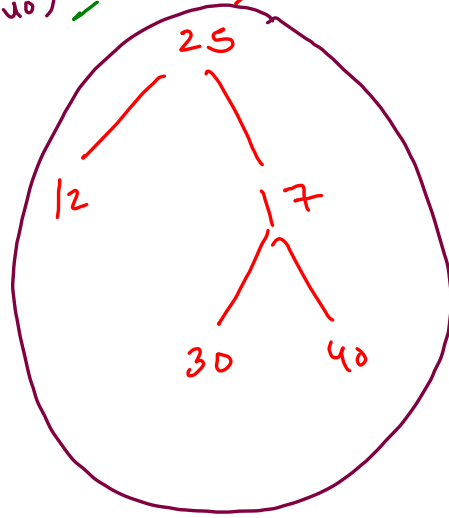


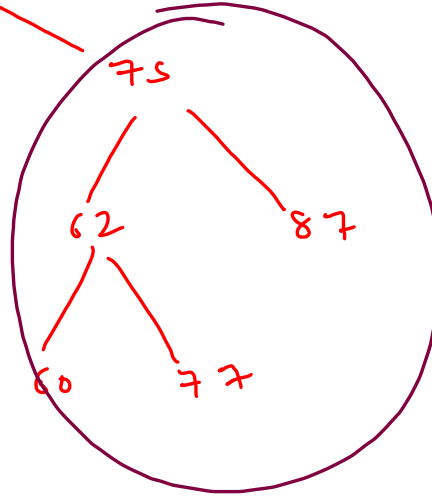
largest
bst subtree

12, 87, F, 62', 3

12, 40, F, 12', 2

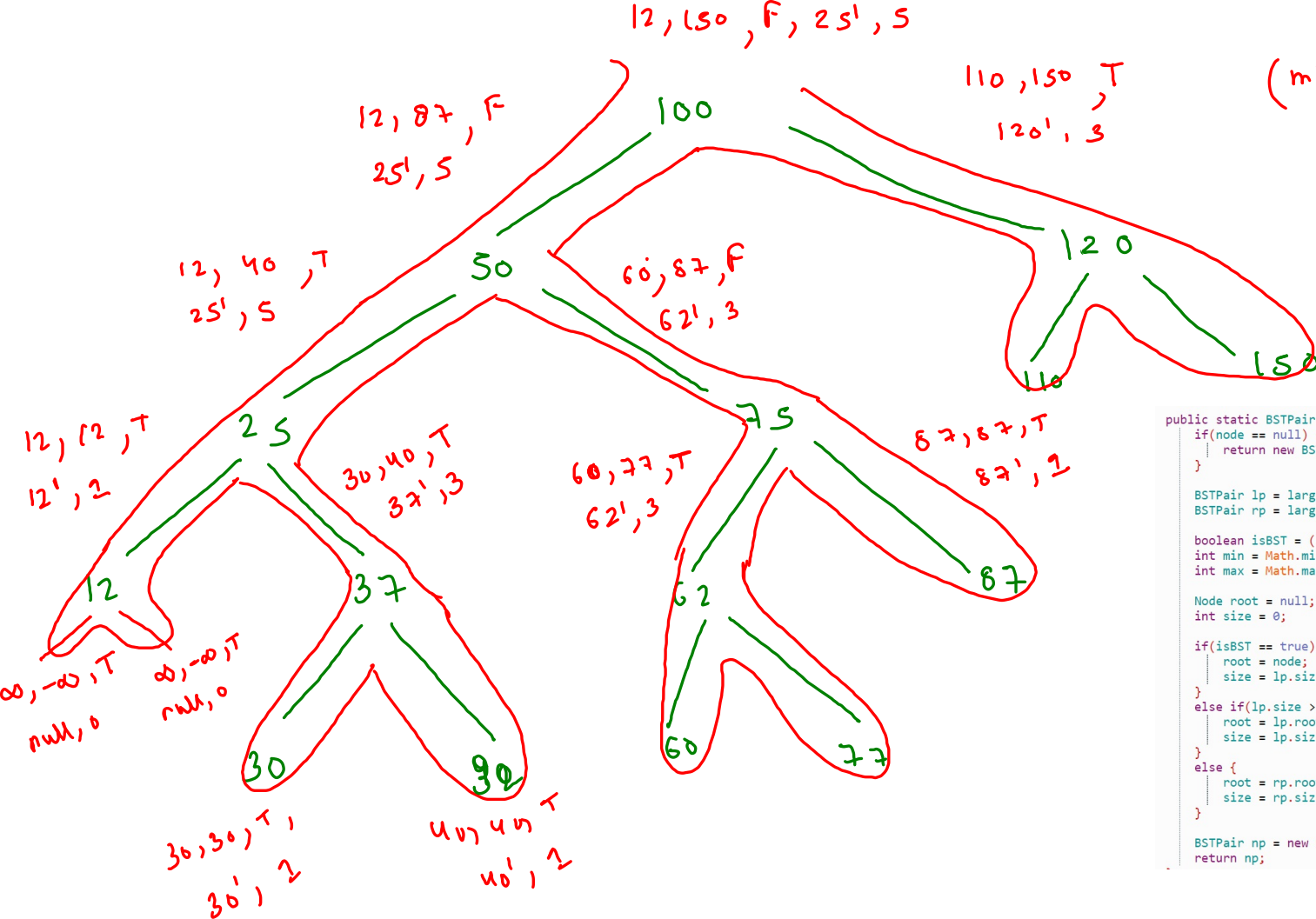


50



60, 87, F, 62', 3

all nodes < node.data < all nodes
on left on right



```
public static BSTPair largestBSTSubtree(Node node) {
    if (node == null) {
        return new BSTPair(Integer.MAX_VALUE, Integer.MIN_VALUE, true, 0, null);
    }

    BSTPair lp = largestBSTSubtree(node.left);
    BSTPair rp = largestBSTSubtree(node.right);

    boolean isBST = (lp.max < node.data && rp.min > node.data) && lp.isBST && rp.isBST;
    int min = Math.min(Math.min(lp.min, rp.min), node.data);
    int max = Math.max(Math.max(lp.max, rp.max), node.data);

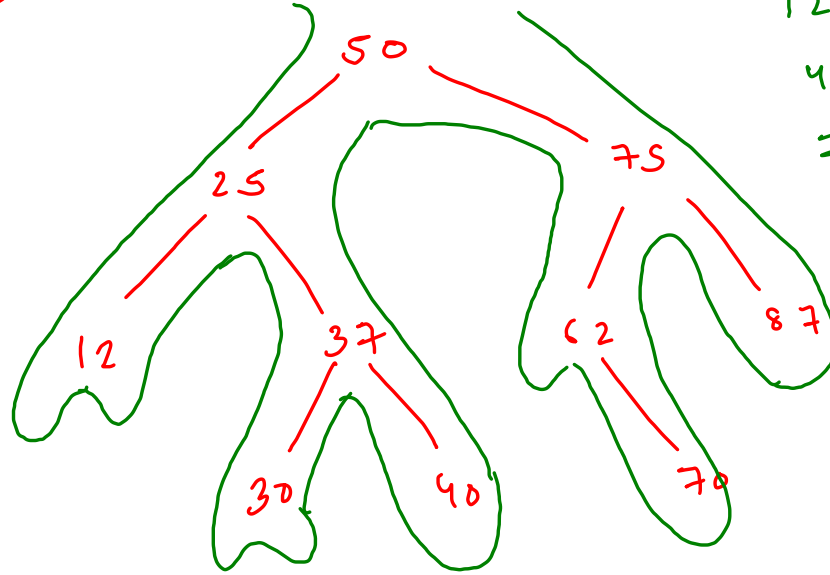
    Node root = null;
    int size = 0;

    if (isBST == true) {
        root = node;
        size = lp.size + rp.size + 1;
    }
    else if (lp.size > rp.size) {
        root = lp.root;
        size = lp.size;
    }
    else {
        root = rp.root;
        size = rp.size;
    }

    BSTPair np = new BSTPair(min, max, isBST, size, root);
    return np;
}
```

BST

Binary search tree



12 25 30 37
40 50 62 70
75 87

In order \rightarrow sorted

left node right

all nodes $<$ node-data $<$ all nodes
on left on right

arr = [12, 25, 30, 37, 40, 50, 60, 62, 70, 75, 87]

0
1
2
3
4
5
6
7
8
9
10

↑

m

↑

lo

hi

```

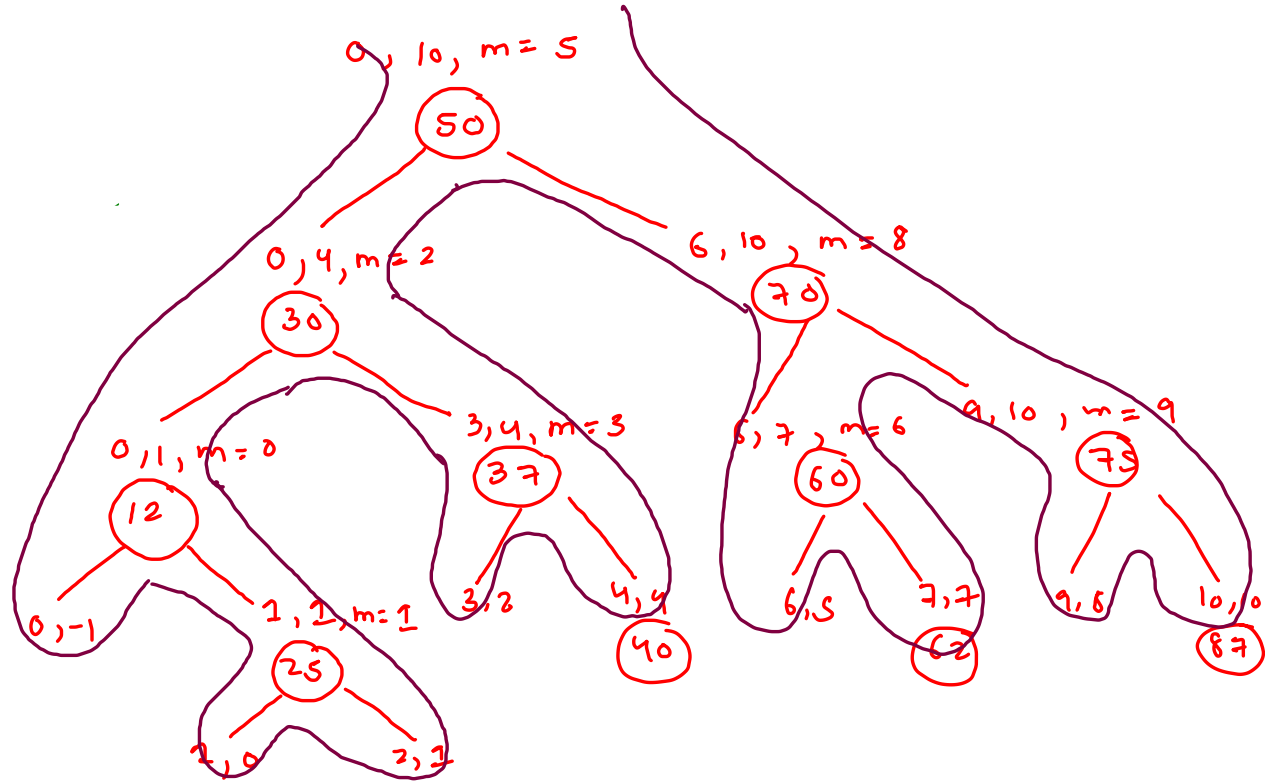
public static Node construct(int[] arr, int lo, int hi) {
    if (lo > hi) {
        return null;
    }

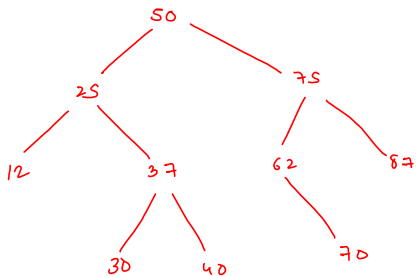
    int mid = (lo + hi) / 2;
    Node node = new Node(arr[mid]);

    node.left = construct(arr, lo, mid - 1);
    node.right = construct(arr, mid + 1, hi);

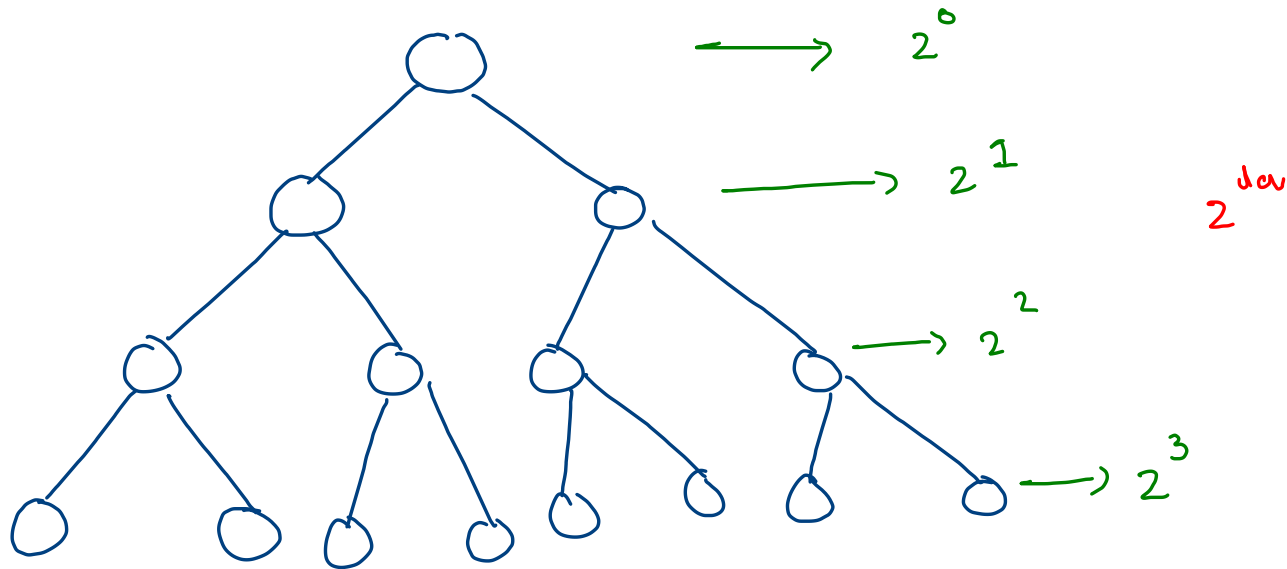
    return node;
}

```





$$\underline{h = \log n}$$



$$n = 2^0 + 2^1 + 2^2 + \dots + 2^{h-1}$$

$$n = 1 \times 2^h$$

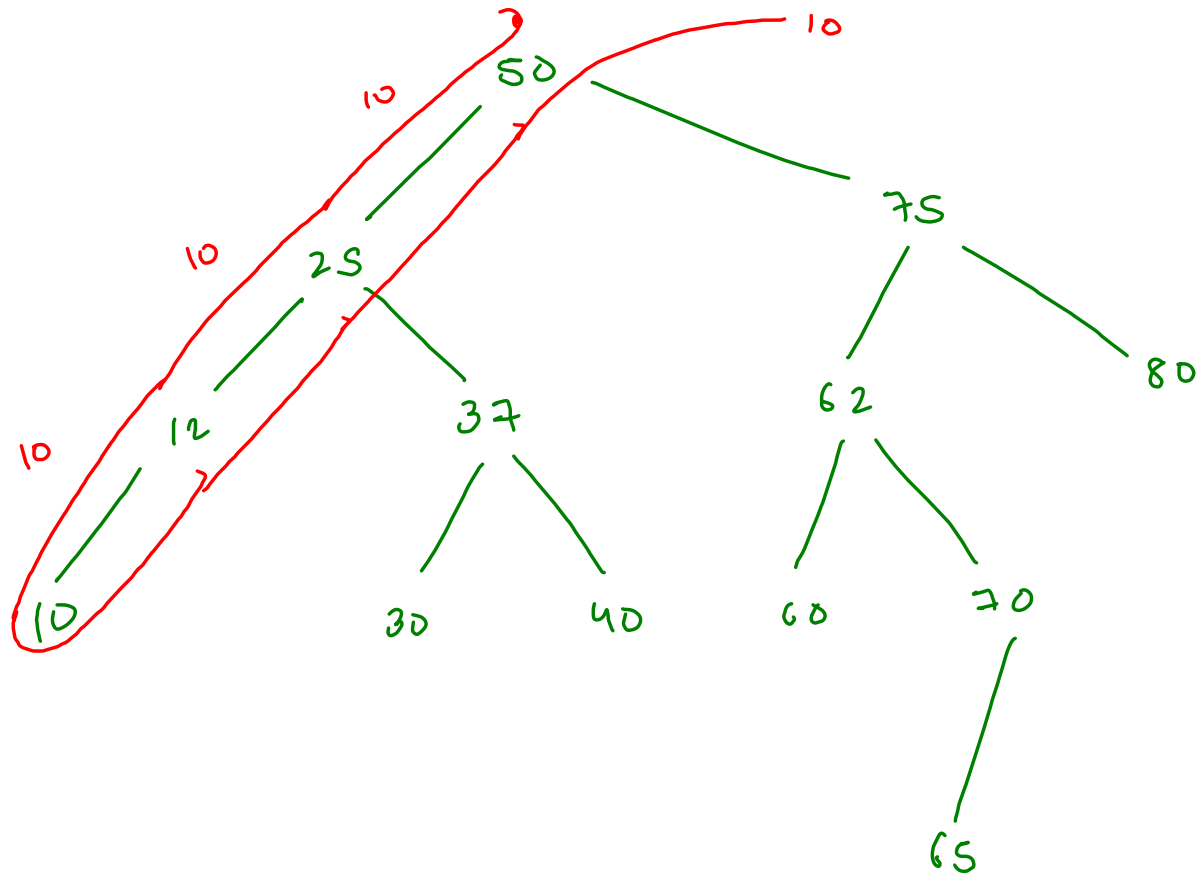
$\log_2 n = h$

$$a = 1$$

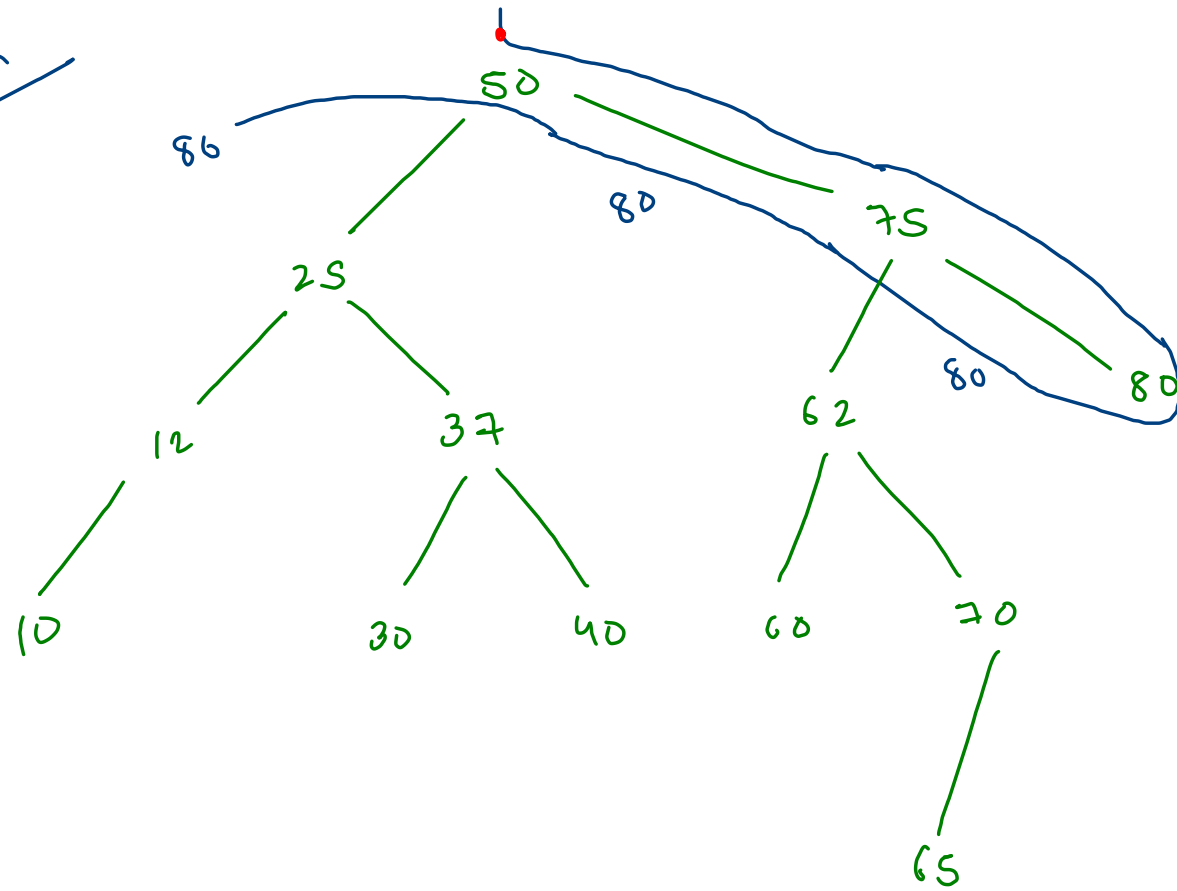
$$r = 2$$

$$\text{sum} = \frac{ar^{k+1}}{r-1}$$

minimum

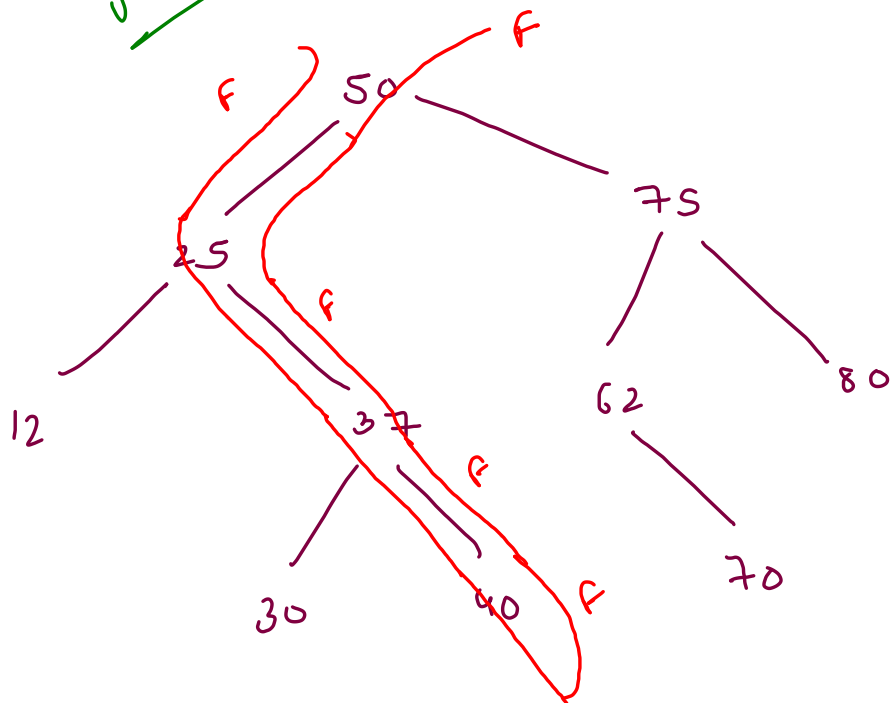


maximum

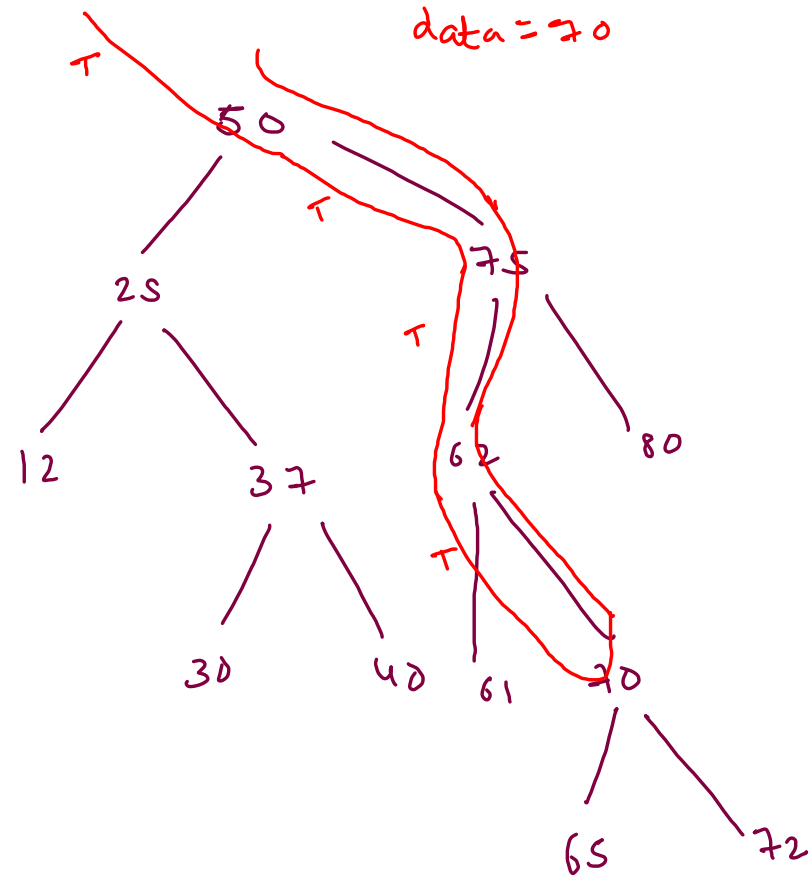


find

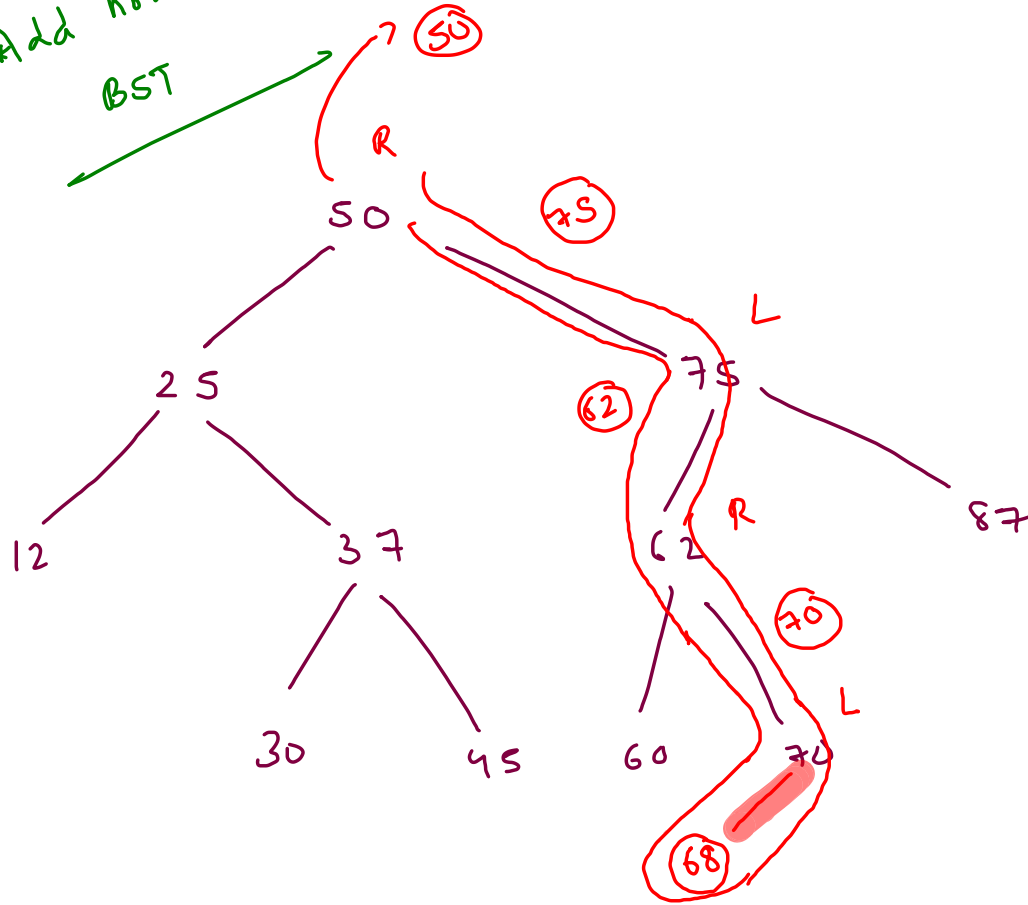
data = 45



data = 70



Add node in
BST



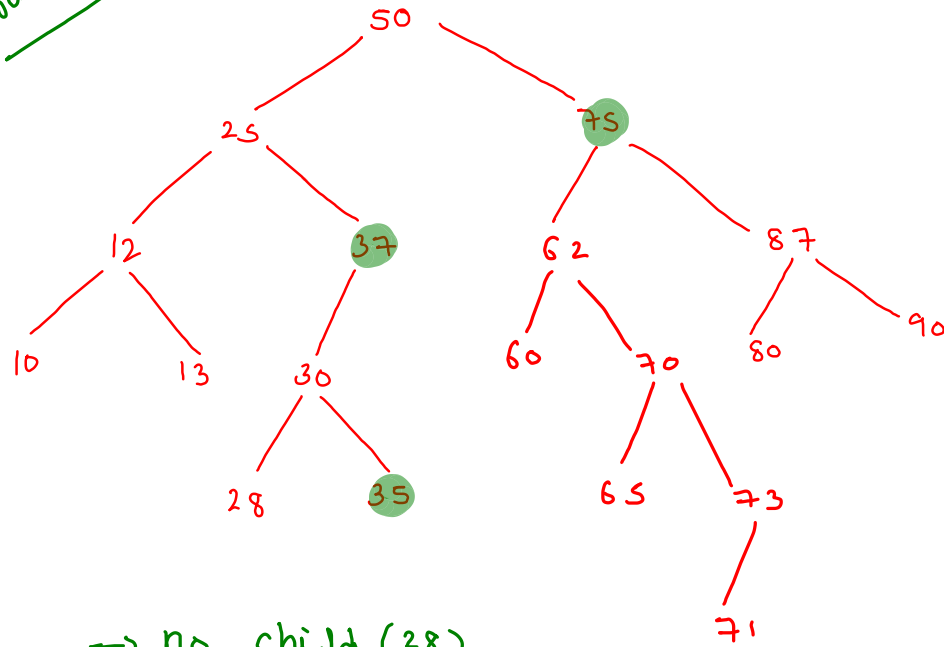
data = 68

```
public static Node add(Node node, int data) {
    if (node == null) {
        return new Node(data, null, null);
    }

    if (data > node.data) {
        node.right = add(node.right, data);
    }
    else if (data < node.data) {
        node.left = add(node.left, data);
    }
    else {
        //nothing to do
    }

    return node;
}
```

remove



→ no child (28)

→ single child (37)

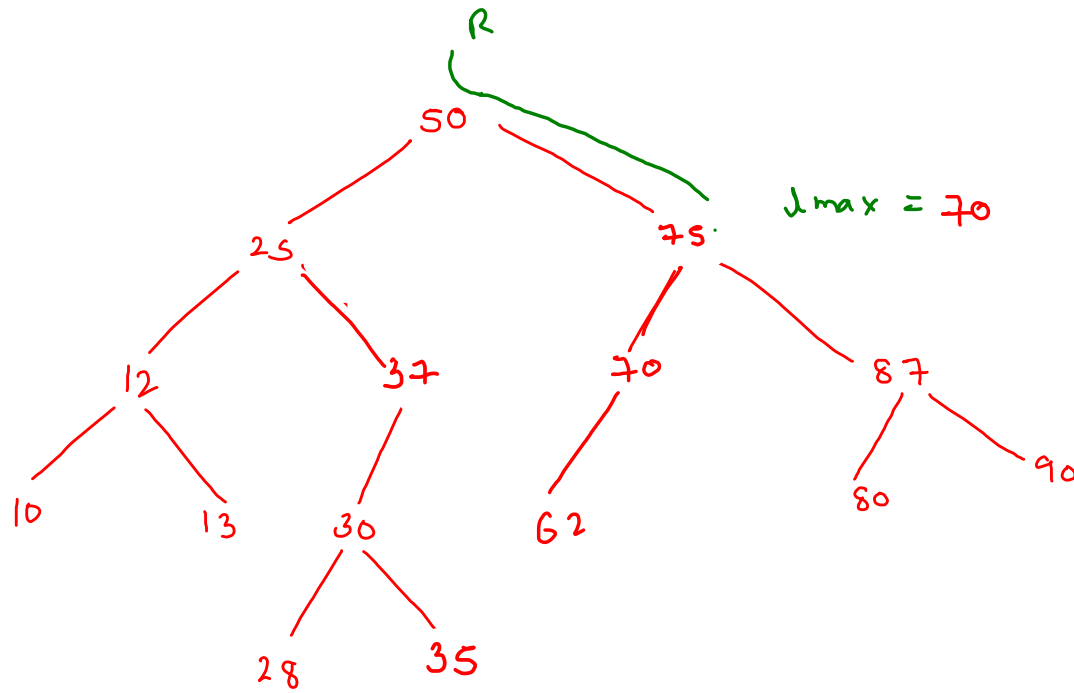
→ both child (75)

if (no child) {
 return null;
}

3
else if (single child) {
 return single child;
}

3
else if (both child) {
 lmax = max (node.left);
 node.data = lmax;
 node.left = remove (node.left, lmax);
}

data = 75



```
public static Node remove(Node node, int data) {  
    if(node == null) {  
        return null;  
    }  
  
    if(data > node.data) {  
        node.right = remove(node.right, data);  
    }  
    else if(data < node.data) {  
        node.left = remove(node.left, data);  
    }  
    else {  
        //both child  
        if(node.left != null && node.right != null) {  
            int lmax = max(node.left);  
            node.data = lmax;  
            node.left = remove(node.left, lmax);  
            return node;  
        }  
        //single child -> left  
        else if(node.left != null) {  
            return node.left;  
        }  
        //single child -> right  
        else if(node.right != null) {  
            return node.right;  
        }  
        //no child  
        else {  
            return null;  
        }  
    }  
    return node;  
}
```