IC201P Design Practicum 2019 (IIT Mandi

Introduction to Course

Coordinator:

Dr. Satinder Kumar Sharma

Co-coordinators:

Prof. Satish Chandra Jain

Dr. Sumit Sinha Ray

Dr. Subhamoy Sen

Dr. Shubhajit Roy Chowdhury

Teaching Assistants

Neha Aswal: \$18009@students.iitmandi.ac.in
Mohit M.S.: \$18006@students.iitmandi.ac.in
Harsh Arora: T18163@students.iitmandi.ac.in
Smriti Sharma: D17007@students.iitmandi.ac.in
Mohammed Shakir: D18050@students.iitmandi.ac.in

Ajeet Rai: D17003@students.iitmandi.ac.in

Yeturi Pramod Kumar Reddy: T18163@students.iitmandi.ac.in

Design Practicum (DP)

Uniqueness of this course

- Multidisciplinary
- Team work
- Hallmark course of IIT Mandi
- •Group of 6 students (randomly chosen) from B. Tech second year, working to make a prototype for solving some problem of society.
- "Innovative low cost product that helps society"
- Interdisciplinary team work (CS, EE, ME, CE)
- •Time frame -> one semester (~ 3 months) (Tentative dates 18th Feb 20th May DP Open House).

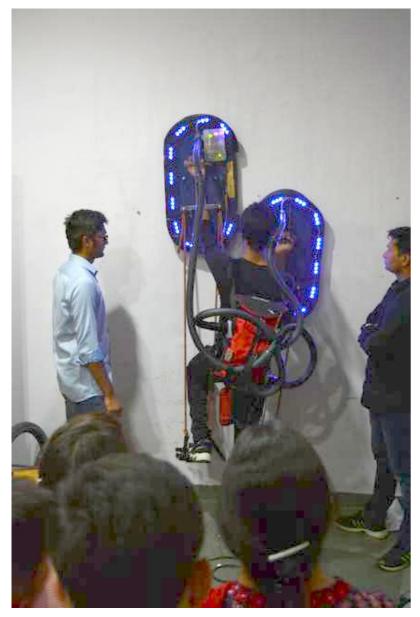
Design Practicum

- •Budget Each team is provided 30,000 Rs + TA/DA (as per norms)
- •Each team will have a student group/team leader.
- •Each team is mentored by one/two faculty mentor.
- •Problem can be from students side/faculty side.
- •Meet your mentors (Drop an email and ask for time). Make a list of 100 things that bug you! Assignment 1. (maintain a separate diary/copy)
- •Within two weeks, finalize the problem and solution methodology.

Know your needs

- •Selected lectures "Steps of product design through case studies" Monday 2:00 4:00 PM.
- •Weekly meeting with mentors (every Friday or any other convenient fixed day) for around 30 45 mins.
- •Consultation all faculties of IIT Mandi.
- Design of product.
- •Procure parts, Manufacture, Assemble, Test and Display in Open House.
- Open House (~end of May) Display your product to faculties, students, staff from IIT Mandi and visitors, experts from outside.

Some Past Examples













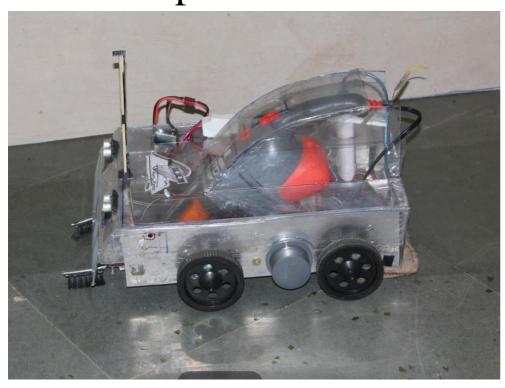






Some Past Examples

•Robomop



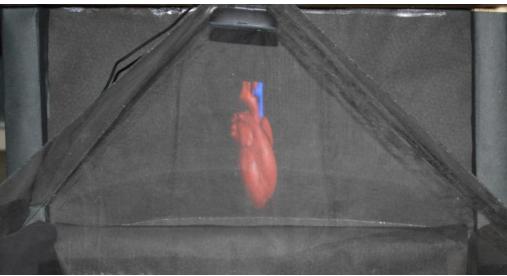


Automatic Ration Vending Machine



3-D Holographic Projector





Hand Gesture Simulation System



BCI - Brain computer interfacing

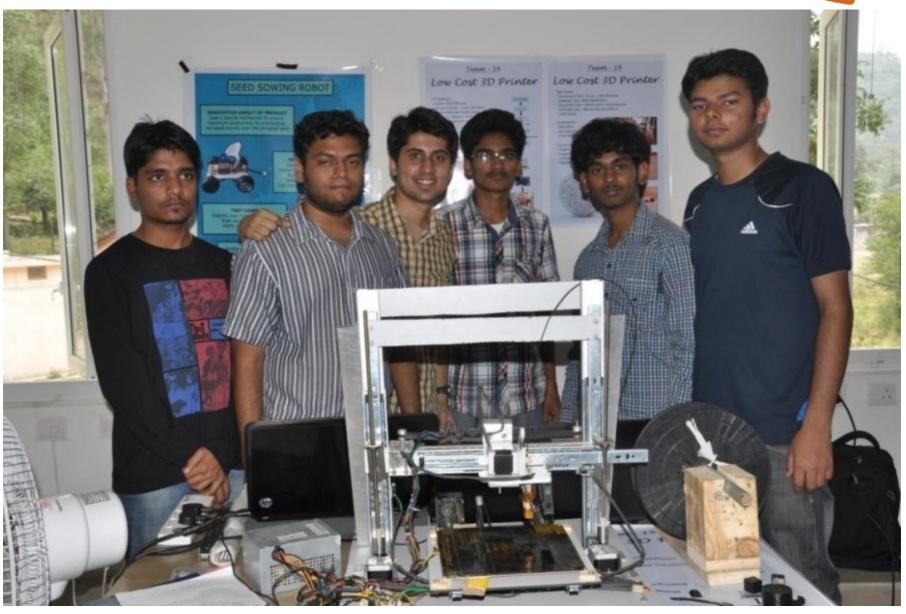


Biometric Voting Machine



3D Printer





IC201P: Design Practicum



All season's jacket



IC201P: Design Practicum

Expected Learning Outcomes

- •Work in interdisciplinary teams.
 - Communication
 - Coordination
 - Delegation
 - Leadership
 - Technical learning
- •Planning and Integrity
- Learning by mistakes
- •To be a realist!
- •Honesty
- •To be a social being

Lecture Topics

- Identifying Problem and Developing Idea
- •Steps of Product Design through case studies ME, EE, CS, CE
- •Prior art
- Overall design
- Component selection
- Detailed design
- Manufacturing, prototyping and testing
- Societal aspect in design Economics, Psychological aspects, Ergonomics etc.
- Sharing of Experiences by past year students.
- Student Presentation Problem and solution plan. (3 parallel sessions).

Lecture Plan

Week	Date	Lecture session
1	Mon 18 Feb	Introduction to the course – SRC
2	Mon 25 Feb	Social aspects in product design – PS
3	Mon 11 Mar	Steps of product design – case study (Electrical perspective) SKS
4	Mon 18 Mar	Steps of product design – case study (Mechanical perspective) AG
5	Mon 25 Mar	Failure mode effective analysis RK
6	Mon 1 Apr	Sensors and actuators SS
7	Mon 8 Apr	Computing aspects of Design Practicum PR
8	Mon 15 Apr	Feedback from previous batch
9	Mon 2 Apr	
10	Mon 29 Apr	
11	Mon 6 May	
12	Mon 13 May	
13	Sun 20 May	Open House

Submissions

Mon 4 Mar	Proposal Report - Problem definition and Solution Methodology (Team Report)
Fri 8 Mar	Cost/Budget Estimate
Sun 24 Mar	Product Design Report (Team Report)
Sat25 May	Final closure report (Team Report)
	Final Bill file and validation of all components

Evaluation

- •Final Open House 40 %
- ∙Attendance 10 %

- •Mentor evaluation -40 % (individual for student)
- −Report submission − 25 %
- –Diary − 5 %
- –Peer evaluation − 10 %

•Student Presentations – 10 % (group of faculties)

Budget

- •Max limit 30 k INR.
- •TA/DA Travel allowance and Daily allowance as per student norms.
- Non-Volvo bus fare for students
- •TA 150 Rs, DA 150 Rs, Hotel 300 Rs -> per person for one day. As per gov norms for B.Tech Student.
- •We will allow maximum of two trips.
- •TA/DA form http://insite.iitmandi.ac.in/insite_wp/wp-content/uploads/2015/09/Travelling-Allowance-Form.pdf
- •TA/DA is apart from Max budget Rs 30,000

Team Formation

Students in second year

$$\cdot$$
CS – 60

•
$$EE - 40$$

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$$ME - 27$$

$$\cdot$$
CE – 20

 \cdot Total – 147

 \cdot Teams – 25 teams (approx. 6 students per team)

Important aspects of course

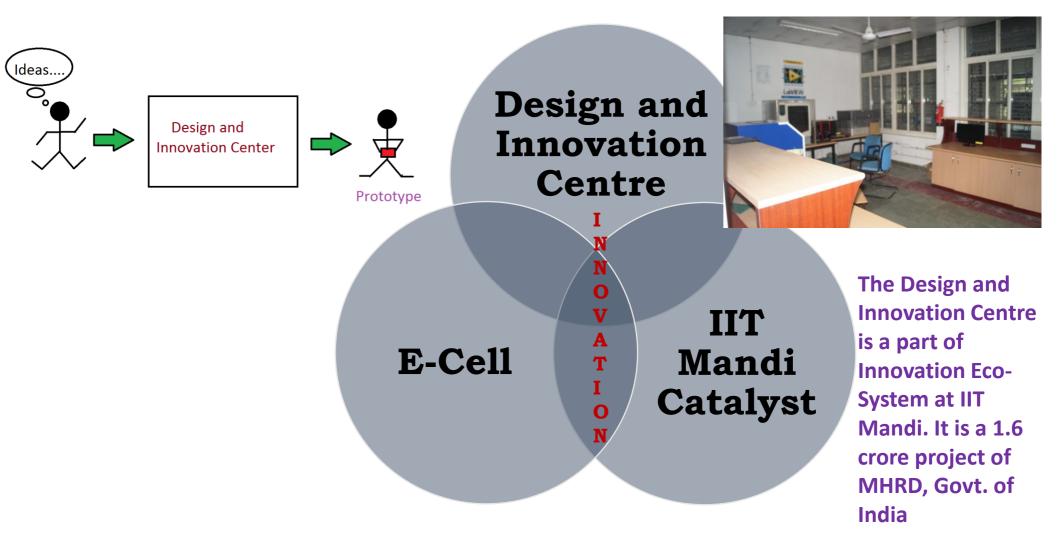
- •Formation of teams and assigning mentors
- Lectures and activity session
- •Weekly meetings One/Two faculty members to guide Two teams of six student each.
- Design and Manufacturing Tools/workspace arrangement
- Budget and Finance
- Open House

Responsibilities of Mentors

- •Weekly meetings on Friday with student teams.
- •Evaluating three milestone reports.
- •Diary evaluation at end, but weekly signature.
- •Peer evaluation at end.



Design and Innovation Centre (DIC)







Infrastructural facilities at DIC



Double sided PCB fabrication unit



pH meter



3D printer



Magnetic Stirrer



Weigh balance





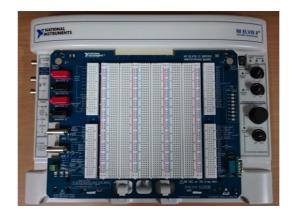
Infrastructural facilities at DIC



FPGA board



Arduino Board



NI Elvis Board



Constant Power Supply

Other Facilities available:

- Digital Multimeter
- DC power supplies
- Arduino Board
- Logic Probe
- Resistance box
- Capacitance box
- ❖ Inductance box
- IC chips
- Strippers
- **❖** Tap and die set
- Hand tools set
- pH probes
- Mass flow meter
- Soldering station
- Electrode materials
- Weighing Balance



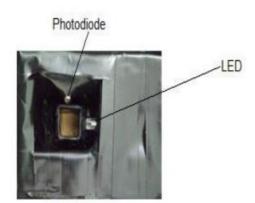
Prototypes developed at DIC



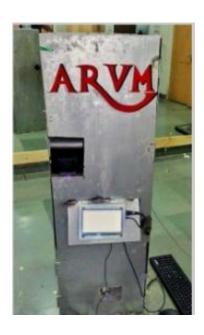
Ignis Bellator



Tea infusion kits, rhododendron chutneys and sauces



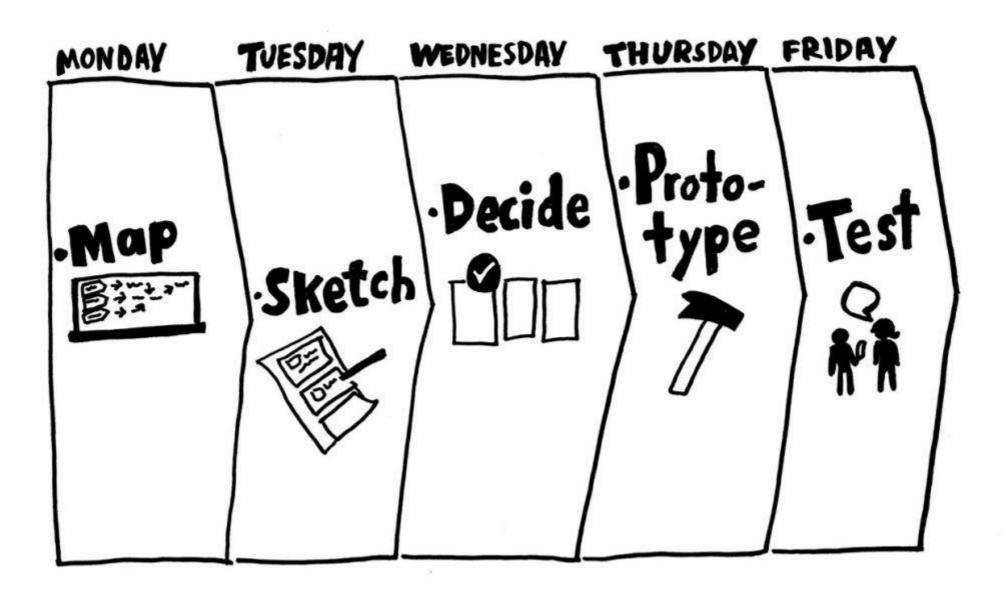
Urine Albumin Estimation Stystem



Automatic Ration Vending Machine







Adapted from Thomas Norsted

Thank you!