Week 1 Saturday, 3 August 2024 01:15 The avole Game The pink & blue circles denote the best responses of a B, B AC players 2' and 1 respectively. The Nam Eqhn (N.E.) is when hoth players are playing their bistresponses et sue same time. · N.E. ((, d). Pareto Optimality The following scenario shows payoff (2,2) for a stratigy is a 2-player game when it is fareto optimal (P. D.). It is also the N.E. you cannot improve pargett 7both players in with an early by theoring a santyy om man (A,B). The following game shows a N.E hat is not 1.0, you can mprov payoff et both players simultaneonsty by thoo sing an autornete strategy (B, K). A B A 1,1 32 B 33 0,4 lock Paper Scissors Thereis no pure strategy N.E. R | 0,0 | -1, 1 \ 1 -1 P 1 -1 90 -1, 1 s |-1, (D) -1 | 0, 0 (H,D) & (D, H) both o, D 2,4 Humanities vs. Sciences. P. G: The was an ever in the game talle while has Man un the :. N.E are (tat, Lab) 2 (Theater, Joint Project R-4, 2-5/2 -4, R/2 af $\frac{R}{2}$, $\frac{R}{2}$ $-\frac{C_2}{2}$ ni e { 1, 2,3 4 If Arthur works, $W = (M + 2)^2 - 2M$ we want to maximise 4 wit x, ·. du - 2 - 2 => m+ 1/2 = 2 d211 = 1 Any i. it jues a minima : not useful by symmetry, $x_1 = x_2 = 1$ is a minima. we weite payoff table for M=x2=1 o_c O 4 D,0 Thus yill, that for $M=72^{-1}$, (9,4) is the N.E. If we new to find overall N.E, ve an nuh a larger game talle: me nighty with mil no as A T | M=1 | x2-2 | M2=3 | x2=0 X1= | 0,0 | 2.5,0.5 | 6,2 | 0,2 n, = 2 1/2, 2.5 4, 4 8.5, 6.5 -2, 2 M=3 2,6 6.5,8.5 (2), 12 -2.5,4.5 $x_1 = 0$ $2_1 0$ $2_1 - 2$ $4.5_1 - 2.5$ π, : (24 m2) - 2 x, T2 = (m+x2)2 - 2n2 The natice shows the payoffs (T, Tr.).
The oriente N.E are (3,3) and (0,0).