



# NVIDIA CUDA-aware MPI

PAX-HPC CUDA/OpenACC Workshop

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#### **NVIDIA HPC SDK**



Several versions of the NV HPC SDK are installed on Cirrus and accessed via TCL (Tool Command Language)
module files.

```
module load nvidia/nvhpc-nompi/24.5 module load openmpi/4.1.6-cuda-12.4
```

• The SDK will contain specific CUDA versions (e.g., 11.8, 12.4) that should be compatible with the underlying GPU driver (currently v550.144.03).

• OpenMPI and UCX libraries must be built against the correct CUDA API version. Otherwise, you may see errors like the following when you run your application.

**CUDA error**: the provided PTX was compiled with an unsupported toolchain.



NVIDIA-SMI	550.144.03 Driver	Version: <b>550.144.03</b>	CUDA Version: 12.4
1	Perf Pwr:Usage/Cap	Memory-Usage	+
I	·	00000000:1A:00.0 off	Off
1 Tesla   N/A 38C 	V100-SXM2 Off   P0 60W / 300W	00000000:1C:00.0 Off 0MiB / 16384MiB	Off   Off   Default   N/A
2 Tesla   N/A 38C 	·	00000000:88:00.0 Off 0MiB / 16384MiB	Off Off Default N/A
3 Tesla   N/A 39C	V100-SXM2 Off   P0 58W / 300W	00000000:8A:00.0 Off 0MiB / 16384MiB	·



Pointers to GPU device memory can be handled directly by MPI calls.

```
module load nvidia/nvhpc-nompi/24.5 module load openmpi/4.1.6-cuda-12.4
```

• Otherwise, memory operations have to go through host memory.





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```
module load nvidia/nvhpc-nompi/24.5 module load openmpi/4.1.6-cuda-12.4
```

Otherwise, memory operations have to go through host memory.

```
if (rank=0) MPI_Send(d_buf, bufsize, MPI_INT, 1, 0, MPI_COMM_WORLD);
if (rank=1) MPI_Recv(d_buf, bufsize, MPI_INT, 1, 0, MPI_COMM_WORLD, &status);
```





Pointers to GPU device memory can be handled directly by MPI calls.

```
module load nvidia/nvhpc-nompi/24.5 module load openmpi/4.1.6-cuda-12.4
```

Otherwise, memory operations have to go through host memory.

```
if (rank=0) MPI_Send(d_buf, bufsize, MPI_INT, 1, 0, MPI_COMM_WORLD);
if (rank=1) MPI_Recv(d_buf, bufsize, MPI_INT, 1, 0, MPI_COMM_WORLD, &status);
```

```
MPI_Reduce(d_sendbuf, d_recvbuf, count, MPI_INT, MPI_SUM, root, comm);
```





Pointers to GPU device memory can be handled directly by MPI calls.

Otherwise, memory operations have to go through host memory.

- The four NVIDIA V100 GPUs on each Cirrus GPU node are connected via NVLink2.
  - each GPU is connected to the other three
  - each NVLink2 connection has total bi-directional bandwidth of 100 GB/s
- Off-node GPU-to-GPU comms is handled via Infiniband interconnect.



### Cirrus GPU node topology



[mrb@r2i5n0]\$ nvidia-smi topo -m										
	GPU0	GPU1	GPU2	GPU3	mlx5_0	mlx5_1	mlx5_2	mlx5_3	CPU Affinity	NUMA
Affinity										
GPU0	X	NV2	NV2	NV2	PIX	NODE	SYS	SYS	0-19,40-59	0
GPU1	NV2	X	NV2	NV2	PIX	NODE	SYS	SYS	0-19,40-59	0
GPU2	NV2	NV2	X	NV2	SYS	SYS	PIX	NODE	20-39,60-79	1
GPU3	NV2	NV2	NV2	X	SYS	SYS	PIX	NODE	20-39 <b>,</b> 60-79	1
mlx5 0	PIX	PIX	SYS	SYS	X	NODE	SYS	SYS		
mlx5 1	NODE	NODE	SYS	SYS	NODE	Χ	SYS	SYS		
mlx5 2	SYS	SYS	PIX	PIX	SYS	SYS	Χ	NODE		
mlx5_3	SYS	SYS	NODE	NODE	SYS	SYS	NODE	Χ		

### Cirrus GPU node topology



**NV#**: connection traversing a bonded set of # NVLinks

**PIX**: connection traversing at most a single PCle bridge

**NODE**: connection traversing PCIe as well as the interconnect between PCIe Host Bridges within a NUMA node

SYS: connection traversing PCIe as well as the SMP interconnect between NUMA nodes

[mrb@r2i5n0]\$ nvidia-smi topo -m										
	GPU0	GPU1	GPU2	GPU3	mlx5_0	mlx5_1	mlx5_2	mlx5_3	CPU Affinity	NUMA
Affinit	ΣУ									
GPU0	X	NV2	NV2	NV2	PIX	NODE	SYS	SYS	0-19,40-59	0
GPU1	NV2	X	NV2	NV2	PIX	NODE	SYS	SYS	0-19,40-59	0
GPU2	NV2	NV2	X	NV2	SYS	SYS	PIX	NODE	20-39,60-79	1
GPU3	NV2	NV2	NV2	X	SYS	SYS	PIX	NODE	20-39,60-79	1
mlx5_0	PIX	PIX	SYS	SYS	X	NODE	SYS	SYS		
mlx5_1	NODE	NODE	SYS	SYS	NODE	X	SYS	SYS		
mlx5_2	SYS	SYS	PIX	PIX	SYS	SYS	X	NODE		
mlx5_3	SYS	SYS	NODE	NODE	SYS	SYS	NODE	X		

### Compiling UCX 1.16.0



UCX is an open-source optimized comms library that supports multiple networks, including InfiniBand. Is the Point-to-point Management Layer (PML) within OpenMPI.

```
module load gcc/10.2.0
module load nvidia/nvhpc-nompi/24.5
./configure CC=qcc CXX=q++ FC=qfortran \
    --with-knem=/opt/knem-1.1.4.90mlnx2 \
    --with-cuda=${NVHPC ROOT}/cuda/12.4 \
    --with-mlx5-dv --enable-mt \
    --prefix=${PRFX}/ucx/1.16.0-cuda-12.4
make - j 8
make - 1 8 install
```

https://github.com/hpc-uk/build-instructions/blob/main/libs/ucx/build\_ucx\_1.16.0\_cirrus\_gcc10.md



### Compiling OpenMPI 4.1.6



```
module load qcc/10.2.0
module load nvidia/nvhpc-nompi/24.5
./configure CC=qcc CXX=q++ FC=qfortran \
  CFLAGS="-I${PMI2_ROOT}/include" LDFLAGS="-L${PMI2_ROOT/lib" \
  --enable-mpil-compatibility --enable-mpi-fortran \
  --enable-mpi-interface-warning --enable-mpirun-prefix-by-default \
  --with-slurm --with-knem=/opt/knem-1.1.4.90mlnx2 \
  --with-ucx=${UCX ROOT} --with-pmi=${PMI2 ROOT} --with-pmi-libdir=${PMI2 ROOT}/lib \
  --with-cuda=${NVHPC ROOT}/cuda/12.4 \
  --with-libevent=${PRFX}/libevent/2.1.12 \
  --prefix=${PRFX}/openmpi/4.1.6-cuda-12.4
make - † 8
make - 1 8 install
```





### OSU Micro-Benchmarks 2.7



A small suite of tools for benchmarking specific MPI operations (e.g., point-to-point comms, collectives).

- handles CPU and GPU platforms
- https://mvapich.cse.ohio-state.edu/benchmarks/

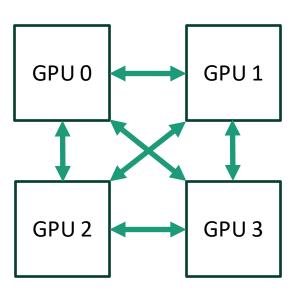
#### Cirrus compilation

```
module load nvidia/nvhpc-nompi/24.5
module load openmpi/4.1.6-cuda-12.4
./configure --prefix=${PRFX}/osu/mb/7.2 \
 CC=mpicc CXX=mpicxx \
  --enable-cuda \
  --with-cuda=${NVHPC ROOT}/cuda/12.4 \
  --with-cuda-include=${NVHPC ROOT}/cuda/12.4/include/ \
  --with-cuda-libpath=${NVHPC ROOT}/cuda/12.4/lib64/stubs \
  --with-nccl=${NVHPC ROOT}/comm libs/12.4/nccl
make -j 8
make - 1 8 install
```



### Intra GPU-node P2P comms

```
module -s load nvidia/nvhpc-nompi/24.5
module -s load openmpi/4.1.6-cuda-12.4
export LD LIBRARY PATH=/lib64:${LD LIBRARY PATH}
export OMP NUM THREADS=1
SRUN PARAMS="--nodes=1 --ntasks=2 --hint=nomultithread"
OSU BW PARAMS="-m $((16*1024*1024)):$((16*1024*1024)) D D"
CUDA VISIBLE DEVICES=0,1
srun ${SRUN PARAMS} osu bw ${OSU BW PARAMS}
CUDA VISIBLE DEVICES=1,0
srun ${SRUN PARAMS} osu bw ${OSU BW PARAMS}
```

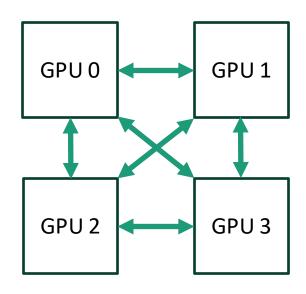




### Intra GPU-node P2P comms

# epcc

```
module -s load nvidia/nvhpc-nompi/24.5
module -s load openmpi/4.1.6-cuda-12.4
export LD LIBRARY PATH=/lib64:${LD LIBRARY PATH}
export OMP NUM THREADS=1
SRUN PARAMS="--nodes=1 --ntasks=2 --hint=nomultithread"
OSU BW PARAMS="-m $((16*1024*1024)):$((16*1024*1024)) D D"
CUDA VISIBLE DEVICES=0,1
srun ${SRUN PARAMS} osu bw ${OSU BW PARAMS}
CUDA VISIBLE DEVICES=1,0
srun ${SRUN PARAMS} osu bw ${OSU BW PARAMS}
```



16 MiB message size 48.121 - 48.130 GB/s



#### Inter GPU-node P2P comms

```
module -s load nvidia/nvhpc-nompi/24.5
module -s load openmpi/4.1.6-cuda-12.4

export LD_LIBRARY_PATH=/lib64:${LD_LIBRARY_PATH}
export OMP_NUM_THREADS=1

SRUN_PARAMS="--nodes=2 --ntasks=2 --tasks-per-node=1 --hint=nomultithread"
OSU_BW_PARAMS="D D"

srun ${SRUN_PARAMS} osu_bw ${OSU_BW_PARAMS}
```



### Inter GPU-node P2P comms

```
module -s load nvidia/nvhpc-nompi/24
module -s load openmpi/4.1.6-cuda-12

export LD_LIBRARY_PATH=/lib64:${LD_L:
export OMP_NUM_THREADS=1

SRUN_PARAMS="--nodes=2 --ntasks=2 --t
OSU_BW_PARAMS="D D"

srun ${SRUN_PARAMS} osu_bw ${OSU_BW_I}
```

Size (Bytes)	Bandwidth (MB/s)		
1	0.14		
2	0.27		
4	0.55		
8	1.09		
16	2.18		
32	4.23		
64	8.46		
128	16.86		
256	33.78		
512	67.28		
1,024	132.03		
2,048	253.41		
4,096	479.73		
8,192	843.92		
16,384	854.45		
32,768	880.56		
65,536	5,355.35		
131,072	7,400.88		
262,144	8,942.71		
524,288	10,051.51		
1,048,576	10,157.78		
2,097,152	10,208.57		
4,194,304	10,182.65		





### Intra GPU-node allreduce

```
module -s load nvidia/nvhpc-nompi/24.5
module -s load openmpi/4.1.6-cuda-12.4

export LD_LIBRARY_PATH=/lib64:${LD_LIBRARY_PATH}
export OMP_NUM_THREADS=1

SRUN_PARAMS="--nodes=1 --ntasks=4 --cpus-per-task=10 --hint=nomultithread"
OSU_ALLREDUCE_PARAMS="-m $((1*1024*1024)) -d cuda"

srun ${SRUN_PARAMS} osu_allreduce ${OSU_ALLREDUCE_PARAMS}
```



### Intra GPU-node allreduce

```
module -s load nvidia/nvhpc-nompi/24.5
module -s load openmpi/4.1.6-cuda-12.4

export LD_LIBRARY_PATH=/lib64:${LD_LIBRARY_PAEX
export OMP_NUM_THREADS=1

SRUN_PARAMS="--nodes=1 --ntasks=4 --cpus-per-OSU_ALLREDUCE_PARAMS="-m $((1*1024*1024)) -d

srun ${SRUN_PARAMS} osu_allreduce ${OSU_ALLREDUCE_PARAMS}
```

	_	_	
Size (bytes)	Avg. Latency	(us)	
1	21.33		
2	21.35		
4	25.55		
8	25.52		
16	21.93		
32	22.11		
64	22.29		
128	22.74		
256	22.83		
512	23.41		
1,024	24.51		
2,048	26.63		
4,096	30.19		
8,192	38.82		
16,384	53.69		
32,768	83.75		
65,536	140.32		
131,072	247.15		
262,144	467.78		
524,288	828.20		
1,048,576	1,590.98		



### Inter GPU-node allreduce

```
module -s load nvidia/nvhpc-nompi/24.5
module -s load openmpi/4.1.6-cuda-12.4
export LD LIBRARY PATH=/lib64:${LD LIBRARY PATH}
export OMP NUM THREADS=1
SRUN PARAMS="--nodes=2 --ntasks=4"
SRUN PARAMS="${SRUN PARAMS} --tasks-per-node=2 --cpus-per-task=20"
SRUN_PARAMS="${SRUN_PARAMS} --hint=nomultithread"
OSU_ALLREDUCE_PARAMS="-m $((1*1024*1024)) -d cuda"
srun ${SRUN PARAMS} osu allreduce ${OSU ALLREDUCE PARAMS}
```



### Inter GPU-node allreduce

```
module -s load nvidia/nvhpc-nompi/24.5
module -s load openmpi/4.1.6-cuda-12.4
export LD LIBRARY PATH=/lib64:${LD LIBRARY PATH=/
export OMP NUM THREADS=1
SRUN PARAMS="--nodes=2 --ntasks=4"
SRUN PARAMS="${SRUN PARAMS} --tasks-per-node=
SRUN PARAMS="${SRUN PARAMS} --hint=nomultith:
OSU_ALLREDUCE_PARAMS="-m $((1*1024*1024)) -d
srun ${SRUN PARAMS} osu allreduce ${OSU ALLRE
```

Size (bytes)	Avg. Latency (us)		
1	23.56		
2	23.51		
4	28.54		
8	28.70		
16	23.77		
32	23.75		
64	23.84		
128	25.02		
256	25.15		
512	25.77		
1,024	27.10		
2,048	29.43		
4,096	33.00		
8,192	43.59		
16,384	58.79		
32 <b>,</b> 768	87.09		
65 <b>,</b> 536	143.79		
131,072	253.22		
262,144	473.06		
524 <b>,</b> 288	830.02		
1,048,576	1,594.32		



#### Intra GPU-node allreduce

Size (bytes)	Avg. Latency (us)		
1	21.33		
2	21.35		
4	25.55		
8	25.52		
16	21.93		
32	22.11		
64	22.29		
128	22.74		
256	22.83		
512	23.41		
1,024	24.51		
2,048	26.63		
4,096	30.19		
8,192	38.82		
16,384	53.69		
32 <b>,</b> 768	83.75		
65,536	140.32		
131 <b>,</b> 072	247.15		
262,144	467.78		
524 <b>,</b> 288	828.20		
1,048,576	1,590.98		

#### **Inter** GPU-node allreduce

inter GPU-node allreduce	9	
Size (bytes)	Avg. Latency (us)	epcc
1	23.56	
2	23.51	
4	28.54	
8	28.70	
16	23.77	
32	23.75	
64	23.84	
128	25.02	
256	25.15	
512	25.77	
1,024	27.10	
2,048	29.43	
4,096	33.00	
8,192	43.59	
16,384	58.79	
32,768	87.09	
65 <b>,</b> 536	143.79	
131,072	253.22	
262,144	473.06	
524 <b>,</b> 288	830.02	
1,048,576	1,594.32	
1		

