

Team Dating Sim



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The Team

Project Overview

- a visual novel/dating simulator game where a player's decisions affect the story
- the player will choose one of **four** characters to romance to obtain a certain ending

Ren'Py Visual Novel Engine for development

Did you hit your project time goals?

- We achieved most of our goals
- Had to narrow our scope from initial ideas

Stretch goals/for future implementation:

- fully custom assets
- changing character sprites (ex. different expressions, outfits)
- unlockable character route
- gallery integration with unlockable images
- web app/mobile app deployment



What has changed since the midterm?








Features we implemented:

- Images: backgrounds and character sprites
- Interactive map screen with image buttons
- 4 character routes with multiple story events in each
- 5 possible endings (one for each character, one “bad” ending)
- Route and ending determination based on favor points
- Gallery screen / menu option
- More readable button display
- Music (in-game and on title screen)
- Voice clips and animation for favorable dialogue responses

Run Instructions

Two Options

1. **From RenPy Launcher:** Install the RenPy SDK/Launcher, clone the project repo, set RenPy launcher Projects Directory in “Preferences” to the “src” folder in the GitHub repo, hit “Launch Project”
2. **With executable:** Follow the Google Drive link below and download the appropriate .zip file for your OS (PC or Mac), extract the contents, run the DatingSim.exe file:
 - a. <https://drive.google.com/drive/folders/1az7ftY8EJRivNACc6j2xvsX73XWzsc9?usp=sharing>

Name	Date modified
 game	12/10/2021 2:19 AM
 lib	8/1/2021 7:55 PM
 renpy	8/1/2021 7:55 PM
 DatingSim.exe	7/31/2021 9:59 PM
 DatingSim.py	5/22/2021 8:41 PM
 DatingSim.sh	7/31/2021 9:59 PM
 DatingSim-32.exe	7/31/2021 9:59 PM

Final Demo

