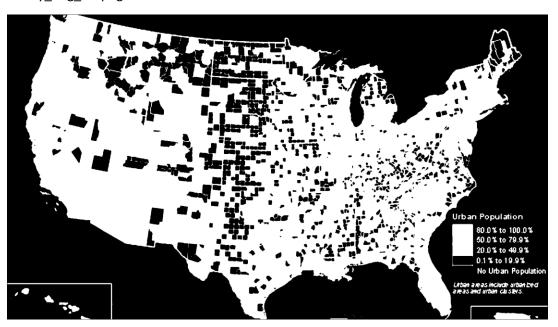
ECE 5554 SU22 - Dr. Jones - HW4

All Images:

binary_img_hand0.png

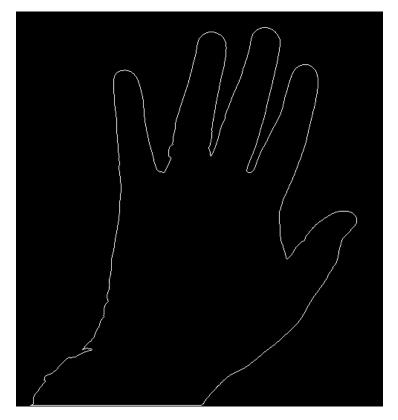


binary_img_US.png

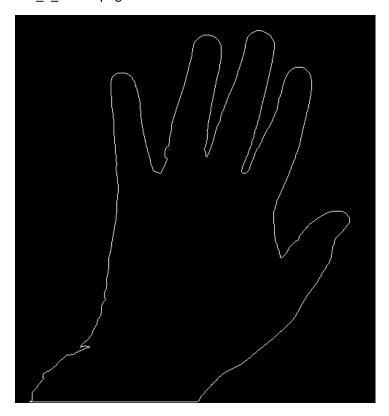


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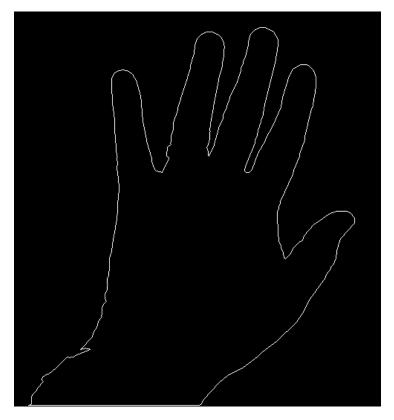
dce_1_hand0.png



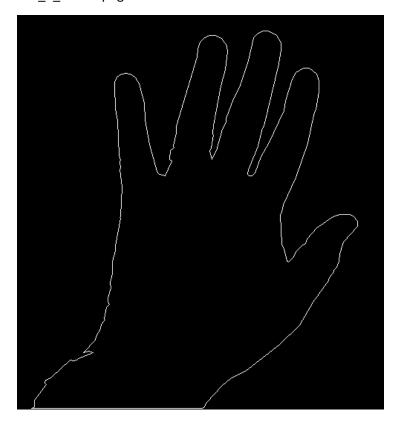
dce_2_hand0.png



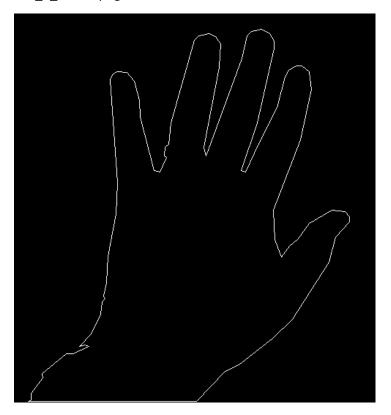
dce_3_hand0.png



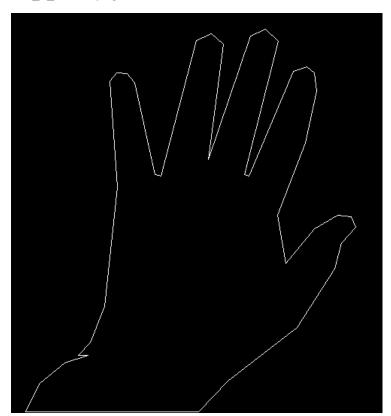
dce_4_hand0.png



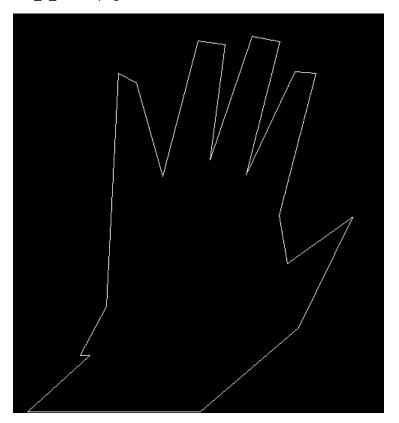
dce_5_hand0.png



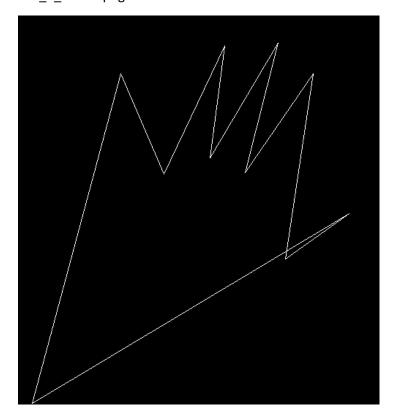
dce_6_hand0.png



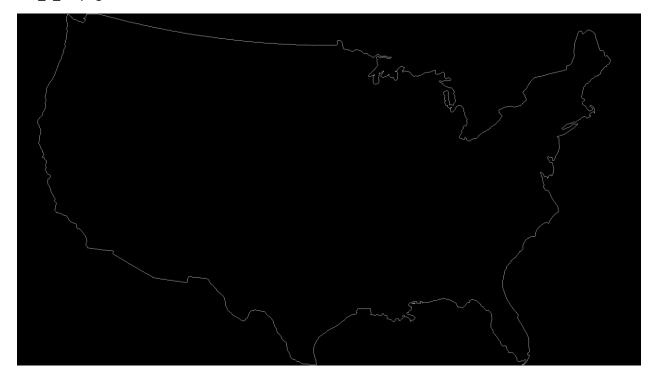
dce_7_hand0.png



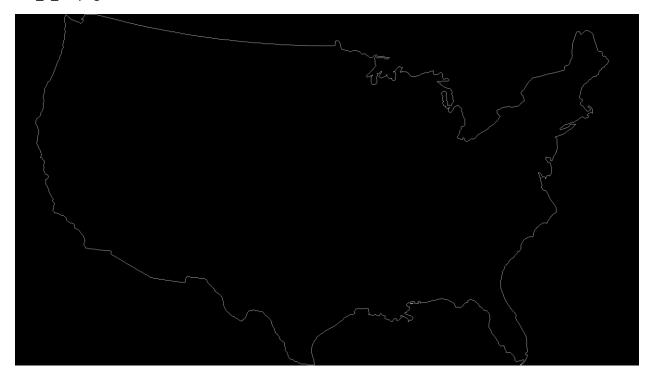
dce_8_hand0.png



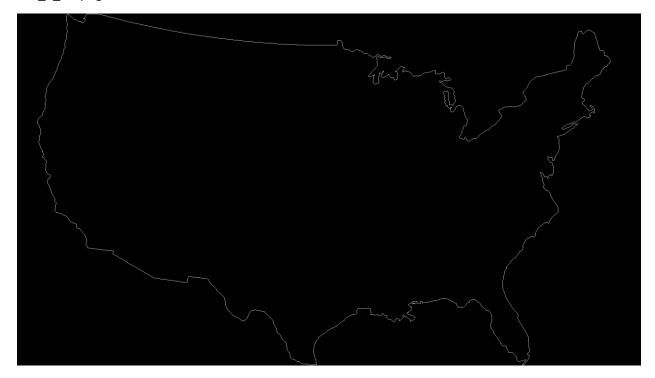
dce_1_US.png



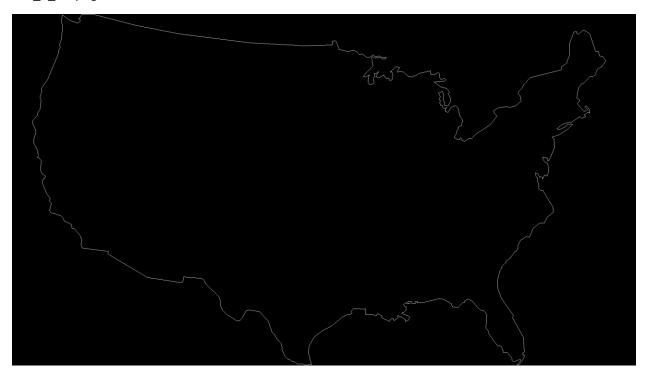
dce_2_US.png



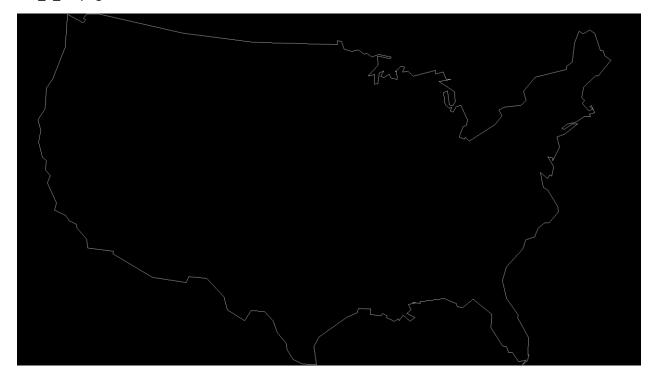
dce_3_US.png



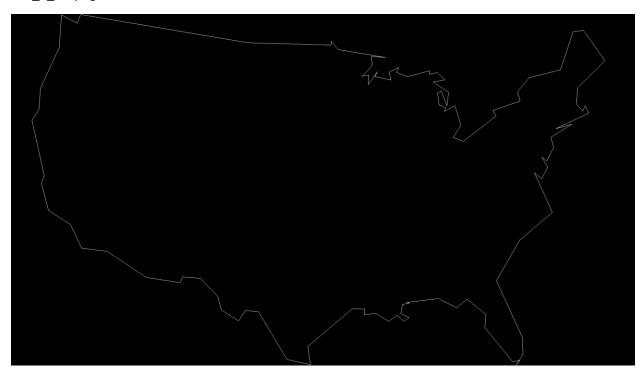
dce_4_US.png



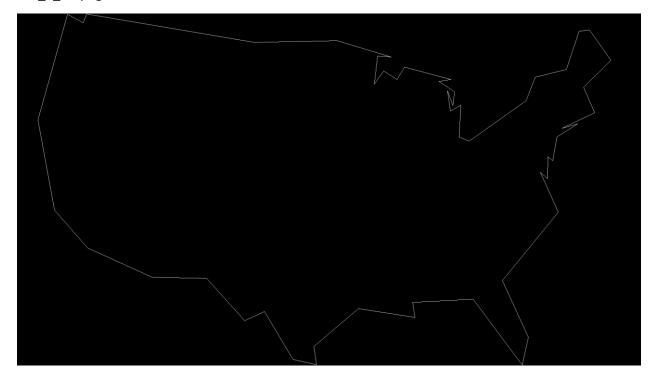
dce_5_US.png



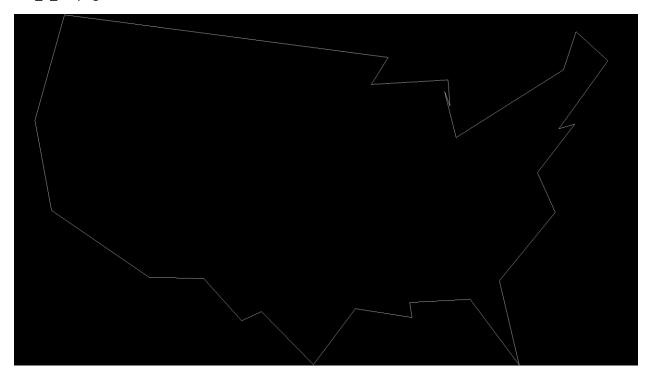
dce_6_US.png



dce_7_US.png



dce_8_US.png



Console Output:

Filename: hand0.png Contour points = 2451 Area = 109708.0 Gauss Area = 111107.5

Filename: hand0.png Contour points = 1226 Gauss Area = 111107.5

Filename: hand0.png Contour points = 613 Gauss Area = 111538.5

Filename: hand0.png Contour points = 307 Gauss Area = 111486.5

Filename: hand0.png Contour points = 154 Gauss Area = 111537.0

Filename: hand0.png Contour points = 77 Gauss Area = 111749.0

Filename: hand0.png Contour points = 39 Gauss Area = 112664.5

Filename: hand0.png Contour points = 20 Gauss Area = 107527.0

Filename: hand0.png Contour points = 10 Gauss Area = 111673.0

Filename: US.png Contour points = 6781 Area = 530935.0 Gauss Area = 1156608.5

Filename: US.png Contour points = 3391 Gauss Area = 1156715.5

Filename: US.png Contour points = 1696 Gauss Area = 1156768.5

Filename: US.png Contour points = 848 Gauss Area = 1158022.5

Filename: US.png Contour points = 424 Gauss Area = 1158636.5

Filename: US.png Contour points = 212 Gauss Area = 1160126.5

Filename: US.png Contour points = 106 Gauss Area = 1163999.5

Filename: US.png Contour points = 53 Gauss Area = 1173259.0

Filename: US.png Contour points = 27 Gauss Area = 1140969.0

Code

Homework4.py:

```
import cv2
import numpy as np
import math
RED = (0, 0, 255)
GREEN = (0, 255, 0)
BLUE = (255, 0, 0)
NORTH = 'NORTH'
EAST = 'EAST'
SOUTH = 'SOUTH'
WEST = 'WEST'
DIRECTION = {
      0: NORTH,
      1: EAST,
      2: SOUTH,
      3: WEST,
      }
# this little function calculates the area of an object from its contour
# using simple pixel counting
# holes in the object are not considered (they count as if they are filled in)
# it's really klugey - not great code
```

```
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def fillArea(ctr):
  maxx = np.max(ctr[:, 0]) + 1
  maxy = np.max(ctr[:, 1]) + 1
  contourImage = np.zeros( (maxy, maxx) )
  length = ctr.shape[0]
  for count in range(length):
    contourlmage[ctr[count, 1], ctr[count, 0]] = 255
    cv2.line(contourlmage, (ctr[count, 0], ctr[count, 1]),
         (ctr[(count + 1) % length, 0], ctr[(count + 1) % length, 1]),
   (255, 0, 255), 1)
  fillMask = cv2.copyMakeBorder(contourlmage, 1, 1, 1, 1,
 cv2.BORDER_CONSTANT, 0).astype(np.uint8)
  arealmage = np.zeros((maxy, maxx), np.uint8)
  startPoint = (int(maxy/2), int(maxx/2))
  cv2.floodFill(arealmage, fillMask, startPoint, 128)
  area = np.sum(arealmage)/128
  return area
def gauss area(pts):
  area = 0
  for idx, xy in enumerate(pts):
    #print(f"idx:{idx} x:{xy[0]} y:{xy[1]}")
    # Make sure its not on the last one
    if idx != len(pts)-1:
      x = pts[idx][0]
      y = pts[idx][1]
      x1 = pts[idx+1][0]
```

```
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      y1 = pts[idx+1][1]
      temp = x*y1 - x1*y
      area = area + temp
  return area/2
def look ahead(binary img, rowcol, direction):
  r, c = rowcol
  # Case Statement for directions
  if DIRECTION[direction] == NORTH:
    left_rowcol = (r-1, c-1)
    mid_rowcol = (r-1, c)
    right_rowcol = (r-1, c+1)
  elif DIRECTION[direction] == EAST:
    left_rowcol = (r-1, c+1)
    mid_rowcol = (r, c+1)
    right rowcol = (r+1, c+1)
  elif DIRECTION[direction] == SOUTH:
    left rowcol = (r+1, c+1)
    mid rowcol = (r+1, c)
    right_rowcol = (r+1, c-1)
  elif DIRECTION[direction] == WEST:
    left rowcol = (r+1, c-1)
    mid_rowcol = (r, c-1)
```

```
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    right rowcol = (r-1, c-1)
  # Get pixel values for left, mid, and right
  left = binary_img[left_rowcol]
  mid = binary_img[mid_rowcol]
  right = binary img[right rowcol]
  # Set new rowcol and direction
  if left == 255:
    new rowcol = left rowcol
    direction = direction - 1
  elif left == 0 and mid == 0 and right == 0:
    new_rowcol = rowcol
    direction = direction + 1
  elif left == 0 and mid == 255 and right == 0:
    new rowcol = mid rowcol
    direction = direction
  elif left == 0 and mid == 255 and right == 255:
    new_rowcol = mid_rowcol
    direction = direction
  elif left == 0 and mid == 0 and right == 255:
    new_rowcol = right_rowcol
```

direction = direction

```
# Fix if rotated out of dictionary
  if direction == 4:
    direction = 0
  elif direction == -1:
    direction = 3
  return new_rowcol, direction
def pavlidis_contour(binary_img, rowcol_start):
  # Setup variables
  abs_encoding = [rowcol_start]
  r_start, c_start = rowcol_start
  prev rowcol = rowcol start
  # Start facing North
  direction = 0
  # Run Look Ahead once to initialize new_rowcol and direction
  new rowcol, direction = look ahead(binary img, (r start, c start), direction)
  # Check to see if it moved, if it did move then add to list
  if new_rowcol != prev_rowcol:
    abs_encoding.append(new_rowcol)
  prev_rowcol = new_rowcol
```

```
# Do this while in the starting position
while new rowcol == rowcol start:
  # Look ahead to get new_rowcol and new direction
  new_rowcol, direction = look_ahead(binary_img, new_rowcol, direction)
  # Append to list if it moved
  if new_rowcol != prev_rowcol:
    abs_encoding.append(new_rowcol)
  prev rowcol = new rowcol
# Do this until it goes back to the start
while new rowcol != rowcol start:
  # Look ahead to get new rowcol and new direction
  new_rowcol, direction = look_ahead(binary_img, new_rowcol, direction)
  # Append to list if it moved
  if new_rowcol != prev_rowcol:
    abs encoding.append(new rowcol)
  prev rowcol = new rowcol
# Drop last one if it the same as start
if rowcol start == abs encoding[len(abs encoding)-1]:
  abs_encoding = abs_encoding[:-1]
y = []
x = []
for rowcol in abs encoding:
```

```
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    y.append(rowcol[0])
    x.append(rowcol[1])
  contour_pts = np.array([x,y])
  contour_pts = contour_pts.T
  return contour_pts
def find first edge(img):
  # Find all pixel locations that are 255
  rows, cols = np.where(img == 255)
  # Iterate over loc to create list of (r,c)
  loc_list = [(r, c) for r,c in zip(rows, cols)]
  # Find one with least row and least col
  row = loc_list[0][0]
  col = loc_list[0][1]
  return row, col
def OnePassDCE(pts):
  relevence = []
  last idx = len(pts)-1
  for idx, v in enumerate(pts):
    if idx == 0:
      v_1 = pts[last_idx]
      v_2 = v
      v_3 = pts[idx+1]
```

```
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    elif idx == last idx:
      v_1 = pts[idx-1]
      v_2 = v
      v_3 = pts[0]
    else:
      v 1 = pts[idx-1]
      v_2 = v
      v_3 = pts[idx+1]
    # Calc distance
    d_12 = math.dist(v_1, v_2)
    d_23 = math.dist(v_2, v_3)
    # Create Vectors
    s_i1 = np.array([v_2[0]-v_1[0], v_2[1] - v_1[1]])
    s_i2 = np.array([v_3[0]-v_2[0], v_3[1] - v_2[1]])
    # Get Angle between the two
    theta = math.acos(np.dot(s_i1,s_i2)/ (d_12 * d_23))
    score = \frac{12*d}{23}/(d 12 + d 23)
    relevence.append(score)
  # Drop lowest relevent point
```

lowest_idx = relevence.index(min(relevence))

pts = np.delete(pts, lowest_idx, axis = 0)

return pts

```
def main(filename):
  # Part a: Load image and convert to greyscale
  img = cv2.imread(filename)
  img grey = cv2.imread(filename,0)
  # Part b: Convert binary image using Otsu's
  (T, thresh img) = cv2.threshold(img grey, 0, 255, cv2.THRESH BINARY INV +
cv2.THRESH_OTSU)
  # Part c: Add black border to img
  h, w = thresh_img.shape
  thresh_img[0] = 0
  thresh img[h-1] = 0
  thresh_img[:,0] = 0
  thresh_img[:,w-1] = 0
  # Part d: Save and show img
  cv2.imshow('Before Theshold', img grey)
  cv2.waitKey(0)
  cv2.imshow('After Theshold', thresh_img)
  cv2.waitKey(0)
  cv2.imwrite(f'binary_img_{filename}', thresh_img)
  # Part e: Find a point on the edge of the object
  row, col = find first edge(thresh img)
```

```
# Part f: Call your own developed Pavlidis function
  contour pts = pavlidis contour(thresh img, (row, col))
  # Part g: Call provided function
  contour area Creed = fillArea(contour pts)
  # Part h: Call your own Gauss area estimation
  contour gauss area = gauss area(contour pts)
  # Part i: Print to console filename, number of points, actual area, and Gauss' est
  print(f'Filename: {filename} Contour points = {len(contour pts)} Area = {contour area Creed}
Gauss Area = {contour_gauss_area}')
  # Part j: Do this 8 times
  new_pts = contour_pts
  for n in range(8):
    num_of_pts = len(new_pts)
    # Part j.i: DCE Function
    for m in tqdm(range(int(num_of_pts/2))):
      new_pts = OnePassDCE(new_pts)
    # Part j.ii: Connect the dots
    contour_img = np.zeros([h, w])
    for idx, rowcol in enumerate(new pts):
      if idx == len(new pts)-1:
```

```
Andrew Garcia
8/3/2022
        cv2.line(contour img, rowcol, new pts[0], 255)
      else:
        cv2.line(contour_img, rowcol, new_pts[idx+1], 255)
    # Part j.iii: Save img
    cv2.imshow(f'After {n+1} DCE', contour img)
    cv2.waitKey(0)
    cv2.imwrite(f'dce_{n+1}_{filename}', contour_img)
    # Part j.iv: Call Gauss function
    contour_gauss_area = gauss_area(new_pts)
    # Part j.v: Print to console filename, points, and Gauss est
    print(f'Filename: {filename} Contour points = {len(new pts)} Gauss Area =
{contour_gauss_area}')
if name == ' main ':
  filenames = ['hand0.png', 'US.png']
  for filename in filenames:
```

main(filename)