

ECE5984 – Applications of Machine Learning

Lecture 6 – Python

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Course Updates

- Quiz 2 on February 10
 - Covers lectures 4-7
- At the end of the semester, I will replace your lowest quiz grade with your next lowest grade
- HW1 is posted
 - Due on Feb 8
 - Submit via Canvas
- Remember to email me with project teams (3-4 members) if you wish

Today's Objectives

Python

- Concept
- numpy and scikit-learn

Intro to Python from UNC

A simple example

We will be using Python in this course, along with the numpy, scikit and pandas libraries (and maybe others)

- You can use any reasonable Python development environment
 - PyCharm from JetBrains (documentation is posted)
 - Anaconda and Spyder
 - Jupyter
 - Google CoLab
 - text editor and command line (*just kidding, don't do this!*)
- You will find that parts of Python will remind you of Java or C++
- and numpy has many similarities to Matlab
- This course does not have the goal to make you a great Python coder
 - I am not one
- but it's the best environment for us to explore the material of this course

numpy and scikit-learn are packages that add-on to Python, to allow additional capabilities

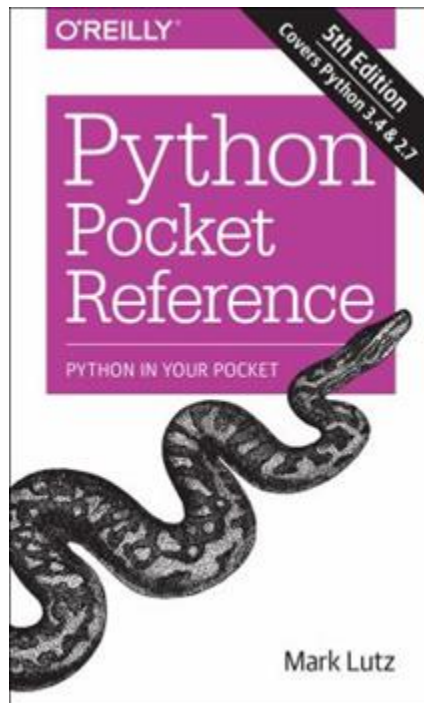
- NumPy enables many nice math capabilities
 - Linear algebra is the most significant
 - Mathematical data types, various algorithms...
 - Think of the capabilities of Matlab
 - <https://numpy.org/>
- scikit-learn supports machine learning and data analysis
 - we will be introducing this as the need arises
 - <https://scikit-learn.org/stable/>

I like to use pandas for accessing data from Excel spreadsheets and other data formats (JSON, SQL, flat files, etc.)

- Typically, read data into a DataFrame object
- There are many functions for operating directly on a DataFrame
- I will usually also convert the data table into one or more numpy arrays
 - suitable for scikit-learn, OpenCV and other analytics packages
- <https://pandas.pydata.org/>

Here are some resources for you to get started in learning Python

- This is a useful reference to Python
- It's about \$12



- Anaconda distribution
 - <https://www.anaconda.com>
- PyCharm Python IDE
 - <https://www.jetbrains.com/pycharm/>
- Official Python documentation
 - <https://www.python.org/doc/>
- A decent Python tutorial
 - <https://www.w3schools.com/python/>
- Numpy
 - <https://numpy.org/>

I am going to quickly walk through some slides from Professor Liu at the University of North Carolina

- A bit of Python origins
- Python syntax
- Brief intro to numpy



UNC
INFORMATION
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Python: An Introduction

Shubin Liu, Ph.D.
Research Computing Center
University of North Carolina at Chapel Hill



- Introduction
- Running Python
- Python Programming
 - Data types
 - Control flows
 - Classes, functions, modules
- Hands-on Exercises

The PPT/WORD format of this presentation is available here:

[http://its2.unc.edu/divisions/rc/training/scientific/
/afs/isis/depts/its/public_html/divisions/rc/training/scientific/short_courses/](http://its2.unc.edu/divisions/rc/training/scientific/afs/isis/depts/its/public_html/divisions/rc/training/scientific/short_courses/)



What is python?

- Object oriented language
- Interpreted language
- Supports dynamic data type
- Independent from platforms
- Focused on development time
- Simple and easy grammar
- High-level internal object data types
- Automatic memory management
- It's free (open source)!



Language properties

- Everything is an object
- Modules, classes, functions
- Exception handling
- Dynamic typing, polymorphism
- Static scoping
- Operator overloading
- Indentation for block structure



High-level data types

- Numbers: int, long, float, complex
- Strings: immutable
- Lists and dictionaries: containers
- Other types for e.g. binary data, regular expressions, introspection
- Extension modules can define new “built-in” data types



- Start with # and go to end of line
- What about C, C++ style comments?
 - NOT supported!



- Much of it is similar to C syntax
- Exceptions:
 - missing operators: ++, --
 - no curly brackets, { } , for blocks; uses **whitespace**
 - different keywords
 - lots of extra features
 - **no type declarations!**



Simple data types

- Numbers
 - Integer, floating-point, complex!
- Strings
 - characters are strings of length 1
- Booleans are **False** or **True**



- The usual notations and operators
 - ◆ 12, 3.14, 0xFF, 0377, $(-1+2)^3/4^{**5}$, `abs(x)`, $0 < x \leq 5$
- C-style shifting & masking
 - ◆ $1 < < 16$, `x & 0xff`, `x | 1`, `~x`, `x ^ y`
- Integer division truncates :-(
 - ◆ $1/2 \rightarrow 0$ # `float(1)/2` $\rightarrow 0.5$
- Long (arbitrary precision), complex
 - ◆ `2L**100` $\rightarrow 1267650600228229401496703205376L$
 - ◆ `1j**2` $\rightarrow (-1+0j)$



Strings and formatting

```
i = 10
```

```
d = 3.1415926
```

```
s = "I am a string!"
```

```
print("%d\t%f\t%s" % (i, d, s))
```

```
print("newline\n")
```

```
print("no newline")
```



- No need to declare
- Need to assign (initialize)
 - ◆ use of uninitialized variable raises exception
- Not typed

```
if friendly: greeting = "hello world"
else: greeting = 12**2
print greeting
```
- ***Everything*** is a variable:
 - ◆ functions, modules, classes



Reference semantics

- Assignment manipulates references
 - ◆ $x = y$ does not make a copy of y
 - ◆ $x = y$ makes x reference the object y references
- Very useful; but beware!
- Example:

```
>>> a = [1, 2, 3]; b = a
>>> a.append(4); print b
[1, 2, 3, 4]
```



Simple data types: operators

- `+` `-` `*` `/` `%` (like C)
- `+=` `-=` etc. (no `++` or `--`)
- Assignment using `=`
 - but semantics are different!
- `a = 1`
- `a = "foo" # OK`
- Can also use `+` to concatenate strings



◆ "hello"+"world"	"helloworld"	# concatenation
◆ "hello"*3	"hellohellohello"	# repetition
◆ "hello"[0]	"h"	# indexing
◆ "hello"[-1]	"o"	# (from end)
◆ "hello"[1:4]	"ell"	# slicing
◆ len("hello")	5	# size
◆ "hello" < "jello"	1	# comparison
◆ "e" in "hello"	1	# search
◆ New line:	"escapes: \n "	
◆ Line continuation:	triple quotes '''	
◆ Quotes:	'single quotes', "raw strings"	



Simple Data Types

- Triple quotes useful for multi-line strings

```
>>> s = """ a long  
... string with "quotes" or anything else"""  
>>> s  
' a long\012string with "quotes" or anything  
else'  
>>> len(s)  
45
```



Methods in string

- `upper()`
- `lower()`
- `capitalize()`
- `count(s)`
- `find(s)`
- `rfind(s)`
- `index(s)`
- `strip()`, `lstrip()`, `rstrip()`
- `replace(a, b)`
- `expandtabs()`
- `split()`
- `join()`
- `center()`, `ljust()`, `rjust()`



Compound Data Type: List

■ List:

- A container that holds a number of other objects, in a **given** order
- Defined in **square brackets**

```
a = [1, 2, 3, 4, 5]
print a[1]    # number 2
some_list = []
some_list.append("foo")
some_list.append(12)
print len(some_list)    # 2
```



- ◆ `a = [99, "bottles of beer", ["on", "the", "wall"]]`
- **Flexible** arrays, *not* Lisp-like linked lists
- **Same operators** as for strings
 - ◆ `a+b`, `a*3`, `a[0]`, `a[-1]`, `a[1:]`, `len(a)`
- **Item and slice assignment**
 - ◆ `a[0] = 98`
 - ◆ `a[1:2] = ["bottles", "of", "beer"]`
 - > `[98, "bottles", "of", "beer", ["on", "the", "wall"]]`
 - ◆ `del a[-1]` # -> `[98, "bottles", "of", "beer"]`



More list operations

```
>>> a = range(5)           # [0,1,2,3,4]
>>> a.append(5)            # [0,1,2,3,4,5]
>>> a.pop()                # [0,1,2,3,4]
5
>>> a.insert(0, 5.5)       # [5.5,0,1,2,3,4]
>>> a.pop(0)               # [0,1,2,3,4]
5.5
>>> a.reverse()            # [4,3,2,1,0]
>>> a.sort()                # [0,1,2,3,4]
```



Operations in List

- append
- insert
- index
- count
- sort
- reverse
- remove
- pop
- extend
- Indexing e.g., $L[i]$
- Slicing e.g., $L[1:5]$
- Concatenation e.g., $L + L$
- Repetition e.g., $L * 5$
- Membership test e.g., 'a' in L
- Length e.g., $\text{len}(L)$



- List in a list
- E.g.,
 - `>>> s = [1,2,3]`
 - `>>> t = ['begin', s, 'end']`
 - `>>> t`
 - `['begin', [1, 2, 3], 'end']`
 - `>>> t[1][1]`
 - `2`



- Dictionaries: curly brackets
 - What is dictionary?
 - ◆ Refer value through key; “associative arrays”
 - Like an array indexed by a string
 - An unordered set of *key: value* pairs
 - *Values* of any type; keys of almost any type
 - ◆ {"name":"Guido", "age":43, ("hello","world"):1, 42:"yes", "flag": ["red","white","blue"]}

```
d = { "foo" : 1, "bar" : 2 }
```

```
print d["bar"]    # 2
```

```
some_dict = {}
```

```
some_dict["foo"] = "yow!"
```

```
print some_dict.keys() # ["foo"]
```



Methods in Dictionary

- `keys()`
- `values()`
- `items()`
- `has_key(key)`
- `clear()`
- `copy()`
- `get(key[,x])`
- `setdefault(key[,x])`
- `update(D)`
- `popitem()`



Dictionary details

- **Keys must be immutable:**
 - numbers, strings, tuples of immutables
 - ◆ these cannot be changed after creation
 - reason is *hashing* (fast lookup technique)
 - **not** lists or other dictionaries
 - ◆ these types of objects can be changed "in place"
 - no restrictions on values
- **Keys will be listed in arbitrary order**
 - again, because of hashing



- What is a tuple?
 - A tuple is an ordered collection which cannot be modified once it has been created.
 - In other words, it's a special array, **a read-only array**.
- How to make a tuple? **In round brackets**
 - E.g.,

```
>>> t = ()  
>>> t = (1, 2, 3)  
>>> t = (1, )  
>>> t = 1,  
>>> a = (1, 2, 3, 4, 5)  
>>> print a[1] # 2
```



Operations in Tuple

- Indexing e.g., $T[i]$
- Slicing e.g., $T[1:5]$
- Concatenation e.g., $T + T$
- Repetition e.g., $T * 5$
- Membership test e.g., 'a' in T
- Length e.g., $\text{len}(T)$



List vs. Tuple

- What are common characteristics?
 - Both store arbitrary data objects
 - Both are of sequence data type
- What are differences?
 - Tuple **doesn't allow modification**
 - Tuple doesn't have methods
 - Tuple supports format strings
 - Tuple supports variable length parameter in function call.
 - Tuples **slightly faster**



Data Type Wrap Up

- Integers: 2323, 3234L
- Floating Point: 32.3, 3.1E2
- Complex: $3 + 2j$, $1j$
- Lists: `l = [1,2,3]`
- Tuples: `t = (1,2,3)`
- Dictionaries: `d = {'hello' : 'there', 2 : 15}`



Data Type Wrap Up

- Lists, Tuples, and Dictionaries can store any type (including other lists, tuples, and dictionaries!)
- Only lists and dictionaries are mutable
- All variables are references



- The `raw_input(string)` method returns a line of user input as a string
- The parameter is used as a prompt
- The string can be converted by using the conversion methods `int(string)`, `float(string)`, etc.



```
f = file("foo", "r")  
  
line = f.readline()  
  
print line,  
  
f.close()  
  
# Can use sys.stdin as input;  
  
# Can use sys.stdout as output.
```



Files: Input

<code>input = open('data', 'r')</code>	Open the file for input
<code>S = input.read()</code>	Read whole file into one String
<code>S = input.read(N)</code>	Reads N bytes ($N \geq 1$)
<code>L = input.readlines()</code>	Returns a list of line strings



Files: Output

<code>output = open('data', 'w')</code>	Open the file for writing
<code>output.write(S)</code>	Writes the string S to file
<code>output.writelines(L)</code>	Writes each of the strings in list L to file
<code>output.close()</code>	Manual close



open() and file()

- These are identical:

```
f = open(filename, "r")
```

```
f = file(filename, "r")
```
- The `open()` version is older
- The `file()` version is the recommended way to open a file now
 - uses object constructor syntax (next lecture)



OOP Terminology

- **class** -- a template for building objects
- **instance** -- an object created from the template (an instance of the class)
- **method** -- a function that is part of the object and acts on instances directly
- **constructor** -- special "method" that creates new instances



- Objects:
 - What is an object?
 - ◆ data structure, and
 - ◆ functions (methods) that operate on it

```
class thingy:
```

```
    # Definition of the class here, next slide
```

```
t = thingy()
```

```
t.method()
```

```
print t.field
```

- Built-in data structures (lists, dictionaries) are also objects
 - though internal representation is different



Defining a class

```
class Thingy:
```

```
    """This class stores an arbitrary object."""
```

```
    def __init__(self, value):
```

```
        """Initialize a Thingy."""
```

```
        self.value = value
```

constructor

```
    def showme(self):
```

```
        """Print this object to stdout."""
```

```
        print "value = %s" % self.value
```

method



Using a class (1)

```
t = Thingy(10)    # calls __init__ method
```

```
t.showme()        # prints "value = 10"
```

- `t` is an **instance** of class **Thingy**
- `showme` is a **method** of class **Thingy**
- `__init__` is the **constructor method** of class **Thingy**
 - when a **Thingy** is created, the `__init__` method is called
- Methods starting and ending with `__` are "special" methods



Using a class (2)

```
print t.value # prints "10"
```

- **value** is a *field* of class **Thingy**

```
t.value = 20 # change the field value
```

```
print t.value # prints "20"
```



"Special" methods

- All start and end with `__` (two underscores)
- Most are used to emulate functionality of built-in types in user-defined classes
- e.g. operator overloading
 - `__add__`, `__sub__`, `__mult__`, ...
 - see python docs for more information



Control flow (1)

- `if, if/else, if/elif/else`

```
if a == 0:
```

```
    print "zero!"
```

```
elif a < 0:
```

```
    print "negative!"
```

```
else:
```

```
    print "positive!"
```

- Notes:

- blocks delimited by indentation!
- colon (:) used at end of lines containing control flow keywords



■ `while` loops

```
a = 10
while a > 0:
    print a
    a -= 1
```



- `for` loops

```
for a in range(10):  
    print a
```

- really a "foreach" loop



- Common `for` loop idiom:

```
a = [3, 1, 4, 1, 5, 9]
for i in range(len(a)):
    print a[i]
```



- Common `while` loop idiom:

```
f = open(filename, "r")
```

```
while True:
```

```
    line = f.readline()
```

```
    if not line:
```

```
        break
```

```
    # do something with line
```



Control flow (7): odds & ends

- `continue` statement like in C
- `pass` keyword:

```
if a == 0:
```

```
    pass    # do nothing
```

```
else:
```

```
    # whatever
```



Defining functions

```
def foo(x):  
    y = 10 * x + 2  
    return y
```

- All variables are local unless specified as `global`
- Arguments passed by **value**



Executing functions

```
def foo(x):  
    y = 10 * x + 2  
    return y  
  
print foo(10)    # 102
```




Why use modules?

- Code reuse
 - Routines can be called multiple times within a program
 - Routines can be used from multiple programs
- Namespace partitioning
 - Group data together with functions used for that data
- Implementing shared services or data
 - Can provide global data structure that is accessed by multiple subprograms



- Modules are functions and variables defined in separate files
- Items are imported using from or import
 - ◆ `from module import function`
 - ◆ `function()`
 - ◆ `import module`
 - ◆ `module.function()`
- Modules are namespaces
 - Can be used to organize variable names, i.e.
 - ◆ `atom.position = atom.position - molecule.position`



- Access other code by importing modules

```
import math
```

```
print math.sqrt(2.0)
```

- or:

```
from math import sqrt
```

```
print sqrt(2.0)
```



- or:

```
from math import *  
  
print sqrt(2.0)
```

- Can import multiple modules on one line:

```
import sys, string, math
```

- Only one "from x import y" per line



Example: NumPy Modules

- <http://numpy.scipy.org/>
- NumPy has many of the features of Matlab, in a free, multiplatform program. It also allows you to do intensive computing operations in a simple way
- Numeric Module: Array Constructors
 - ones, zeros, identity
 - arrayrange
- LinearAlgebra Module: Solvers
 - Singular Value Decomposition
 - Eigenvalue, Eigenvector
 - Inverse
 - Determinant
 - Linear System Solver



Arrays and Constructors

- ◆ `>>> a = ones((3,3),float)`
- ◆ `>>> print a`
- ◆ `[[1., 1., 1.],`
- ◆ `[1., 1., 1.],`
- ◆ `[1., 1., 1.]]`
- ◆ `>>> b = zeros((3,3),float)`
- ◆ `>>> b = b + 2.*identity(3)` `#"+" is overloaded`
- ◆ `>>> c = a + b`
- ◆ `>>> print c`
- ◆ `[[3., 1., 1.],`
- ◆ `[1., 3., 1.],`
- ◆ `[1., 1., 3.]]`



Overloaded operators

- ◆ `>>> b = 2.*ones((2,2),float) #overloaded`
- ◆ `>>> print b`
- ◆ `[[2.,2.],`
- ◆ `[2.,2.]]`
- ◆ `>>> b = b+1 # Addition of a scalar is`
- ◆ `>>> print b # element-by-element`
- ◆ `[[3.,3.],`
- ◆ `[3.,3.]]`
- ◆ `>>> c = 2.*b # Multiplication by a scalar is`
- ◆ `>>> print c # element-by-element`
- ◆ `[[6.,6.],`
- ◆ `[6.,6.]]`



Array functions

- ◆ `>>> from LinearAlgebra import *`
- ◆ `>>> a = zeros((3,3),float) + 2.*identity(3)`
- ◆ `>>> print inverse(a)`
- ◆ `[[0.5, 0., 0.],`
- ◆ `[0., 0.5, 0.],`
- ◆ `[0., 0., 0.5]]`
- ◆ `>>> print determinant(inverse(a))`
- ◆ `0.125`
- ◆ `>>> print diagonal(a)`
- ◆ `[0.5,0.5,0.5]`
- ◆ `>>> print diagonal(a,1)`
- ◆ `[0.,0.]`
- `transpose(a), argsort(), dot()`



Catching Exceptions

```
#python code a.py
```

```
x = 0
```

```
try:
```

```
    print 1/x
```

```
except ZeroDivisionError, message:
```

```
    print "Can't divide by zero:"
```

```
    print message
```

```
>>>python a.py
```

Can't divide by zero:

integer division or modulo by zero



Try-Finally: Cleanup

```
f = open(file)
try:
    process_file(f)
finally:
    f.close()    # always executed
print "OK"      # executed on success only
```



Python: Pros & Cons

■ Pros

- **Free** availability (like Perl, Python is open source).
- **Stability** (Python is in release 2.6 at this point and, as I noted earlier, is older than Java).
- Very **easy** to learn and use
- Good **support** for objects, modules, and other reusability mechanisms.
- Easy integration with and **extensibility** using C and Java.

■ Cons

- Smaller pool of Python developers compared to other languages, such as Java
- Lack of true **multiprocessor** support
- Absence of a commercial support point, even for an Open Source project (though this situation is changing)
- Software **performance** slow, not suitable for high performance applications



- Python Homepage
 - <http://www.python.org>
- Python Tutorial
 - <http://docs.python.org/tutorial/>
- Python Documentation
 - <http://www.python.org/doc>
- Python Library References
 - ◆ <http://docs.python.org/release/2.5.2/lib/lib.html>
- Python Add-on Packages:
 - ◆ <http://pypi.python.org/pypi>

I like to use PyCharm, but you can use many different environments for Python development

- JetBrains PyCharm
 - <https://www.jetbrains.com/pycharm/>
- Anaconda / Spyder
 - <https://www.anaconda.com/>
- Jupyter
 - <https://jupyter.org/>
- Google CoLab
 - <https://colab.research.google.com/notebooks/intro.ipynb>

#PythonTest.py Creed Jones VT ECE Jan 4, 2021

an absurdly simple python/numpy program for demo

import numpy as np

def trace(m):

 ans = 0

 into it

 for idx in range(np.shape(m)[0]):

 ans += m[idx][idx]

 return ans

define a new function

it will work if I pass a 2D numpy array

find the size, and for each column

sum the diagonal elements

return result

matrixA = np.asarray((3, 2, 1, 1, 0, 4, 3, 6, 8));

create a 1D numpy array from a

list of data

matrixA = matrixA.reshape((3, 3))

reshape it into a 2D array

matrixB = np.asarray(((1,2,3), (4,5,6), (7,8,9)));

a list of lists can directly make

a 2D numpy array

matrixC = matrixA * matrixB

numpy supports lots of matrix operations

print(matrixC)

2D arrays can be printed

print(trace(matrixC), np.trace(matrixC))

call my fcn and numpy's, to compare

PyCharm 2020.3.2 available: // Update... (today 10:15 AM)

File Edit View Navigate Code Refactor Run Tools VCS Window Help untitled1 [C:\Users\crjones4\PycharmProjects\untitled1] - ...PythonTest.py - PyCharm

untitled1 PythonTest.py

Project

- untitled1 C:\Users\crjones4\PycharmProjects\untitled1
 - venv library root
 - PythonTest.py
- External Libraries
- Scratches and Consoles

PythonTest.py

```
1 #PythonTest.py Creed Jones VT ECE Jan 4, 2021
2 # an absurdly simple python/numpy program for demo
3
4 import numpy as np
5
6
7 def trace(m):                                # define a new function
8     ans = 0                                   # it will work if I pass a 2D numpy array into it
9     for idx in range(np.shape(m)[0]):         # find the size, and for each column
10         ans += m[idx][idx]                   # sum the diagonal elements
11     return ans                               # return result
12
13
14 matrixA = np.asarray((3, 2, 1, 1, 0, 4, 3, 6, 8)); # create a 1D numpy array from a list of data
15 matrixA = matrixA.reshape((3, 3))             # reshape it into a 2D array
16 matrixB = np.asarray((1,2,3), (4,5,6), (7,8,9)); # a list of lists can directly make a 2D numpy array
17 matrixC = matrixA * matrixB                   # numpy supports lots of matrix operations
18 print(matrixC)                                # 2D arrays can be printed
19 print(trace(matrixC), np.trace(matrixC))       # call my fcn and numpy's, to compare
```

Run: PythonTest

C:\Users\crjones4\PycharmProjects\untitled1\venv\Scripts\python.exe C:/Users/crjones4/PycharmProjects/untitled1/PythonTest.py

```
[[ 3  4  3]
 [ 4  0 24]
 [21 48 72]]
75 75
```

Process finished with exit code 0

4: Run 5: Debug 6: TODO Terminal Python Console Event Log

3:1 CRLF UTF-8 4 spaces Python 3.7 (untitled1)

untitled1 [C:\Users\crjones4\PycharmProjects\untitled1] - ...DataQualityReport.py - PyCharm

untitled1 DataQualityReport.py

Project

- untitled1 C:\Users\crjones4\PycharmProjects\untitled1
 - venv library root
 - DataQualityReport.py
 - PythonTest.py
 - External Libraries
 - Scratches and Consoles

```

1 import pandas
2 import numpy as np
3
4 filename = "C:/Data/Heart Disease.xlsx"
5 df = pandas.read_excel(filename) # read an Excel spreadsheet
6 print('File ', filename, ' is of size ', df.shape)
7 labels = df.columns
8 featureLabels = labels.drop('target').values # get just the predictors
9 xFrame = df[featureLabels]
10 yFrame = df['target'] # and the target variable
11 predictors = xFrame.to_numpy(np.float64) # convert them to numpy arrays
12 target = yFrame.to_numpy(np.float64)
13
14 # Create a simple data set summary for the console
15 for thisLabel in labels: # for each column, report basic stats
16     thisCol = df[thisLabel]
17     meanVal = thisCol.mean()
18     minVal = thisCol.min()
19     maxVal = thisCol.max()
20     print('Column ', thisLabel, ": mean = ", meanVal, ", min = ", minVal, ", max = ", maxVal)
21

```

Run: DataQualityReport

C:\Users\crjones4\PycharmProjects\untitled1\venv\Scripts\python.exe C:/Users/crjones4/PycharmProjects/untitled1/DataQualityReport.py

File C:/Data/Heart Disease.xlsx is of size (303, 14)

Column age : mean = 54.366336633663366 , min = 29 , max = 77

Column sex : mean = 0.6831683168316832 , min = 0 , max = 1

Column cp : mean = 0.966996699669967 , min = 0 , max = 3

Column trestbps : mean = 131.62376237623764 , min = 94 , max = 200

Column chol : mean = 246.26402640264027 , min = 126 , max = 564

Column fbs : mean = 0.15202702702702703 , min = 0.0 , max = 1.0

Column restecg : mean = 0.528052805280528 , min = 0 , max = 2

Column thalach : mean = 149.64686468646866 , min = 71 , max = 202

Column exang : mean = 0.32673267326732675 , min = 0 , max = 1

Column oldpeak : mean = 1.0396039603960396 , min = 0.0 , max = 6.2

Column slope : mean = 1.3993399339933994 , min = 0 , max = 2

Column ca : mean = 0.7416107382550335 , min = 0.0 , max = 4.0

Column thal : mean = 2.3135313531353137 , min = 0 , max = 3

Column target : mean = 0.5445544554455446 , min = 0 , max = 1

Process finished with exit code 0

4: Run 5: Debug 6: TODO Terminal Python Console

1: Event Log

Packages installed successfully: Installed packages: 'scikit-learn==0.24.1' (today 1:30 PM)

1:14 CRLF UTF-8 4 spaces Python 3.7 (untitled1)


```

import pandas
import numpy as np

filename = "C:/Data/Heart Disease.xlsx"
df = pandas.read_excel(filename)          # read an Excel spreadsheet
print('File {0} is of size {1}'.format(filename, df.shape))
labels = df.columns
featureLabels = labels.drop('target').values    # get just the predictors
xFrame = df[featureLabels]
yFrame = df['target']                        # and the target variable
predictors = xFrame.to_numpy(np.float64)      # convert them to numpy arrays
target = yFrame.to_numpy(np.float64)

# Create a simple data set summary for the console
for thisLabel in labels:                    # for each column, report basic stats
    thisCol = df[thisLabel]
    meanV = thisCol.mean()
    minV = thisCol.min()
    maxV = thisCol.max()
    print('Col {0}: mean = {1}, min = {2}, max = {3}'.format(thisLabel, meanV, minV, maxV))

```

pandas.DataFrame — pandas 1.4

pandas.pydata.org/docs/reference/api/pandas.DataFrame.html

Apps VT gmail VT cal ECE internal ECE W OneCampus Canvas IEEE IEEE BBC BBC Ms Other bookmarks

pandas Getting started User Guide **API reference** Development Release notes 1.4.0

- Input/output
- General functions
- Series
- DataFrame**
 - pandas.DataFrame**
 - pandas.DataFrame.at
 - pandas.DataFrame.attrs
 - pandas.DataFrame.axes
 - pandas.DataFrame.columns
 - pandas.DataFrame.dtypes
 - pandas.DataFrame.empty
 - pandas.DataFrame.flags
 - pandas.DataFrame.iat
 - pandas.DataFrame.iloc
 - pandas.DataFrame.index
 - pandas.DataFrame.loc
 - pandas.DataFrame.ndim
 - pandas.DataFrame.shape

pandas.DataFrame

```
class pandas.DataFrame(data=None, index=None, columns=None, dtype=None, copy=None)
```

[\[source\]](#)

Two-dimensional, size-mutable, potentially heterogeneous tabular data.

Data structure also contains labeled axes (rows and columns). Arithmetic operations align on both row and column labels. Can be thought of as a dict-like container for Series objects. The primary pandas data structure.

Parameters: **data** : *ndarray (structured or homogeneous), Iterable, dict, or DataFrame*

Dict can contain Series, arrays, constants, dataclass or list-like objects. If data is a dict, column order follows insertion-order. If a dict contains Series which have an index defined, it is aligned by its index.

Changed in version 0.25.0: If data is a list of dicts, column order follows insertion-order.

index : *Index or array-like*

Python supports object-oriented programming

```
class ClassName:
    def __init__(self, defVal):          # kinda like a constructor in C++/Java
        self.var1 = 42
        self.var2 = defVal
        pass

    def f1(self, valIn):                 # member function
        self.var1 += valIn
```

- I highly recommend using OOD/OOP from the very beginning...

SimpleStatsV2.py

```

import pandas
import StatsReport

filename = "C:/Data/Heart Disease.xlsx"
df = pandas.read_excel(filename) # read Excel spreadsheet
print('File {0} is of size {1}'.format(filename, df.shape))
labels = df.columns
report = StatsReport.StatsReport()

# Create a simple data set summary for the console
for thisLabel in labels:    # for each column, report stats
    thisCol = df[thisLabel]
    report.addCol(thisLabel, thisCol)
print(report.to_string())

```

StatsReport.py

```

import pandas

class StatsReport:
    def __init__(self):
        self.statsdf = pandas.DataFrame()
        self.statsdf['stat'] = ['mean', 'min', 'max']
        pass

    def addCol(self, label, d):
        self.statsdf[label] = [d.mean(), d.min(), d.max()]

    def to_string(self):
        return self.statsdf.to_string()

```

File C:/Data/Heart Disease.xlsx is of size (303, 14)

	stat	age	sex	cp	trestbps	chol	fbs	restecg	thalach	exang
0	mean	54.366337	0.683168	0.966997	131.623762	246.264026	0.152027	0.528053	149.646865	0.326733
1	min	29.000000	0.000000	0.000000	94.000000	126.000000	0.000000	0.000000	71.000000	0.000000
2	max	77.000000	1.000000	3.000000	200.000000	564.000000	1.000000	2.000000	202.000000	1.000000

Today's Objectives

Python

- Concept
- numpy and scikit-learn

Intro to Python from UNC

A simple example