# **Chat Application**

# **Advanced Software Development Practices**

Submitted by:

Neha Agarwal (9917103254)

Vrinda Goyal (9917103238)

**Pulkit Khurana (9917103237)** 

**Lalit Garg (9917103126)** 

**Shaurya Agarwal (9917103263)** 

Sannu Kumar (9917103111)

Anjali Kumari (9917103248)

**Tushit Garg (9917103259)** 

**Abhay Agarwal (9917103242)** 

**Amogh Misra 9917103064** 



Under the supervision of:

**Shariq Murtuza** 

**Department of Computer Science and Engineering** Jaypee Institute of Information Technology University, Noida January 2021

#### PROJECT DESCRIPTION

# **CHAT APPLICATION**

# **Main Components**

- 1. Create a React App.
- 2. Profile => Component depicts the randomly generated main user avatar, name.
- 3. Contact => Component depicts the randomly generated contact list (almost 15) and their recent messages.
- 4. MessageBox => Component shows the structure of the whole message box and messages (almost 50 per contact) are sorted according to date and time.
- 5. Message => Components show the structure of each message.
- 6. Input => Component for sending an input message, Things to note here is until we don't type, the microphone icon is shown on right, as soon we start typing it changes to the send button. Also, we can send messages by the stroke of entering Key, but we can't send an empty message.

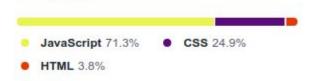
#### **Main Features**

- 1. We can send and receive messages.
- 2. We can send messages with the stroke of Enter Key.
- 3. We can't send an empty message.
- 4. Messages are sorted on the basis of date and time.
- 5. Always the most recent message will appear in the contact list, with at most 30 characters.
- 6. Until we don't start typing, the microphone icon is shown on the right, and as soon as we start typing it changes to the send button.
- 7. Messages are also sorted on the basis of date and time in the contact list as well.

# Languages Used

- 1. HTML
- 2. CSS
- 3. Javascript

#### Languages



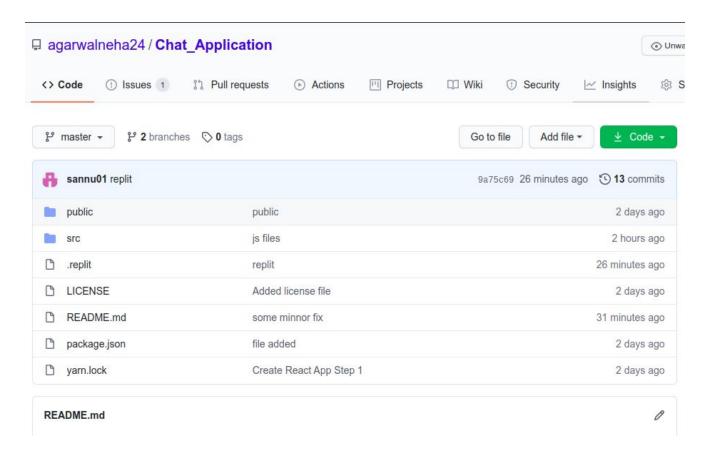
### **VERSION CONTROL SYSTEM: GIT**

The term Version control refers to a system that records changes to a file or set of files over time called the 'versions'. In other words, these versions help us in tracking the changes in your codes/project and if necessary, undo those changes as well. This feature of being able to compare, differentiate and revert changes between two versions of a particular project becomes really helpful when working on a larger project. Larger projects mean more people working on the same code which increases the chances of conflicts. Using version control we can easily prevent these conflicts.

Git is a version control system which tracks the changes when working with computer codes while GitHub is a Web-based Git version control repository hosting service. It provides all of the distributed version control and source code management (SCM) functionalities of Git while topping it with a few of its own features.

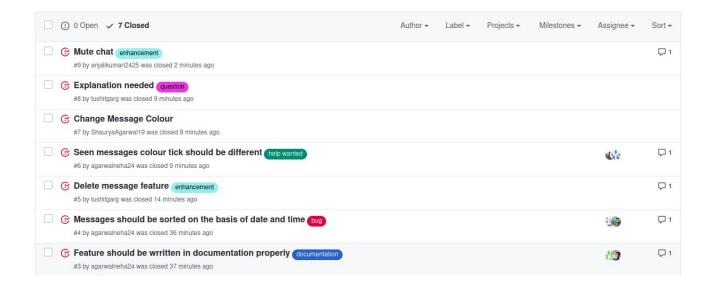
#### Github Repository link:

#### Click here

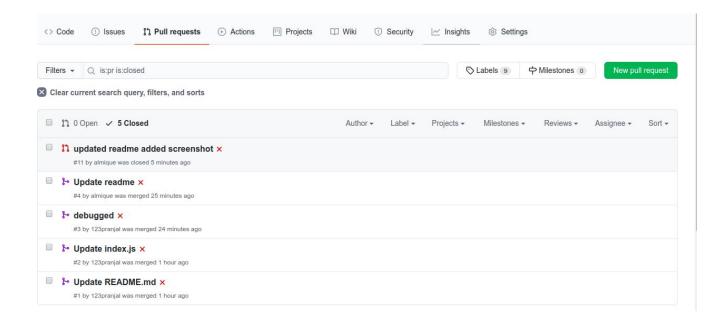


#### FEATURES OF VERSION CONTROL SYSTEM USED:

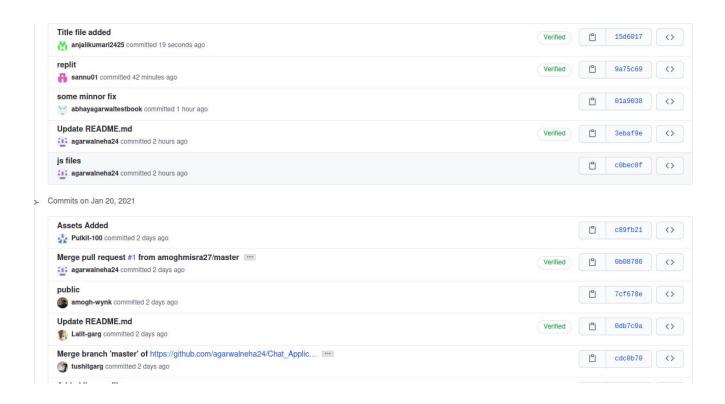
**Issues** are a great way to keep track of tasks, enhancements, and bugs for your projects. They're kind of like email—except they can be shared and discussed with the rest of your team. Most software projects have a bug tracker of some kind. **GitHub's** tracker is called **Issues** and has its own section in every repository.



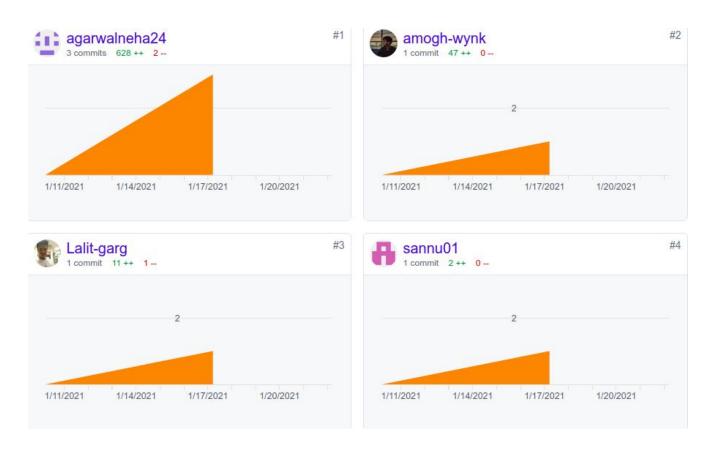
**Pull requests** are **important** because they help ensure that quality reviewed code is merged into **GitHub** repositories. Without PRs, messy and confusing code can easily run rampant in a codebase.



#### **COMMIT HISTORY**



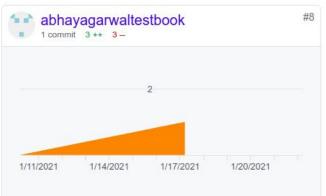
# **CONTRIBUTORS**

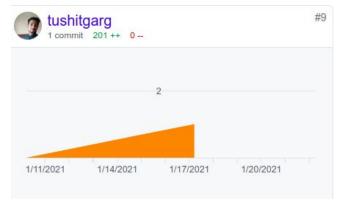


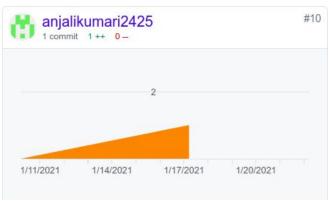










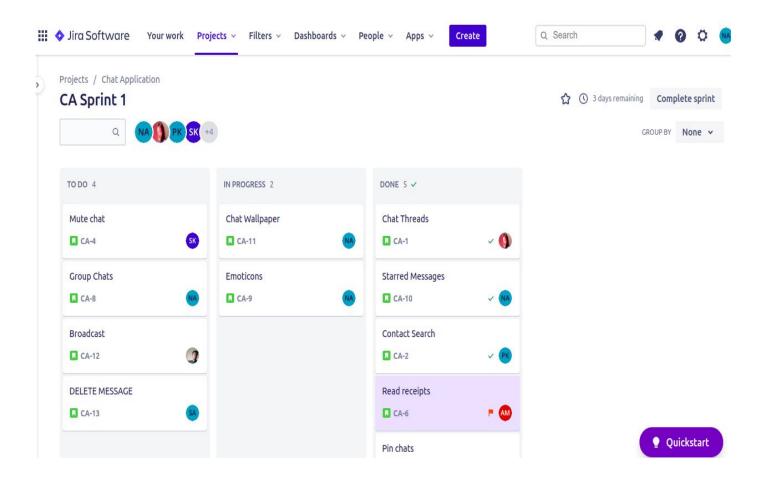


#### AGILE ESTIMATION TOOLS

#### **JIRA**

JIRA is a tool developed by Australian Company Atlassian. This software is used for bug tracking, issue tracking, and project management. It is also used for project management. The JIRA dashboard consists of many useful functions and features which make handling of issues easy. For teams who practice agile methodologies, Jira Software provides scrum and kanban boards out-of-the-box. Boards are task management hubs, where tasks are mapped to customizable workflows. Boards provide transparency across teamwork and visibility into the status of every work item. Time tracking capabilities and real-time performance reports (burn-up/down charts, sprint reports, velocity charts) enable teams to closely monitor their productivity over time.

We used the JIRA dashboard in the same manner as we assigned tasks to various team members and each member carried them out in a proper manner:



# Chat Wallpaper



#### Description

As a user, I should be able to change chat themes and wallpaper.

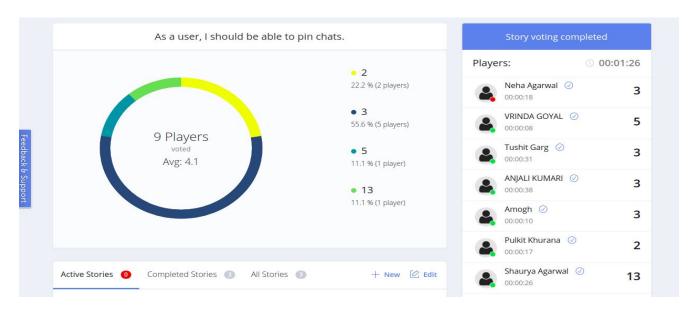
# Activity Show: Comments History Add a comment... Pro tip: press M to comment

# PlanITpoker

PlanITpoker is a fun, easy to use tool for project teams to estimate tasks.

Players vote on each task using cards without seeing what other players are voting. After all have voted the results are revealed and the estimates discussed until a consensus is reached. This technique of estimating is sometimes called planning poker or Scrum poker.

PlanITPoker is totally free to use and ideal for distributed software teams using Agile development methodologies.



Active Stories 0	Completed Stories	All Stories		+ New	<b>C</b> Edit
TITLE:			EST.:	TIME.:	
As a user, I should be able to pin chats.			3	00:01:26	
As a user, I should be able to change chat themes and wallpaper.			2	00:19:58	
As a user, i want to see	messages sorted on the basis of	f date and time.	8	00:01:47	

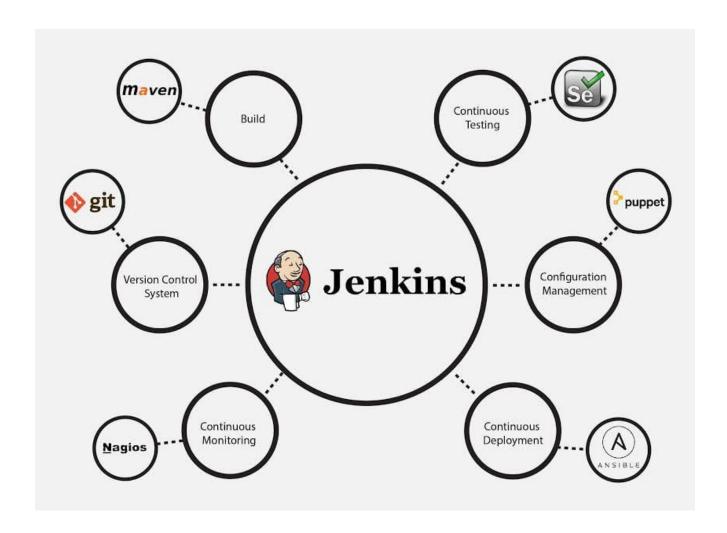
#### CI/CD PIPELINE- JENKINS

In software engineering, CI/CD or CICD generally refers to the combined practices of continuous integration and either continuous delivery or continuous deployment. CI/CD bridges the gaps between development and operation activities and teams by enforcing automation in building, testing and deployment of applications.

Jenkins is an open-source automation tool written in Java with plugins built for Continuous Integration purposes. Jenkins is used to build and test our software projects continuously making it easier for developers to integrate changes to the project, and making it easier for users to obtain a fresh build. It also allows us to continuously deliver our software by integrating with a large number of testing and deployment technologies.

With Jenkins, organizations can accelerate the software development process through automation. Jenkins integrates development life-cycle processes of all kinds, including build, document, test, package, stage, deploy, static analysis, and much more.

Jenkins achieves Continuous Integration with the help of plugins. Plugins allow the integration of Various DevOps stages. If you want to integrate a particular tool, you need to install the plugins for that tool. For example Git, Mayen 2 project, Amazon EC2, HTML publisher etc.

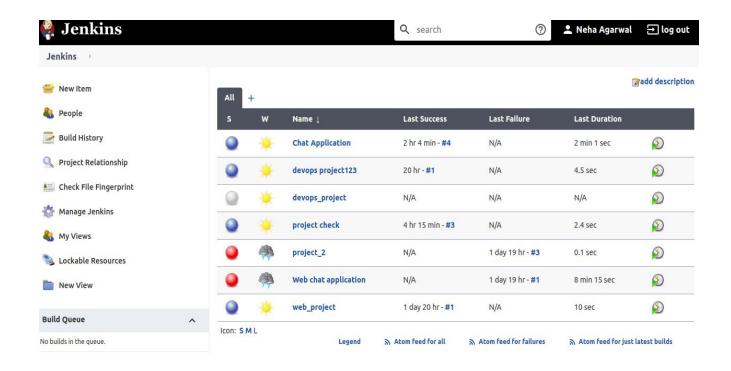


# CHAT APPLICATION JENKINS PIPELINE DESCRIPTION

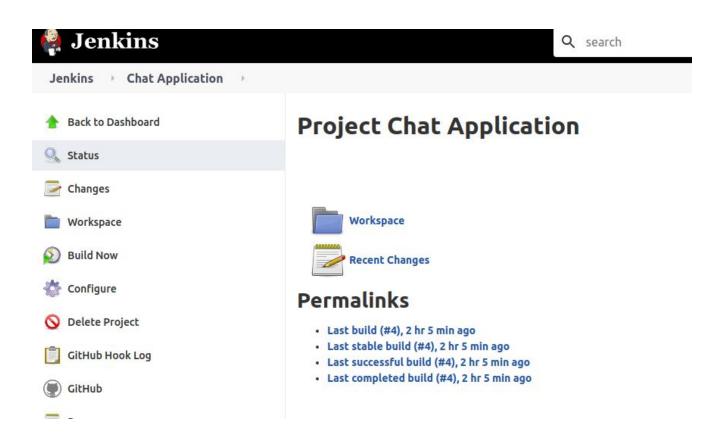
Each time we will commit a change to our Github repository, automated deployment on Heroku will be done through the Jenkins CI/CD pipeline thus making it easier to integrate and tackle errors. On building the project, Jenkins will automatically clone the recent code, test, and deploy it on Heroku.

Clone the code  $\rightarrow$  Test the project  $\rightarrow$  Deploy on Heroku

#### JENKINS DASHBOARD



#### PROJECT CHAT APPLICATION BUILD HISTORY



# **Build Time Trend**

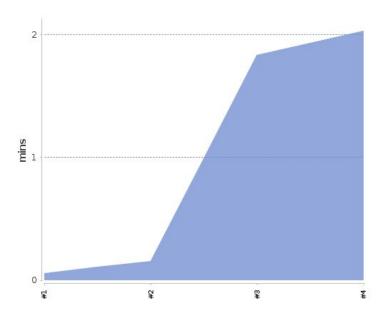
```
Build ↑ Duration

    #4 2 min 1 sec

    #3 1 min 49 sec

    #2 9.3 sec

    #1 3.2 sec
```



#### CONSOLE OUTPUT

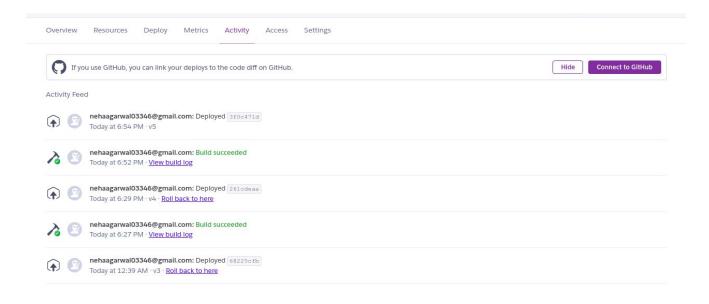
```
Console Output
Started by user Neha Agarwal
Running as SYSTEM
Building in workspace /var/lib/jenkins/workspace/Chat Application
The recommended git tool is: NONE
No credentials specified
using credential 127bc898-9ef7-437c-a9e0-99407b11178e
Cloning the remote Git repository
Cloning repository git@heroku.com:devops-project123.git
> git init /var/lib/jenkins/workspace/Chat Application # timeout=10
Fetching upstream changes from git@heroku.com:devops-project123.git
 > git --version # timeout=10
> git --version # 'git version 2.25.1'
using GIT_SSH to set credentials
> git fetch --tags --force --progress -- git@heroku.com:devops-project123.git +refs/heads/*:refs/remotes/abcd/* #
timeout=10
 > git config remote.abcd.url git@heroku.com:devops-project123.git # timeout=10
 > git config --add remote.abcd.fetch +refs/heads/*:refs/remotes/abcd/* # timeout=10
Avoid second fetch
 > git config remote.origin.url https://github.com/agarwalneha24/Chat-Application # timeout=10
Fetching upstream changes from https://github.com/agarwalneha24/Chat-Application
 > git fetch --tags --force --progress -- https://github.com/agarwalneha24/Chat-Application
+refs/heads/*:refs/remotes/origin/* # timeout=10
Seen branch in repository abcd/master
Seen branch in repository origin/main
Seen branch in repository origin/master
Seen 3 remote branches
```

```
> git checkout -f 3f0c47ldbe67blefd62da292f1fbdb4b4b25b978 # timeout=10
Commit message: "commit done"
> git rev-list --no-walk 26lcdeaac12282a04af14f97d0f024a3c3067db4 # timeout=10
The recommended git tool is: NONE
No credentials specified
using credential 127bc898-9ef7-437c-a9e0-99407b11178e
Pushing HEAD to branch master at repo abcd
> git --version # timeout=10
> git --version # 'git version 2.25.1'
using GIT_SSH to set credentials
> git push git@heroku.com:devops-project123.git HEAD:master -f # timeout=10
Finished: SUCCESS
```

> git config core.sparsecheckout # timeout=10

#### HEROKU-DEPLOYMENT

Heroku is a cloud platform as a service supporting several programming languages. One of the first cloud platforms, Heroku has been in development since June 2007, when it supported only the Ruby programming language, but now supports Java, Node.js, Scala, Clojure, Python, PHP, and Go.



#### CHAT APPLICATION VIEW

#### Link- Click here

