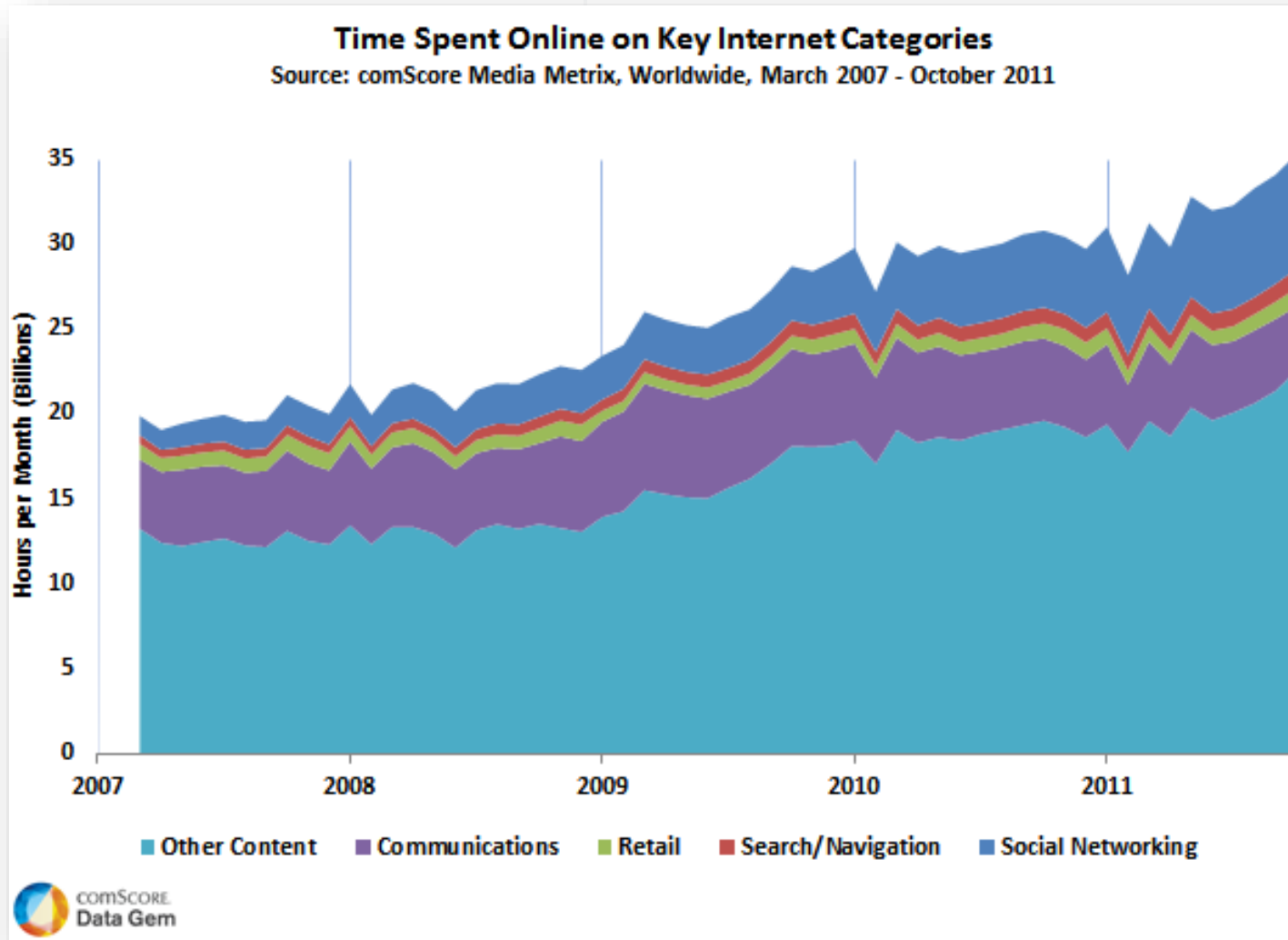


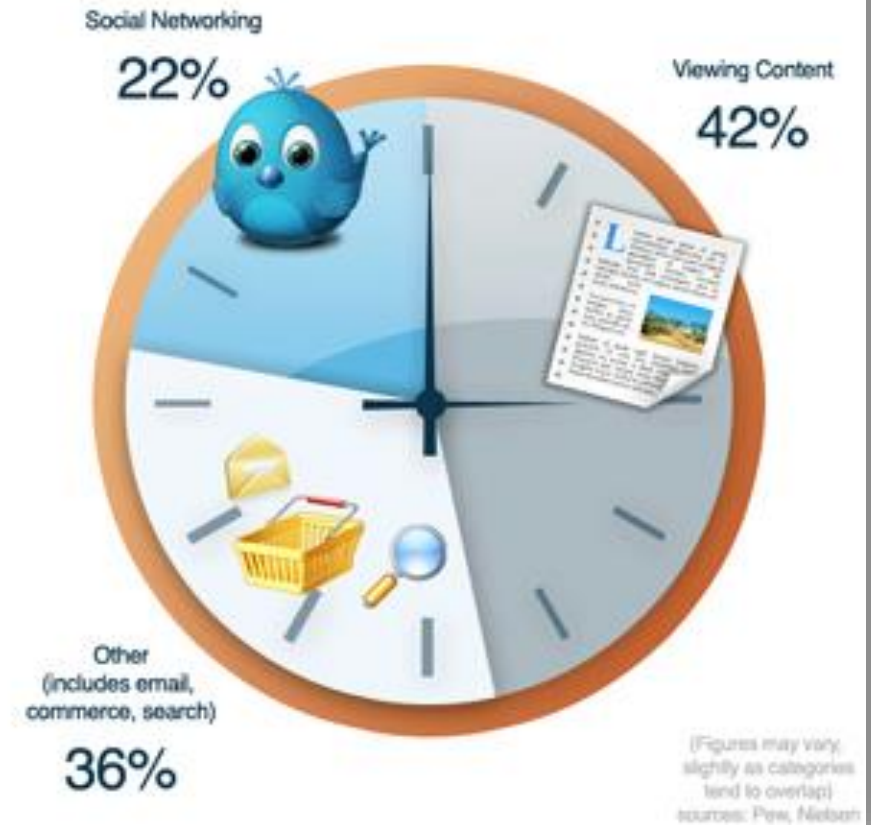
WHY ARE WE INTERESTED?

TIME SPENT ONLINE INCREASED OVER 75% IN 4 YEARS



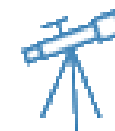
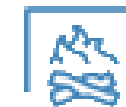
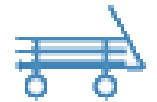
Total Time Spent Worldwide

As a percentage of total internet hours spent by all users:



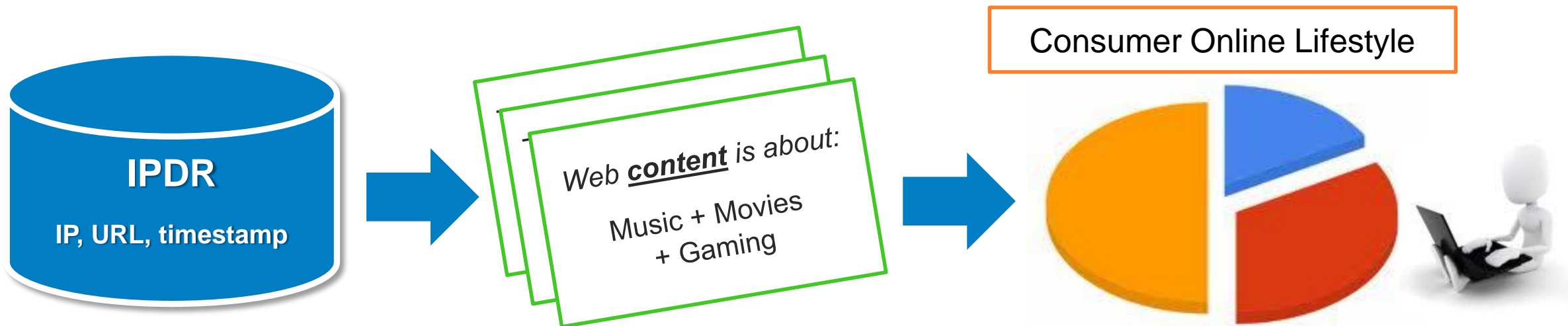
WHAT IF WE KNEW WHO IS INTERESTED IN WHAT, WHERE AND WHEN?

- If we knew facts such as –
 - **“60% of time spent only by residents of town X last month was about Rock music and Action movies”**
- We can better improve initiatives such as –
 - Contextual marketing
 - Campaign/ theme design
 - Up-sell/ cross-sell
 - Improving service quality
 - Building consumer communities
 - And more...
- Unique opportunity for CSPs to analyze IPDR data



SOLUTION HOW DO WE ANALYZE ONLINE LIFESTYLES?

- Explore consumer web surfing behavior in IP data records (IPDR)
 - IPDR describes who (IP), what (URL), when (timestamp) of web surfing behavior
- Categorize web surfing behavior via a deep rooted taxonomy
 - E.g. Top/Entertainment/Video Games/Music_video_games;
 - Based on standards in International Press Telecommunications Council - www.ipc.org
- Visualize the results over various dimensions to discover online lifestyles of consumers
 - Visualize interests against customer segments/ profile, events, location, etc



CHALLENGES HOW DO WE MAKE SENSE OF THE CONTENT?

1. The IPDR/ URL may not enough to determine the content of the URL
 - **Logs describes only Timestamp, IP, URL**
2. For example, If we look at: www.ABC.com
 - **How do we know if it refers to:
a school? or a media firm? or a beer?**



or



or



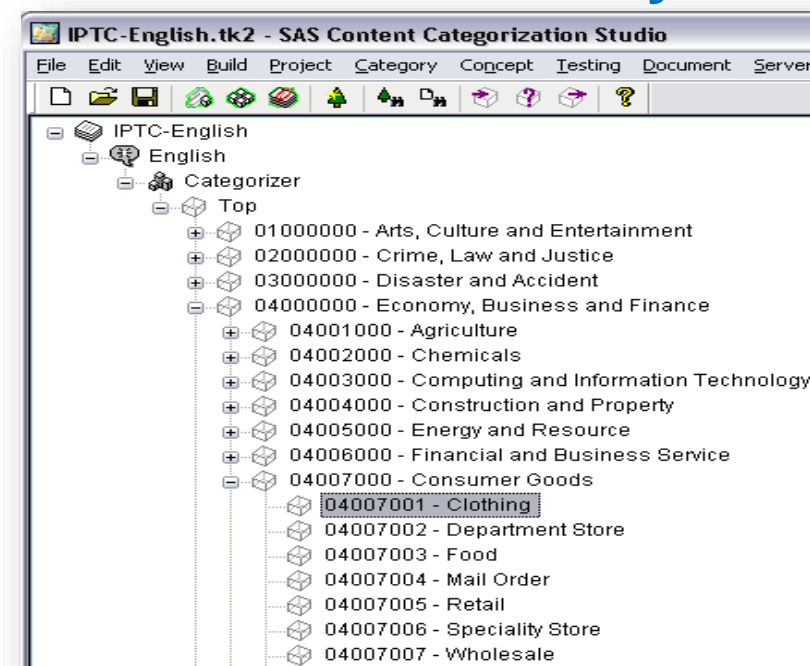
CHALLENGES SOLUTION

1. In order to accurately categorize a URL, we will look at the content in the URL
2. Then we categorize the content based on IPTC taxonomy
3. Weekly/ monthly reports and sample results are generated to check scoring accuracy

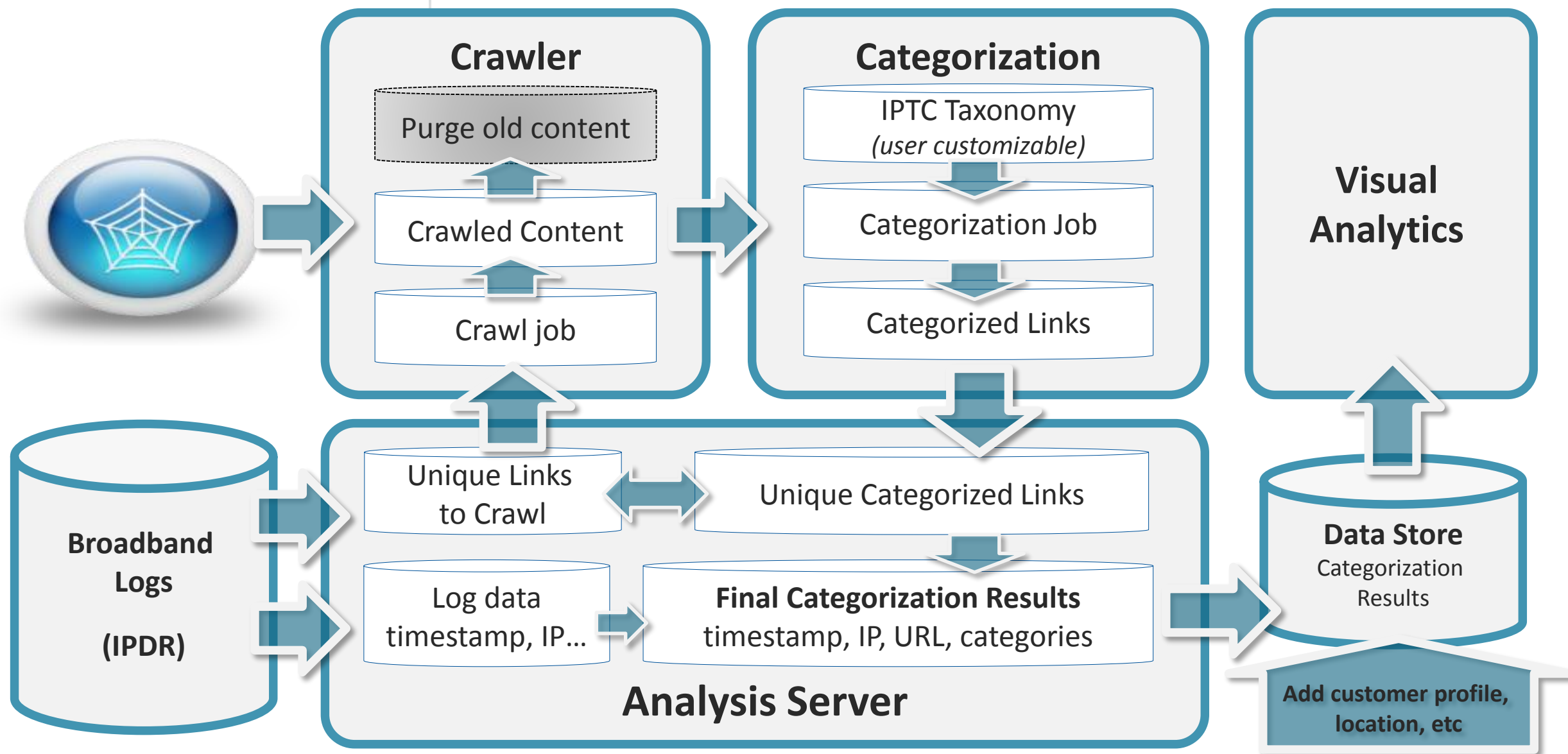
1. Homepage of the URL



2. IPTC taxonomy



UNDER THE HOOD HOW DOES IT WORK?



CHALLENGE CATEGORIZING WEBSITES FROM LARGE IPDR DATA

- **Data size:**
 - 1 day of IPDR = 500 GB of data
 - 1 milliard URLs (10^9)
 - 1 million unique domains
- **Data to analyze:**
 - Only unique domains/ URLs are parsed and recorded, history from web proxy where possible
 - Top 100 domains make up 30% of all URLs – *taxonomy modeled from this sample*
 - >90% of URLs are advert/ monitoring sites – *sites excluded from parsing*
 - About 100m unique URLs to categorize per month – *# webpages to parse on 1st run, in 5 days*
 - Mid size ECC server parses about 20m html docs per day (average 10kb text files, 4p4c cpu, 16gb memory)
 - # webpages grow <10% per month (<10m pages) – *# webpages to parse on subsequent run, in <1 day*

Estimated from 50gb sample IPDR data

Enriched IPDR

IPDR

- URL
- IP
- Date time

Categorization results

- Domain category
- Webpage category
- Sub-categories

Customer profile

- Location/ address
- Mobile/ household/ business
- Customer segment/ profile
- ...

SAMPLE RESULT CATEGORIZATION RESULT DETAILS

IP which
generated the
request

URL request

Top Category:

The general category
that is most relevant to
the URL.

Main Category:

Top and sub
categories, giving
more detailed view

All categories:

All categories that seem
relevant to the URL – gives
deeper insights to URL with
multiple categories

	ip	URL	Top Category	Main category	categories
250	116.14.159.71	http://www.asiawebdirect.com/	Economy	Economy, Business and Finance/T...	Top/Economy, Business and Fin...
251	116.14.83.61	http://itunes.apple.com/	Economy	Economy, Business and Finance/C...	Top/Economy, Business and Fin...
252	116.14.98.54	http://itunes.apple.com/	Economy	Economy, Business and Finance/C...	Top/Economy, Business and Fin...
253	116.14.147.54	http://www.groupon.sg/	Economy	Economy, Business and Finance/Fi...	Top/Economy, Business and Fin...
254	116.14.162.42	http://search.4shared.com/	Arts	Arts, Culture and Entertainment/La...	Top/Arts, Culture and Entertainm...
255	116.14.147.199	http://primeval.wikia.com/	Arts	Arts, Culture and Entertainment/Lit...	Top/Arts, Culture and Entertainm...
256	116.14.166.55	http://www3.nowgoal.com/	Sport	Sport	Top/Sport; Top/Sport/Basketball/...
257	219.74.243.233	http://www3.nowgoal.com/	Sport	Sport	Top/Sport; Top/Sport/Basketball/...
258	219.74.10.207	http://www.hbo.com/	Arts	Arts, Culture and Entertainment	Top/Arts, Culture and Entertainm...
259	116.14.34.110	http://sg.news.yahoo.com/	Sport	Sport	Top/Sport; Top/Economy, Busine...
260	219.74.11.70	http://www.hbo.com/	Arts	Arts, Culture and Entertainment	Top/Arts, Culture and Entertainm...
Top/Arts, Culture and Entertainment; Top/Arts, Culture and Entertainment/Cinema; Top/Arts, Culture and Entertainment/Theatre/Music Theatre; Top/Economy, Business and Finance/Media/Satellite and Cable Service; Top/Sport/Boxing; Top/Arts, Culture and Entertainment/Entertainment (General); Top/Arts, Culture and Entertainment/Literature; Top/Arts, Culture and Entertainment/Arts (General); Top/Religion and Belief/Christianity /Anglican; Top/Crime, Law and Justice; Top/Social Issue/Family/Marriage					
263	219.74.50.21	http://passport.game321.com/	Arts	Arts, Culture and Entertainment/Int...	Top/Arts, Culture and Entertainm...
264	116.14.236.226	http://yugioh.wikia.com/	Arts	Arts, Culture and Entertainment/Lib...	Top/Arts, Culture and Entertainm...

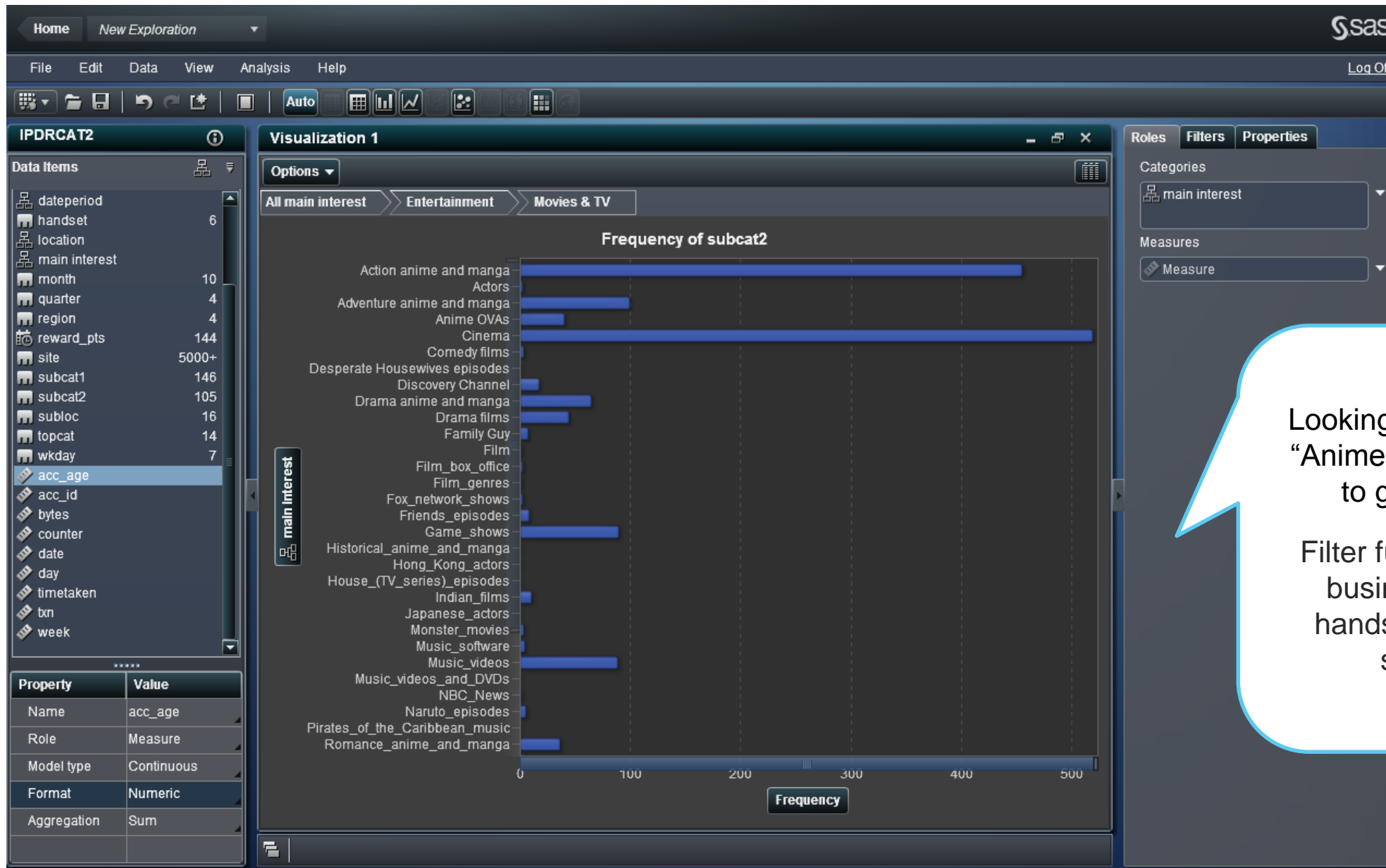
WHAT ARE PEOPLE MOST INTERESTED IN ?

(DISTRIBUTION BY PAGE VIEWS)



What theme should our campaigns adopt this year?

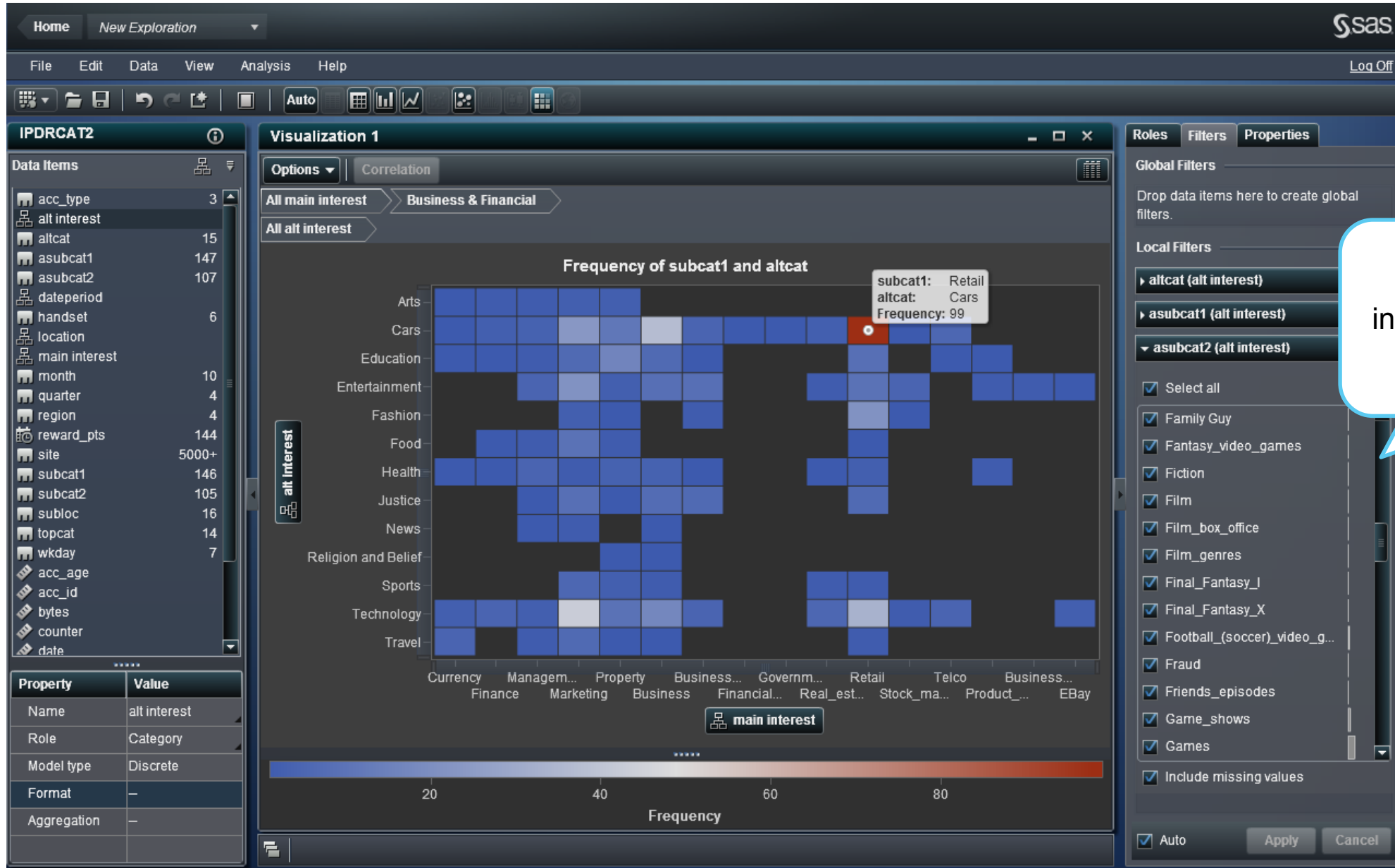
WE CAN DEEP DIVE INTO AREAS OF INTEREST



Looking into Entertainment, "Anime" + "Cinema" seems to generate interest

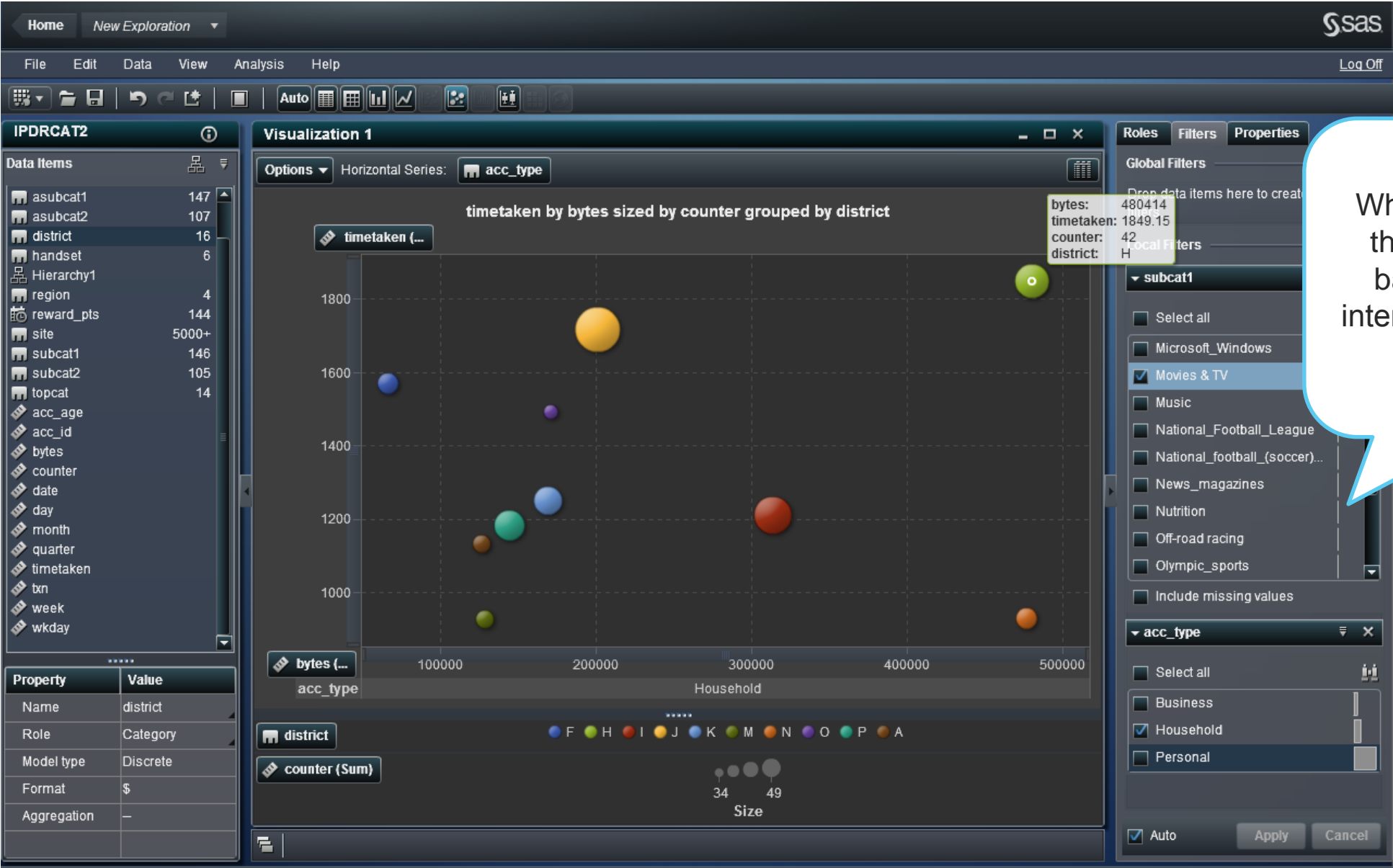
Filter further - by location/ business vs personal/ handset type/ customer segment/ etc.

WHAT ARE THE 2ND NATURE OF WEBSITES SURFED?



Common/ strong interest in “Retail+Cars” related web pages

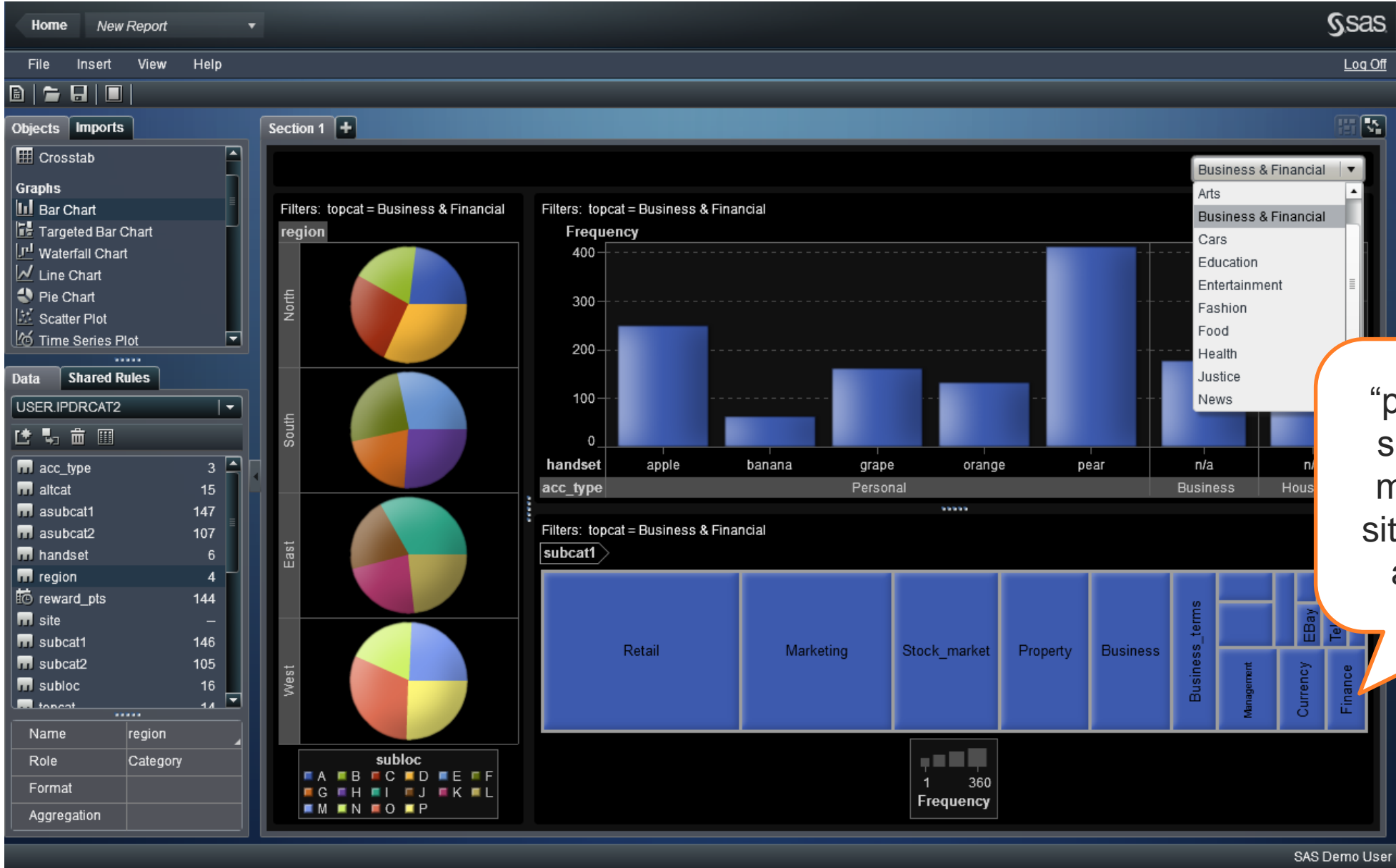
WHERE SHALL WE HOLD OUR “SPACE-AGE DRIVE-THRU MOVIE EVENT”?



While district “H” is not the largest customer base, it shows most interest in “Movies & TV” and “Sci-Fi”

WHAT IS THE PROFILE OF PEOPLE INTERESTED IN...

(BY REGION, HANDSET, SUB-INTERESTS, ETC)



“pear/ apple” users surf a lot of “retail/ marketing” related sites, evenly spread across locations

KEY BENEFITS

WHY CONSIDER ONLINE LIFESTYLE ANALYSIS?

1. Full, actual view of consumer interests, drillable into very specific areas:
 - What were households in neighborhood X interested in during evenings?
2. Immense IPDR is seldom analyzed for marketing/ customer behavior:
CDR has limited/ no view of consumer lifestyles
 - Total data size downloaded vs % of consumers interested in coffee + hockey
3. SAS VA gives unparalleled speed/ flexibility to dive deep, far and wide:
 - No sampling, No reports to prepare, No surveys to run, No priority of big questions vs minor questions – all questions answered.





Customer Insights Module

ZapFi's intelligent mobile marketing platform which captures online surfing behaviour and creates detailed user profiles based upon SAS' tools and technologies.

[Read more](#)



links

Enkele nuttige links

Hieronder vindt u een aantal nuttige links

Locate ZapZones near you
Locate ZapZones near you

REGISTER NOW
You only need to do this once and
you can access any ZapZone



SECURITY

we use the very latest technology
to make sure your surfing is safe

zapzone

BECOME A ZAPZONE

Find out how becoming a
ZapZone can grow your business



**Verbind alle apparaten,
groot of klein!**

Verbind elk wifi-apparaat met ZapFi
en ontvang snel en gratis
internettoegang.



Registreren - Ik ben nieuw hier



Gebr.naam: E-mailadres

Wachtwoord: Mix van 'A', 'a' & '9'

Bevestigen: Paswoord bevestigen

Geb.datum: dd / mm / jjjj

Geslacht: ☐ Man ☐ Vrouw

Land: Land

GSM-nummer: GSM-nummer

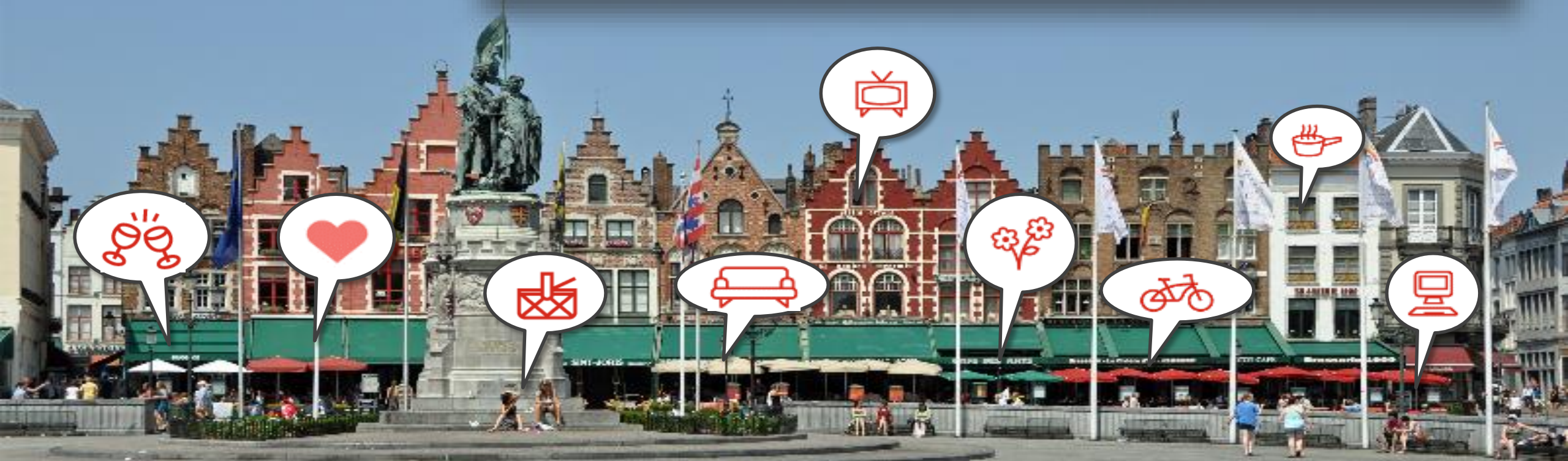
☐ Ik accepteer de ZapFi voorwaarden

**Waarom hebben wij uw GSM-
nummer nodig?**

We hebben uw GSM-nummer nodig om u
een activatiecode toe te sturen. U hebt
deze code nodig om online te gaan. Het
is dus belangrijk ervoor te zorgen dat uw
GSM-nummer correct is.

Registreren

ZAPFI: 'CUSTOMER INSIGHTS MODULE'



ZAPFI BUSINESS GOALS

- ZapFi is a mobile marketing company based in Luxembourg that helps retail businesses with sophisticated personalized marketing through its Wi-Fi hotspot network
- Desire to create meaningful customer segments based on gradually built consumer profiles and in-store behavior
- Deliver real-time, relevant promotions and ads to consumers based on their segment membership and real-time behavior.

SOLUTION

- [SAS® Data Management](#)
- [SAS® Visual Analytics](#)
- [SAS Text Analytics](#)
- [SAS® Enterprise Miner™](#)
- [SAS® Intelligent Advertising for Publishers](#)
- [SAS® Decision Manager](#)

RESULTS

- Created detailed consumer segments based on Web browsing behavior and opt-in profiles.
- Using SAS® Visual Analytics provided customized insight reports and dashboards (via a web portal) to their customers and their stores focused on end-user consumer preferences, demographics and competitive intelligence.
- Deliver real-time, relevant ads and promotions while consumers engaged at ZapFi hotspots through SAS® Decision Manager and Intelligent Advertising functionality.
- Deliver personalized ads and promotions to consumers in real-time during the shopping experience
- Extend to include additional real-time data sources, like mobile telecommunications data

COMMUNICATIONS

"ZapFi enables sophisticated one-to-one mobile marketing so businesses can offer free Wi-Fi to their end-user customers.

We also offer intelligent mobile marketing solutions that leverage the Wi-Fi channel. We needed a powerful real-time solution that could analyze all the data we collect from gradually built consumer profiles and online Web behavior."

Gery Pollet

Founder and Executive Chairman
ZapFi



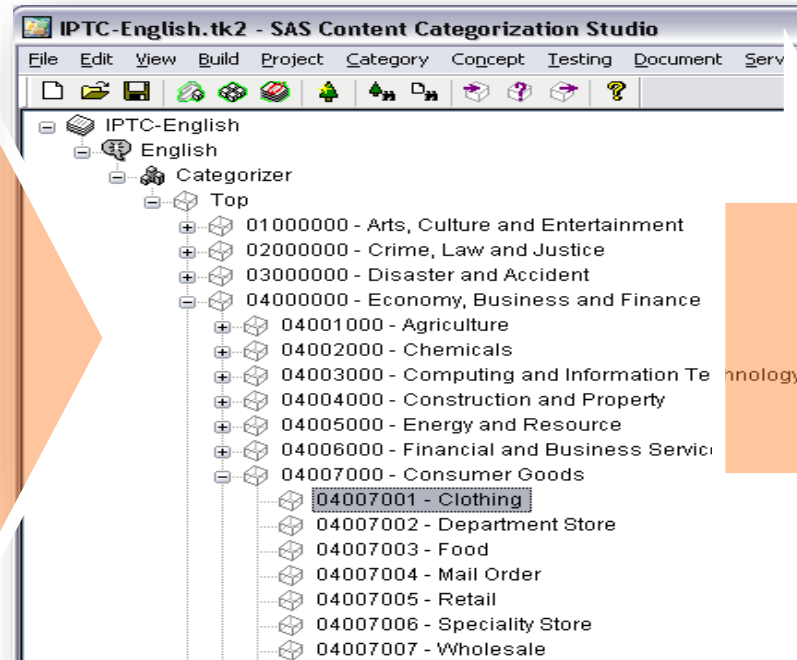
MAJOR TAIWAN CSP ONLINE LIFESTYLE ANALYSIS

1. Explore consumer web surfing behavior in IP data records (IPDR)
2. Categorize web surfing behavior via a deep rooted taxonomy
3. Visualize the results over various dimensions to discover online lifestyles of consumers

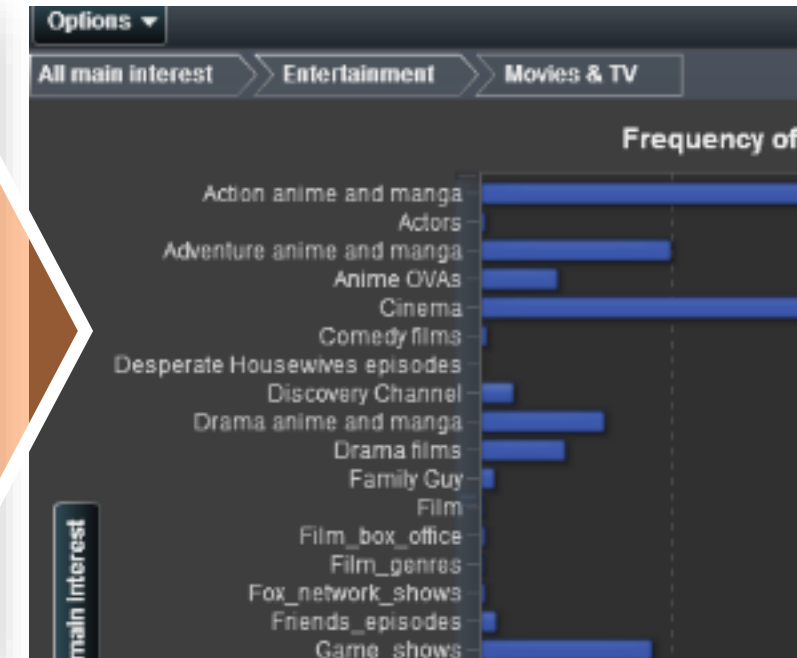
1. Collect URL content data



2. Categorize preferences



3. Visualize online lifestyle





Customer 4G adoption

Awareness

- **Creating demand**
 - “Killer” apps/ content
 - CHT vs 3rd party
- **Learning about 4G**
 - Where? (news/ social/ sites)
 - How? (what is mentioned?)
 - Learning taxonomy
 - Top trends on 4G
- **Proxy (looking elsewhere)**
 - pattern of 4g adoption
 - 4g campaigns
 - Pos/ neg sentiments (SWOT)

Interest

- **Direct demand**
 - Search entries
 - Google/ yahoo/ etc
 - Search for products/ services/ technology
 - Discussion
 - Usage at home/ wifi
 - Content preference
- **Indirect demand**
 - Possible usage
 - Gaming/ video/ fileshare/ social media/ new apps
 - Complaints
 - Call center/ social media
 - Need for speed/
 - Sensitivity to speed issues

Adoption

- **Reasons for purchase**
 - Own needs
 - Social recommendation
 - Our marketing efforts
- **Competition**
 - Quality of service
 - Customer service
 - Contract/ offering
 - Price
 - Phone
 - Data
 - Policy

Evangelize

- **Profile of a champion**
 - Who loves us?
 - Key reasons?
 - Crowd response/ impact
- **Profile of an ‘opposer’**
 - Who is strongly against us?
 - Key reasons?
 - Crowd response/ impact

Interaction

MAJOR TAIWAN CSP WEB CATEGORIZATION - CONCEPT LEARNING

網頁分類層級一	網頁分類層級二
藝術文化	導覽
	活動
	攝影
	歌手歌星
	評論
	繪畫
	建築
運動體育	傳統藝術
	職棒
	職籃
	活動
	運動明星
	滑板
	武術
科學科技	足球
	生存遊戲
	颱風
	地震
	天文學



維基百科
自由的百科全書

首頁
分類索引
特色內容
新聞動態
最近更改
隨機條目

幫助
幫助
社群入口
方針與指引
互助客棧
詢問處
字詞轉換

條目 討論 台灣正體

音樂

維基百科，自由的百科全書
(重定向自音樂)

音樂，廣義而言是指任何以聲音組成的藝術。英音樂二字，許慎《說文解字》解釋為「音，聲也。創造。音樂可分為創作、演奏、聆聽三個過程，人皆是參與者，人們不會區分作曲者、演奏者和至於何謂聲音、噪音和音樂的區別，亦沒有公認中，音樂的主要元素有音高(或聲音的頻率)、節奏、調性，規律性的強拍和弱拍形成節拍，拍子的快是音樂。音樂可以分為不同種類，但每種種類的音樂可以用樂譜描述。樂譜演奏，但也有不

We collect sample data for each category – via wiki/ google/ udn...

Using SAS Text Analytics to analyze the samples for key concepts

