

# CS345 Theoretical Assignment 1

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# 1 Open Rectangle Query

## 1.1 Data Structure Design :

Given an array 'a' of 'n' coordinate points, we construct a Binary Search Tree (BST) call it 'data' in the following manner.

- Sort the array 'a' w.r.t the x-coordinates of the points. Call this sorted array 'b'.
- Divide 'b' into  $\frac{n}{\log[n]}$  parts, starting from the beginning. Index each of the part incrementally from 1 to  $\frac{n}{\log[n]}$ .
- Construct BST 'data' with  $\frac{n}{\log[n]} = N$  nodes from 'b' using the above indexing for the comparisons.
- Now, we have a BST 'data' with 'N' nodes augmented with an array of  $\log[n]$  size at every node. Sort this array at every node on basis of y-coordinates of the points.
- This completes the description of augmented BST 'data'.

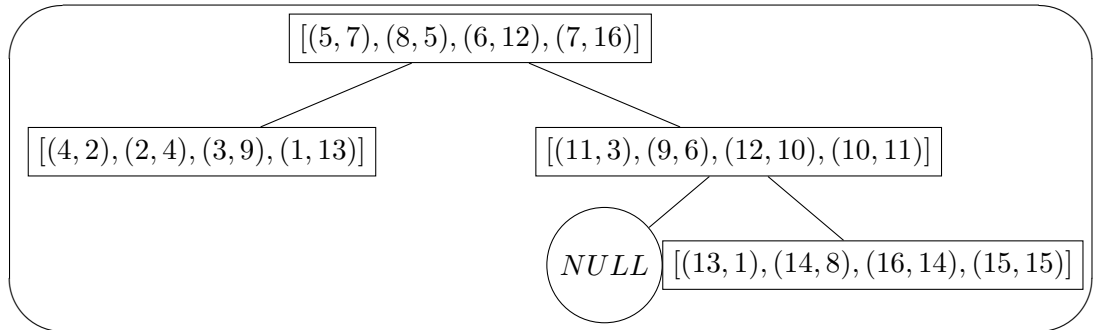
### Given Array 'a'

|        |       |        |       |       |       |       |        |       |         |         |        |        |         |         |        |
|--------|-------|--------|-------|-------|-------|-------|--------|-------|---------|---------|--------|--------|---------|---------|--------|
| (13,1) | (4,2) | (11,3) | (2,4) | (8,5) | (9,6) | (5,7) | (14,8) | (3,9) | (12,10) | (10,11) | (6,12) | (1,13) | (16,14) | (15,15) | (7,16) |
|--------|-------|--------|-------|-------|-------|-------|--------|-------|---------|---------|--------|--------|---------|---------|--------|

### Sorted Array 'b' based on x coordinates

|        |       |       |       |       |        |        |       |       |         |        |         |        |        |         |         |
|--------|-------|-------|-------|-------|--------|--------|-------|-------|---------|--------|---------|--------|--------|---------|---------|
| (1,13) | (2,4) | (3,9) | (4,2) | (5,7) | (6,12) | (7,16) | (8,5) | (9,6) | (10,11) | (11,3) | (12,10) | (13,1) | (14,8) | (15,15) | (16,14) |
|--------|-------|-------|-------|-------|--------|--------|-------|-------|---------|--------|---------|--------|--------|---------|---------|

### BST 'data' constructed for this example



## 1.2 Algorithm :

**STEP 1 :** Start

**STEP 2 :** If( $x_2 - x_1 < 2 * (\text{Log}[n])$ ), traverse elements in this range of x and return the points satisfying  $y > y_{bottom}$ .  
else Initialise variables node\_i to the x value of nearest node ahead of  $x_1$  and node\_j to the x value of nearest node behind  $x_2$ .

**STEP 3 :** Find the elements satisfying  $y > y_{bottom}$  in the x range  $x_1$  to node\_i and in x range node\_j to  $x_2$ , and report them.

**STEP 4 :** Find the elements satisfying  $y > y_{bottom}$  in the x range node\_i to node\_j and report them.

**STEP 5 :** Stop.

## 1.3 Pseudo Code :

```
Report_points( $x_1, x_2, y_{bottom}$ )
{
    if( $x_2 - x_1 < 2 * (\text{Log}[n])$ )
        Locate the required x range in the BST.
        Report elements between that x range satisfying  $y > y_{bottom}$  using
        binary search

    else if( $x_1$  and  $x_2$  exists in data points)
        Locate the required x range in the BST.
        Report elements between that x range satisfying  $y > y_{bottom}$  using
        binary search

    else
        node_i  $\rightarrow$  x value of the nearest node ahead of  $x_1$ 
        node_j  $\rightarrow$  x value of the nearest node before  $x_2$ 
        report_i = Report_points( $x_1, \text{node}_i, y_{bottom}$ )
        report_j = Report_points( $\text{node}_j, x_2, y_{bottom}$ )
        report_rest = Report_points( $\text{node}_i, \text{node}_j, y_{bottom}$ )
}
```

## 1.4 Space Complexity :

The data structure we invented, is a BST of size  $N * (\text{augmentation size})$ .  
Therefore, space used is  $N * \text{Log}[n] = n$ . (Refer Sub section Data Structure Design). Implying space complexity is  $O(n)$ .

## **1.5 Time Complexity :**

### **1.5.1 Query Time :**

### **1.5.2 Pre-processing Time :**

- The first sort based on x coordinates requires  $O(n \cdot \log n)$ .
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