



System Design for Sustainability

July-October 2023

Week 1

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What is Sustainability, why we need to care, characterizing sustainability, examples of designs, systems thinking, intro to PSS design.

What is “sustainability”?

**“Meeting the needs of the present without
compromising the ability of future
generations to meet their own needs.”**

What is unsustainable?

Why do you think designers need

to care about sustainability?

The process of design—of a product, say—looks very scrambled and complex, when the question of sustainability arises.

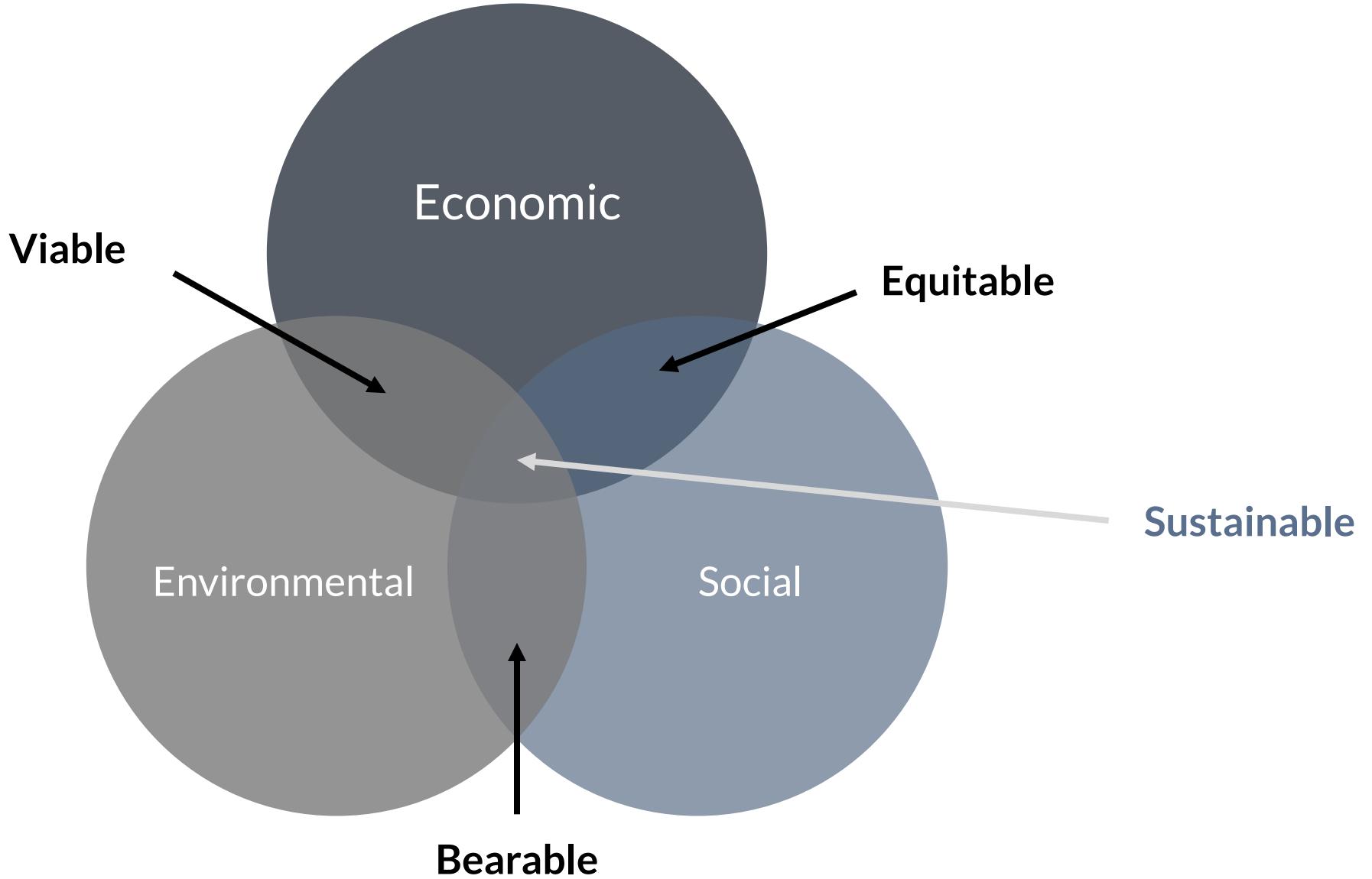


In this course, we learn different methods to
“unscramble” the process of design for
sustainability.

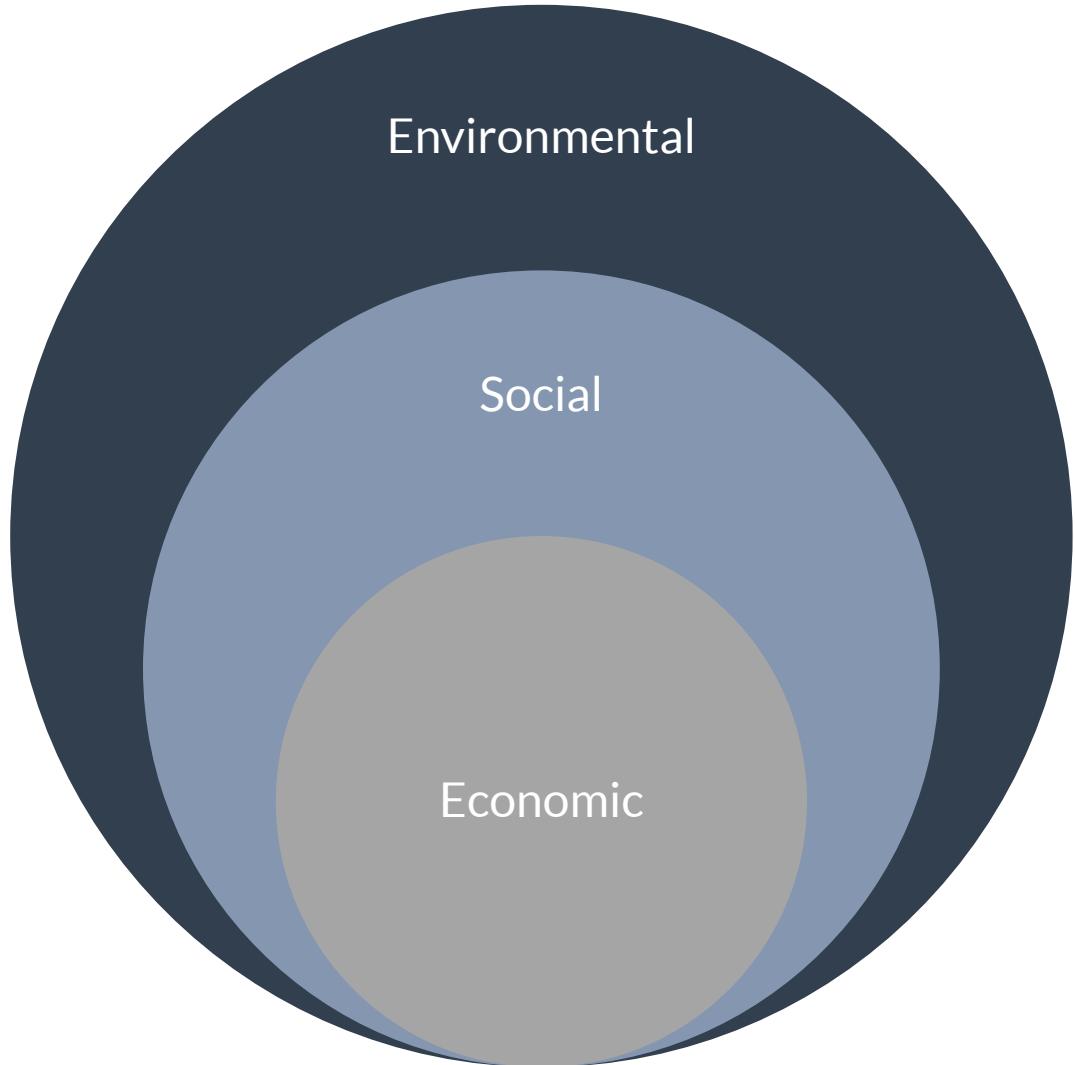
Sustainability can be assessed on a scale, in a context



Characterizing sustainability

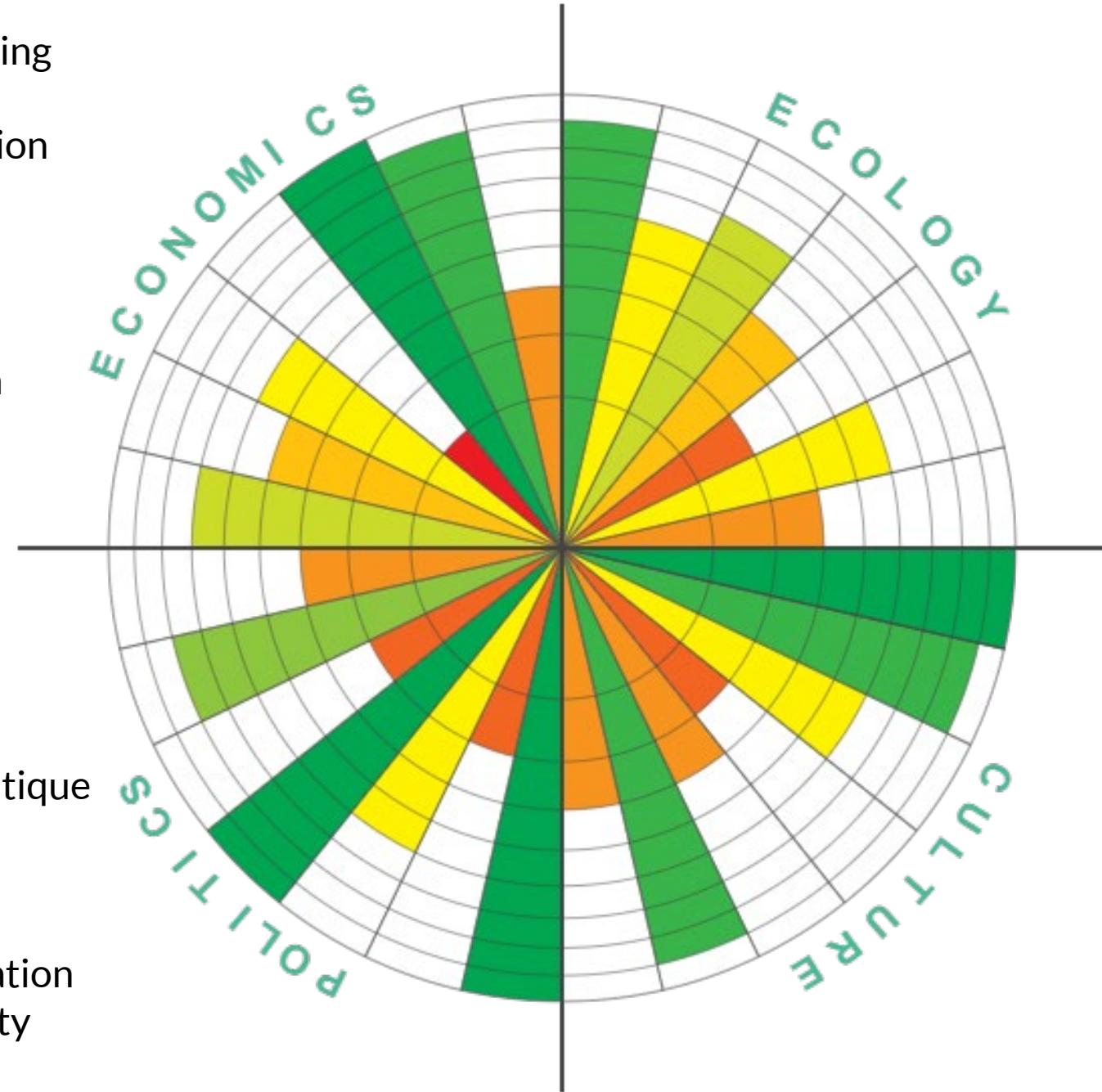


Why does “social”
sustainability matter? To
whom does it matter?



Production and Resourcing
Exchange and Transfer
Accounting and Regulation
Consumption and Use
Labour and Welfare
Technology and Infrastructure
Wealth and Distribution

Organization and Governance
Law and Justice
Communication and Critique
Representation and Negotiation
Security and Accord
Dialogue and Reconciliation
Ethics and Accountability

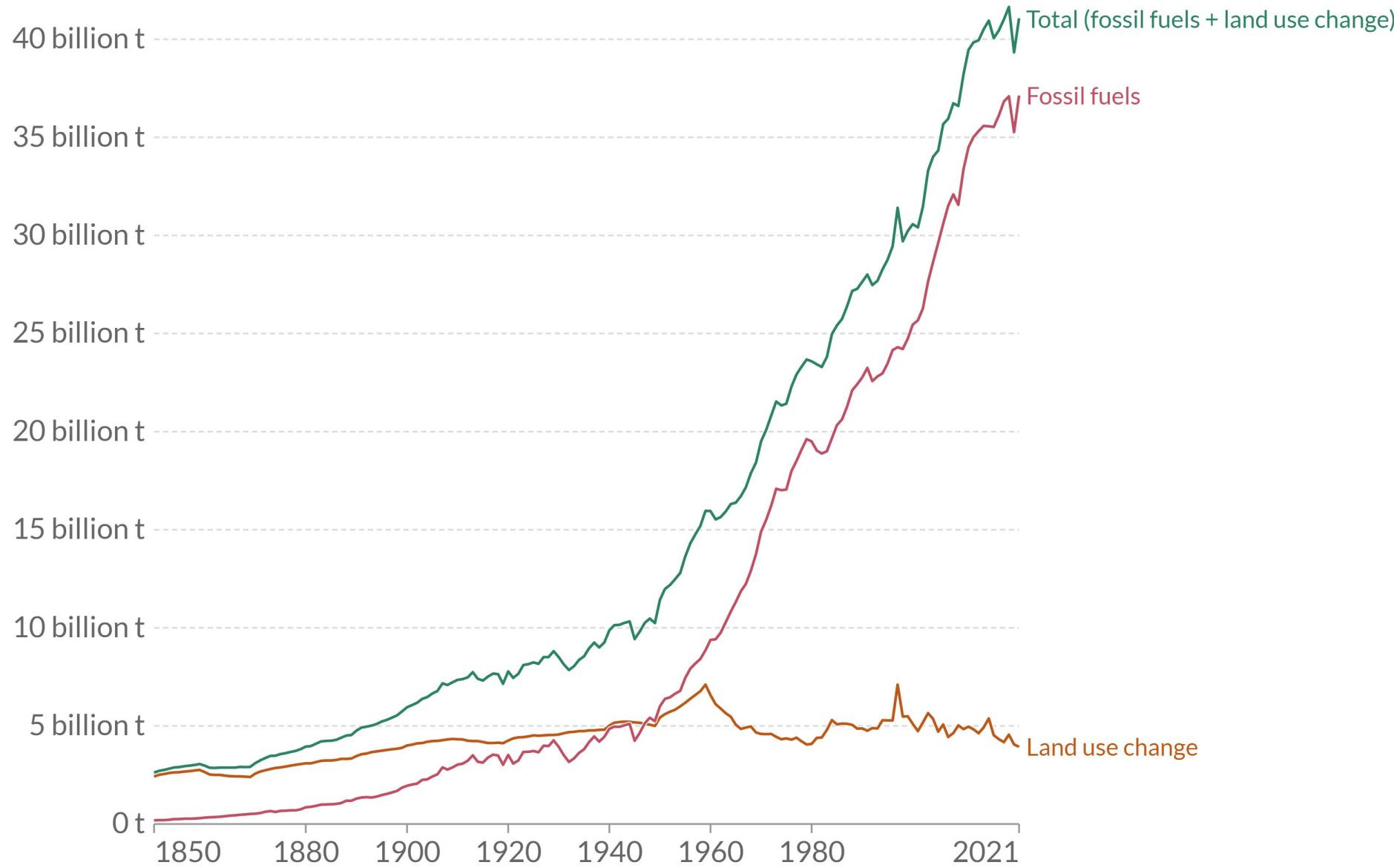


Materials and Energy
Water and Air
Flora and Fauna
Habitat and Settlements
Built-Form and Transport
Embodiment and Sustenance
Emission and Waste

Identity and Engagement
Creativity and Recreation
Memory and Projection
Beliefs and Ideas
Gender and Generations
Enquiry and Learning
Wellbeing and Health

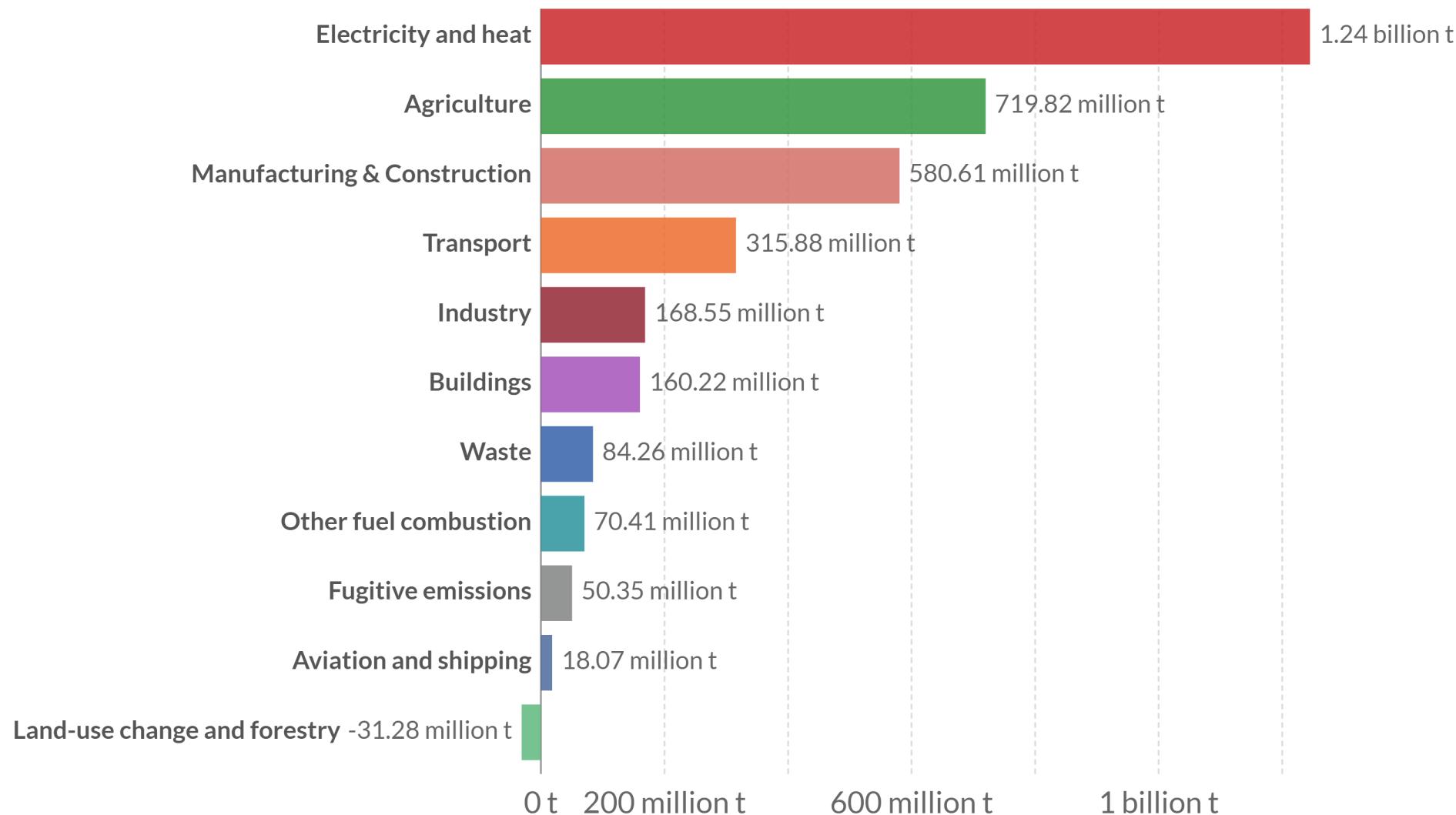
**Why do we need to care about
sustainability now?**

Global CO₂ emissions from fossil fuels and land use change, World



Greenhouse gas emissions by sector, India, 2019

Emissions are measured in carbon dioxide equivalents (CO₂eq). This means non-CO₂ gases are weighted by the amount of warming they cause over a 100-year timescale.



Global greenhouse gas emissions and warming scenarios

- Each pathway comes with uncertainty, marked by the shading from low to high emissions under each scenario.
- Warming refers to the expected global temperature rise by 2100, relative to pre-industrial temperatures.

Annual global greenhouse gas emissions
in gigatonnes of carbon dioxide-equivalents

150 Gt

100 Gt

50 Gt

Greenhouse gas emissions
up to the present

0

1990 2000 2010 2020 2030 2040 2050 2060 2070 2080 2090 2100

No climate policies
4.1 – 4.8 °C

→ expected emissions in a baseline scenario if countries had not implemented climate reduction policies.

Current policies
2.5 – 2.9 °C

→ emissions with current climate policies in place result in warming of 2.5 to 2.9°C by 2100.

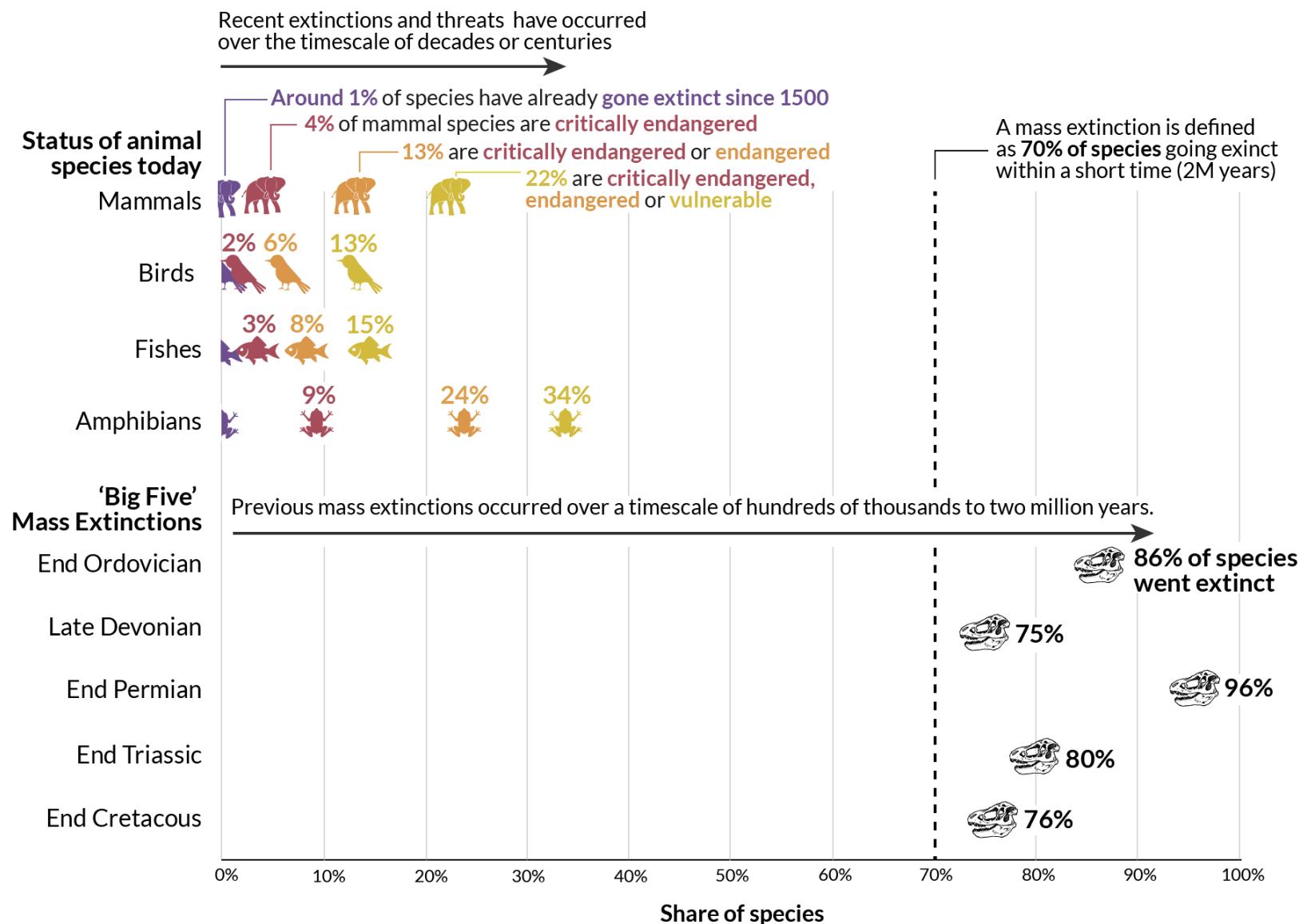
Pledges & targets (2.1 °C)
→ emissions if all countries delivered on reduction pledges result in warming of 2.1°C by 2100.

2°C pathways
1.5°C pathways

How far are we from a sixth mass extinction?

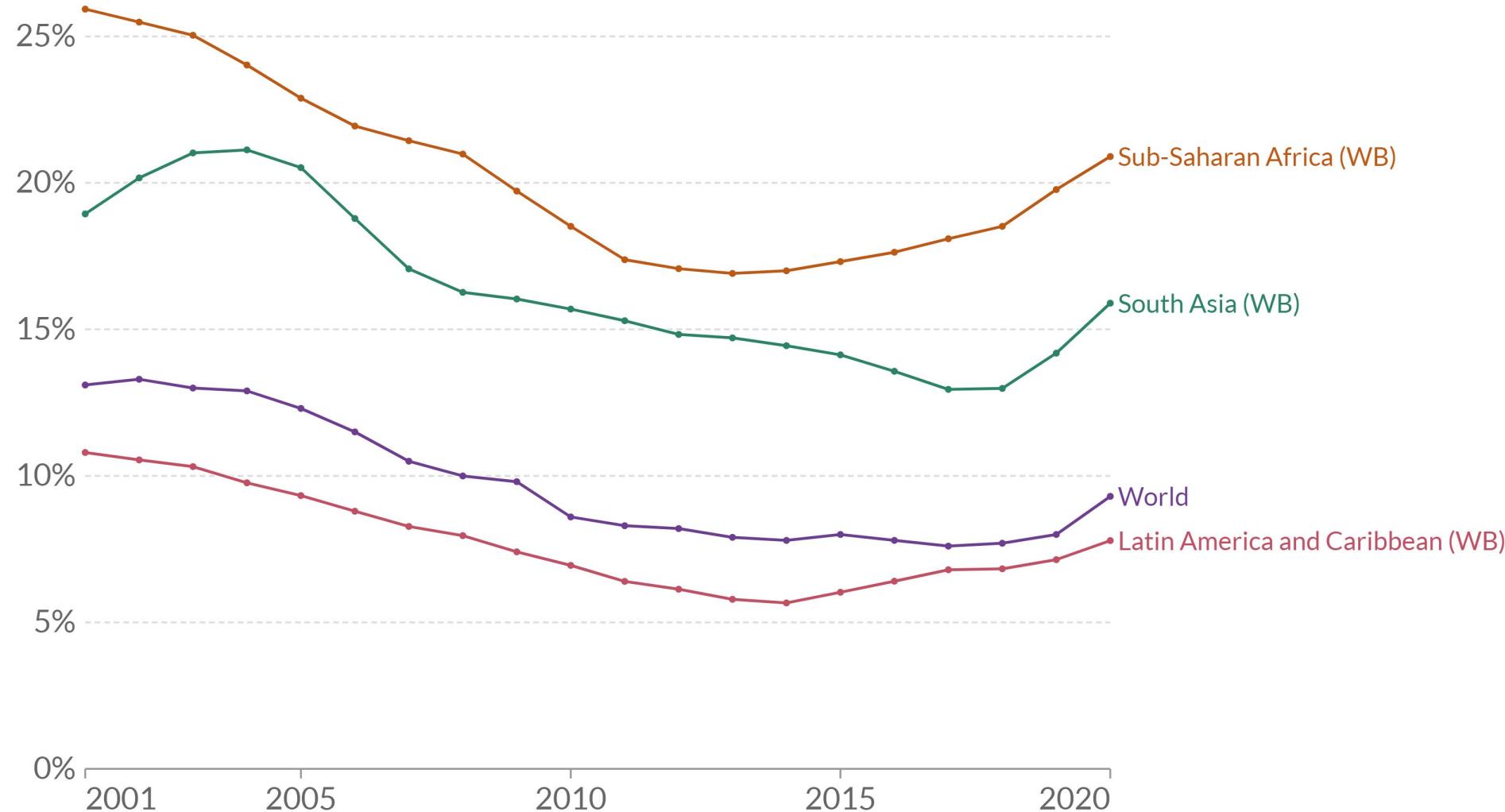
Shown is the share of assessed animal species that have gone extinct or are threatened with extinction today, relative to the share of species that went extinct in previous mass extinction events.

This is only shown for species in vertebrate groups where more than 80% of known species have been assessed for their extinction risk.



Share of the population that is undernourished

Share of individuals that have a daily food intake that is insufficient to provide the amount of dietary energy required to maintain a normal, active, and healthy life.



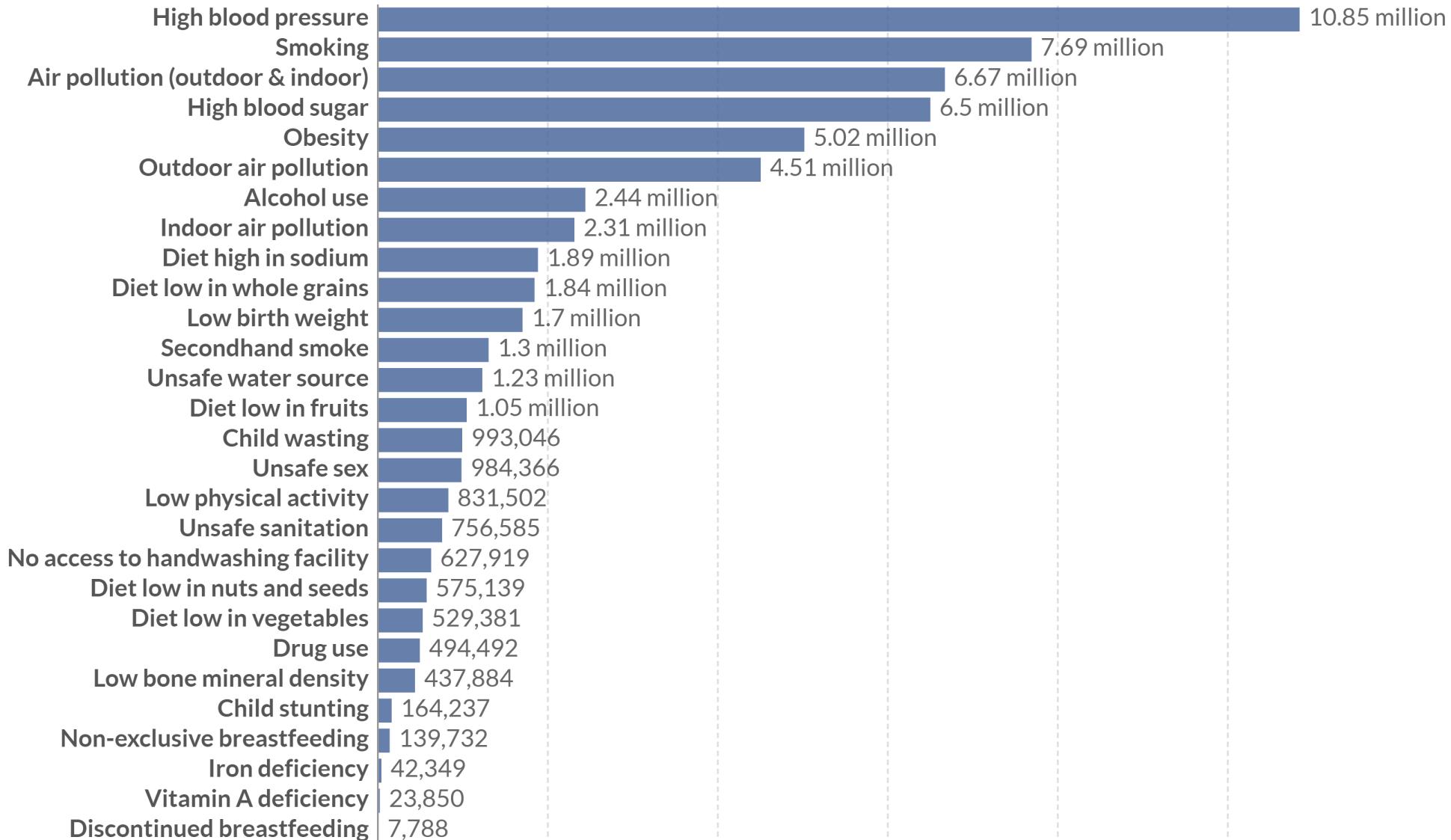
Source: Food and Agriculture Organization of the United Nations (via World Bank)

Note: Countries and regions with rates below 2.5% are coded as "2.5%" in the FAO dataset.

OurWorldInData.org/hunger-and-undernourishment • CC BY

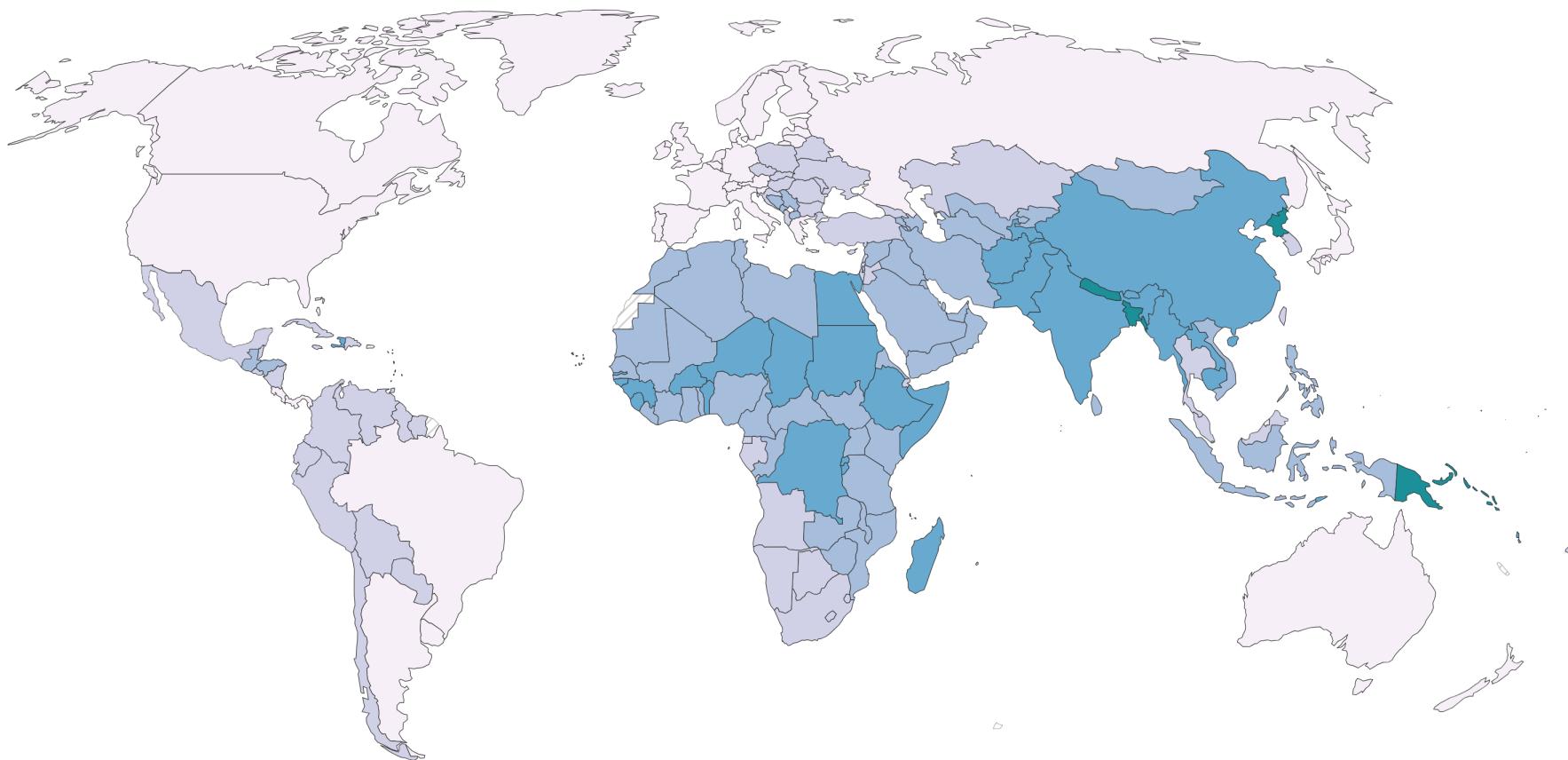
Number of deaths by risk factor, World, 2019

The estimated number of deaths caused by each risk factor.



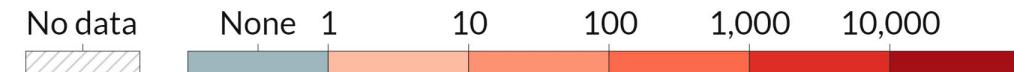
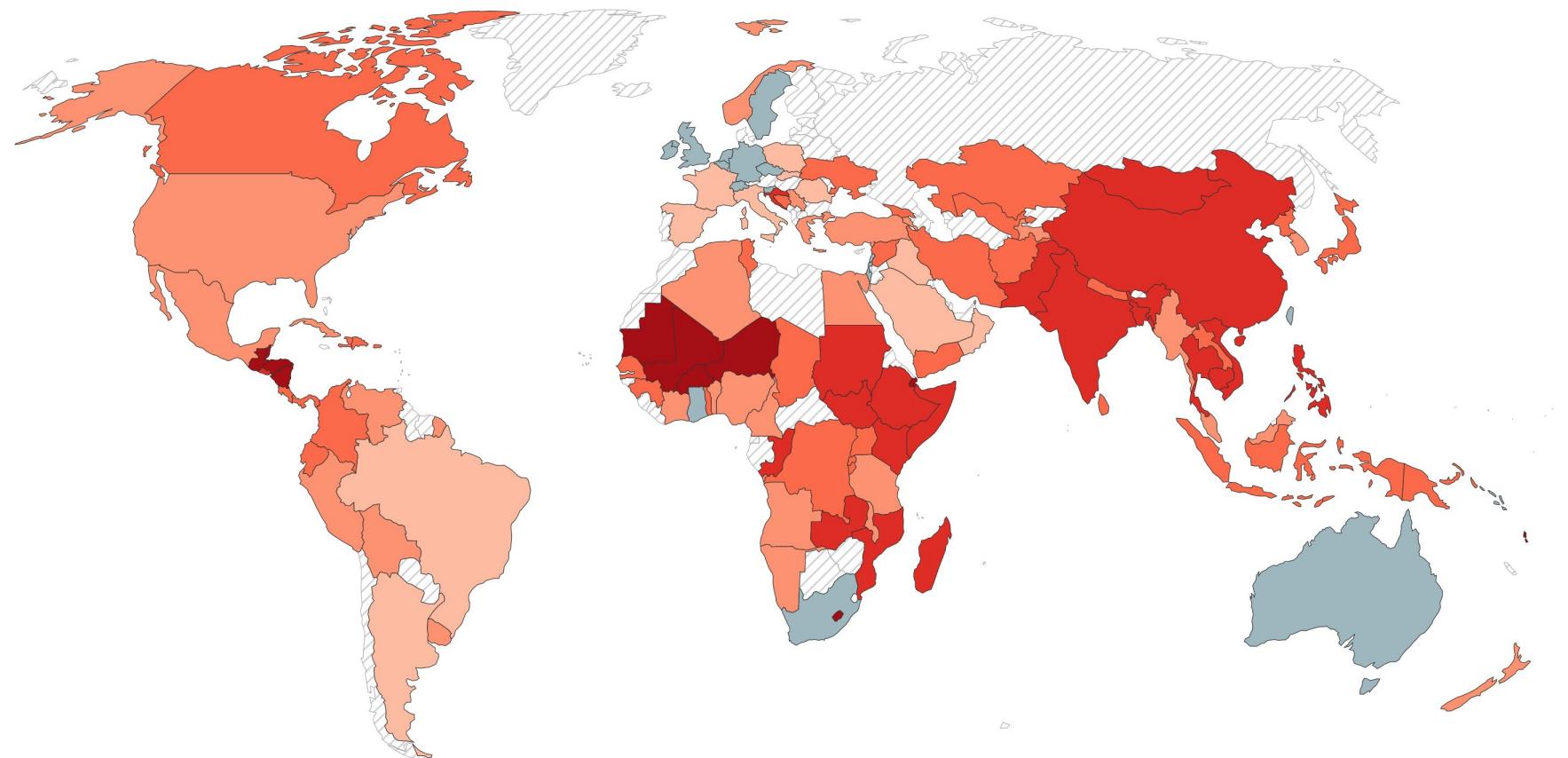
Share of deaths attributed to air pollution, 2019

Share of deaths, from any cause, which are attributed to air pollution – from outdoor and indoor sources – as a risk factor.



Number of people affected by disasters per 100,000, 2020

Disasters include all geophysical, meteorological and climate events including earthquakes, volcanic activity, landslides, drought, wildfires, storms, and flooding. People affected are those requiring immediate assistance during an emergency situation.



Eg: Blue Economy

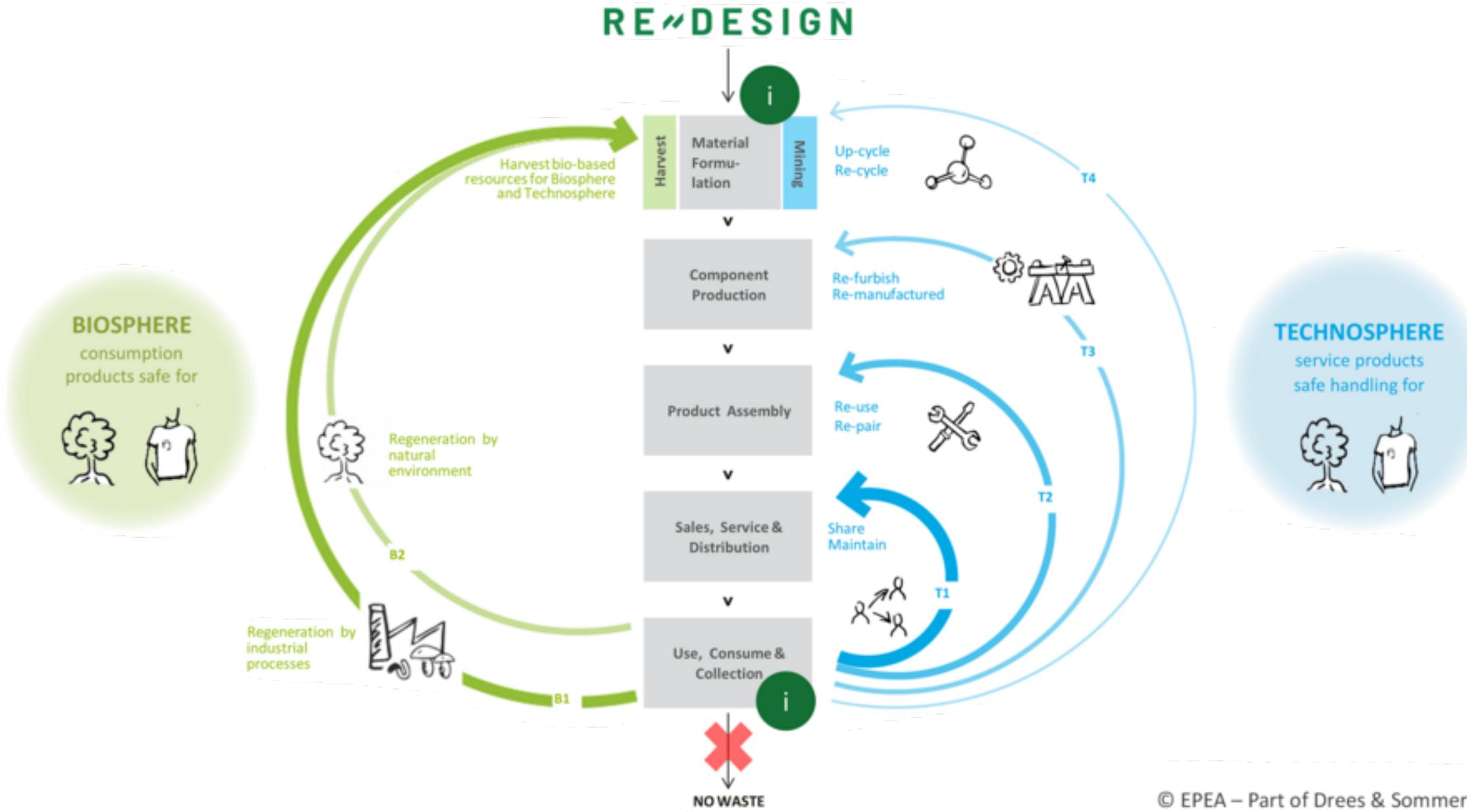
Cradle to Cradle Design

Cradle to Cradle Design is a sustainable design philosophy that aims to create products that can be continuously reused and recycled without any loss of quality.

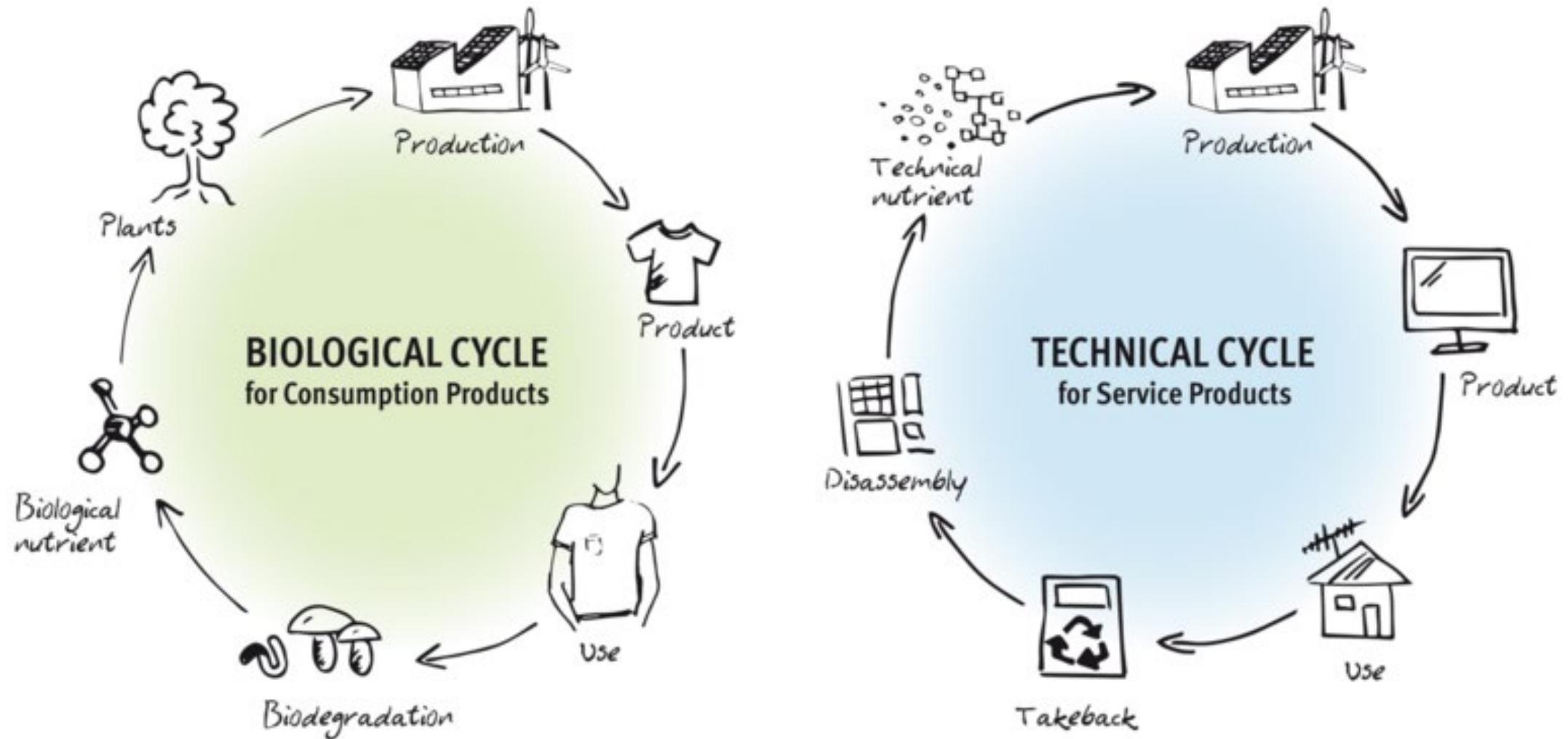
Cradle to Cradle Design

It mimics nature's ways (biomimetic) and tries to replicate them in design.

- Cradle to Cradle describes the safe and potentially infinite circulation of materials and nutrients in cycles.
- Consumables like natural fibres, cleaning agents or biodegradable packaging circulate in a biological cycle to which they can be safely reintroduced after use.
- Consumer goods such as electronic items or flooring circulate in a technical cycle.



Cradle to Cradle Design



Cradle to Cradle Design Certification Standards



Systems Thinking

"Systems thinking is an approach that designers use to analyze problems in an appropriate context. By looking beyond apparent problems to consider a system as a whole, designers can expose root causes and avoid merely treating symptoms. They can then tackle deeper problems and be more likely to find effective solutions."--***Interaction Design Foundation***

Origins of Systems Thinking

- Developed by Prof Jay Forrester at MIT in 1950s.
- Has its origins in the control theory.
- Has wide applications in every field.
- Since designers solve complex problems which are inherently embedded in systems, it makes sense to use systems thinking for design.

What is a “System”?

"A system is a set of **interdependent parts** sharing a common **purpose**.

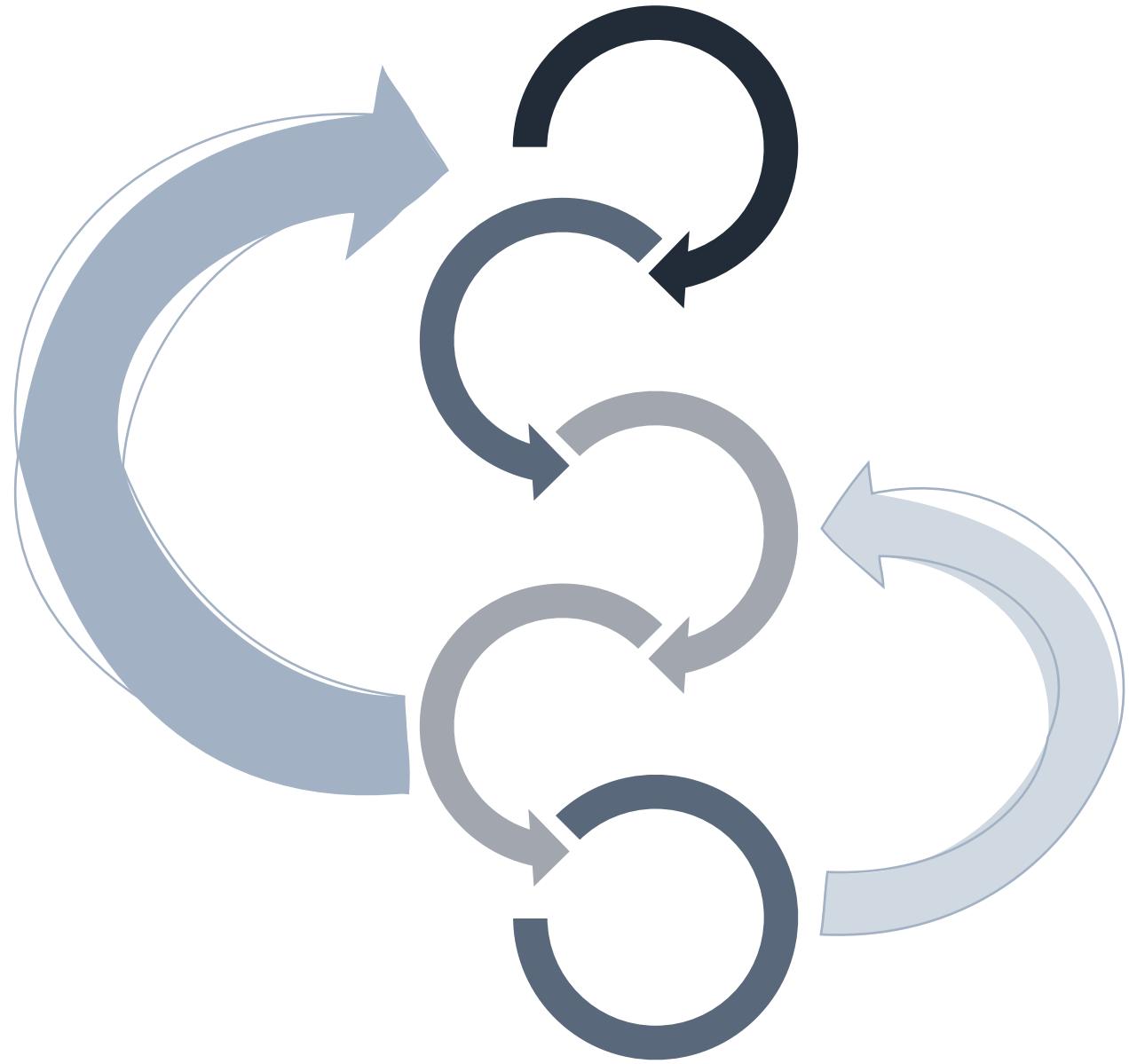
The performance of the whole is affected by each and every one of its parts."—Prof James Paine, MIT.

Features of a System

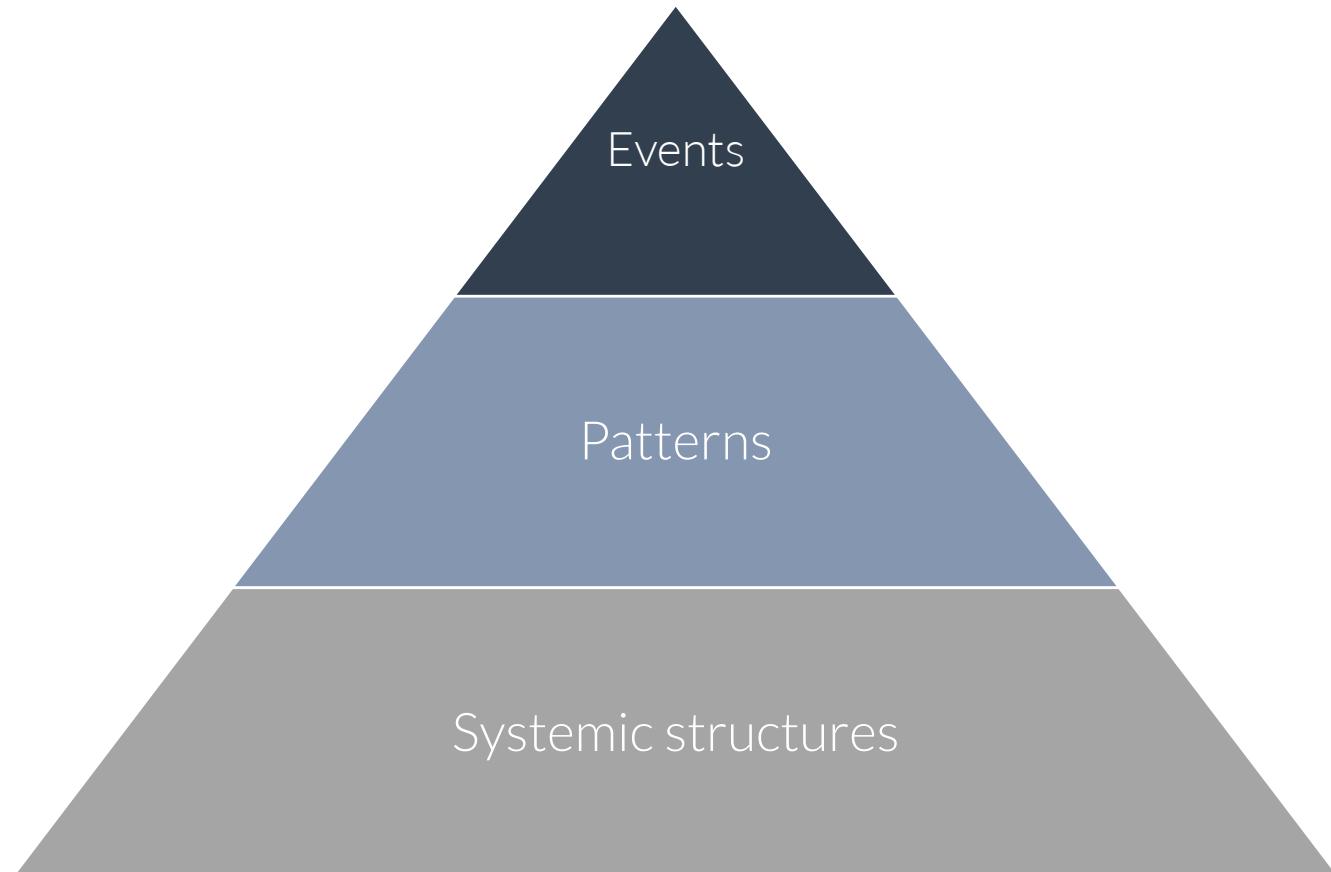
Not every collection of parts is a "system." Systems have some defining characteristics:

- Systems have a purpose.
- All parts must be inter-related and inter-dependent.
- All parts must be present for the system to function.
- The order of the parts of the system matters for its function.
- Systems attempt to maintain stability through feedback.

A system is more than
the sum of its parts.



Iceberg Principle of a System

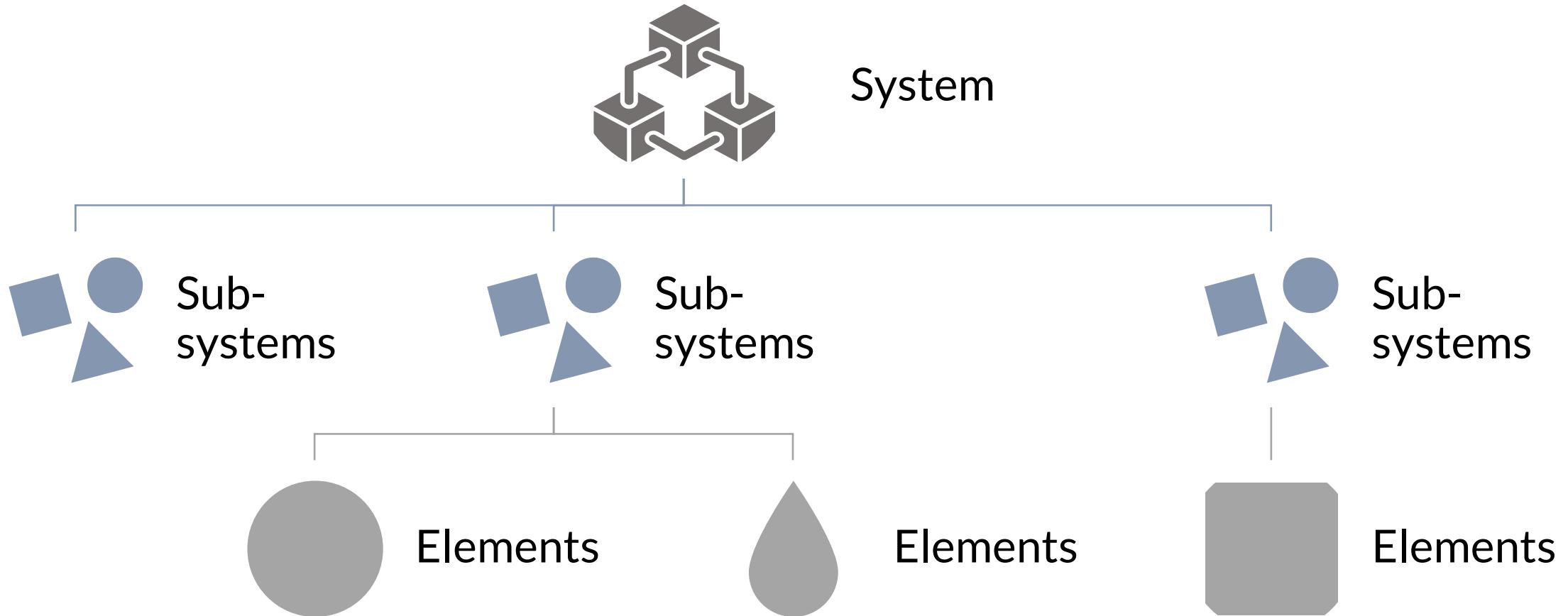


- Events are happenings we see every day.
- Patterns are accumulated "memories" of events.
- Systemic structures are ways in which parts of a system are organized.

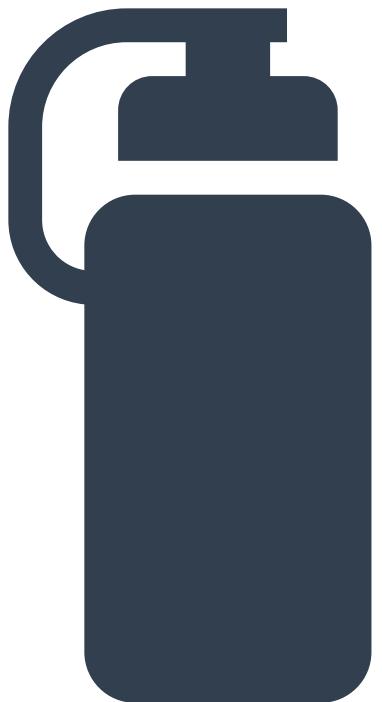
Types of Systems

- Natural Systems
- Environmental and Ecology Systems
- Organizational Systems
- Social Systems
- Engineered and Physical Systems
- Sociotechnical Systems
- Interactive Systems
- Information Systems

System Hierarchy

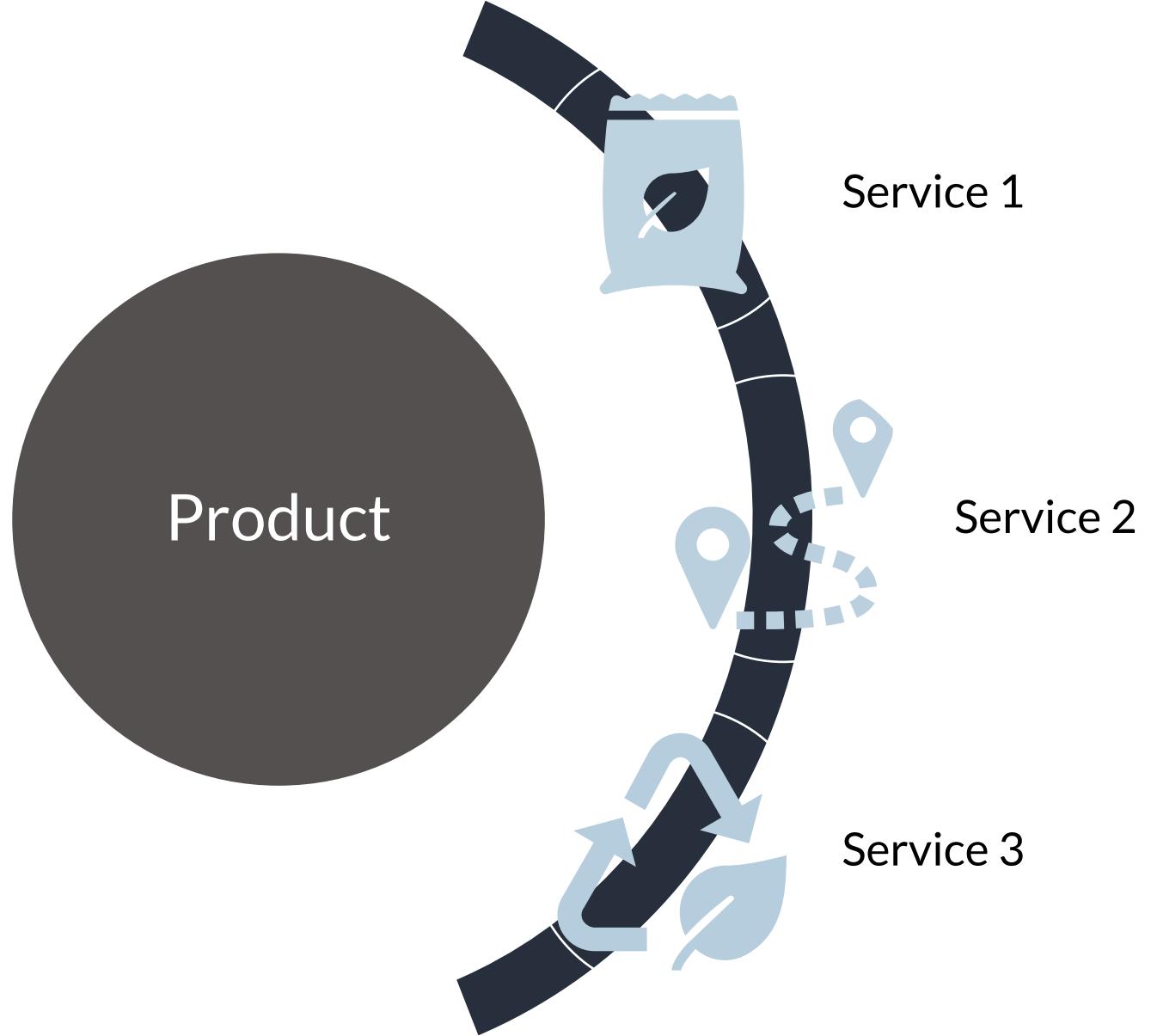


Hierarchy of An Insulated Water Bottle System



- System: the bottle
- Sub-systems:
 - **Cap**
 - Insulation ring
 - Sipper
 - Closing ring
 - **Body**
 - Outer wall
 - Inner wall
 - Insulating material
 - **Connector (if any)**

What Is a Product-Service System?



**How can a Product-Service System
be more sustainable?**

OUR GOAL IS TO
SHIP A MILLION
UNITS THIS
QUARTER.



DO WE HAVE ANY
GOALS THAT INVOLVE
MAKING CUSTOMERS
HAPPY?

I'M TALKING ABOUT
OUR GOALS, NOT
THEIR GOALS.

TOTALLY
DIFFERENT.

Systems Thinking applied to PSS