2. Create an application with three buttons (increment, decrement and reset) and a textView aligned vertically. On clicking, increment/decrement button, the value of the textview should increment/decrement by 1 while selecting reset button, the value of textview should become zero.

```
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.TextView;
import java.text.BreakIterator;
public class MainActivity extends AppCompatActivity
{
   int num;
   TextView tv;
   @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        //tv = (TextView) findViewById(R.id.textView2);
       // num=0;
        tv = (TextView) this.findViewById(R.id.textView2);
       // num = 0;
        //tv.setText(String.valueOf(num));
        //num = Integer.valueOf(tv.getText().toString());
        //tv.setText(""+num);
    }
    public void onClick(View v)
       num = Integer.valueOf(tv.getText().toString());
       int j = getTaskId();
        if(j==R.id.inc)
           tv.setText("" + (++num));
        else if(j==R.id.dec)
           tv.setText("" + (--num));
    public void reset (View v)
        num = 0;
        tv.setText("" + num);
```

## // XML File

```
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout_height="match_parent"
    android:background="#FF9800"
    android:onClick="reset"
    tools:context=".MainActivity">

    <TextView
        android:id="@+id/textView"
        android:layout_width="0dp"</pre>
```

```
android:layout height="wrap content"
    android:background="#F44336"
    android:fontFamily="sans-serif-black"
    android:paddingLeft="150dp"
    android:text="@string/lab 2"
    android:textSize="30sp"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout_constraintTop toTopOf="parent" />
<Button
    android:id="@+id/inc"
    android:layout width="wrap content"
    android:layout height="wrap content"
   android:onClick="onClick"
    android:text="@string/increment"
   android:textColor="#FBC02D"
   app:layout_constraintBottom_toTopOf="@+id/dec"
    app:layout_constraintEnd toEndOf="@+id/textView2"
    app:layout_constraintStart_toStartOf="@+id/textView2"
    app:layout_constraintTop toBottomOf="@+id/textView2" />
<Button
   android:id="@+id/dec"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:onClick="onClick"
    android:text="@string/decrement"
    app:layout_constraintBottom toTopOf="@+id/button3"
    app:layout constraintEnd toEndOf="@+id/inc"
    app:layout constraintStart toStartOf="@+id/inc"
    app:layout constraintTop toBottomOf="@+id/inc" />
<Button
    android:id="@+id/button3"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:onClick="reset"
    android:text="@string/reset"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="@+id/dec"
    app:layout constraintStart toStartOf="@+id/dec"
    app:layout constraintTop toBottomOf="@+id/dec" />
<TextView
    android:id="@+id/textView2"
    android:layout width="101dp"
    android:layout height="51dp"
    android:paddingLeft="30dp"
    android:paddingTop="15dp"
    android:paddingRight="30dp"
    android:textSize="30sp"
    app:layout constraintBottom toTopOf="@+id/inc"
    app:layout constraintEnd toEndOf="parent"
    app:layout_constraintStart toStartOf="parent"
    app:layout_constraintTop toBottomOf="@+id/textView" />
```

</androidx.constraintlayout.widget.ConstraintLayout>

