Computer Seminar 2 (Spring 2025)
Class Notes
C2TB1702
Maximilian Fernaldy

Class 1

- No distinction between single quotes and double quotes. Both specify string literals.
- No distinction between uppercase and lowercase letters (except in string literals).
- Programs cannot be nested. The following is not valid Fortran:

```
program hello
    print *, "Hello, world!"
    program hi
        print *, "Hi, world!"
    end program
end program
```

which is why it is sufficient to type end program instead of end program hello at the end of every program.

• To define a variable, write the type of the variable, then a double colon (like the scope resolution operator in C++) and the variable name/identifier.

```
integer :: myInt = 6
```

• To define a constant, type parameter as an attribute when defining a variable:

```
real,parameter :: myConstant = 8 !8 or 8.0 is fine
```

changing this value like myConstant = myConstant + 8 will yield a compilation error like so:

• Real literals are in the format <mantissa>e<exponent> . For example,

```
real :: myNumber1 = 9.8d0 !Equal to 9.8
real :: myNumber2 = 9.8d1 !Equal to 98
real :: myNumber3 = 9.8d-1 !Equal to 0.98
```

It is also possible to use a decimal point to indicate a real literal:

```
real :: myNumber4 = 1.0
real :: myNumber5 = 1. !No trailing zero is also acceptable, just like C!
```

• Same is true for double, just with d instead of e: <mantissa>d<exponent>.

```
double precision :: myDouble = 9.8d0
```

▲ Warning

Be careful! you should always use the above format to define a double precision number. Otherwise, the number you use to define the variable (the literal) will be a *real literal* instead of a *double literal*. This triggers an *implicit*

conversion, which means the compiler will convert the data for you without raising any errors or warnings. Converting a real literal into a double literal means you will lose some precision, defeating the point of using a double precision type in the first place:

• It seems Fortran supports function overloading (like C++), or at least for the intrinsic functions built into the language. For example, these are the intrinsic functions used to find the largest number in an array:

```
max0(i0, i1, i2) ! For integer types
amax1(a0, a1, a2) ! For real types
dmax1(d0, d1, d2) ! For double types
max(myNumber0, myNumber1, MyNumber2) ! Automatic
```

max() will automatically replace the function call with the correct one depending on the type of array passed into it (similar to how some stdlib functions in C++ may work slightly differently depending on the data type of the parameters passed into the functions).