

AGAM AIRI

I am a beginner in web and game development with a strong background in front-end development and proficiency in languages such as HTML, CSS, and JavaScript. I am passionate about game development and have experience creating immersive games using Unity and C#.

Education

Ongoing:

SENECA COLLEGE, TORONTO
Computer Programming Diploma,
2022 - Present

Currently, I am pursuing a Diploma in Computer Programming at Seneca College, Toronto and I expect to graduate in April 2023.

Background:

SARDAR PATEL UNIVERSITY
Bachelors in Business Administration with IT Management Specialization,
2018-2021

I have a Bachelor's Degree in Business Administration with Information Technology specialization from Sardar Patel University, India. I studied various kinds of topics related to project management and business.

Contact



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<https://github.com/agamairi>



Agam Airi



<https://agamairi.github.io/portfolio/>

Work Experience

CodeLekhak, 2020 - 2021

Team leader and Front End developer

- Leading a team of skilled freelance developers who make websites for businesses

Skills

Technical Skills

- Proficient in programming languages like:
 - HTML
 - CSS
 - JavaScript
 - NodeJs
 - SQL
 - Express and Handlebar JS
 - C# and C++
 - Unity Game Engine
 - Flutter and Dart

Soft Skills

- Communication Skills: Friendly to talk to, Proficient in English, Hindi, Punjabi and can understand Gujarati
- Teamwork: Excellent team player, willing to collaborate with people and achieve organizational objectives
- Reliable: Disciplined individual with excellent time management skills
- Quick Learner: Can learn anything quickly and easily

Personal Projects

Web Application

- A web application made using HTML, CSS, JS, NodeJs, Express and Handlebar JS and MongoDB
- It has CRUD functionality using MongoDB
- It also uses DOM to update the web page after log in

Weather App

- Made a Cross Platform Application using Flutter/Dart for checking the weather report
- Worked with Node JS and OpenWeather API to ensure accurate data is presented to the user
- App can be ported to web browser, windows, iOS, Android OS

Unity2D arcade game

- Made an arcade space shooter game using Unity 2D
- Created Sprite animation and 2 Player support in the game
- Added Music, Imported Sprites and wrote the code to make the game error free