Rover control with UML-RT: an introduction

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CS4340 — Software Engineering
October 19th, 2017

Why this lecture?

Ways to use UML

So far, we have used UML in two ways:

- As throwaway sketches to communicate between developers
- As analysis / design documentation to be maintained

But there is a third:

- As executable artefacts

This lecture

- We will show that you can run UML(-RT) models
- In fact, they provide useful abstractions here
- ... also, robots are fun :-)

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Outline

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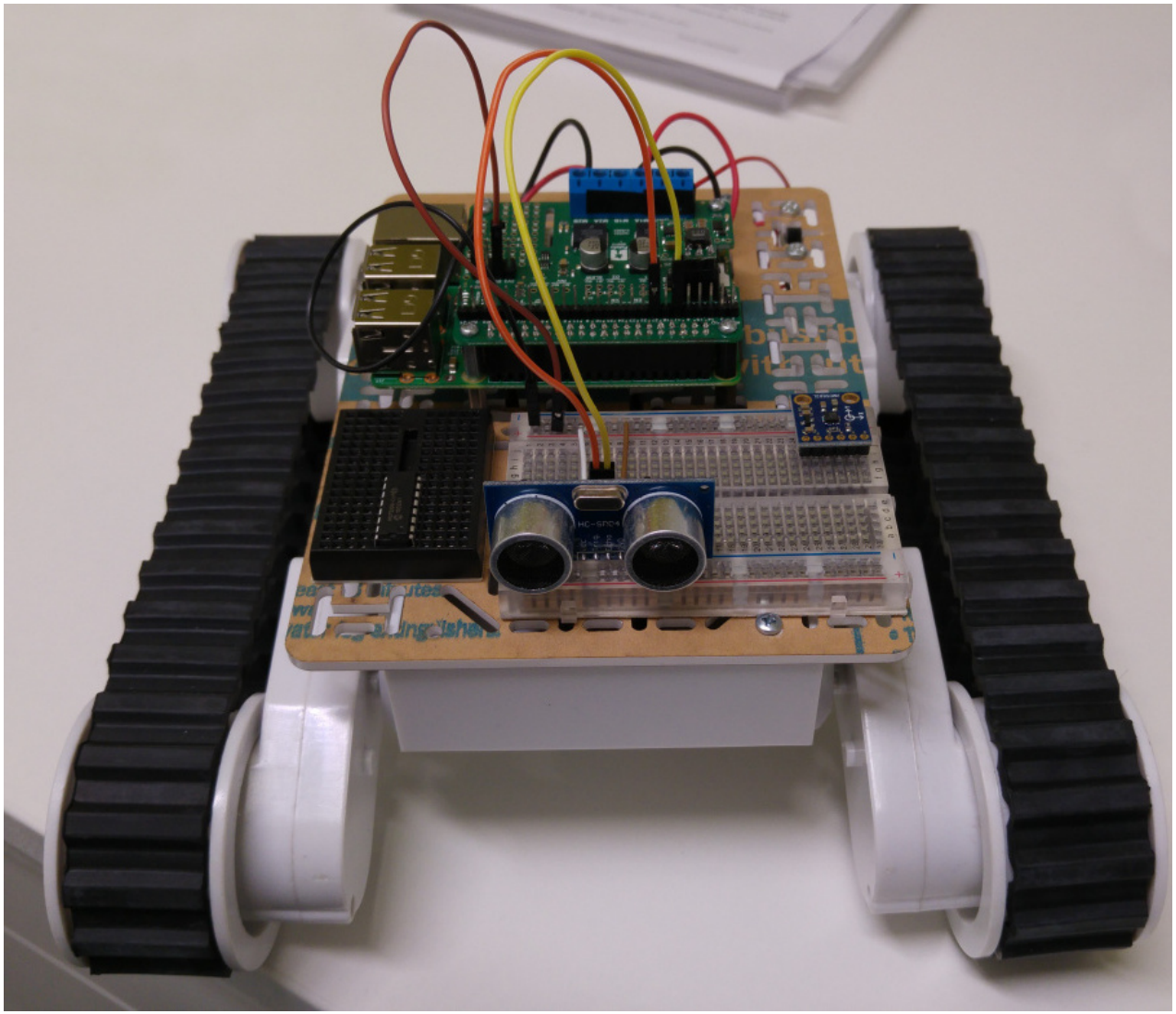
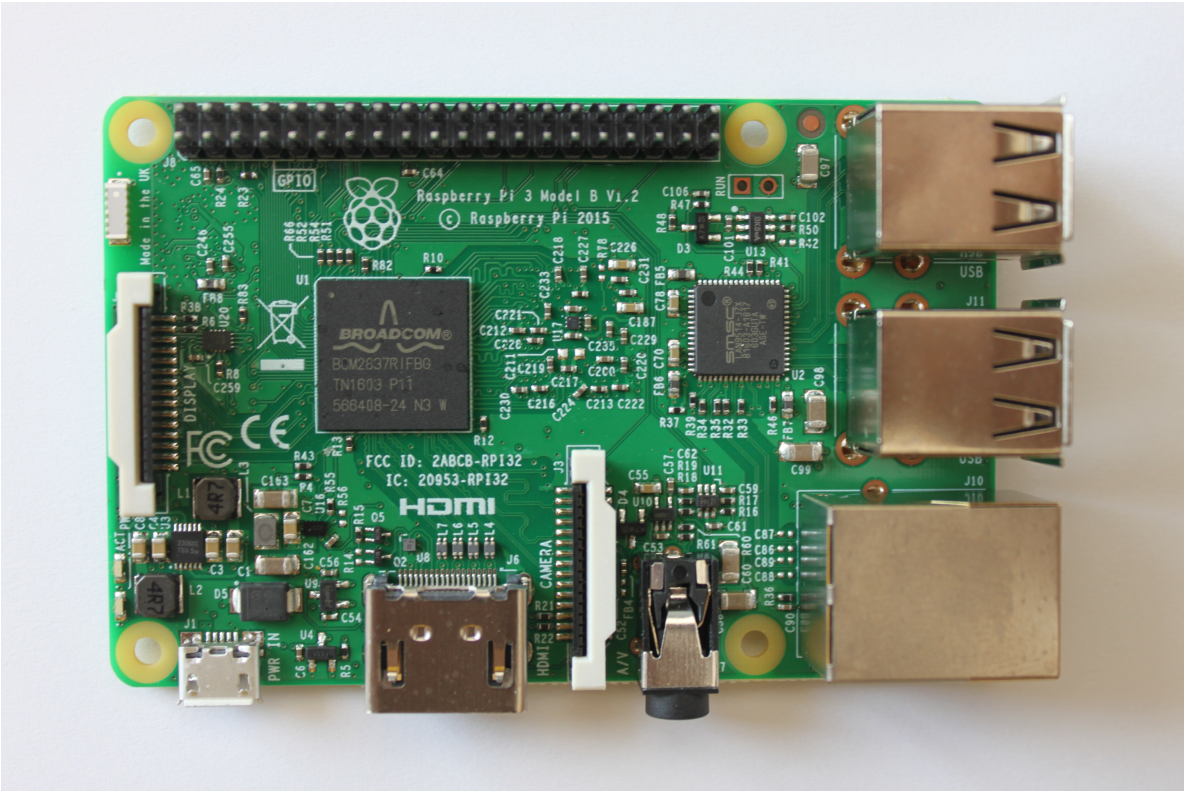
Our subject: the rover



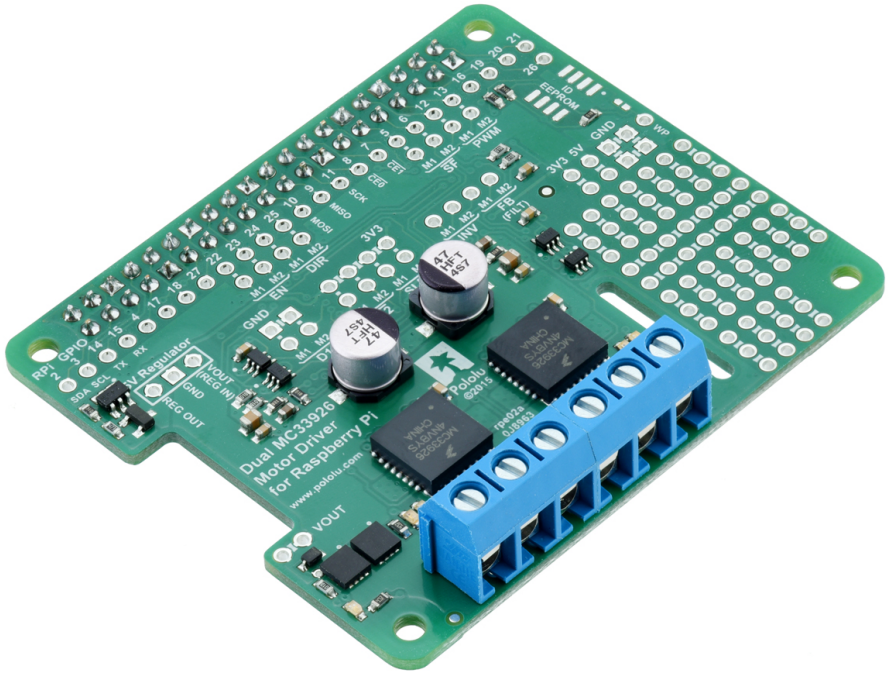
The brain: Raspberry Pi 3



(Wikimedia Commons, CC-BY-SA 2.0)

- Full ARM-based computer with 1GB RAM/BT/WiFi for £30
- Can run GNU/Linux with a desktop environment (Raspbian)
- General Purpose I/O pins to talk to sensors and actuators

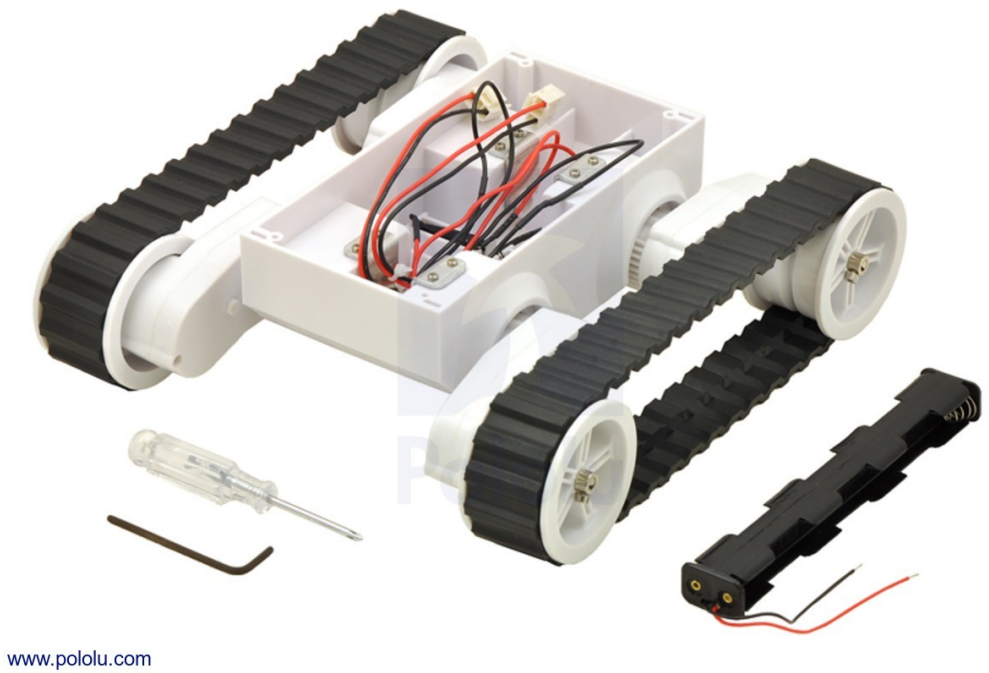
The heart: motor driver board



(pololu.com store)

- Dual Pololu MC33926 motor driver add-on board (£30)
- Allows the Pi to use GPIO pins to control two DC motors
- Can enable/disable, control direction, and regulate speed
- Can feed the Pi through a voltage regulator (we use one)

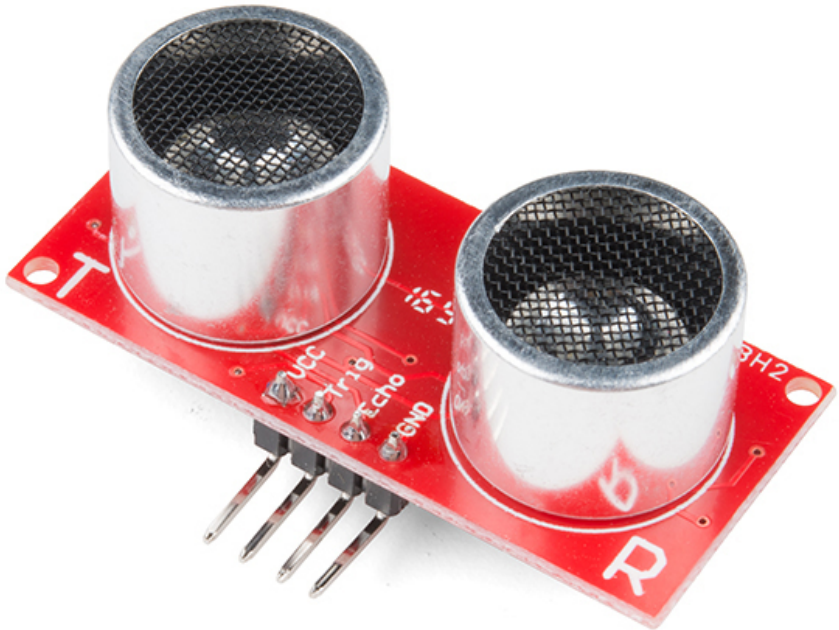
The body: motorized chassis



(pololu.com store)

- Pololu Rover5 chassis (£40)
- 2 treads with built-in DC brushed motors
- This version has no encoders — can't tell how fast it's going...

The "eyes": ultrasonic range finder



(sparkfun.com store)

- HC-SR04 ultrasonic range finder (£4–£8)
- Sends ultrasonic pulse, measures time for echo
- Nice for longer distances, but not very good at an angle...
- Can be noisy as well sometimes: needs a bit of filtering

How do you code for the rover?

Available languages and libraries for the Pi

- Python and C/C++ are the most popular
- Libraries: pigpio, WiringPi, RPi.GPIO...
- Pi runs a full operating system (unlike Arduino)

Complexities in writing the code

- There are many things going on at once in a robot
- Keeping track of everything and reacting in time is crucial
- We also want to integrate/swap components cleanly

Options

- Write a good bit of multithreaded code by hand (hard!)
- Use a model to generate it, providing snippets with specifics

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What is UML-RT?

Basic concepts

- UML for Real-Time: time-aware, reactive systems [UML-RT]
- Extension of a part of UML:
  - Component diagrams → UML-RT capsule structure diagrams
  - State machine diagrams → UML-RT uses a subset of those
- Proposed in 2006 by Bran Selic
- Provides concurrency and execution capabilities

Chosen implementation: Papyrus-RT

- `https://wiki.eclipse.org/Papyrus-RT`
- Open-source, part of the Eclipse project
- Can generate C++ code from UML-RT models
- We can use C++ code in states and transitions

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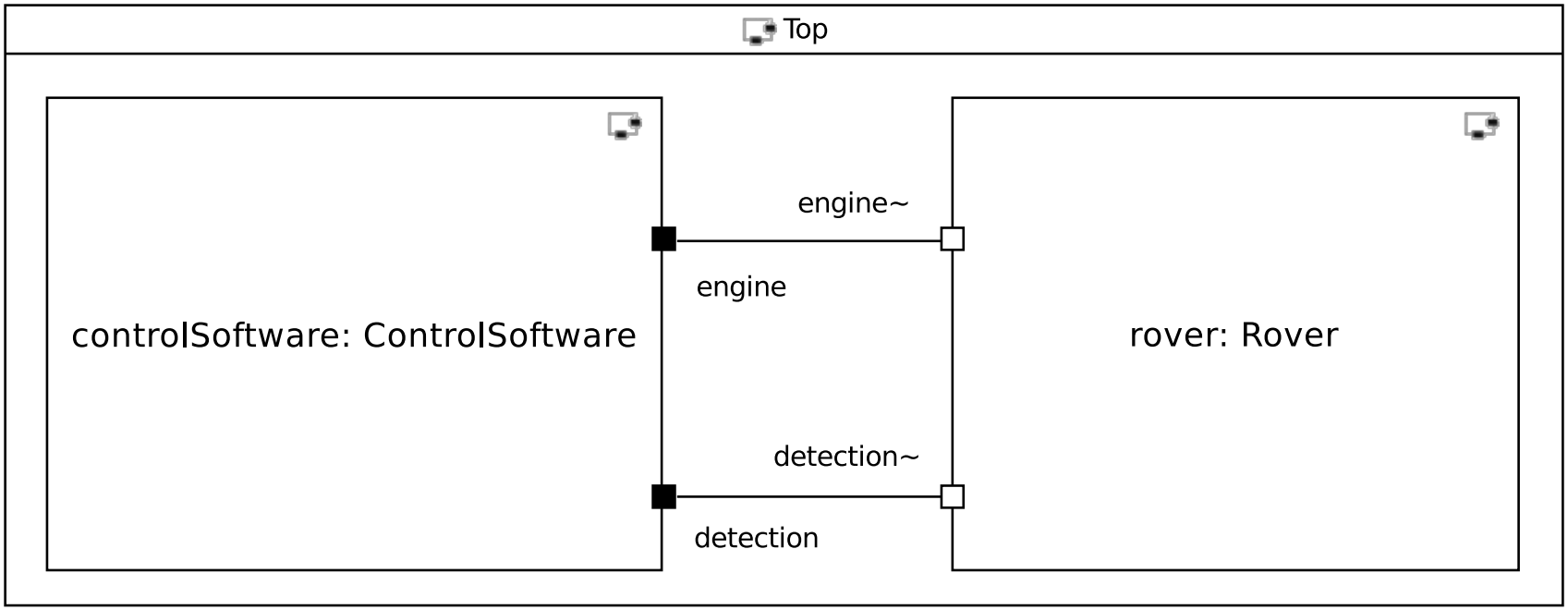
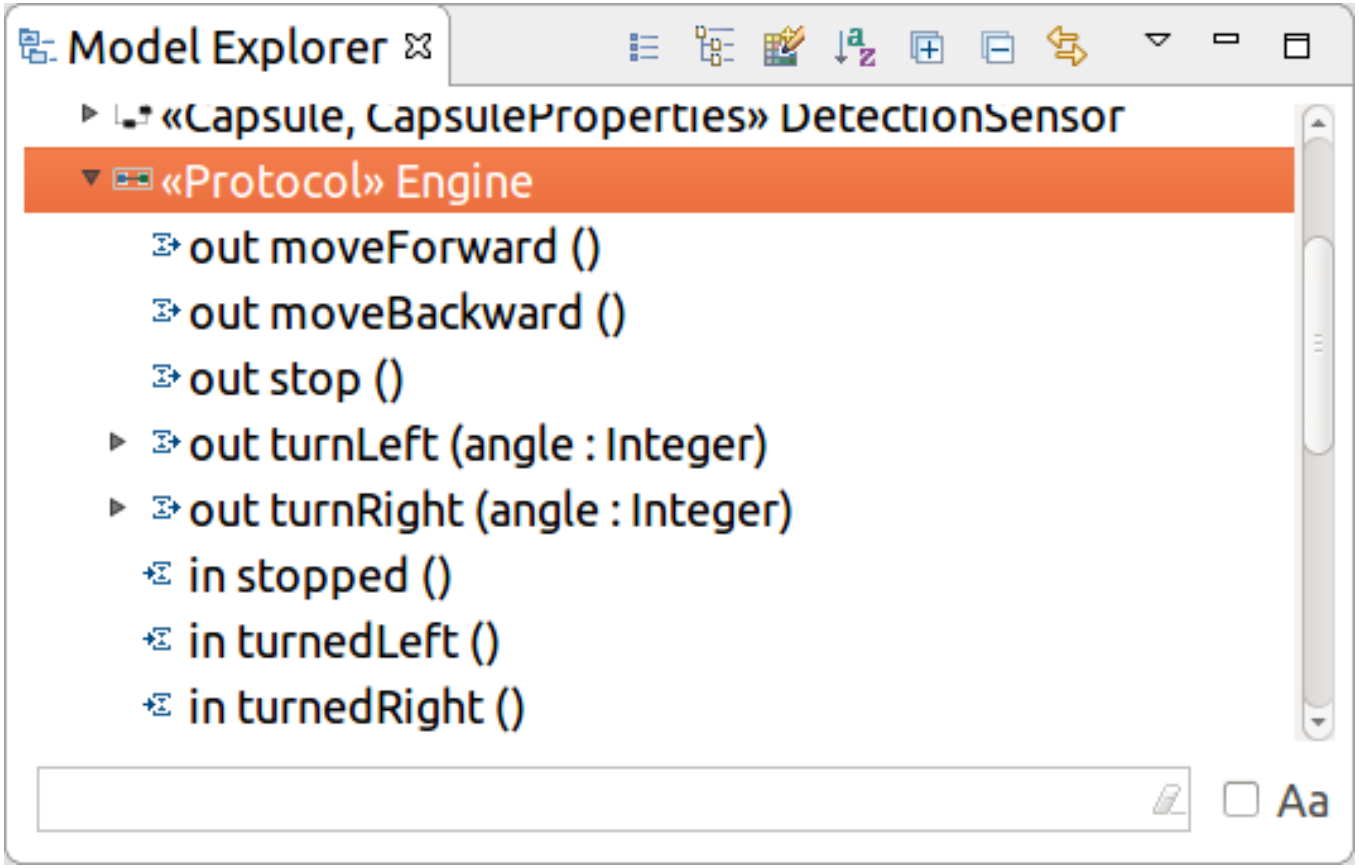
Top-level capsule



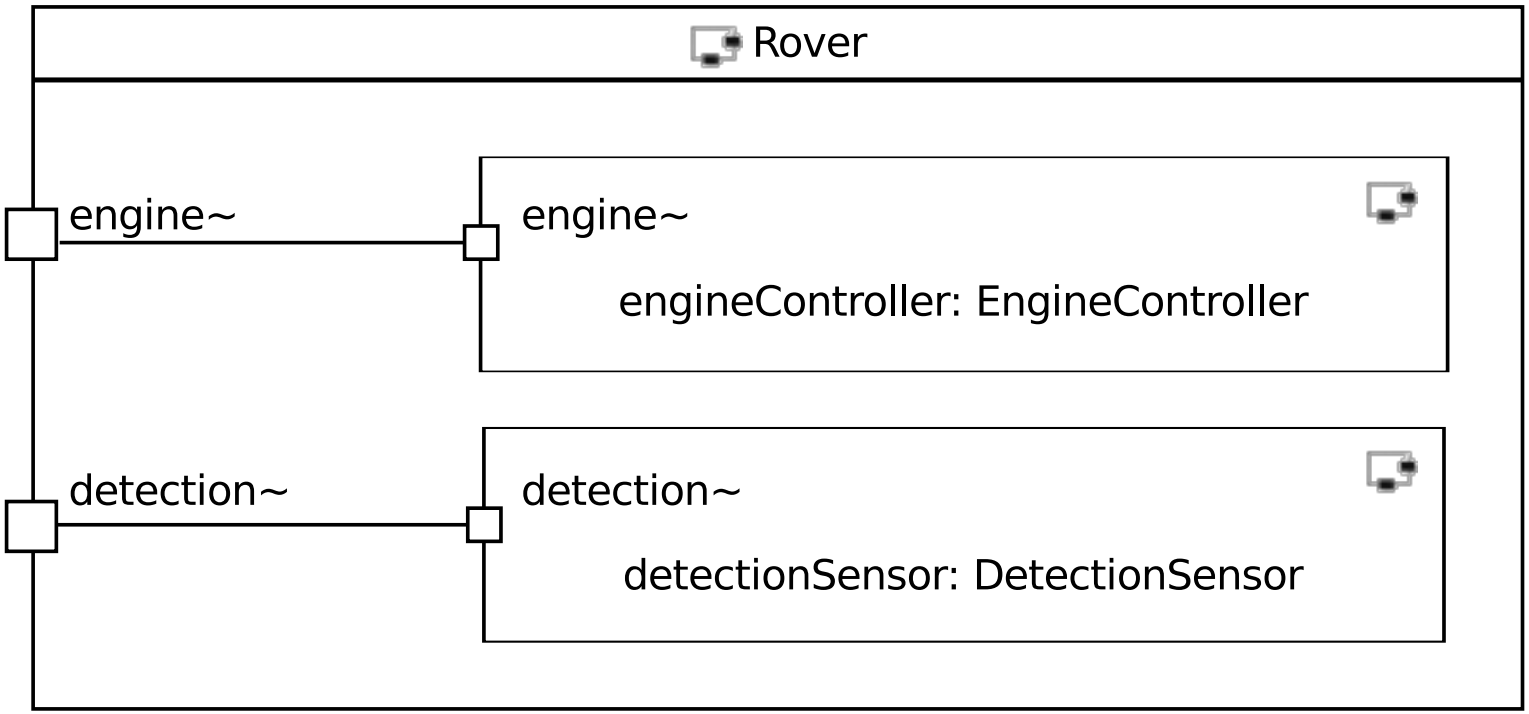
- Capsules: pretty much components as you know them
- Capsule ports exchange messages using protocols
- Here, the program is divided into a control algorithm and an abstraction of the rover hardware

Protocols for capsule communication



- "Out" messages: black port → white ("conjugated") port
- "In" messages go the other way
- Out messages are commands, in messages are notifications

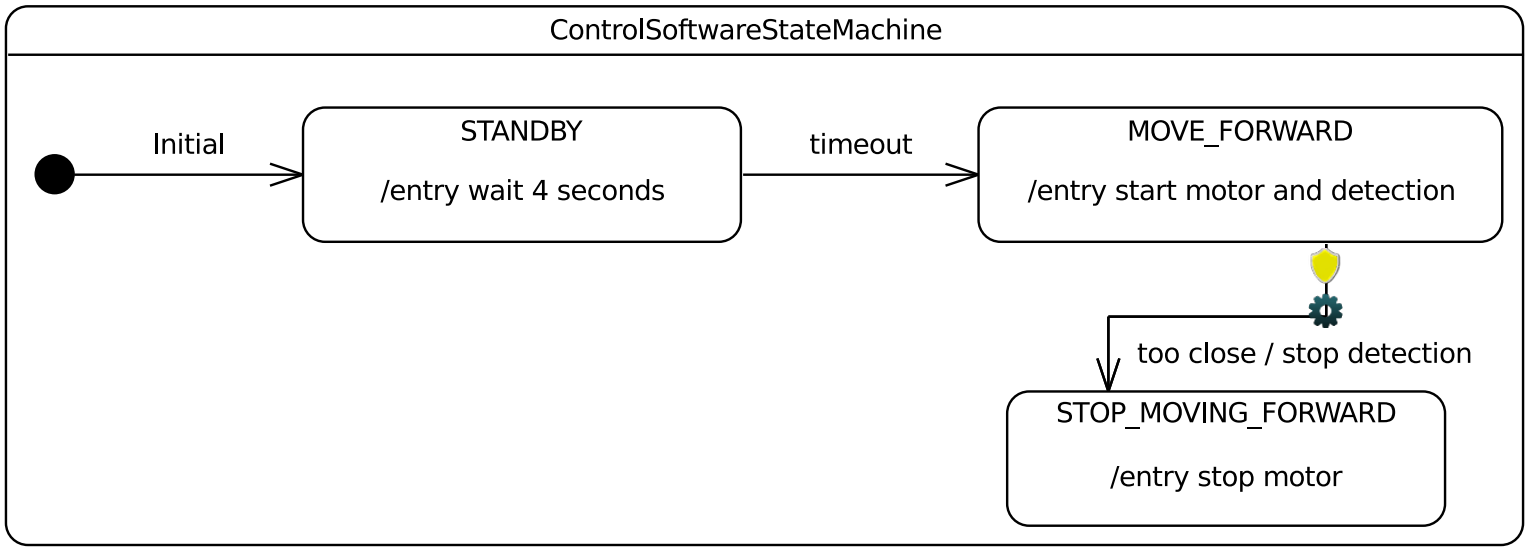
Rover capsule



- You can nest capsules inside others
- "Rover" contains "EngineController" and "DetectionSensor"
- Inner capsules handle messages from the "Rover" ports

State machine for the "ControlSoftware" capsule

Capsules can have behaviour associated to them through state machines



- Same notation as plain UML state machines
- Some UML state machine elements are not available
- In Papyrus-RT, guards are yellow shields, and gears are effects
- Labels only for readability: all behaviour is in C++ snippets

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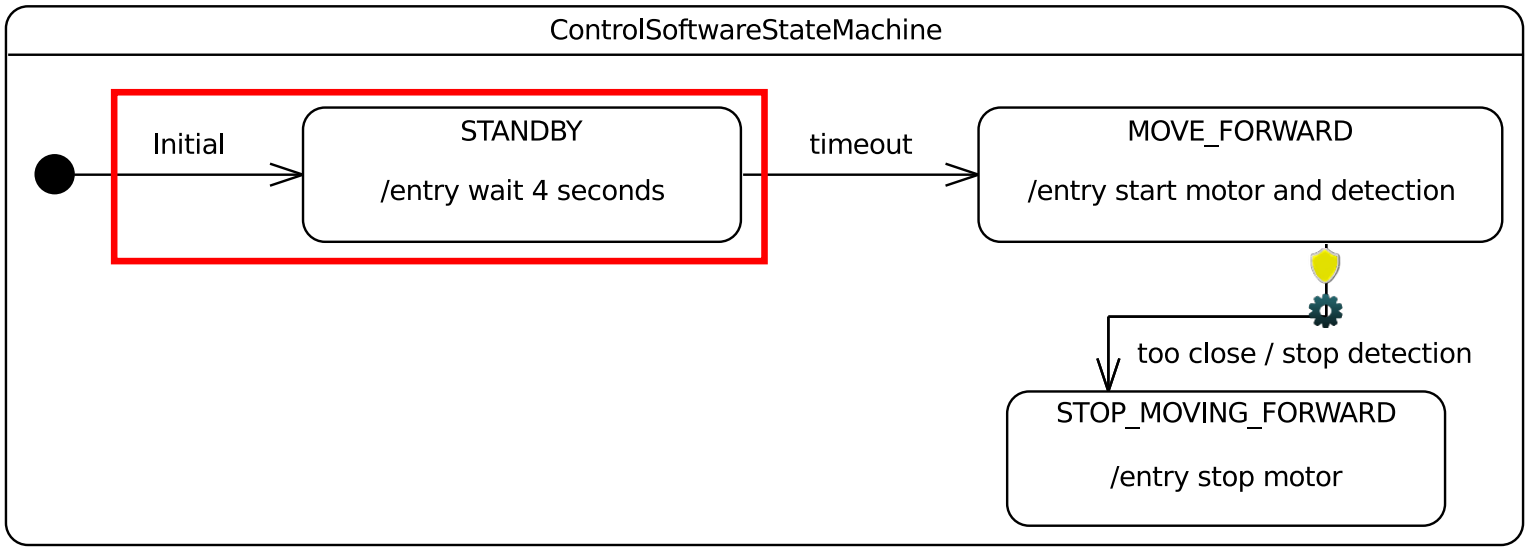

1. Asks "timer" system service for notification in 4 seconds
2. Transitions into "MOVE_FORWARD", asking the "Rover" capsule to "goForward" and "startDetection"
3. "DetectionSensor" sends "obstacleDetected" messages periodically: when too close, controller stops detection and transitions into "STOP_MOVING_FORWARD"
4. Upon entering that state, motor is told to stop

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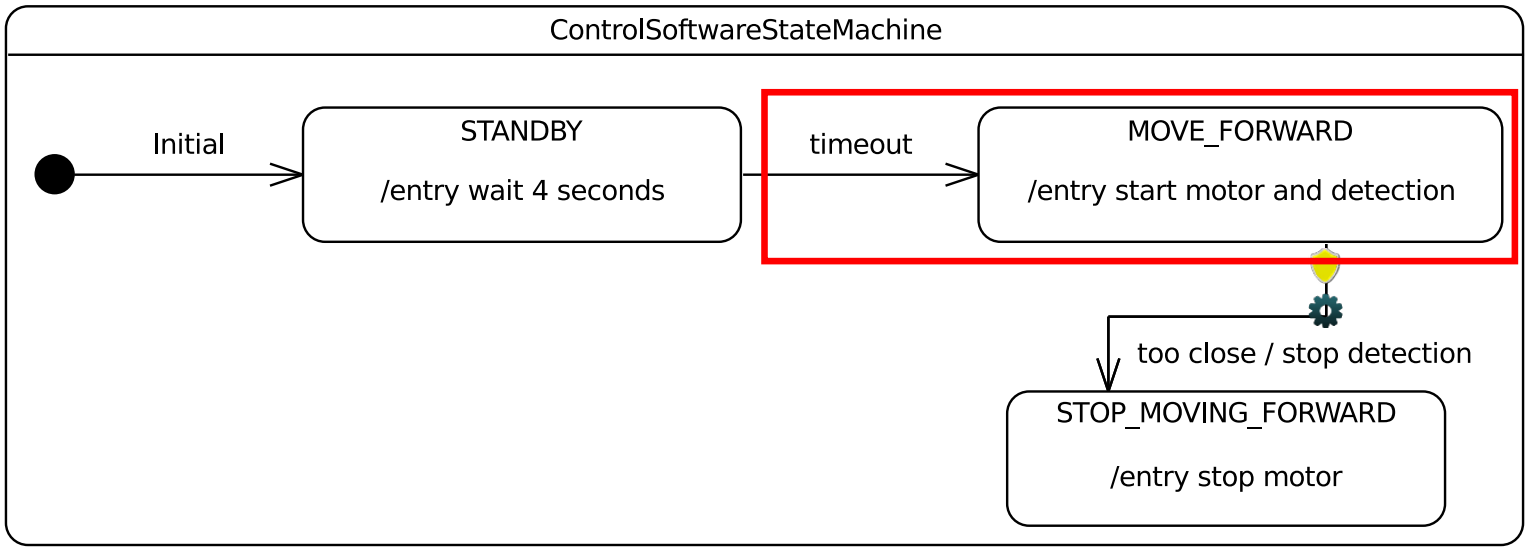

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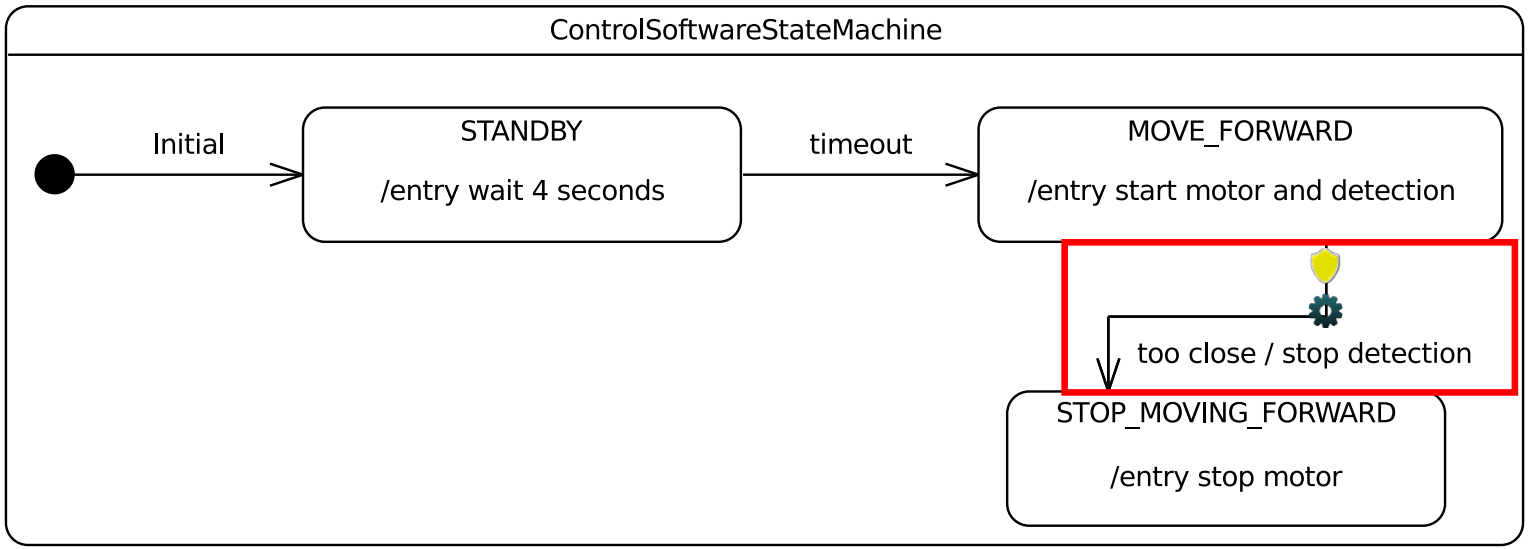

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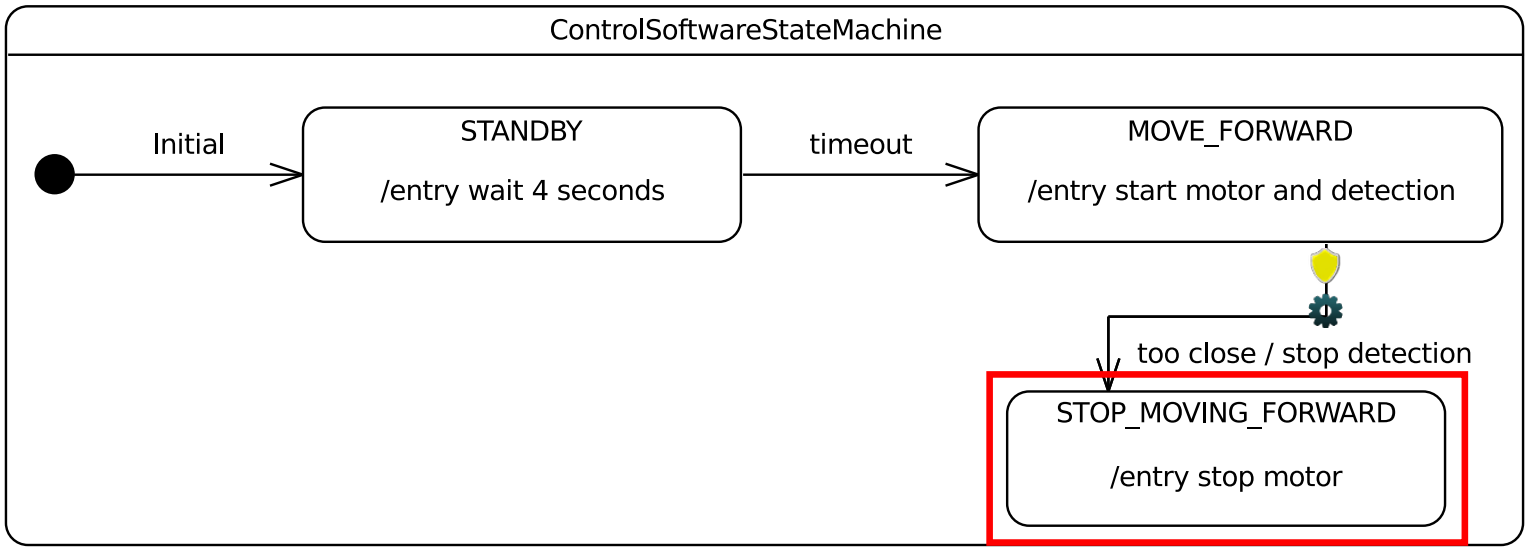

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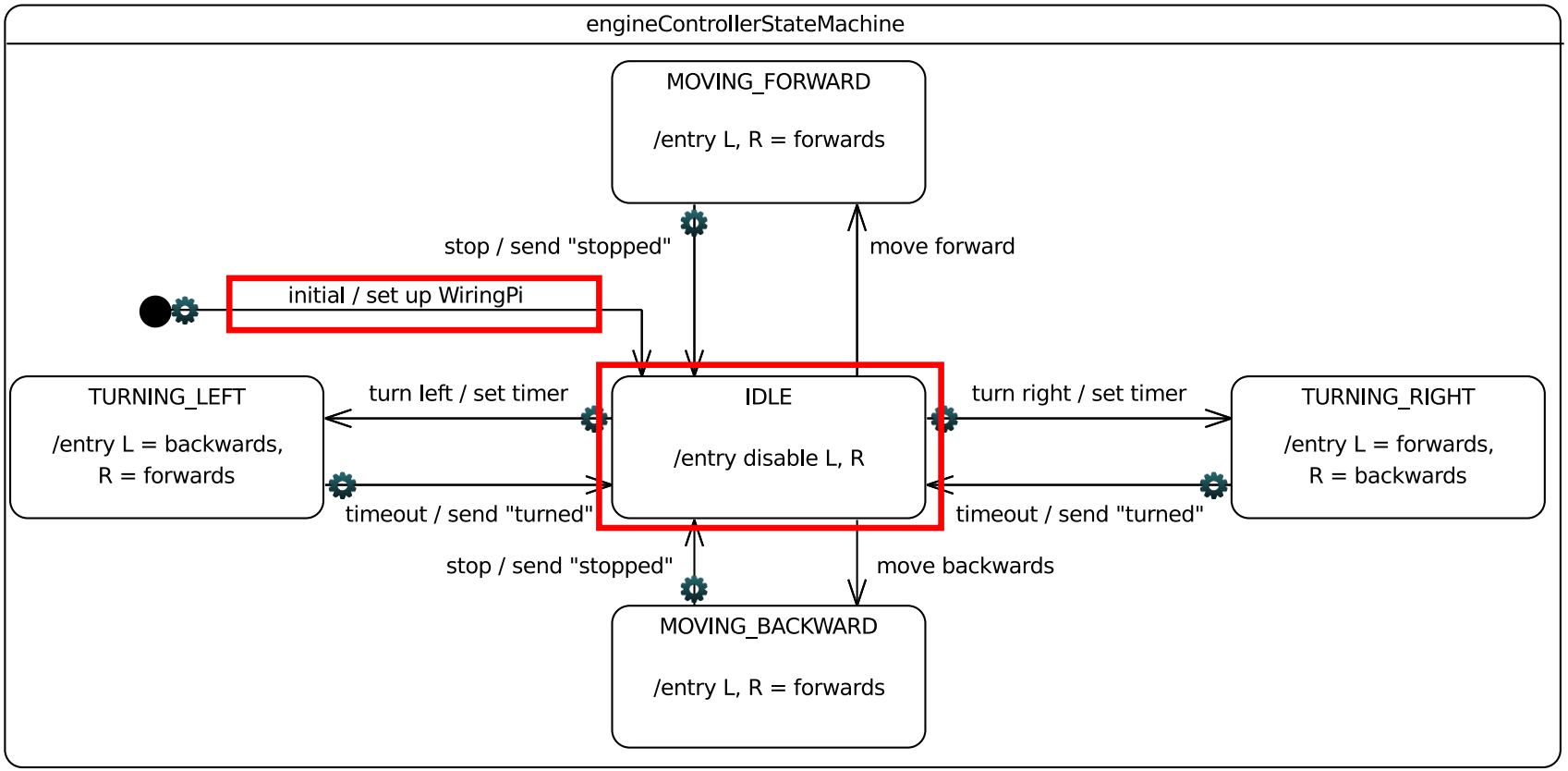
State machine for the "EngineController" capsule



- Starts at the IDLE state after setting up the GPIO pins
- Goes forwards/backwards until told to stop, which it confirms
- A timer turns the rover for duration proportional to angle (!)

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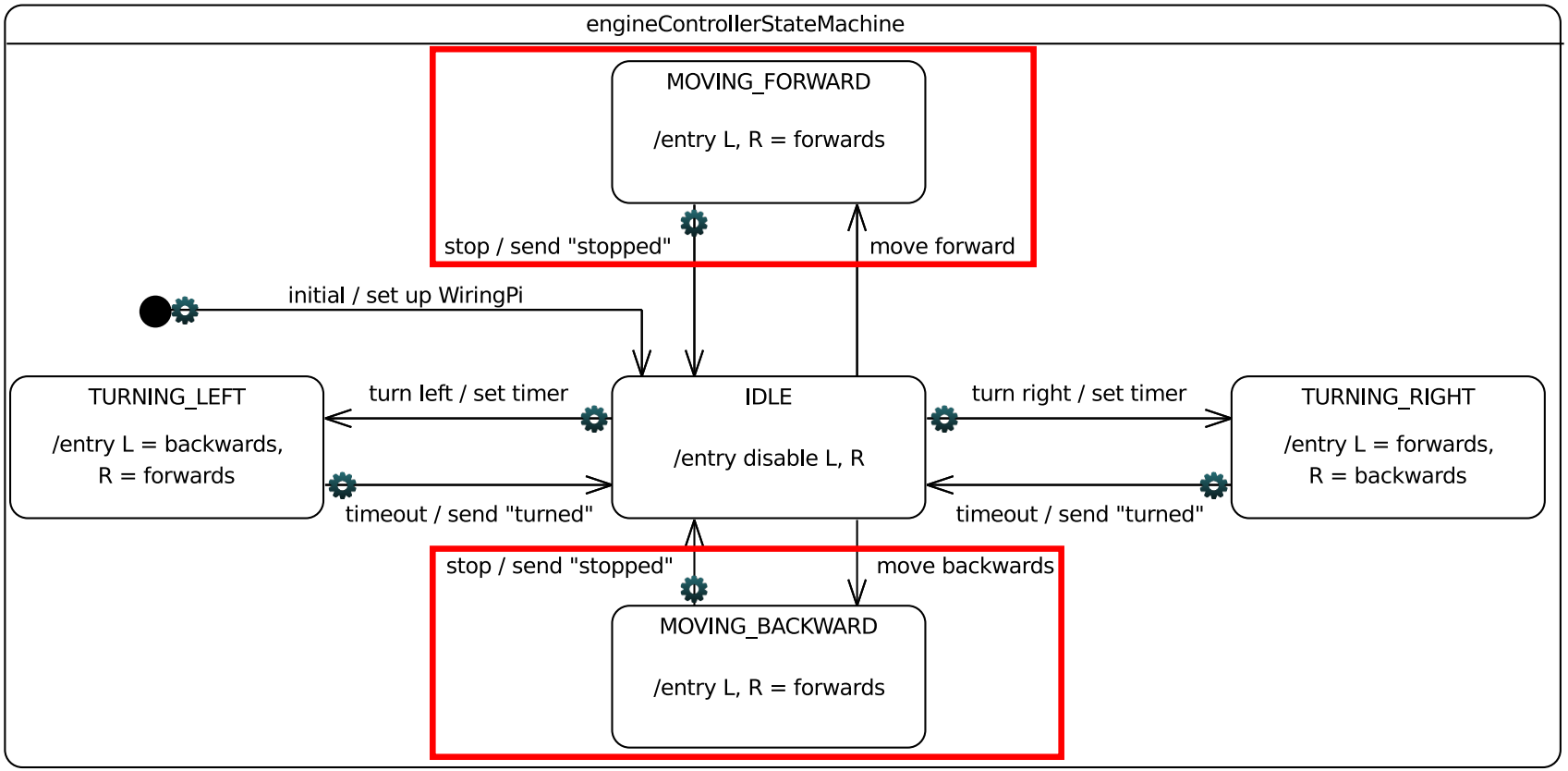

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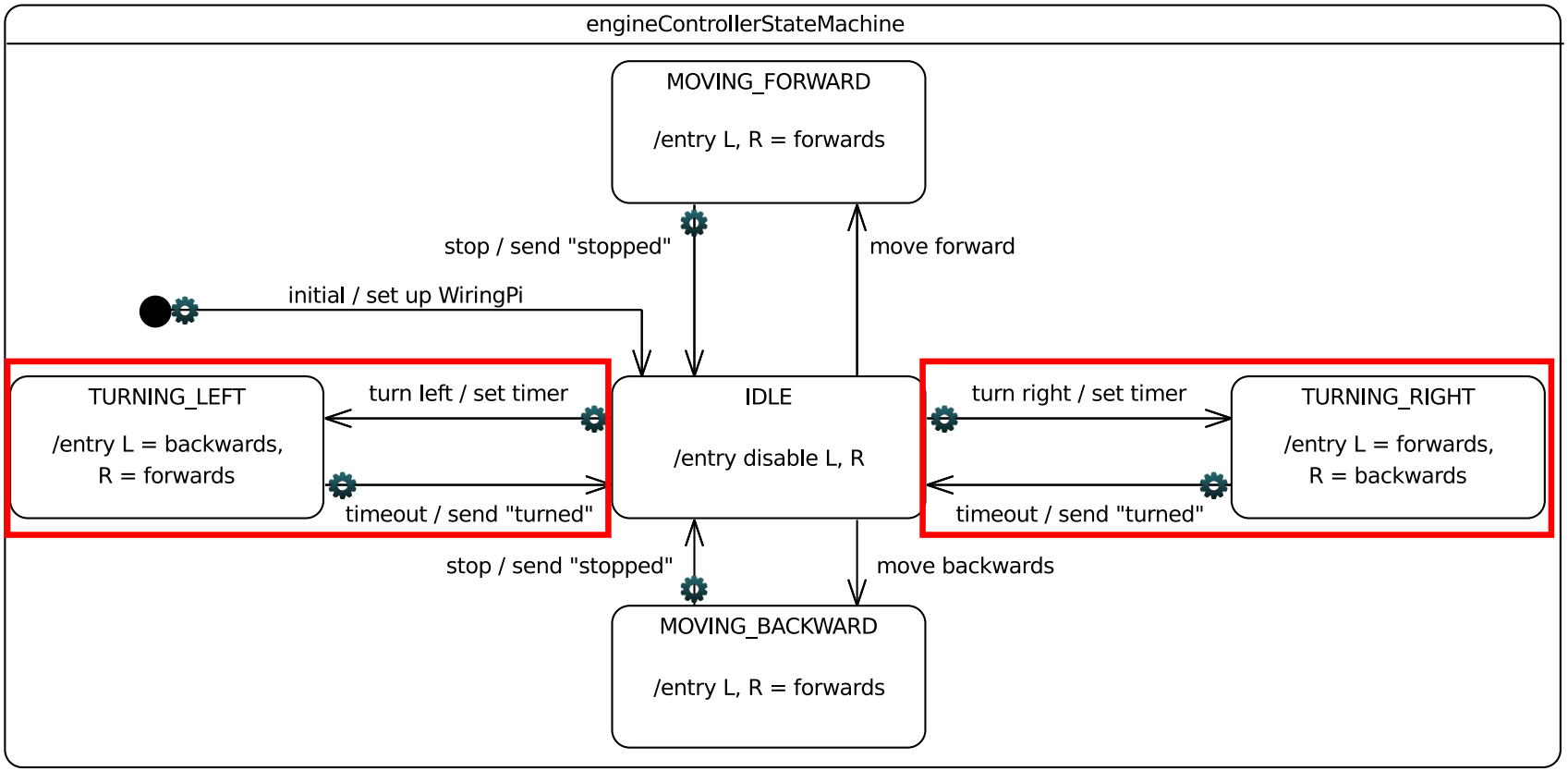

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Demo time!

Let's see how it's done with Papyrus-RT, and run the simple state machine in the rover.

Outline

Exercise: make the rover back up and rotate

Modify the "ControlAlgorithm" state machine. After getting too close and stopping, it should:

1. Wait 2 seconds
2. Go backwards for 1 second
3. Turn right 138 degrees
4. Stop
5. Go forward again

Do it first in English, then think of the messages you should be sending and triggering on.

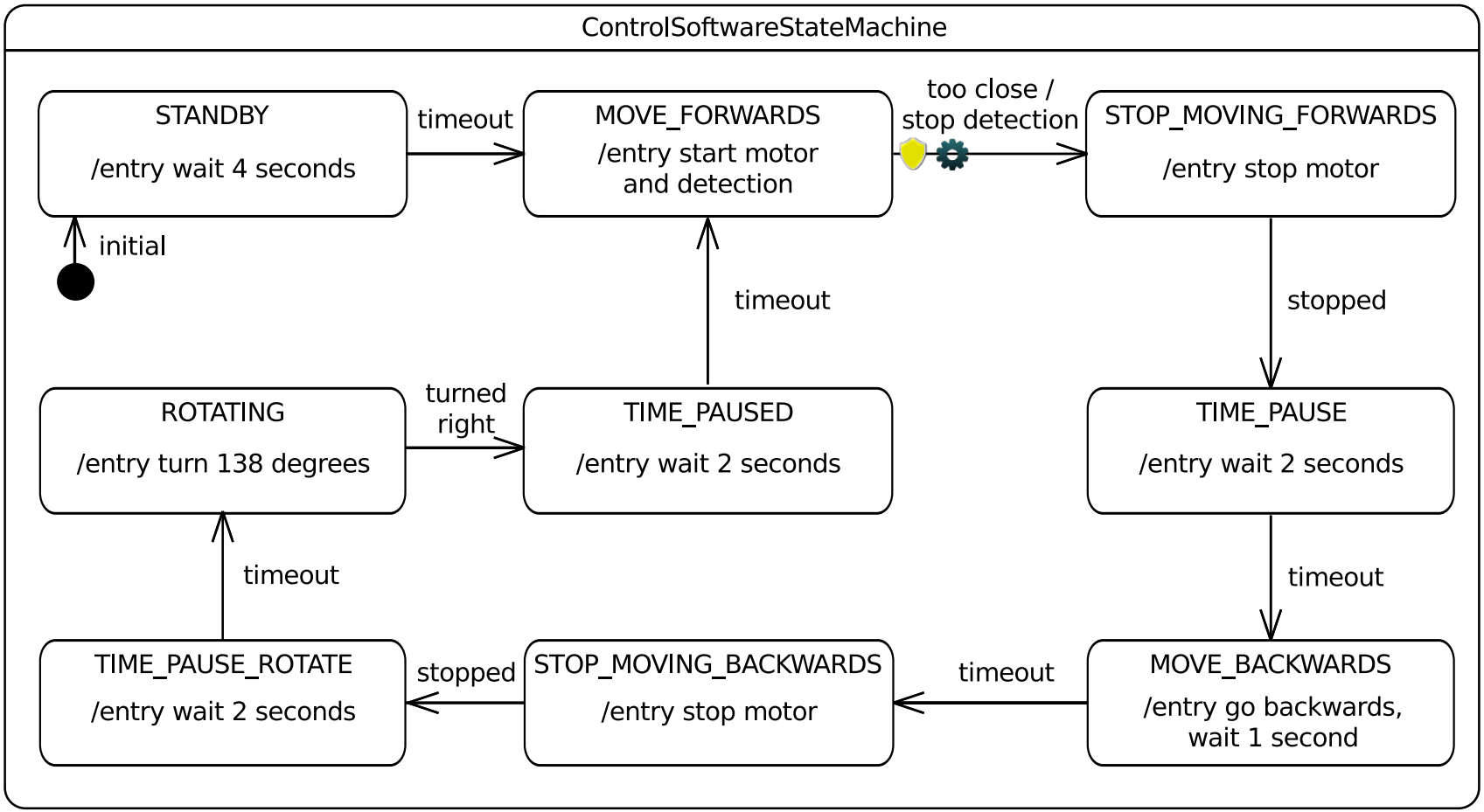
Engine protocol

- out moveForward()
- out moveBackward()
- out stop()
- out turnLeft(angle)
- out turnRight(angle)
- in stopped()
- in turnedLeft()
- in turnedRight()

Timer protocol

- out informIn(secs, nanosecs)
- in timeout()

Solution for the exercise



Demo time again!

Let's switch to the branch with this solution and try it out on the rover.

Exercise: how would you improve the rover?

Problems with the latest model

- Turning angle is fixed, regardless of obstacle
- Speed is also fixed, regardless of distance
- We are limited by having only one sensor

In groups

- Come up with an idea to improve the rover's behaviour
- You can change the protocols if you like
- You can add extra ultrasonic range finders, too
  - Where would you put them, though?
- How would you implement your idea in UML-RT?

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One last demo!

We have one branch where speed is regulated by the distance to the obstacle, and we turn until the obstacle is far enough. Let's try it out.

In closing

Models can provide useful abstractions

- With UML-RT, we think about real-time control differently
- Collaborating state machines vs manual multithreaded coding
- The models become C++ code, which we can run on the Pi
- This is within the wider area of executable modelling

Papyrus-RT: your thoughts?

- Con: it's not as easy as just drawing
- Pro: we can do more things with these models
- Roadmap: sequence/class/activity diagrams
- Generating code for other languages is also planned

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Hope you enjoyed it!

Questions? Feedback?

Source code for slides and models:
`https://github.com/bluezio/rover-demo`

Step-by-step instructions from scratch here:
`https://goo.gl/1jeJ8w`

Bibliography

B. Selic.
Using UML for modeling complex real-time systems.
Languages, Compilers, and Tools for Embedded Systems, LNCS vol. 1474, pp. 250–260.
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