016 - Present

- > Enfoque Film Festival
- > IAP App Development Team
  - Voting, registration, and profile managing system
  - Product & System Development, designed database schema
  - Involved in designing of the system back-end

Richport Solutions Inc. (Consultant, Lead Android Developer)

July 2017 - Present

- > Marketing Uploader System
  - Involved in the design of the webpage
  - Experience managing back-end logic with Firebase for system prototyping
  - Involved in designing of the complete system: front-end & back-end

Artificial Intelligence Undergraduate Research

Jan 2017 - Present

- Learned concepts and variations of machine learning algorithms
- Long term goal is to develop a general purpose Machine Learning algorithm

Research Experience for Undergraduates - North Carolina State University

June 2017 – Aug 2017

- Center for Educational Informatics
  - · Worked on an intelligent tutoring system based on a clustering technique of machine learning
  - Researched different methods to improve a clustering model
  - Learned different techniques of unsupervised machine learning

### Leadership and Development

Computing Alliance of Hispanic-Serving Institutions

Aug 2016 - Present

- > Active Member
  - Algorithmic Thinking Workshop
  - Software Design Workshop

Extreme Science and Engineering Discovery Environment (X-SEDE)

Aug 2016 - Present

• Linux/Unix Workshop Part 1

## **Skills**

- ➤ Linux (2-year experience)
  - Intermediate
- > Android Development
  - SQLite, Fabric, UX, Eclipse, Android Studio
- **Computer** 
  - Java, C, Python, Typescript
  - GitHub, Firebase, Terminal, Software Design, Machine Learning
  - Database design concepts
- > Languages
  - Spanish and English (Fully Bilingual)