Lab 10 GRS

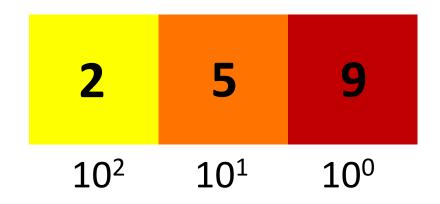
Housekeeping

- Exam grades are out
- Project 2 is being graded right now
 - Project 2 grades will be released after December 4th
- The final is on Friday December 13th (rip) from 6 PM-8 PM
 - If you have a schedule conflict or 3 finals on the same day, you can reschedule
 - Room assignments TBA (not the usual lecture location)
- No class, lab, or grs next week

How numbers are represented

- We use the decimal number system to represent numbers
 - AKA base 10
- What does base 10 mean?
 - Each place has a symbol, called a digit, from 0-9
 - Each digit is multiplied by a power of 10

- Base 10 (the decimal system)
 - Each "place" holds a symbol called a digit
 - Each digit is from 0-9
 - The place determines the power of **10** the number will be multiplied by
 - The rightmost **digit** is multiplied by 10⁰



$$= 2*102 + 5*101 + 9*100$$
$$= 200 + 50 + 9$$
$$= 259$$

- Base 2 (the binary system)
 - Each "place" holds a symbol called a bit
 - Each bit is from 0-1
 - The place determines the power of 2 the bit will be multiplied by
 - The rightmost digit is multiplied by 2º
- Typically grouped in sets of 4 bits

1 1 1 1 0 1
$$2^{5}$$
 24 23 22 21 20 2^{5} 1*25 + 1*24 + 1*23 + 1*22 + 0*21 + 1*20 2^{5} = 1*32 + 1*16 + 1*8 + 1*4 + 0*2 + 1*1 2^{5} = 32 + 16 + 8 + 4 + 0 + 1 = 61

- Base 16 (the hexadecimal system)
 - Each "place" holds a number
 - Each number is hexadecimal digit from 0-15
 - 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F
 - The place determines the power of 16 the number will be multiplied by
 - The rightmost digit is multiplied by 16°

1 0 2 F

$$16^{3}$$
 16^{2} 16^{1} 16^{0}
 $= 1*16^{3} + 0*16^{2} + 2*16^{1} + 15*16^{0}$
 $= 1*4096 + 0*256 + 2*16 + 15*16$
 $= 4096 + 0 + 32 + 240 = 4368$

- Base N → Decimal (Base 10)
 - Convert each place by multiplying by power
 - Add places together

$$1001_2 = 8 + 0 + 0 + 1 = 9_{10}$$

- Decimal (Base 10) → Base N
 - Step 1: Divide number by base (using integer division), keep track of remainder
 - Step 2: repeat step 1 (keep dividing answer) until you get 0 as an answer
 - Your remainders in "reverse" order is the base N number

Base 10 to Base N

518₁₀ to binary

```
518 / 2 = 259 r0
259 / 2 = 129 r1
 129 / 2 = 64 r1
64/2 = 32 r0
32/2 = 16r0
 16/2 = 8r0
 8/2 = 4r0
 4/2 = 2r0
  2/2 = 1r0
 1/2 = 0r1
```

= 0100 0000 1100

Note: the leading 0 does

not affect the value of the
number

• *(200 = 0200)*

- Hex → to binary
 - Each hex digit is a 4 bit binary number

```
AB3D_{16} \rightarrow Binary
10 \quad 11 \quad 3 \quad 13
= 1010 1011 0011 1101
```

$$A = 10$$

$$B - 11$$

$$C = 12$$

$$D = 13$$

$$E = 14$$

$$F = 15$$

- Binary → Hex
 - Each set of 4 binary bits is 1 hexadecimal number
 - Convert each set of bits to decimal, then hex

```
1100\ 1111\ 1101\ 0001
12\ 15\ 13\ 1
= CFD1
```

$$A = 10$$

$$B - 11$$

$$C = 12$$

$$D = 13$$

$$\mathsf{E} = 14$$

$$F = 15$$

Facts to know about number systems

- The last bit of a binary number tells you if it's odd (or even)
- Base 1 number system is just tallies
- Base 0 number system doesn't exist
 - Why?

Why do we learn about binary and hex?

- Memory addresses are 8-byte hexadecimal numbers
 - 1 byte = 8 bits
 - Each byte is 1 hexadecimal digit
- At a lower level, computers communicate in binary
- Circuits communicate in binary

Activity

- Today's activity is on my Github
 - github.com/agathaturya/201_grs/blob/master/lab10/activity.md