ECE 5554 SU22 – Dr. Jones – HW5

Image Output:

warped_rio-01.png



warped_rio-02.png



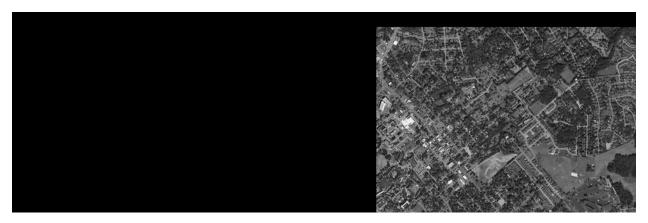
 $final_stitch_of_rio-00_rio-01_rio-01.png$



warped_blacksburg-01.png



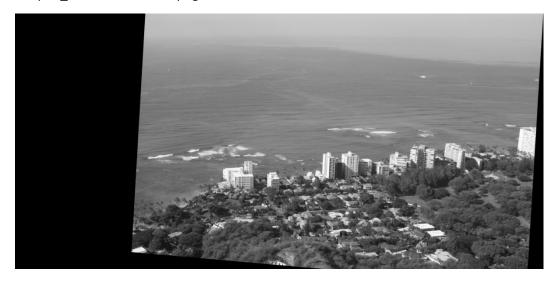
warped_blacksburg-02.png



 $final_stitch_of_\ blacksburg-00_\ blacksburg-01_\ blacksburg-02.png$



warped_ diamondhead-01.png



warped_diamondhead-02.png



final_stitch_of_ diamondhead -00_ diamondhead -01_ diamondhead -02.png



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Console Output:

Running rio

Homography Matrix:

[[9.19445162e-01 8.32761553e-03 4.69159507e+02]

[-3.22339692e-02 9.76056738e-01 -1.05353958e+01]

[-7.34228131e-05 3.68033965e-06 1.00000000e+00]]

Homography Matrix:

[[8.39176970e-01 1.21370715e-02 1.09018595e+03]

[-7.69487370e-02 1.00523437e+00 3.52701241e+00]

[-1.59869382e-04 -4.89901448e-06 1.00000000e+00]]

Running blacksburg

Affine Matrix:

[[9.99999325e-01 -2.92998451e-06 4.66000799e+02]

[3.48852541e-06 9.99992667e-01 1.38001644e+02]]

Affine Matrix:

[[1.00000101e+00 -4.01336404e-06 9.51001586e+02]

[6.94099115e-08 9.99996161e-01 3.90008919e+01]]

Running diamondhead

Homography Matrix:

[[8.92452166e-01 -5.51077761e-02 3.50264568e+02]

[1.45061916e-02 9.65492527e-01 -2.03212066e+01]

[-1.04610142e-04 2.86673961e-06 1.00000000e+00]]

Homography Matrix:

[[7.46444379e-01 -9.24087596e-02 8.58030223e+02]

[3.67048980e-02 1.00175258e+00 -1.00006446e+02]

[-2.59227335e-04 4.66338627e-05 1.00000000e+00]]

Code

Homework5 AndrewGarcia.py:

```
import cv2
import numpy as np
import math
from tqdm import tqdm
import matplotlib.pyplot as plt
RED = (0, 0, 255)
GREEN = (0, 255, 0)
BLUE = (255, 0, 0)
def main():
  rio_list = ['rio-00.png', 'rio-01.png', 'rio-02.png']
  blacksburg_list = ['blacksburg-00.png', 'blacksburg-01.png', 'blacksburg-02.png']
  diamondhead_list = ['diamondhead-00.png', 'diamondhead-01.png', 'diamondhead-02.png']
  filename list = [rio list, blacksburg list, diamondhead list]
  for stitch_list in filename_list:
    print(f"Running {stitch_list[0][:-7]}")
    if stitch list == blacksburg list:
      method = 'affine'
    else:
      method = 'homography'
```

```
# Part a: Load images and convert to greyscale
    img list = [cv2.imread(this filename,0) for this filename in stitch list]
    # Stitch First IMG to Second IMG
    stitch_result1, warped1 = stitch_img(img_list[0], img_list[1], method)
    cv2.imshow(f'Warped {stitch list[1]}', warped1), cv2.waitKey(0)
    cv2.imwrite(f'warped {stitch list[1]}', warped1)
    cv2.imshow(f'Sticth of {stitch list[0][:-4]} with {stitch list[1]}', stitch result1),
cv2.waitKey(0)
    cv2.imwrite(f'stitch of {stitch list[0][:-4]} with {stitch list[1]}', stitch result1)
    # Stitch Stitched IMG to Third IMG
    stitch_result2, warped2 = stitch_img(stitch_result1, img_list[2], method)
    cv2.imshow(f'Warped {stitch list[2]}', warped2)
    cv2.waitKey(0)
    cv2.imwrite(f'warped_{stitch_list[2]}', warped2)
    cv2.imshow(f'final sticth of {stitch list[0][:-4]} {stitch list[1][:-4]} {stitch list[2]}',
stitch result2)
    cv2.waitKey(0)
    cv2.imwrite(f'final stitch of {stitch list[0][:-4]} {stitch list[1][:-4]} {stitch list[2]}',
stitch result2)
def stitch img(img1, img2, method):
  # Part b: Implement the image stitching process described in lecture 9
  # Citation for sift and bfmatcher code:
https://docs.opencv.org/3.4/dc/dc3/tutorial py matcher.html
  sift = cv2.SIFT create()
```

```
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  keypoints1, descriptors1 = sift.detectAndCompute(img1, mask = None)
  keypoints2, descriptors2 = sift.detectAndCompute(img2, mask = None)
  # BFMatcher with default params
  bf = cv2.BFMatcher()
  matches = bf.knnMatch(descriptors1, descriptors2, k=2)
  # Apply ratio test
  good = []
  good matches = []
  for m,n in matches:
    if m.distance < 0.25*n.distance:
      good.append([m])
      good_matches.append(m)
  # cv.drawMatchesKnn expects list of lists as matches.
  img3 = cv2.drawMatchesKnn(img1, keypoints1,
               img2, keypoints2,
               good, None, flags=cv2.DrawMatchesFlags NOT DRAW SINGLE POINTS)
  #plt.imshow(img3),plt.show()
  # Source for Stitching: https://stackoverflow.com/questions/61146241/how-to-stitch-two-
images-using-homography-matrix-in-opencv
  src pts = 0
  dst_pts = 0
  if len(good matches) > 10:
```

dst pts = np.float32([keypoints1[m.queryldx].pt for m in good matches]).reshape(-1, 2)

```
src pts = np.float32([keypoints2[m.trainIdx].pt for m in good matches]).reshape(-1, 2)
# Part b.i Write the resulting transformation matrix to the console
width = img2.shape[1] + img1.shape[1]
height = img1.shape[0]
if method == 'homography':
  H, mask = cv2.findHomography(src_pts, dst_pts, cv2.RANSAC)
  print(f"Homography Matrix: \n{H}")
  warped = cv2.warpPerspective(img2, H, (width, height))
  warped = remove_extra(warped)
elif method == 'affine':
  H, mask = cv2.estimateAffine2D(src pts, dst pts, cv2.RANSAC)
  print(f"Affine Matrix: \n{H}")
  warped = cv2.warpAffine(img2, H, (width, height))
  warped = remove extra(warped)
# Stitch together
result = warped.copy()
# Add zeros at end of img1 to match size of warped img
missig_cols = result.shape[1] - img1.shape[1]
missing rows arr = np.zeros((img1.shape[0], missig cols), dtype = np.uint8)
img1 = np.concatenate((img1, missing rows arr), axis = 1)
```

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# Average th
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```
# Average the two images together
  result = np.zeros(warped.shape, dtype= np.uint8)
  for r in range(result.shape[0]):
    for c in range(result.shape[1]):
      val1 = img1_[r,c]
      val2 = warped[r,c]
      if val1 == 0:
        result[r,c] = val2
      elif val2 == 0:
        result[r,c] = val1
      else:
        # Put first img on top of second img
        result[r,c] = np.average([val1, val2])
  warped_seam = find_horizontal_seams(warped)
  img1 seam = find horizontal seams(img1 )
  result_fthr = add_feathering(result, img1_, warped, warped_seam, img1_seam)
  return result fthr, warped
def add_feathering(output_img, img_left, img_right, left_seam, right_seam):
  rst img = output img.copy()
  for r in range(len(left seam)-1):
    for c in range(img right.shape[1]-1):
```

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      try:
         if c >= left_seam[r] and c <= right_seam[r]:
           left_seam_col = left_seam[r]
           right_seam_col = right_seam[r]
           total_dist = right_seam_col - left_seam_col
           dist right = right seam col - c
           dist_left = c - left_seam_col
           pix_val_left = img_left[r,c]
           pix val right = img right[r,c]
           rst_img[r,c] = np.uint8((pix_val_left*dist_right)/total_dist +
(pix val right*dist left)/total dist)
      except:
         #print(f'Error on Feather {r}, {c}')
         pass
  return rst img
def find_horizontal_seams(img):
  seam rc = \{\}
  for r in range(img.shape[0]-1):
    for c in range(img.shape[1]-1):
      if c != 0:
         value1 = img[r,c-1]
         value2 = img[r,c]
         value3 = img[r,c+1]
```

if value1 == 0 and value2 == 0 and value3 != 0:

seam rc[r] = c

```
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           break
        elif value1 != 0 and value2 == 0 and value2 == 0:
          seam_rc[r] = c
          break
 return seam_rc
def remove_extra(img):
 for col in reversed(range(img.shape[1])):
    if img[:,col].sum() != 0:
      col = col + 1
      break
 img_final = img[:,:col]
 return img_final
if __name__ == '__main__':
 main()
```