Agam Kohli

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github.com/agamkohli9

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EDUCATION

University of Michigan

Bachelor's of Science in Engineering

August 2020 - April 2023

- Major: Computer Science
- 3.8/4.0 GPA
- M-STEM Student Council Board
- Michigan Data Science Team member

EXPERIENCE

Cybersecurity Intelligence Intern **Ford Motor Company**

May 2022 - July 2022

Dearborn, MI

- Automated ThreatConnect tag and attribute source rename, merge, and deletion through Rest API calls and MySQL commands, helping Intelligence analysts better undertand how indicators relate to each other.
- Validated 174 Indicators of Compromise to judge maliciousness of IPs, addresses, domains, URLs, and file hashes reported by the Detection team.
- Undertook the Intern City of Tomorrow project to design a way to improve mobility in urban environments using autonomous vehicles and advanced mobility technologies.

Software Engineer Intern

General Motors

- · Augmented vehicle emergency systems by optimizing the OnStar Activity Map webapp to allow easier and more intuitive access of emergency systems
- Migrated from running spark jobs in each data center for our Hadoop cluster to implementing replication
- Wrote, tested, and debugged using Java, JavaScript, and **Chrome Developer Tools**
- Leveraged Maven for backend build automation and WebLogic for webapp deployment

ML/Image Processing Researcher

University of Michigan Biomedical & Clinical Informatics Lab

₩ Sep. 2020 - April 2021

Ann Arbor, MI

- Developed Image Processing software to analyze abdominal CT scans for segmenting pancreas using Machine Learning in Python and MATLAB.
- · Paid research under Dr. Soroushmehr on behalf of the Undergraduate Research Opportunity Program
- Achieved Dice-Sørensen Similarity Coefficient of 54.33% using U-NET Convolutional Neural Network

PERSONAL PROJECTS

Street Fighter II AI

github.com/agamkohli9/street-fighter-ii-ai.git

- Al based on Deep Q Reinforcement Learning and Convolutional Neural Network that plays SNES game Street Fighter II
- Written using Python frameworks PyTorch for RL and CNN and Gym Retro for emulation.
- Wins 88% of matches compared to a random model that wins 23% of matches.

CSGO Economy Calculator

sithub.com/agamkohli9/csgo-economy-calculator.git

- Written using K Nearest Neighbor ML algorithm from Python framework Scikit-**Learn** to predict optimal round type strategy given teams' economy in video game Counter Strike: Global Offensive.
- Trained model with CSV file containing statistics of 9420 professional rounds with an average of 66% accuracy

PROGRAMMING SKILLS



CERTIFICATIONS

SAFe 5.0 Practitioner

• Scaled Agile Framework team member responsible for using Scrum, Kanban, and **Extreme Programming**

COURSEWORK

Algorithms Machine Learning Compiler Construction Discrete Math **Computer Vision** Web Systems

STRENGTHS

Teamwork



Worked in Agile teams, completing user stories by pair programming

Open Source Developer



Avid contributor of the Linux Kernel: the world's largest open source project