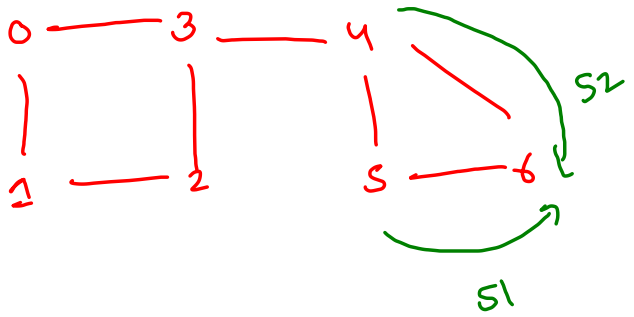
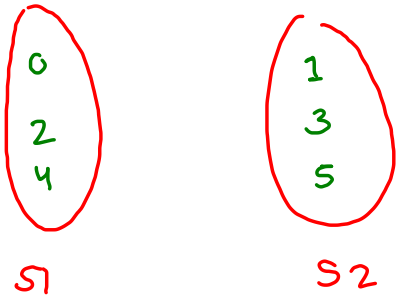
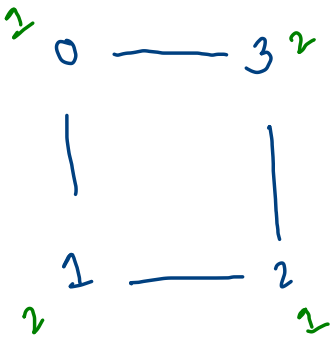
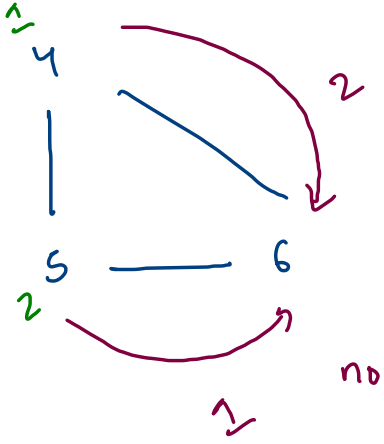




non - bipartite graph





S1 ∪ S2 = all vertices

S1 ∩ S2 = ϕ

all edges Across the set

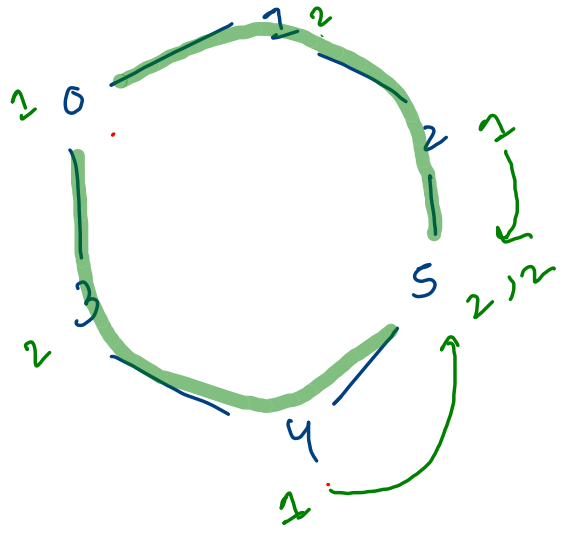
Acyclic graph is always bipatite

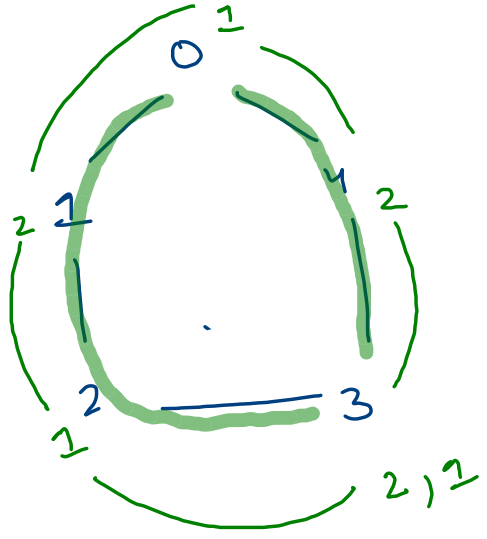
→ Acyclic graph → bipartite

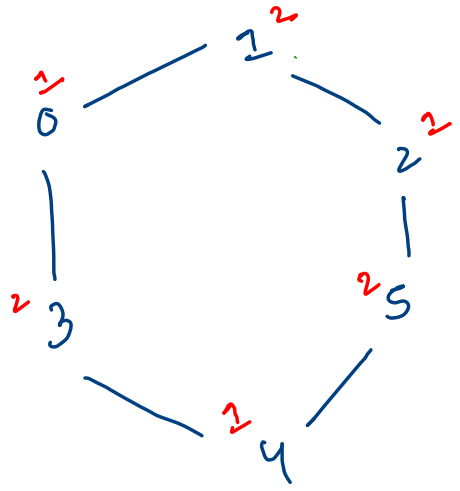
→ cyclic graph → cycle — odd (non-bipartite)
                          — even (bipartite)

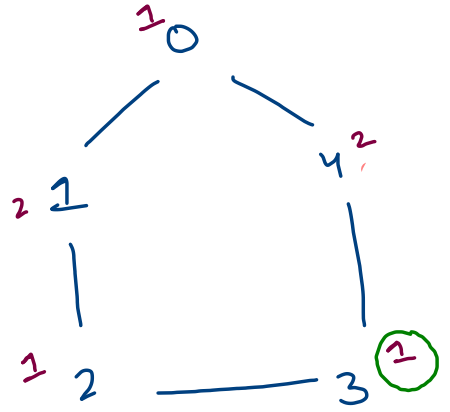
why?

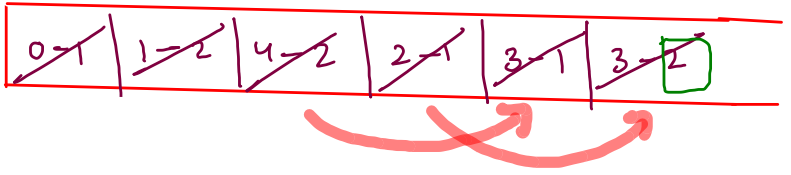
→ A graph is bipartite, when all comps are bipartite









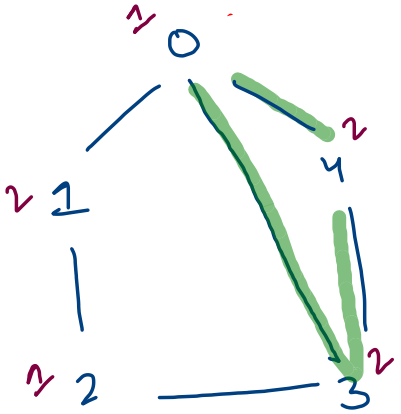


remove, mark, work, add nbr

Pair :

int v

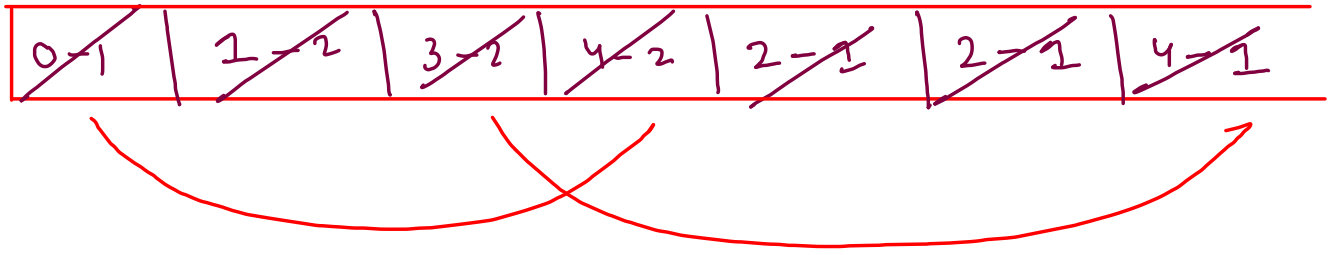
int s



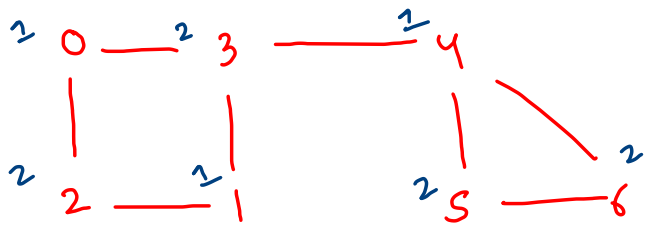
remove

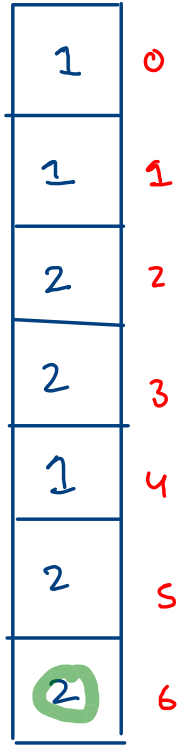
monk x

add nbr



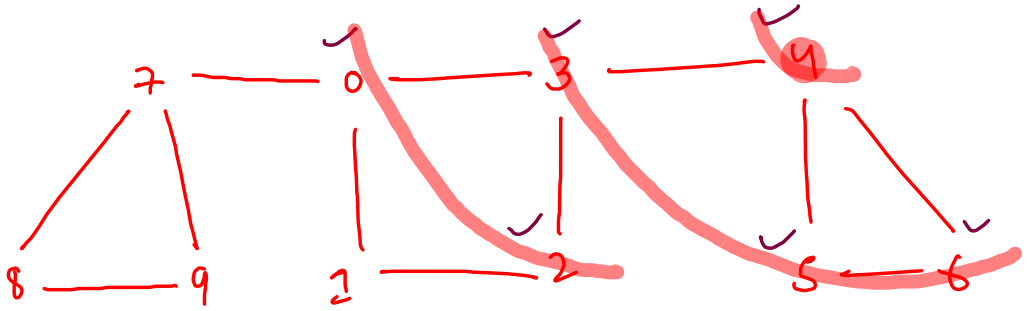
```
while(q.size() > 0) {
    //remove
    Pair rem = q.remove();

    //mark*
    if(vis[rem.vtx] != 0) {
        //old set number is stored is vis, new set number
        if(vis[rem.vtx] != rem.set) {
            return false;
        }
        continue;
    }
    vis[rem.vtx] = rem.set;

    //add unvisited nbrs
    for(Edge edge : graph[rem.vtx]) {
        int nbr = edge.nbr;

        if(vis[nbr] == 0) {
            int nbrset = (rem.set == 2) ? 1 : 2;
            q.add(new Pair(nbr,nbrset));
        }
    }
}

return true;
```





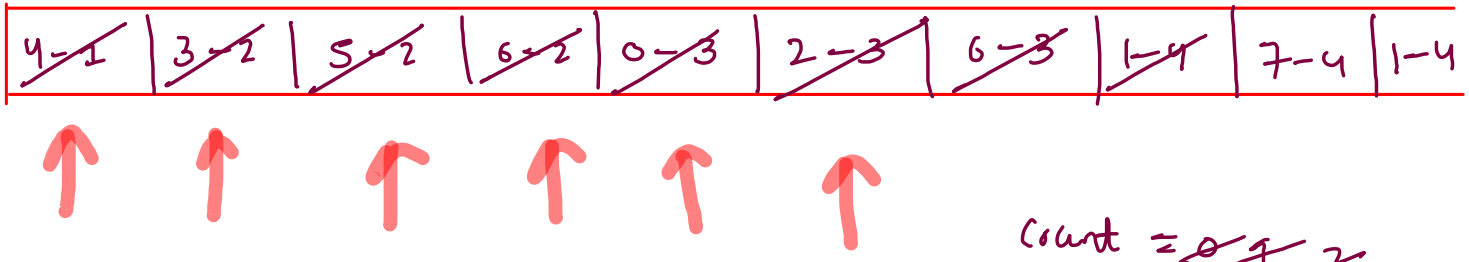

```
public static boolean bipartite(ArrayList<Edge>[]graph) {
    int[]vis = new int[graph.length];

    for(int src = 0; src < graph.length;src++) {
        if(vis[src] == 0) {
            boolean sca = isSingleCompBipartite(graph,src,vis);

            if(sca == false) {
                return false;
            }
        }
    }

    return true;
}
```

non-bipartite

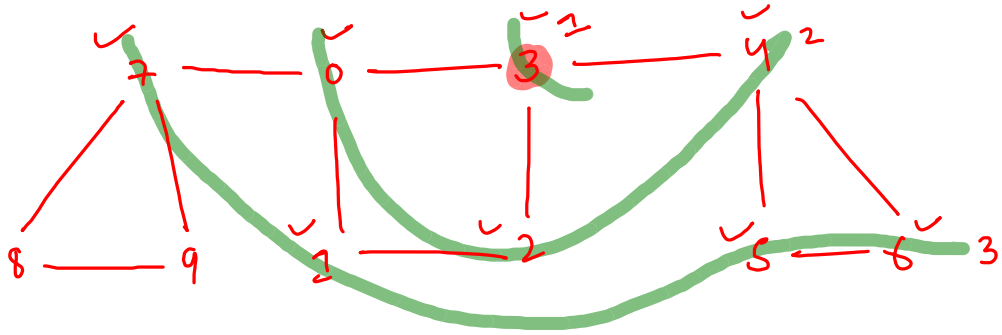


t = 3

```
while(q.size() > 0) {
    //remove
    Pair rem = q.remove();

    if(rem.t > t) {
        break;
    }

    //mark*
    if(vis[rem.vtx] == true) {
        continue;
    }
    vis[rem.vtx] = true;
    count++;

    //add nbr
    for(Edge edge : graph[rem.vtx]) {
        int nbr = edge.nbr;

        if(vis[nbr] == false) {
            q.add(new Pair(nbr,rem.t + 1));
        }
    }

}
```



count = ~~0~~ ~~1~~ ~~2~~ ~~3~~ ~~4~~ ~~5~~ 6




```
while(q.size() > 0) {
    //remove
    Pair rem = q.remove();

    if(rem.t > t) {
        break;
    }

    //mark*
    if(vis[rem.vtx] == true) {
        continue;
    }
    vis[rem.vtx] = true;
    count++;

    //add nbr
    for(Edge edge : graph[rem.vtx]) {
        int nbr = edge.nbr;

        if(vis[nbr] == false) {
            q.add(new Pair(nbr,rem.t + 1));
        }
    }
}
```

3-1	0-2	2-2	4-2	1-3	7-3	7-3	5-3	6-3	8-4	9-4	6-4

count = 0 1

2 3 4 8

5

6 7

remove

check

mark

count++

add unvisited nbr

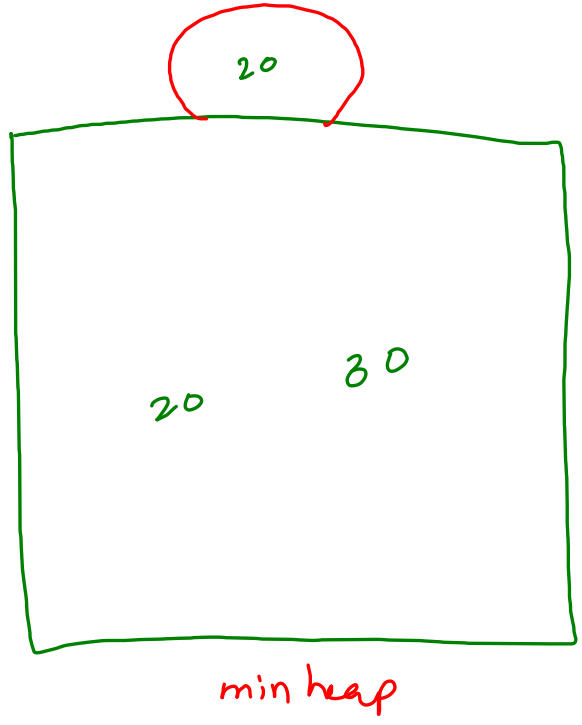
Priority queue

```
pq.add(10);
pq.add(5);
pq.add(20);
pq.add(30);
```

pq.remove() -> 5

pq.remove() -> 10

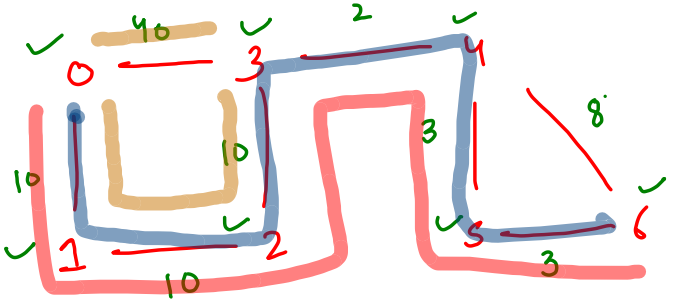
pq.peek() -> 20



min heap

smallest value

highest priority



src = 0

vtx path wsf

0 via 0 @ 0

1 via 01 @ 10

2 via 012 @20

3 via 0123@ 30

4 via 01234 @ 32

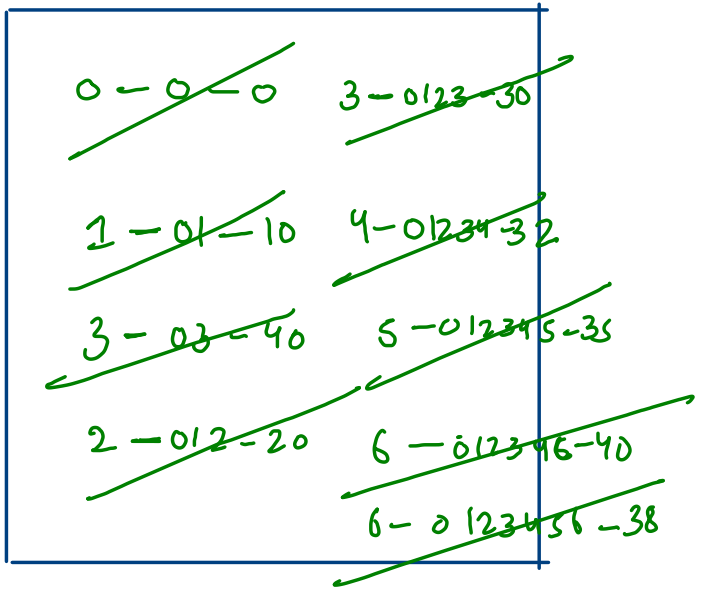
5 vio 012345 @ 35

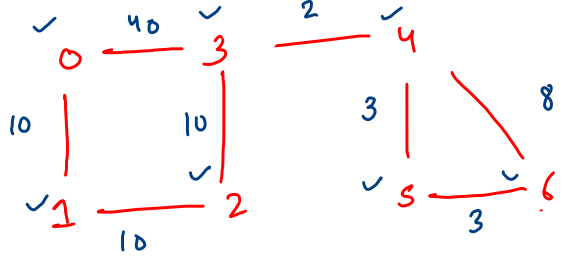
6 via 0123456 @ 38

priority queue

(wsf)

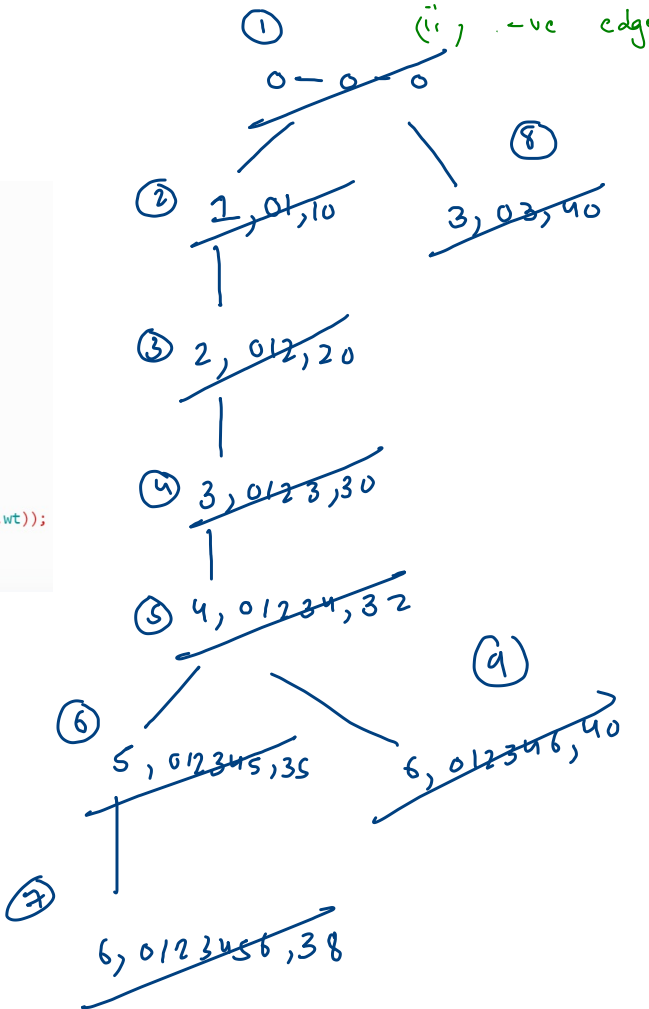
(dest - psf - wsf)





(i) Single src all dest shortest path (wt).

(ii) -ve edge wt ✗



0 via 0 @ 0

1 via 01 @ 10

2 via 012 @ 20

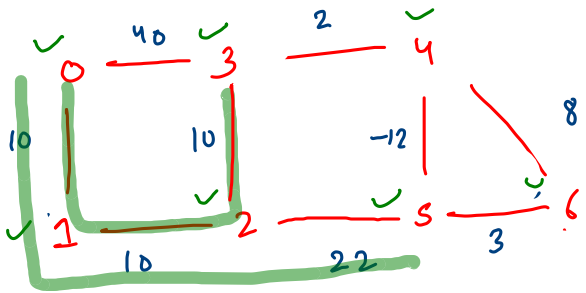
3 via 0123 @ 30

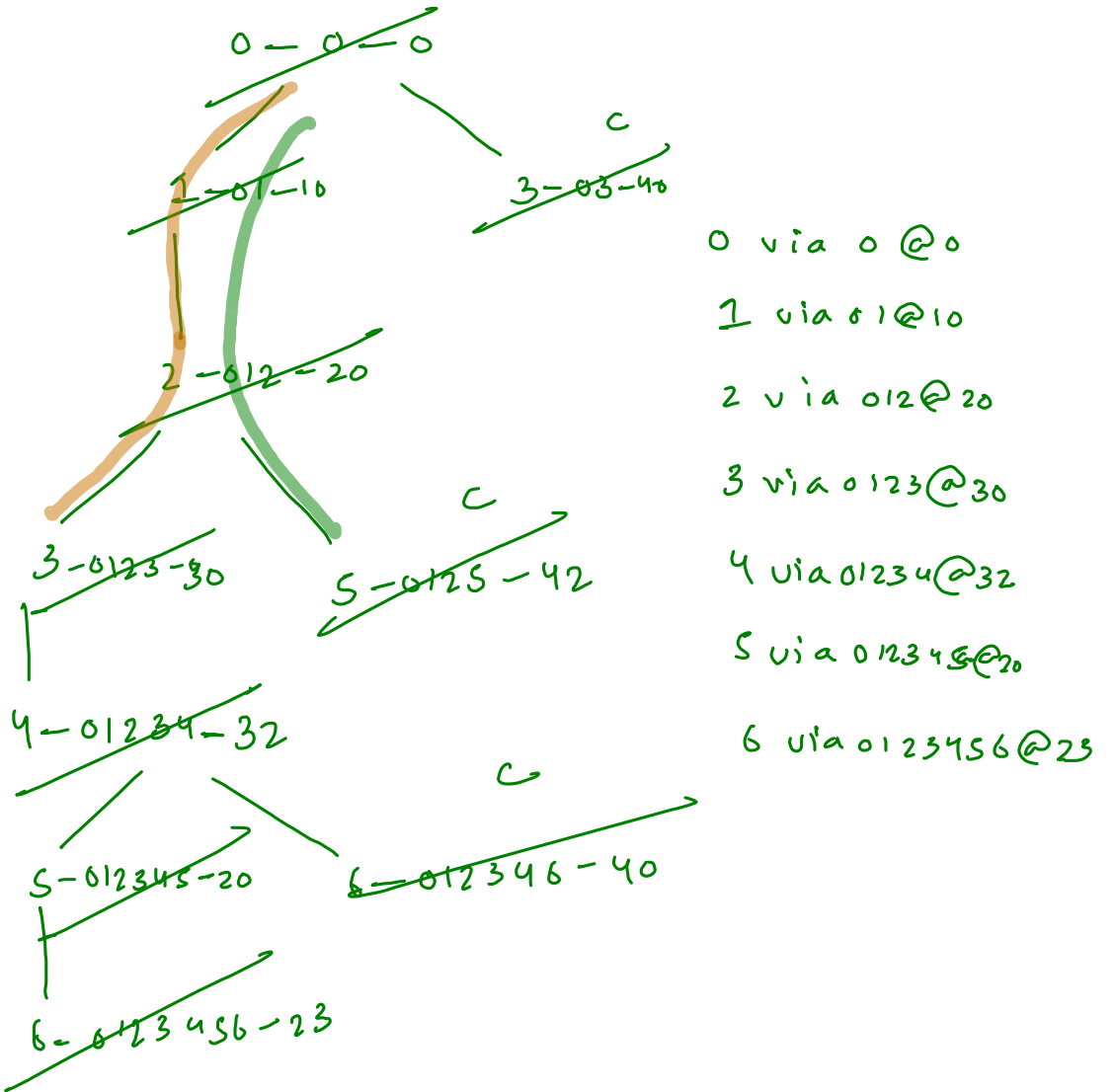
4 via 01234 @ 32

5 via 012345 @ 35

6 via 0123456 @ 38

```
while(pq.size() > 0) {
    //remove
    Dpair rem = pq.remove();

    //mark*
    if(vis[rem.vtx] == true) {
        continue;
    }

    vis[rem.vtx] = true;

    //work
    System.out.println(rem.vtx + " via " + rem.psf  +" @ " + rem.wsf);

    //add nbrs
    for(Edge edge : graph[rem.vtx]) {
        if(vis[edge.nbr] == false) {
            pq.add(new Dpair(edge.nbr,rem.psf + edge.nbr,rem.wsf + edge.wt));
        }
    }
}
```


0
1
2
3
4
5
6
40
10
10
10
22
2
-12
3
8


0-0-0
1-01-10
C
3-03-40
2-012-20
3-0123-30
C
5-0125-42
4-01234-32
C
5-012345-20
6-012346-40
6-0123456-23
0 via 0 @0
1 via 01@10
2 via 012@20
3 via 0123@30
4 via 01234@32
5 via 012345@20
6 via 0123456@23