

//Write a Java Swing application to allow the user to enter a number N, a button "Prime" which on clicking generates the first N prime numbers and places them in a text area, a button "Factorial" which on clicking obtains the factorial of N and appends it to the text area!

```
import java.util.*;
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;

public class Swing{
    public static void main(String[] args){
        JFrame frame = new JFrame();

        JTextField textField = new JTextField(20);
        textField.setBounds(130,100,100, 40); //x axis, y axis, width, height

        JButton primeButton = new JButton("Prime");
        primeButton.setBounds(130,150,100, 40); //x axis, y axis, width, height

        JButton factButton = new JButton("Factorial");
        factButton.setBounds(130,200,100, 40); //x axis, y axis, width, height

        JButton clearButton = new JButton("Clear");
        clearButton.setBounds(130,250,100, 40); //x axis, y axis, width, height

        JTextArea textArea = new JTextArea();
        textArea.setFont(new Font("Serif", Font.ITALIC, 16));
        textArea.setLineWrap(true);
        textArea.setWrapStyleWord(true);

        JScrollPane scroll = new JScrollPane(textArea);
        scroll.setBounds(100,300,200, 200); //x axis, y axis, width, height

        primeButton.addActionListener(new ActionListener(){
            public void actionPerformed(ActionEvent ae){
                String textFieldValue = textField.getText();
                if(textFieldValue.length() > 0){
                    textArea.append("Prime Numbers: \n");
                    try{
                        for(String s : getPrimes(Integer.parseInt(textFieldValue)) ){
                            textArea.append(s+"\n");
                        }
                    }
                }
            }
        });
    }
}
```

```

        }catch(Exception e){
            textArea.append("Invalid input \n \n");
        }

    }else{
        textArea.append("Enter some number! \n");
    }
}
});

factButton.addActionListener(new ActionListener(){
    public void actionPerformed(ActionEvent ae){
        String textFieldValue = textField.getText();
        if(textFieldValue.length() > 0)
            try{
                textArea.append("\nFactorial:
\n"+factorial(Integer.parseInt(textFieldValue))+"\n");
            }catch(Exception e){
                textArea.append("Invalid input \n \n");
            }
        else
            textArea.append("Enter some number! \n");
    }
});

clearButton.addActionListener(new ActionListener(){
    public void actionPerformed(ActionEvent ae){
        textArea.setText("");
        textField.setText("");
    }
});

frame.setLayout(null);
frame.setSize(400,600);
frame.add(textField);
frame.add(primeButton);
frame.add(factButton);
frame.add(clearButton);
frame.add(scroll);
frame.setVisible(true);
}

```

```

public static long factorial(int n) {
    long fact = 1; // this will be the result
    for (int i = 1; i <= n; i++) {
        fact *= i;
    }
    return fact;
}

```

```

public static ArrayList<String> getPrimes(int N){
    int count=0;
    ArrayList<String> result = new ArrayList<>();
    int num=2;
    while(count!=N)// while count!= number of prime numbers entered keep
searching..
    {
        boolean prime=true;// to determine whether the number is prime or not
        for (int i=2;i<=Math.sqrt(num);i++)//efficiency matters
        {
            if (num%i==0)
            {
                prime=false;// if number divides any other number its not a
prime so set prime to false and break the loop.
                break;
            }

        }
        if (prime)
        {
            count++;
            result.add(""+num);
        }
        num++;
    }
    return result;
}
}

```