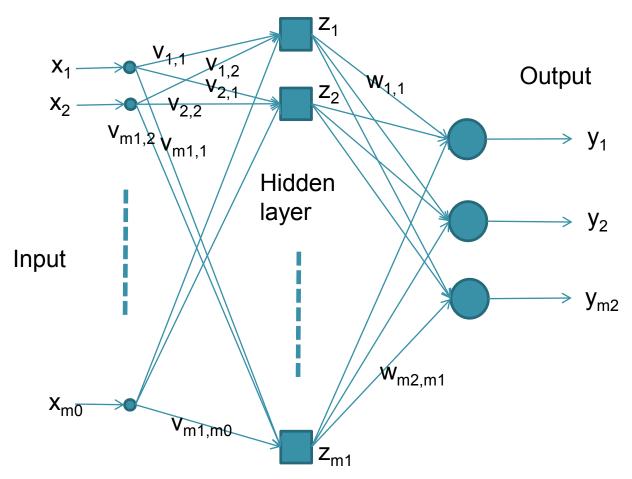
Multilayer perceptron (MLP)



- Each hidden node is a perceptron - Each output node is a perceptron

$$z_{j} = \varphi \left(\sum_{i=1}^{m0} v_{j,i} x_{i} + b_{j} \right) \qquad \qquad y_{k} = \varphi \left(\sum_{j=1}^{m1} w_{k,j} z_{j} + b_{k} \right)$$

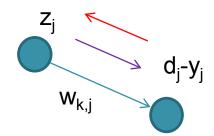
Backpropagation (BP) algorithm

- In the SLP, we used gradient descent on the error function to perform error-correction learning via the update of the weights:

$$\mathbf{w}(n+1) = \mathbf{w}(n) + \Delta \mathbf{w}(n) = \mathbf{w}(n) + \eta e(n) \mathbf{z}(n)$$
$$= \mathbf{w}(n) + \eta (d(n) - y(n)) \mathbf{z}(n)$$

or

$$W_{k,j}(n+1) = W_{k,j}(n) + \eta \left(d_k(n) - y_k(n)\right) z_j(n)$$



- Remark: errors/updates are local to the node, i.e., the change in the weight from node *j* to output *k* is controlled by the input that travels along the connection and the error signal from output *k*.

New issue due to hidden layer

- Since there is no direct error signal for the input layer in MLP, how are the weights from the input-to-hidden layers adjusted when the error is computed for output layer only?

gradient descent - chain rule - multi-layer/node

- Credit assignment problem
- * asssigning "credit" or "blame' to individual elements involved in forming overall response of a learning systems (hidden nodes).
- * deciding which weights should be altered, how much and in which direction, in MLP.
- * specify how much a weight in the input layer contributes to the output and thus the error.

Solution to credit assignment

- Solution for MLP is provided by Rumelhart, Hinton, and Williams (1986) (actually invented earlier in a PhD thesis reltaing to economics)

prediction

- Forward pass phase: computes 'functional signal', feedforward propagation of input pattern signals through network.
- **Backward pass phase:** computes 'error signal', *propagates* the error *backwards* through network starting at output nodes (where the error is the difference between actual and desired output values).

Note: a very different concept from 'feedback'

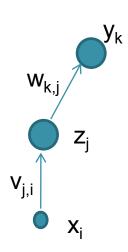
- Forward Pass

- Output of hidden node at time *t*

$$z_{j}(t) = \varphi\left(\sum_{i=0}^{m0} v_{j,i}(t) x_{i}(t)\right) = \varphi(u_{j}(t))$$

- Output of output node at time t

$$\mathbf{y}_{k}(t) = \varphi\left(\sum_{i=0}^{m1} w_{k,j}(t) z_{j}(t)\right) = \varphi(a_{k}(t))$$



- Backward Pass

sum of squares error critrion for each training pattern is:

$$\varepsilon(t) = \frac{1}{2} \sum_{k=1}^{m^2} \left(d_k(t) - y_k(t) \right)^2$$

where d_k is the target value for class k.

- Weight update using gradient descent

$$w_{k,j}(t+1) - w_{k,j}(t) \propto -\frac{\partial \varepsilon(t)}{\partial w_{k,j}(t)}$$
 proportional to

- The partial derivative can be rewritten as product of two terms using chain rule for partial defferentiation:

$$\frac{\partial \varepsilon(t)}{\partial w_{k,j}(t)} = \frac{\partial \varepsilon(t)}{\partial a_k(t)} \cdot \frac{\partial a_k(t)}{\partial w_{k,j}(t)}$$

where the 1st term shows how error for pattern changes as function of change in network input to node k, and 2nd term shows how net input to node k changes as a function of change in weight $w_{k,j}$.

- Partial derivatives (2nd term)

$$\frac{\partial a_k(t)}{\partial w_{k,i}(t)} = z_j(t), \quad \frac{\partial u_j(t)}{\partial v_{i,i}(t)} = x_i(t) \quad \text{input to node}$$

- Partial derivatives (1st term) (error terms)

$$\Delta_{k}(t) = -\frac{\partial \varepsilon(t)}{\partial a_{k}(t)}, \ \delta_{j}(t) = -\frac{\partial \varepsilon(t)}{\partial u_{j}(t)}$$
 gradient

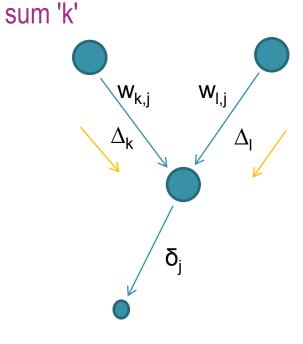
- For output nodes, we have:

$$\Delta_{k}(t) = -\frac{\partial \varepsilon(t)}{\partial a_{k}(t)} = -\frac{\partial \varepsilon(t)}{\partial y_{k}(t)} \cdot \frac{\partial y_{k}(t)}{\partial a_{k}(t)} = -\frac{\partial \varepsilon(t)}{\partial y_{k}(t)} \cdot \varphi'(a_{k}(t))$$

$$= -\frac{\partial \left[\frac{1}{2} \sum_{k=1}^{m^{2}} (d_{k}(t) - y_{k}(t))^{2}\right]}{\partial y_{k}(t)} \cdot \varphi'(a_{k}(t)) = \varphi'(a_{k}(t))(d_{k}(t) - y_{k}(t))$$
sincle 'k'

- For hidden nodes, we would need to use the chain rule:

$$\begin{split} \mathcal{S}_{j}\left(t\right) &= -\frac{\partial \mathcal{E}\left(t\right)}{\partial u_{j}\left(t\right)} = -\sum_{k=1}^{m2} \frac{\partial \mathcal{E}\left(t\right)}{\partial a_{k}\left(t\right)} \cdot \frac{\partial a_{k}\left(t\right)}{\partial u_{j}\left(t\right)} \\ &= \sum_{k=1}^{m2} \Delta_{k}\left(t\right) \cdot \frac{\partial a_{k}\left(t\right)}{\partial u_{j}\left(t\right)} \\ &= \sum_{k=1}^{m2} \Delta_{k}\left(t\right) \cdot \frac{\partial a_{k}\left(t\right)}{\partial z_{j}\left(t\right)} \cdot \frac{\partial z_{j}\left(t\right)}{\partial u_{j}\left(t\right)} \\ &= \varphi'\left(u_{j}\left(t\right)\right) \sum_{k=1}^{m2} w_{k,j} \cdot \Delta_{k}\left(t\right) \end{split}$$



weights here can be viewed as providing degree of 'credit' or 'blame' to hidden nodes.

- Combining the two terms, we have

$$-\frac{\partial \varepsilon(t)}{\partial w_{k,j}(t)} = -\frac{\partial \varepsilon(t)}{\partial a_k(t)} \cdot \frac{\partial a_k(t)}{\partial w_{k,j}(t)} = \Delta_k(t) z_j(t)$$

$$-\frac{\partial \varepsilon(t)}{\partial v_{j,i}(t)} = -\frac{\partial \varepsilon(t)}{\partial u_j(t)} \cdot \frac{\partial u_j(t)}{\partial v_{j,i}(t)} = \delta_j(t) x_i(t) = \varphi'(u_j(t)) \sum_{k=1}^{m^2} w_{k,j} \Delta_k(t) x_i(t)$$

- To achieve gradient descent in ε , weights are updated by:

$$w_{k,j}(t+1) = w_{k,j}(t) + \eta \Delta_k(t) z_j(t)$$
$$v_{j,i}(t+1) = v_{j,i}(t) + \eta \delta_i(t) x_i(t)$$

where η is the learning rate parameter $(0 < \eta \le 1)$.

- In BP learning algorithm, weight updates are "local":

For output nodes

$$w_{k,j}(t+1) = w_{k,j}(t) + \eta \Delta_k(t) z_j(t)$$

$$= w_{k,j}(t) + \eta \varphi'(a_k(t)) (d_k(t) - y_k(t)) z_j(t)$$

For hidden nodes

$$v_{j,i}(t+1) = v_{j,i}(t) + \eta \delta_j(t) x_i(t)$$

$$= v_{j,i}(t) + \eta \varphi'(u_j(t)) \sum_{k=1}^{m2} w_{k,j} \Delta_k(t) x_i(t)$$