


Exercise 3-5: Turn over a string reverse.c

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- Create a program reverse.c that converts the character string input from the keyboard in reverse order from the end and displays it.

<example>

```
$ ./reverse  
hello  (Enter key)  
olleh
```

If you can afford it, refer to string2.c so that you can invert the string with spaces.

“Hello World” → “dlroW olleH”