

This section continues where we left off last week, introducing you to increasingly complex matrix manipulation in R and finishing with some puzzles in R. Soon we'll move on to real life data, I promise. But for now... matrices!

Matrix operations

We once again define A and B as before:

```
A <- matrix(1:6, ncol=2)
B <- matrix(1:6, ncol=3, byrow=TRUE)
```

As always, keeping track of your matrix dimensions is a Good Idea™. That's where the `dim()` command comes in handy:

```
dim(A)
```

```
dim(B)
```

```
[1] 3 2
```

```
[1] 2 3
```

Matrix multiplication in R is bound to `%*%`, whereas scalar multiplication is bound to `*`. Consider the product \mathbf{BA} :

```
B %*% A
```

```
      [,1] [,2]
[1,]    14    32
[2,]    32    77
```

The dimensions have to line up properly for matrix multiplication to be appropriately applied, otherwise R returns an error, as is the case with the product \mathbf{BA}' :

```
B %*% t(A)
```

```
Error in B %*% t(A) : non-conformable arguments
```

If scalar multiplication is applied to matrices of exactly the same dimensions, then the result is element-wise multiplication. This type of operation is sometimes called the Hadamard product, denoted $\mathbf{B} \circ \mathbf{A}'$:

```
B * t(A)
```

```
      [,1] [,2] [,3]
[1,]     1     4     9
[2,]    16    25    36
```

More common, if we want to scale all elements by a factor of two, say, we just multiply a matrix by a scalar; but note that `class(2)` must not be `matrix` but rather `numeric` so as to avoid a non-conformable error:

```
A * 2
```

```
      [,1] [,2]
[1,]    2    8
[2,]    4   10
[3,]    6   12
```

```
A * matrix(2)
```

```
Error in A * matrix(2) : non-conformable arrays
```

Consider a more complicated operation, whereby each column of a matrix is multiplied element-wise by another, fixed column. Here, each column of a particular matrix is multiplied in-place by a fixed column of residuals. Let \mathbf{e} be a vector defined as an increasing sequence of length three:

```
e <- matrix(1:3)
```

Note first that the default sequence in R is a column vector, and not a row vector. We would like to apply a function to each column of \mathbf{A} , specifically a function that multiplies each column in-place by \mathbf{e} . We must supply a 2 to ensure that the function is applied to the second dimension (columns) of \mathbf{A} :

```
apply(A, 2, function(x) {x * e})
```

```
      [,1] [,2]
[1,]    1    4
[2,]    4   10
[3,]    9   18
```

The function that is applied is anonymous, but it could also be bound to a variable – just as a matrix is bound to a variable:

```
whoop <- function(x) {x * e}
apply(A, 2, whoop)
```

```
      [,1] [,2]
[1,]    1    4
[2,]    4   10
[3,]    9   18
```

We will often need to define an identity matrix of dimension n , or \mathbf{I}_n . This is quick using `diag`:

```
I <- diag(5)
```

There are many ways to calculate the trace of \mathbf{I}_5 . One method has been bundled into a function, called `tr()`, that is included in a package called `psych` which is not included in the base distribution of R. We will need to grab and call the library to have access to the function, installing it with the command `install.packages("psych")`. For this, you'll need an internet connection.

```
library(psych)
```

```
tr(I)
```

```
[1] 5
```

Linear algebra puzzles

1. Define vectors $\mathbf{x} = [1 \ 2 \ 3]'$, $\mathbf{y} = [2 \ 3 \ 4]'$, and $\mathbf{z} = [3 \ 5 \ 7]$. Define $\mathbf{W} = [\mathbf{x} \ \mathbf{y} \ \mathbf{z}]$. Calculate \mathbf{W}^{-1} . If you cannot take the inverse, explain why not and adjust \mathbf{W} so that you *can* take the inverse. *Hint*: the `solve()` function will return the inverse of the supplied matrices.
2. Show, somehow, that $(\mathbf{X}')^{-1} = (\mathbf{X}^{-1})'$.
3. Generate a 3×3 matrix \mathbf{X} , where each element is drawn from a standard normal distribution. Let $\mathbf{A} = \mathbf{I}_3 - \frac{1}{3}\mathbf{B}$ be a demeaning matrix, with \mathbf{B} a 3×3 matrix of ones. First show that \mathbf{A} is idempotent and symmetric. Next show that each row of the matrix \mathbf{XA} is the deviation of each row in \mathbf{X} from its mean. Finally, show that $(\mathbf{XA})(\mathbf{XA})' = \mathbf{XAX}'$, first through algebra and then R code.
4. Demonstrate from random matrices that $(\mathbf{XYZ})^{-1} = \mathbf{Z}^{-1}\mathbf{Y}^{-1}\mathbf{X}^{-1}$.
5. Let \mathbf{X} and \mathbf{Y} be square 20×20 matrices. Show that $tr(\mathbf{X} + \mathbf{Y}) = tr(\mathbf{X}) + tr(\mathbf{Y})$.
6. Generate a diagonal matrix \mathbf{X} , where each element on the diagonal is drawn from $U[10, 20]$. Now generate a matrix \mathbf{B} s.t. $\mathbf{X} = \mathbf{BB}'$. *Hint*: There is a method in R that makes this easy. Does the fact that you can generate \mathbf{B} tell you anything about \mathbf{X} ?
7. Demonstrate that for any scalar c and any square matrix \mathbf{X} of dimension n that $\det(c\mathbf{X}) = c^n \det(\mathbf{X})$.
8. Demonstrate that for an $m \times m$ matrix \mathbf{A} and a $p \times p$ matrix \mathbf{B} that $\det(\mathbf{A} \otimes \mathbf{B}) = \det(\mathbf{A})^p \det(\mathbf{B})^m$. *Hint*: Note that \otimes indicates the Kronecker product¹. Google the appropriate R function.

¹The Kronecker product is a useful mathematical tool for econometricians, allowing us to more easily describe block-diagonal matrixes for use in panel data settings. I wouldn't lose sleep over it, though.