

XML Processing

- **Steps to run the utility:**

1. Enter the name of the XML file: file_name.xml

Eg: movies.xml

2. To search the value of tag by specific attribute:

Enter a tag to search: (or 'q' to quit): tag_name

Eg: movie

Enter _attribute_:

Eg: Trigon

Enter a tag to search in movie with attrib {'title': 'Trigon'}: stars

3. To search all the values of the tag

Enter a tag to search: (or 'q' to quit): tag_name

- **XML processing:**

XML, or Extensible Markup Language, is a markup-language that is commonly used to structure, store, and transfer data between systems.

1. [xml.etree.ElementTree](#): the ElementTree API is a simple and lightweight XML processor

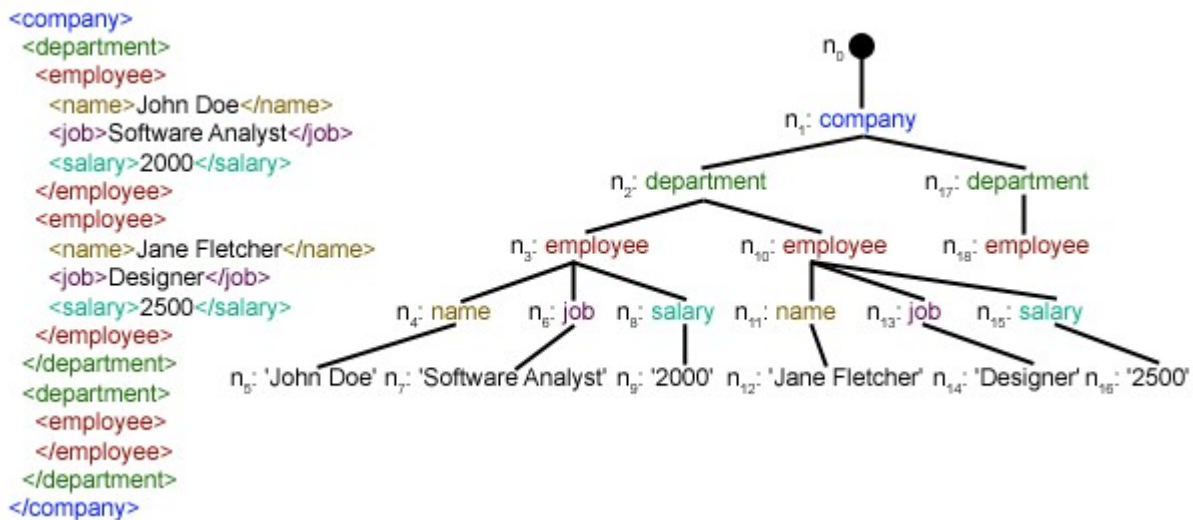
Import:

✓ import xml.etree.ElementTree as ET

The import command with the as keyword, allows to use a simplified name (ET in this case) for the module in the code.

Parsing XML

XML is an inherently hierarchical data format, and the most natural way to represent it is with a tree.



Here in `xml.etree.ElementTree` (call it ET, in short) module, Element Tree has two classes for this purpose – `ElementTree` represents the whole XML document as a tree, and `Element` represents a single node in this tree.

Interactions with the whole document (reading and writing to/from files) are usually done on the `ElementTree` level. Interactions with a single XML element and its sub-elements are done on the `Element` level.

- **Terms used in the utility:**

1. `parseXML()` function :

```
tree = ET.parse(xmlfile)
```

Here, we create an `ElementTree` object by parsing the passed xml file.

```
root = tree.getroot()
```

2. For Loops

You can easily iterate over subelements (commonly called “children”) in the root by using a simple “for” loop.

```
for elem in mytree.iter():
```

You can expand the use of the `iter()` function to help with finding particular elements of interest. `root.iter()` will list all subelements under the root that match the element specified.

3. `attrib` :

A dictionary containing the element's attributes. The *attrib* value is always a real mutable Python dictionary, an `ElementTree` implementation may choose to use another internal representation, and create the dictionary only if someone asks for it.

4. `keys()` :

Returns the elements attribute names as a list. The names are returned in an arbitrary order.

5. `append(subelement)` :

Adds the element *subelement* to the end of this element's internal list of subelements. Raises [TypeError](#) if *subelement* is not an [Element](#).

6. `iter(tag=None)` :

Creates a tree [iterator](#) with the current element as the root. The iterator iterates over this element and all elements below it, in document (depth first) order.