



HuBMAP + HPA – Hacking the Human Body

Progress Meeting 1 Group A



***Airway Tree Modeling* Challenge 2022**

Pulmonary Airway Segmentation for bronchoscopic-assisted surgery navigation

CT datasets

still waiting for the datasets...

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DATASET OVERVIEW

Training data

351 images, tiff format.

351 masks, rle format.

Testing data

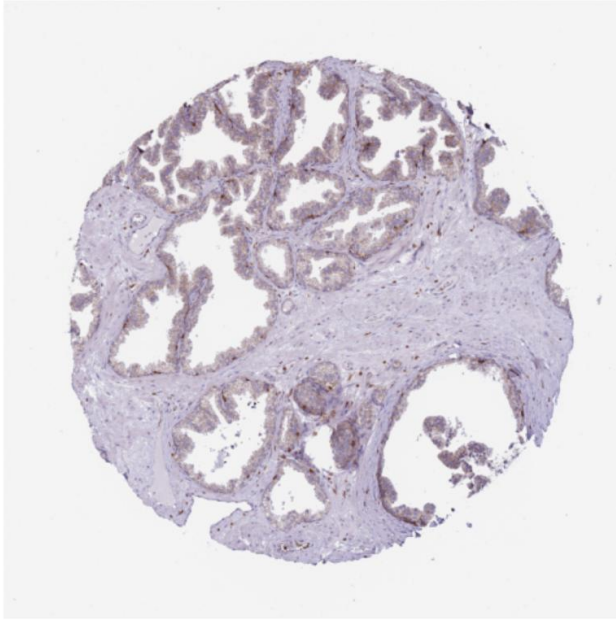
1 tiff image available now.

Mask to RLE & RLE to Mask

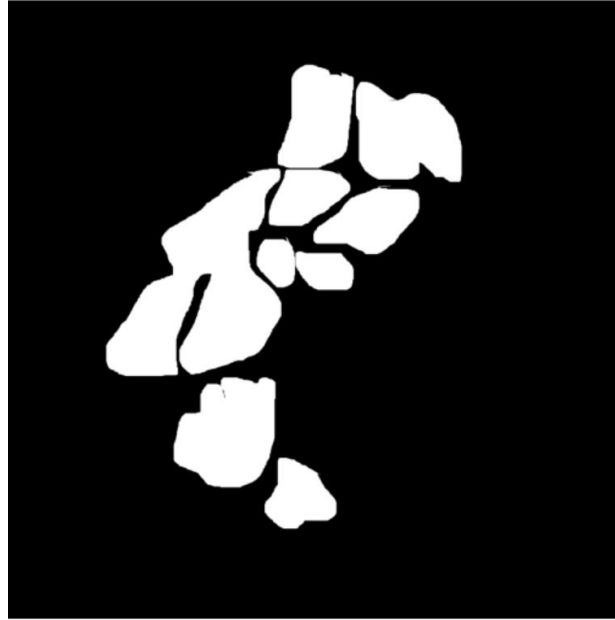
```
def mask2rle(img):  
    pixels = img.T.flatten()  
    pixels = np.concatenate([[0], pixels, [0]])  
    runs = np.where(pixels[1:] != pixels[:-1])[0] + 1  
    runs[1::2] -= runs[:-1:2]  
    return ' '.join(str(x) for x in runs)  
  
def rle2mask(mask_rle, shape=(1600, 256)):  
    s = mask_rle.split()  
    starts, lengths = [np.asarray(x, dtype=int) for x in (s[0:][::2], s[1:][::2])]  
    starts -= 1  
    ends = starts + lengths  
    img = np.zeros(shape[0] * shape[1], dtype=np.uint8)  
    for lo, hi in zip(starts, ends):  
        img[lo:hi] = 1  
    return img.reshape(shape).T
```

Reference: <https://www.kaggle.com/paulorzp/rle-functions-run-length-encode-decode>

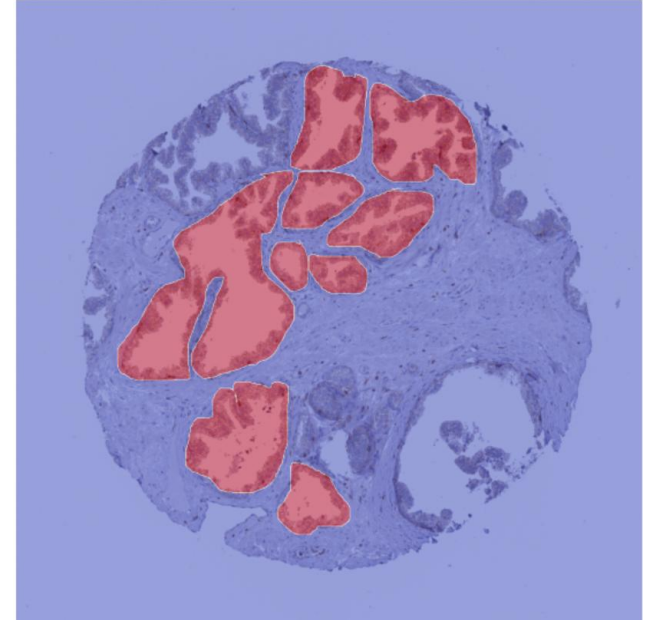
DATASET OVERVIEW



Image



Mask



Merge

DATASET OVERVIEW

Data are not the same size

```
print(pd.value_counts(train_df['img_height']))
```

```
3000    326
2631      2
2416      2
2942      2
2790      2
2764      2
2654      2
2539      1
2680      1
2727      1
2308      1
2867      1
2783      1
2869      1
2760      1
2630      1
2511      1
2593      1
2675      1
3070      1
Name: img_height, dtype: int64
```

```
test_image.shape
```

```
(2023, 2023, 3)
```

Each picture has the same height and width, and there are three channels.

However, the shape of the data are not the same.

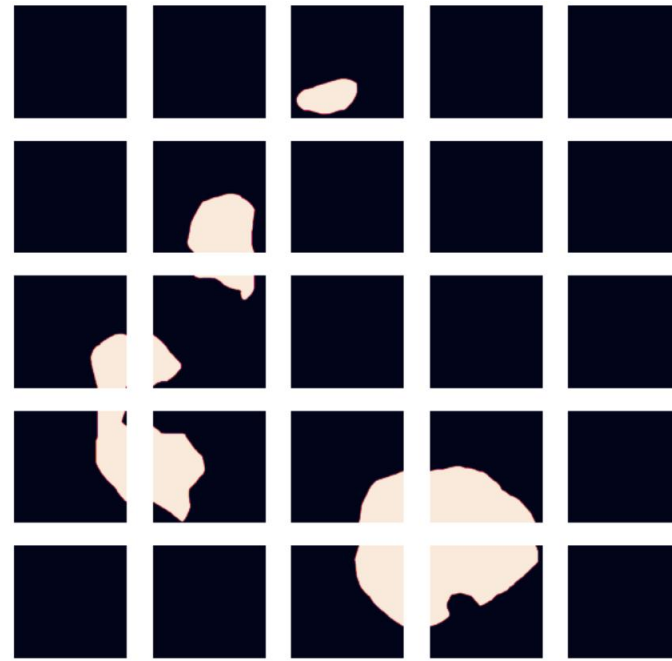
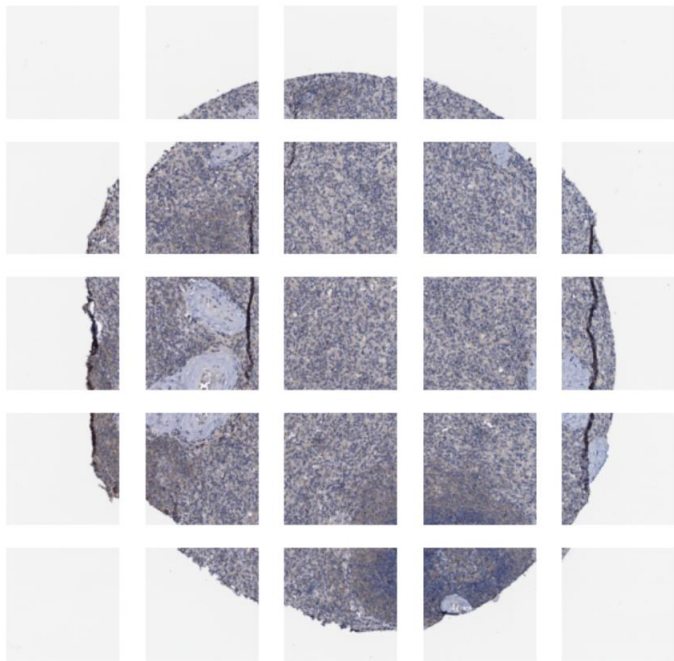
Most of data are 3000 x 3000 x 3, a few of them are less or larger than 3000 x 3000 x 3.

Testing data is 2023 x 2023 x 3.

PATCHIFY DATA

Strategy

Because the size of the data is (3000, 3000, 3), such a large size can easily lead to CUDA out of memory. Thus, I am going to divided the data into (600, 600, 3). The reason why I choose 600 is that 3000 can be divided equally by 600 without overlapping.

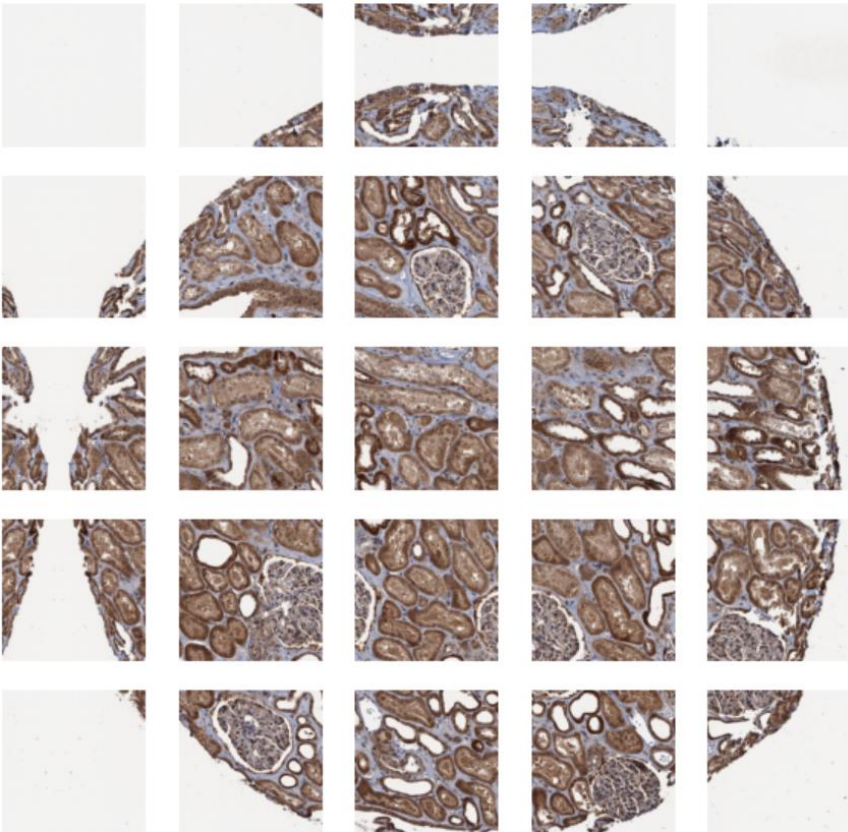


One (3000, 3000, 3) size data can be divided into twenty-five (600, 600, 3) size patches.

PATCHIFY DATA

Data less than 3000 will be padding to 3000, than divided into patches with shape (600, 600, 3).

Data more than 3000 will be cropped to 3000 , than divided into patches with shape (600, 600, 3).



Top and left of this image has been padding

(2631, 2631, 3)

->

(3000, 3000, 3)

->

(5, 5, 600, 600, 3)

1. Unet

```
def build_model():
    model = smp.Unet(
        encoder_name=CFG.backbone,
        encoder_weights=None,
        in_channels=3,
        classes=CFG.num_classes,
        activation=None,
    )
    model.to(CFG.device)
    return model

def load_model(path):
    model = build_model()
    model.load_state_dict(torch.load(path))
    model.eval()
    return model
```

```
class CFG:
    seed = 0
    batch_size = 16
    head = "UNet"
    backbone = "efficientnet-b0"
    img_size = [512, 512]
    lr = 1e-3
    scheduler = 'CosineAnnealingLR' #['CosineAnnealingLR']
    epochs = 20
    warmup_epochs = 2
    n_folds = 5
    folds_to_run = [0]
    device = torch.device("cuda:0" if torch.cuda.is_available() else "cpu")
    base_path = '../input/hubmap-organ-segmentation'
    num_workers = mp.cpu_count()
    num_classes = 1
    n_accumulate = max(1, 16//batch_size)
    loss = 'Dice'
    optimizer = 'Adam'
    weight_decay = 1e-6
    ckpt_path = '../input/hubmap-unet-semantic-approach-train/last_epoch-00.bin' #Checkpoint path
    threshold = 0.5
```

Succeeded

0.28



```
964/987, train_loss: 0.7337
965/987, train_loss: 0.7013
966/987, train_loss: 0.8712
967/987, train_loss: 0.6988
968/987, train_loss: 0.8794
969/987, train_loss: 0.7476
970/987, train_loss: 0.8425
971/987, train_loss: 0.7392
972/987, train_loss: 0.8207
973/987, train_loss: 0.8207
974/987, train_loss: 0.8441
975/987, train_loss: 0.8524
976/987, train_loss: 0.8935
977/987, train_loss: 0.8761
978/987, train_loss: 0.7955
979/987, train_loss: 0.9990
980/987, train_loss: 0.8294
981/987, train_loss: 0.5218
982/987, train_loss: 0.7062
983/987, train_loss: 0.8572
984/987, train_loss: 0.7529
985/987, train_loss: 0.7659
986/987, train_loss: 0.8410
987/987, train_loss: 0.8420
988/987, train_loss: 1.0000
epoch 2 average loss: 0.7992
saved new best metric model
current epoch: 2 current mean dice: 0.3497 best mean dice: 0.3497 at epoch 2
train completed, best_metric: 0.3497 at epoch: 2
```

```

epoch: 13 loss: 0.004 accuracy: 0.986 IOU: 0.838 test_loss: 0.023 test_accuracy: 0.952 test_iou: 0.522
100%|██████████| 988/988 [04:16<00:00, 3.86it/s]
100%|██████████| 110/110 [00:14<00:00, 7.70it/s]

epoch: 14 loss: 0.004 accuracy: 0.987 IOU: nan test_loss: 0.023 test_accuracy: 0.957 test_iou: 0.548
100%|██████████| 988/988 [04:21<00:00, 3.78it/s]
100%|██████████| 110/110 [00:14<00:00, 7.83it/s]

epoch: 15 loss: 0.004 accuracy: 0.989 IOU: nan test_loss: 0.02 test_accuracy: 0.961 test_iou: 0.575
100%|██████████| 988/988 [04:32<00:00, 3.63it/s]
100%|██████████| 110/110 [00:19<00:00, 5.76it/s]

epoch: 16 loss: 0.004 accuracy: 0.988 IOU: nan test_loss: 0.043 test_accuracy: 0.931 test_iou: 0.349
100%|██████████| 988/988 [04:49<00:00, 3.41it/s]
100%|██████████| 110/110 [00:18<00:00, 5.85it/s]

epoch: 17 loss: 0.004 accuracy: 0.987 IOU: nan test_loss: 0.018 test_accuracy: 0.964 test_iou: 0.627
100%|██████████| 988/988 [04:31<00:00, 3.64it/s]
100%|██████████| 110/110 [00:13<00:00, 7.96it/s]

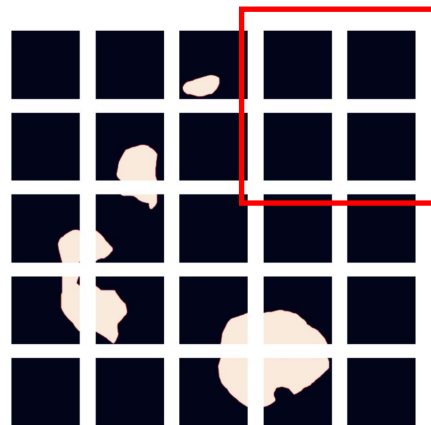
epoch: 18 loss: 0.003 accuracy: 0.991 IOU: nan test_loss: 0.019 test_accuracy: 0.966 test_iou: 0.638
100%|██████████| 988/988 [04:18<00:00, 3.82it/s]
100%|██████████| 110/110 [00:18<00:00, 5.88it/s]

epoch: 19 loss: 0.003 accuracy: 0.99 IOU: 0.873 test_loss: 0.026 test_accuracy: 0.951 test_iou: 0.484
100%|██████████| 988/988 [04:31<00:00, 3.64it/s]
100%|██████████| 110/110 [00:14<00:00, 7.57it/s]

epoch: 20 loss: 0.004 accuracy: 0.988 IOU: nan test_loss: 0.018 test_accuracy: 0.96 test_iou: nan

```

1. Skip masks with all zeros



2. Data Augmentation

Data augmentation is useful to improve performance and outcomes of machine learning models by forming new and different examples to train datasets. If dataset in a machine learning model is rich and sufficient, the model performs better and more accurate.

<https://www.kaggle.com/code/thedevastator/stip-ai-image-augmentations-tutorial>

3. Pretrain a weight using other datasets

Classical Methods

Classic image processing activities for data augmentation are:

- Padding
- Random rotating
- Re-scaling,
- Vertical and horizontal flipping
- Translation (image is moved along X, Y direction)
- Cropping
- Zooming
- Darkening & brightening/color modification
- Grayscaleing
- Changing contrast
- Adding noise
- Random erasing